## **DLCV HW1 report**

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## **Problem 1**

1. Print the network architecture of your model.

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My model's architecture:
ResNet(
  (conv1): Conv2d(3, 64, kernel size=(7, 7), stride=(2, 2), padding=(3, 3),
bias=False)
  (bn1): BatchNorm2d(64, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
  (relu): ReLU(inplace=True)
  (maxpool): MaxPool2d(kernel size=3, stride=2, padding=1, dilation=1,
ceil mode=False)
  (layer1): Sequential(
    (0): Bottleneck(
       (conv1): Conv2d(64, 64, kernel size=(1, 1), stride=(1, 1), bias=False)
       (bn1): BatchNorm2d(64, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (conv2): Conv2d(64, 64, kernel size=(3, 3), stride=(1, 1), padding=(1, 1),
bias=False)
       (bn2): BatchNorm2d(64, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (conv3): Conv2d(64, 256, kernel size=(1, 1), stride=(1, 1), bias=False)
       (bn3): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (relu): ReLU(inplace=True)
       (downsample): Sequential(
         (0): Conv2d(64, 256, kernel size=(1, 1), stride=(1, 1), bias=False)
         (1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       )
    )
    (1): Bottleneck(
       (conv1): Conv2d(256, 64, kernel size=(1, 1), stride=(1, 1), bias=False)
       (bn1): BatchNorm2d(64, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (conv2): Conv2d(64, 64, kernel size=(3, 3), stride=(1, 1), padding=(1, 1),
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bias=False)
       (bn2): BatchNorm2d(64, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (conv3): Conv2d(64, 256, kernel size=(1, 1), stride=(1, 1), bias=False)
       (bn3): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (relu): ReLU(inplace=True)
    )
    (2): Bottleneck(
       (conv1): Conv2d(256, 64, kernel size=(1, 1), stride=(1, 1), bias=False)
       (bn1): BatchNorm2d(64, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (conv2): Conv2d(64, 64, kernel size=(3, 3), stride=(1, 1), padding=(1, 1),
bias=False)
       (bn2): BatchNorm2d(64, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (conv3): Conv2d(64, 256, kernel size=(1, 1), stride=(1, 1), bias=False)
       (bn3): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (relu): ReLU(inplace=True)
    )
  )
  (layer2): Sequential(
    (0): Bottleneck(
       (conv1): Conv2d(256, 128, kernel size=(1, 1), stride=(1, 1), bias=False)
       (bn1): BatchNorm2d(128, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (conv2): Conv2d(128, 128, kernel size=(3, 3), stride=(2, 2), padding=(1, 1),
bias=False)
       (bn2): BatchNorm2d(128, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (conv3): Conv2d(128, 512, kernel size=(1, 1), stride=(1, 1), bias=False)
       (bn3): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (relu): ReLU(inplace=True)
       (downsample): Sequential(
         (0): Conv2d(256, 512, kernel size=(1, 1), stride=(2, 2), bias=False)
         (1): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True,
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track running stats=True)
       )
    )
    (1): Bottleneck(
       (conv1): Conv2d(512, 128, kernel size=(1, 1), stride=(1, 1), bias=False)
       (bn1): BatchNorm2d(128, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (conv2): Conv2d(128, 128, kernel size=(3, 3), stride=(1, 1), padding=(1, 1),
bias=False)
       (bn2): BatchNorm2d(128, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (conv3): Conv2d(128, 512, kernel size=(1, 1), stride=(1, 1), bias=False)
       (bn3): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (relu): ReLU(inplace=True)
    )
    (2): Bottleneck(
       (conv1): Conv2d(512, 128, kernel size=(1, 1), stride=(1, 1), bias=False)
       (bn1): BatchNorm2d(128, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (conv2): Conv2d(128, 128, kernel size=(3, 3), stride=(1, 1), padding=(1, 1),
bias=False)
       (bn2): BatchNorm2d(128, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (conv3): Conv2d(128, 512, kernel size=(1, 1), stride=(1, 1), bias=False)
