Royal Tahkmahnelle Defense Command (RTDC)

The **Royal Tahkmahnelle Defense Command (RTDC)** serves as the unified military body responsible for the defense and extension of the Sovereign's will, encompassing all planetary and void operations. It is governed by the Royal Forces, which operate under the direct oversight of the Sovereign's Grand Edict.

I. Command and Control

Hierarchy Level	Title/Body	Primary Function
Highest Authority	The Sovereign's Grand Edict	Ultimate command; strategic
		doctrine and declaration of war.
Operational Command	Royal High Council of War	Joint Chiefs of Staff; resource allocation and inter-service coordination.
Ground Operations	Marshal of the Phalanx	Commander of the Royal Ground Phalanx.
Void Operations	Grand Admiral of Star Command	Commander of all space-faring assets.

II. The Four Royal Forces

The RTDC is organized into four distinct, highly specialized services, utilizing the traditional structure while adapting to the demands of a multi-planetary domain.

A. Royal Ground Phalanx (RGP) - The Army

The RGP is responsible for all terrestrial and planetary surface operations, including defense of major settlements, control of key infrastructure, and conventional warfare.

- **Primary Mission:** Planetary stabilization, rapid deployment ground combat, heavy armor deployment, and civil defense support.
- Key Divisions:
 - Inertia Brigades: Standard infantry and armored corps, specializing in zero-G to high-G deployment.
 - **Tactical Survey Corps (TSC):** Specialized units for planetary scouting, environment mapping, and securing xenoflora/fauna zones.
 - Siege Artillery: Utilizes magnetic rail cannons and orbital defense platforms for static defense.

B. Royal Oceanic Flotilla (ROF) - The Navy

The ROF manages all operations conducted within oceanic, subterranean, and deep-sea environments across all administered planets and moons.

- **Primary Mission:** Coastal and deep-sea defense, maritime resource control, counter-piracy operations, and deep-ocean research and recovery.
- Key Assets:
 - Leviathan Class Submersibles: Silent-running, nuclear-powered vessels for

- planetary patrol.
- Coastal Guardians: High-speed hydrofoil fleets for rapid defense of ports and maritime trade lanes.
- Hydro-Exploration Teams: Specialists in navigating methane seas and hostile underwater environments.

C. Royal Aerium Defense (RAD) - The Air Force

The RAD maintains absolute supremacy within the atmospheric envelopes of all Tahkmahnelle territories, providing swift air support and strategic interception.

- **Primary Mission:** Atmospheric superiority, short-range missile defense, close-air support for the RGP, and fast transport of personnel and materiel.
- Key Assets:
 - Skyspear Interceptors: High-altitude, hypersonic jets capable of reaching sub-orbital heights.
 - Aero-Dropships: Heavy lift vehicles used to deploy the RGP's Inertia Brigades directly into combat zones.
 - **Weather Control Units:** Non-combat assets focused on atmospheric stabilization for defense and civilian protection.

D. Royal Star Command (RSC) - The Space Forces

The RSC is the most vital force for an interstellar civilization, tasked with securing the void between systems, protecting trade routes, and maintaining the integrity of jump points.

- **Primary Mission:** Deep space exploration, fleet-scale combat, defense of orbital stations and planetary shields, and safeguarding the complex T-Time Chronometer network required for long-range navigation.
- Key Assets:
 - Void Hammer Fleets: Capital ships designed for hyperspace travel and sustained void combat.
 - Gate Sentinels: Specialized patrol cruisers permanently stationed near high-traffic jump points.
 - Probe & Reconnaissance Wings: Rapid deployment drone swarms for early warning and threat assessment in deep space sectors.