

Exercise: SOLID

Problems for exercise and homework for the [Python OOP Course @SoftUni](#).

1. Workers

You are provided with a code on which you have to apply the **DIP** (Dependency Inversion Principle) so that when adding new **worker classes**, the Manager class will work properly.

Examples

Before	Result
<pre>worker = Worker() manager = Manager() manager.set_worker(worker) manager.manage() super_worker = SuperWorker() try: manager.set_worker(super_worker) except AssertionError: print("manager fails to support super_worker....")</pre>	<pre>I'm working!! manager fails to support super_worker....</pre>
After	Result
<pre>worker = Worker() manager = Manager() manager.set_worker(worker) manager.manage() super_worker = SuperWorker() try: manager.set_worker(super_worker) manager.manage() except AssertionError: print("manager fails to support super_worker....")</pre>	<pre>I'm working!! I work very hard!!!</pre>

2. Workers - Updated

You are provided with a code on which you have to apply the **ISP** (Interface Segregation Principle) by **splitting** the **Worker** class into two classes (**Workable** and **Eatable**), so the **Robot** class no longer needs to implement the **eat** method

Examples

Before	Result
<pre>manager = Manager() manager.set_worker(Worker()) manager.manage()</pre>	<pre>I'm normal worker. I'm working. Lunch break....(5 secs) I'm super worker. I work very hard!</pre>

<pre>manager.lunch_break() manager.set_worker(SuperWorker()) manager.manage() manager.lunch_break() manager.set_worker(Robot()) manager.manage() manager.lunch_break()</pre>	<pre>Lunch break....(3 secs) I'm a robot. I'm working.... I don't need to eat....</pre>
After	Result
<pre>work_manager = WorkManager() break_manager = BreakManager() work_manager.set_worker(Worker()) break_manager.set_worker(Worker()) work_manager.manage() break_manager.lunch_break() work_manager.set_worker(SuperWorker()) break_manager.set_worker(SuperWorker()) work_manager.manage() break_manager.lunch_break() work_manager.set_worker(Robot()) work_manager.manage() try: break_manager.set_worker(Robot()) break_manager.lunch_break() except: pass</pre>	<pre>I'm normal worker. I'm working. Lunch break....(5 secs) I'm super worker. I work very hard! Lunch break....(3 secs) I'm a robot. I'm working....</pre>

3. Prisoner

You are provided with a code containing a class **Prisoner** and a class **Person**. A **prisoner** is obviously a **person**, but since a **prisoner** is **not free** to move an arbitrary distance, the **Person** class can be named **FreePerson**, then the idea that a **Prisoner inherits FreePerson** is **wrong**. Rewrite the code and apply the **LSP** (Liskov Substitution Principle).

Examples

Before	Result
<pre>prisoner = Prisoner() print("The prisoner trying to walk to north by 10 and east by -3.") try:</pre>	<pre>The prisoner trying to walk to north by 10 and east by -3. The location of the prison: [3, 3] The current position of the prisoner: [0, 13]</pre>

<pre> prisoner.walk_north(10) prisoner.walk_east(-3) except: pass print(f"The location of the prison: {prisoner.PRISON_LOCATION}") print(f"The current position of the prisoner: {prisoner.position}") </pre>	
After	Result
<pre> prisoner = Prisoner() print("The prisoner trying to walk to north by 10 and east by -3.") try: prisoner.walk_north(10) prisoner.walk_east(-3) except: pass print(f"The location of the prison: {prisoner.PRISON_LOCATION}") print(f"The current position of the prisoner: {prisoner.position}") </pre>	<p>The prisoner trying to walk to north by 10 and east by -3.</p> <p>The location of the prison: (3, 3)</p> <p>The current position of the prisoner: (3, 3)</p>

4. Shapes

You are provided with code containing **class Rectangle** and **class AreaCalculator**. Refactor the code using the **Open/Closed Principle** so that the code is open for extension (adding **more shapes**) but closed for modification.

Examples

Before	Result
<pre> shapes = [Rectangle(2, 3), Rectangle(1, 6)] calculator = AreaCalculator(shapes) print("The total area is: ", calculator.total_area) </pre>	The total area is: 12
After	Result
<pre> shapes = [Rectangle(1, 6), Triangle(2, 3)] calculator = AreaCalculator(shapes) print("The total area is: ", calculator.total_area) </pre>	The total area is: 9.0

5. Emails

You are provided with code containing **class IEmail** and **class Email**. The code does not follow the principle of **single responsibility** (the Email class has **2 responsibilities**). Create a new **class - IContent**, and a class that inherits it called **MyContent** to split the responsibilities.

Examples

Before	Result
<pre>email = Email('IM', 'MyML') email.set_sender('qmal') email.set_receiver('james') email.set_content('Hello, there!') print(email)</pre>	<pre>Sender: I'm qmal Receiver: I'm james Content: <myML> Hello, there! </myML></pre>
After	Result
<pre>email = Email('IM') email.set_sender('qmal') email.set_receiver('james') content = MyContent('Hello, there!') email.set_content(content) print(email)</pre>	<pre>Sender: I'm qmal Receiver: I'm james Content: <MyML>Hello, there!</MyML></pre>