       (bn3): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (relu): ReLU(inplace=True)
    )
    (3): Bottleneck(
       (conv1): Conv2d(512, 128, kernel size=(1, 1), stride=(1, 1), bias=False)
       (bn1): BatchNorm2d(128, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (conv2): Conv2d(128, 128, kernel size=(3, 3), stride=(1, 1), padding=(1, 1),
bias=False)
       (bn2): BatchNorm2d(128, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (conv3): Conv2d(128, 512, kernel size=(1, 1), stride=(1, 1), bias=False)
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(bn3): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (relu): ReLU(inplace=True)
    )
  )
  (layer3): Sequential(
    (0): Bottleneck(
       (conv1): Conv2d(512, 256, kernel size=(1, 1), stride=(1, 1), bias=False)
       (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (conv2): Conv2d(256, 256, kernel size=(3, 3), stride=(2, 2), padding=(1, 1),
bias=False)
       (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (conv3): Conv2d(256, 1024, kernel size=(1, 1), stride=(1, 1), bias=False)
       (bn3): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (relu): ReLU(inplace=True)
       (downsample): Sequential(
         (0): Conv2d(512, 1024, kernel size=(1, 1), stride=(2, 2), bias=False)
         (1): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       )
    )
    (1): Bottleneck(
       (conv1): Conv2d(1024, 256, kernel size=(1, 1), stride=(1, 1), bias=False)
       (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (conv2): Conv2d(256, 256, kernel size=(3, 3), stride=(1, 1), padding=(1, 1),
bias=False)
       (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (conv3): Conv2d(256, 1024, kernel size=(1, 1), stride=(1, 1), bias=False)
       (bn3): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (relu): ReLU(inplace=True)
    )
    (2): Bottleneck(
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(conv1): Conv2d(1024, 256, kernel size=(1, 1), stride=(1, 1), bias=False)
       (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (conv2): Conv2d(256, 256, kernel size=(3, 3), stride=(1, 1), padding=(1, 1),
bias=False)
       (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (conv3): Conv2d(256, 1024, kernel size=(1, 1), stride=(1, 1), bias=False)
       (bn3): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (relu): ReLU(inplace=True)
    )
    (3): Bottleneck(
       (conv1): Conv2d(1024, 256, kernel size=(1, 1), stride=(1, 1), bias=False)
       (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (conv2): Conv2d(256, 256, kernel size=(3, 3), stride=(1, 1), padding=(1, 1),
bias=False)
       (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (conv3): Conv2d(256, 1024, kernel size=(1, 1), stride=(1, 1), bias=False)
       (bn3): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (relu): ReLU(inplace=True)
    )
    (4): Bottleneck(
       (conv1): Conv2d(1024, 256, kernel size=(1, 1), stride=(1, 1), bias=False)
       (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (conv2): Conv2d(256, 256, kernel size=(3, 3), stride=(1, 1), padding=(1, 1),
bias=False)
       (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (conv3): Conv2d(256, 1024, kernel size=(1, 1), stride=(1, 1), bias=False)
       (bn3): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (relu): ReLU(inplace=True)
    )
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(5): Bottleneck(
       (conv1): Conv2d(1024, 256, kernel size=(1, 1), stride=(1, 1), bias=False)
       (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (conv2): Conv2d(256, 256, kernel size=(3, 3), stride=(1, 1), padding=(1, 1),
bias=False)
       (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (conv3): Conv2d(256, 1024, kernel size=(1, 1), stride=(1, 1), bias=False)
       (bn3): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (relu): ReLU(inplace=True)
    )
    (6): Bottleneck(
       (conv1): Conv2d(1024, 256, kernel size=(1, 1), stride=(1, 1), bias=False)
       (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (conv2): Conv2d(256, 256, kernel size=(3, 3), stride=(1, 1), padding=(1, 1),
bias=False)
