whole changes the entire whole

**Example:** Child refuses to sleep in his or her room because location of bed has changed.

*Implication:* Accept child's reasoning; use same bed position or introduce change slowly.

**Centration:** Focusing on one aspect rather than considering all possible alternatives

*Example:* Child refuses to eat a food because of its color even though its taste and smell are acceptable.

*Implication:* Accept child's reasoning.

Animism: Attributing lifelike qualities to inanimate objects

**Example:** Child scolds stairs for making child fall down.

*Implication:* Join child in the "scolding." Keep frightening objects out of view.

**Irreversibility:** Inability to undo or reverse the actions initiated physically

**Example:** When told to stop doing something (such as talking), child is unable to think of a positive activity.

*Implication:* State requests or instructions positively (e.g., "Be quiet.").

Magical thinking: Believing that thoughts are all-powerful and can