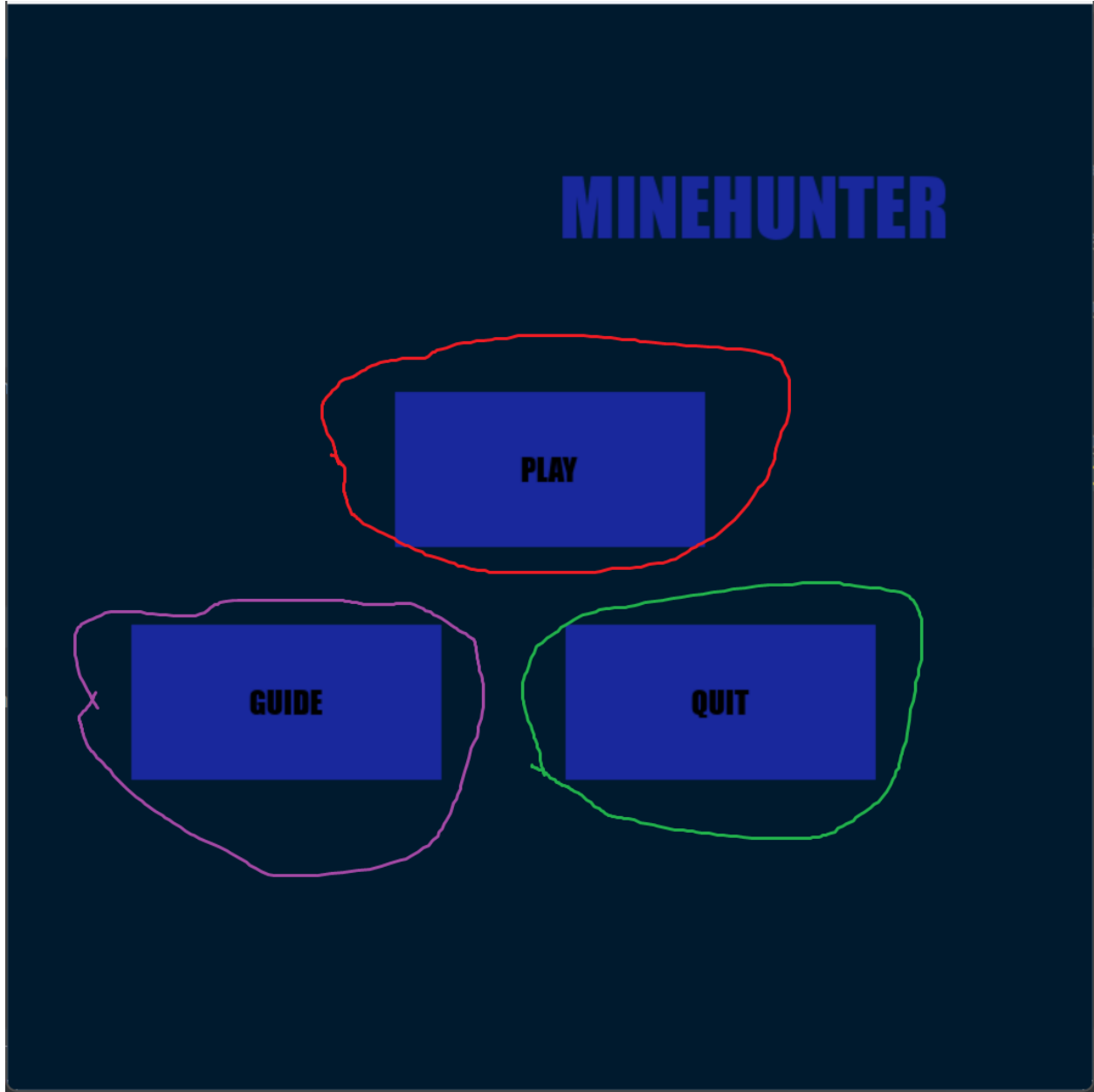


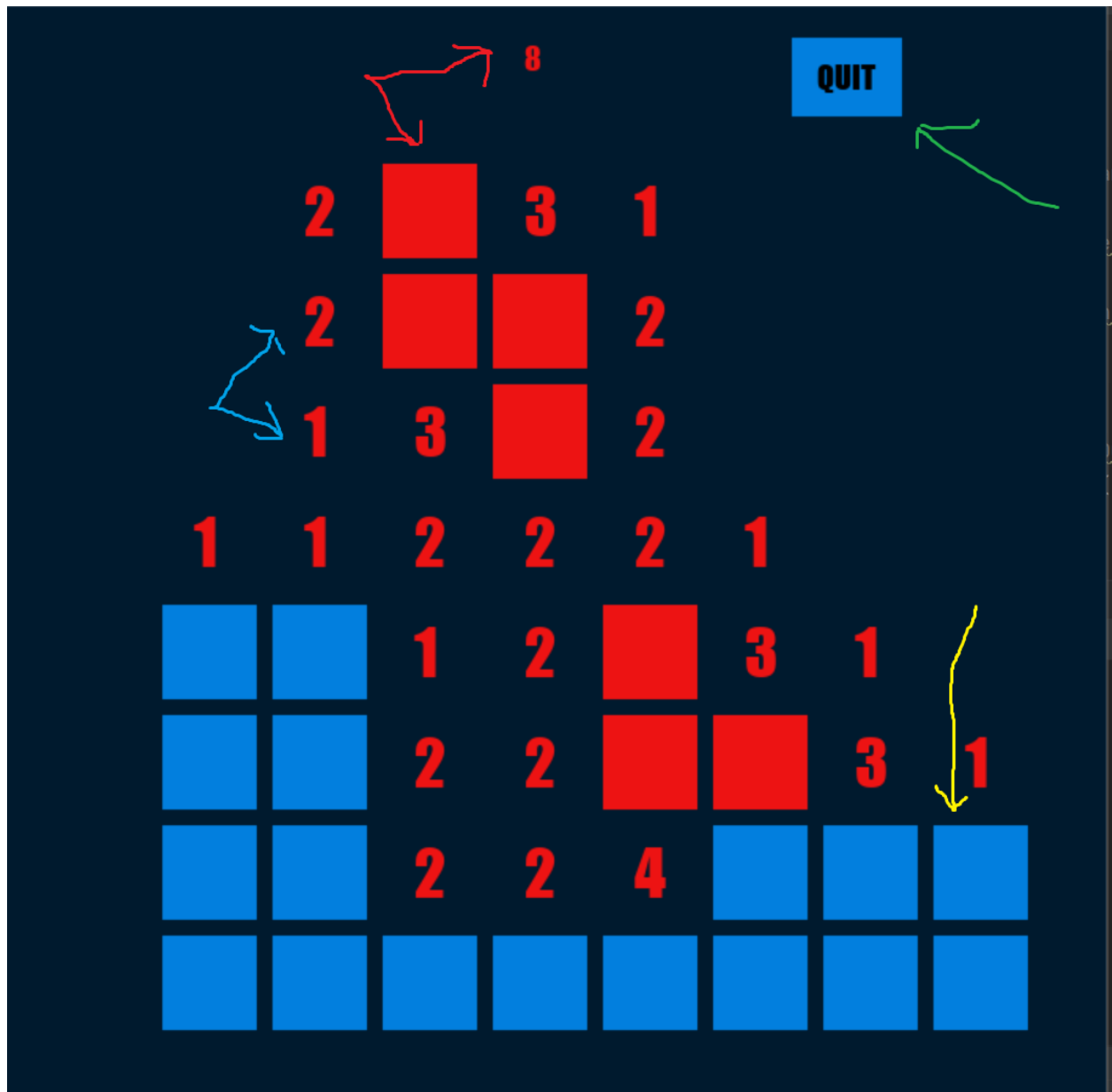
Mine Hunter Guide

Menu Navigation



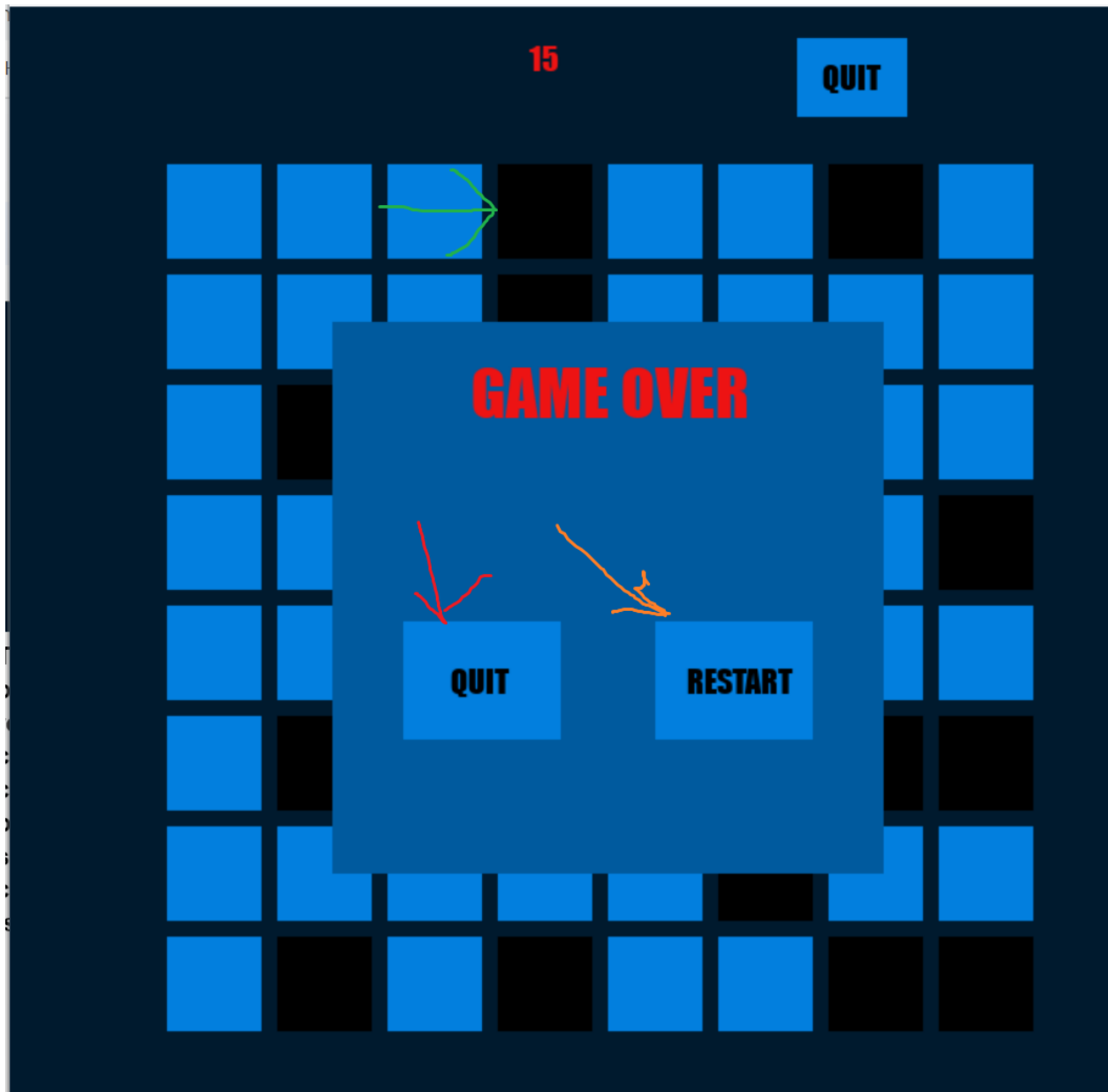
To Play the game, click on the 'Play' button, circled in red. To open the guide to learn how to play, click the 'Guide' button, circled in purple. To exit the game, click the 'Quit' button, circled in green.

Playing the Game



To exit to the main menu, click the 'quit' button, where the green arrow is pointing. To flag a square that you think is mined, right click on it and it will turn red, and the counter at the top will go down, and when it is zero, no more flags can be placed. Blue squares, like the one directed by the yellow arrow, can be clicked to clear them, or right clicked to flag them. The numbers on the game board, as pointed out by the blue arrows, show how many mines in the surrounding area. The mines can be up, down, left, right, or a diagonal combination of two of those directions. To win the game, clear every square that is covering a mine.

Game Over



When you either Win the game, or click on a mine and lose, a window will pop up with the option to either quit to the menu (left side, red arrow), or restart (right side, orange arrow). Additionally, if you lose, any mines will appear as black (shown by green arrow) , to show whether your flags were correct or not.