       (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (conv3): Conv2d(256, 1024, kernel size=(1, 1), stride=(1, 1), bias=False)
       (bn3): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (relu): ReLU(inplace=True)
    )
    (7): Bottleneck(
       (conv1): Conv2d(1024, 256, kernel size=(1, 1), stride=(1, 1), bias=False)
       (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (conv2): Conv2d(256, 256, kernel size=(3, 3), stride=(1, 1), padding=(1, 1),
bias=False)
       (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (conv3): Conv2d(256, 1024, kernel size=(1, 1), stride=(1, 1), bias=False)
       (bn3): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (relu): ReLU(inplace=True)
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)
    (8): Bottleneck(
       (conv1): Conv2d(1024, 256, kernel size=(1, 1), stride=(1, 1), bias=False)
       (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (conv2): Conv2d(256, 256, kernel size=(3, 3), stride=(1, 1), padding=(1, 1),
bias=False)
       (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (conv3): Conv2d(256, 1024, kernel size=(1, 1), stride=(1, 1), bias=False)
       (bn3): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (relu): ReLU(inplace=True)
    )
    (9): Bottleneck(
       (conv1): Conv2d(1024, 256, kernel size=(1, 1), stride=(1, 1), bias=False)
       (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (conv2): Conv2d(256, 256, kernel size=(3, 3), stride=(1, 1), padding=(1, 1),
bias=False)
       (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (conv3): Conv2d(256, 1024, kernel size=(1, 1), stride=(1, 1), bias=False)
       (bn3): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (relu): ReLU(inplace=True)
    )
    (10): Bottleneck(
       (conv1): Conv2d(1024, 256, kernel size=(1, 1), stride=(1, 1), bias=False)
       (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (conv2): Conv2d(256, 256, kernel size=(3, 3), stride=(1, 1), padding=(1, 1),
bias=False)
       (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (conv3): Conv2d(256, 1024, kernel size=(1, 1), stride=(1, 1), bias=False)
       (bn3): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
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(relu): ReLU(inplace=True)
    )
    (11): Bottleneck(
       (conv1): Conv2d(1024, 256, kernel size=(1, 1), stride=(1, 1), bias=False)
       (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (conv2): Conv2d(256, 256, kernel size=(3, 3), stride=(1, 1), padding=(1, 1),
bias=False)
       (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (conv3): Conv2d(256, 1024, kernel size=(1, 1), stride=(1, 1), bias=False)
       (bn3): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (relu): ReLU(inplace=True)
    )
    (12): Bottleneck(
       (conv1): Conv2d(1024, 256, kernel size=(1, 1), stride=(1, 1), bias=False)
       (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (conv2): Conv2d(256, 256, kernel size=(3, 3), stride=(1, 1), padding=(1, 1),
bias=False)
       (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (conv3): Conv2d(256, 1024, kernel size=(1, 1), stride=(1, 1), bias=False)
       (bn3): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (relu): ReLU(inplace=True)
    )
    (13): Bottleneck(
       (conv1): Conv2d(1024, 256, kernel size=(1, 1), stride=(1, 1), bias=False)
       (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (conv2): Conv2d(256, 256, kernel size=(3, 3), stride=(1, 1), padding=(1, 1),
bias=False)
       (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (conv3): Conv2d(256, 1024, kernel size=(1, 1), stride=(1, 1), bias=False)
       (bn3): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True,
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track running stats=True)
       (relu): ReLU(inplace=True)
    )
    (14): Bottleneck(
       (conv1): Conv2d(1024, 256, kernel size=(1, 1), stride=(1, 1), bias=False)
       (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (conv2): Conv2d(256, 256, kernel size=(3, 3), stride=(1, 1), padding=(1, 1),
bias=False)
       (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (conv3): Conv2d(256, 1024, kernel size=(1, 1), stride=(1, 1), bias=False)
       (bn3): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (relu): ReLU(inplace=True)
    )
    (15): Bottleneck(
       (conv1): Conv2d(1024, 256, kernel size=(1, 1), stride=(1, 1), bias=False)
       (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (conv2): Conv2d(256, 256, kernel size=(3, 3), stride=(1, 1), padding=(1, 1),
bias=False)
       (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (conv3): Conv2d(256, 1024, kernel size=(1, 1), stride=(1, 1), bias=False)
       (bn3): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (relu): ReLU(inplace=True)
    )
    (16): Bottleneck(
       (conv1): Conv2d(1024, 256, kernel size=(1, 1), stride=(1, 1), bias=False)
       (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (conv2): Conv2d(256, 256, kernel size=(3, 3), stride=(1, 1), padding=(1, 1),
bias=False)
       (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (conv3): Conv2d(256, 1024, kernel size=(1, 1), stride=(1, 1), bias=False)
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(bn3): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (relu): ReLU(inplace=True)
    )
    (17): Bottleneck(
       (conv1): Conv2d(1024, 256, kernel size=(1, 1), stride=(1, 1), bias=False)
       (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (conv2): Conv2d(256, 256, kernel size=(3, 3), stride=(1, 1), padding=(1, 1),
bias=False)
       (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (conv3): Conv2d(256, 1024, kernel size=(1, 1), stride=(1, 1), bias=False)
       (bn3): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (relu): ReLU(inplace=True)
    )
    (18): Bottleneck(
       (conv1): Conv2d(1024, 256, kernel size=(1, 1), stride=(1, 1), bias=False)
       (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (conv2): Conv2d(256, 256, kernel size=(3, 3), stride=(1, 1), padding=(1, 1),
bias=False)
       (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (conv3): Conv2d(256, 1024, kernel size=(1, 1), stride=(1, 1), bias=False)
       (bn3): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (relu): ReLU(inplace=True)
    )
    (19): Bottleneck(
       (conv1): Conv2d(1024, 256, kernel size=(1, 1), stride=(1, 1), bias=False)
       (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (conv2): Conv2d(256, 256, kernel size=(3, 3), stride=(1, 1), padding=(1, 1),
bias=False)
       (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
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(conv3): Conv2d(256, 1024, kernel size=(1, 1), stride=(1, 1), bias=False)
       (bn3): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (relu): ReLU(inplace=True)
    )
    (20): Bottleneck(
       (conv1): Conv2d(1024, 256, kernel size=(1, 1), stride=(1, 1), bias=False)
       (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (conv2): Conv2d(256, 256, kernel size=(3, 3), stride=(1, 1), padding=(1, 1),
bias=False)
       (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (conv3): Conv2d(256, 1024, kernel size=(1, 1), stride=(1, 1), bias=False)
       (bn3): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (relu): ReLU(inplace=True)
    )
    (21): Bottleneck(
       (conv1): Conv2d(1024, 256, kernel size=(1, 1), stride=(1, 1), bias=False)
       (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (conv2): Conv2d(256, 256, kernel size=(3, 3), stride=(1, 1), padding=(1, 1),
bias=False)
       (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (conv3): Conv2d(256, 1024, kernel size=(1, 1), stride=(1, 1), bias=False)
       (bn3): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (relu): ReLU(inplace=True)
    )
    (22): Bottleneck(
       (conv1): Conv2d(1024, 256, kernel size=(1, 1), stride=(1, 1), bias=False)
       (bn1): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (conv2): Conv2d(256, 256, kernel size=(3, 3), stride=(1, 1), padding=(1, 1),
bias=False)
       (bn2): BatchNorm2d(256, eps=1e-05, momentum=0.1, affine=True,
```

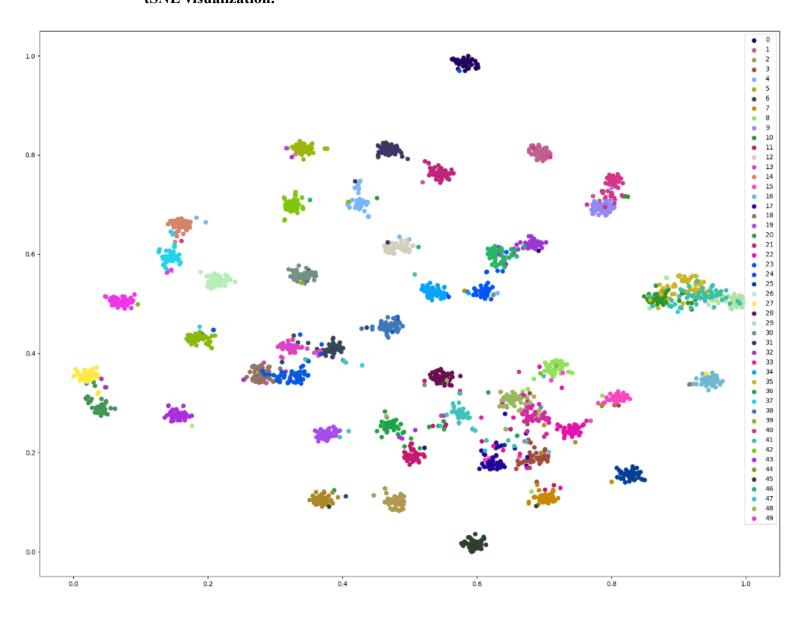
```
track running stats=True)
       (conv3): Conv2d(256, 1024, kernel size=(1, 1), stride=(1, 1), bias=False)
       (bn3): BatchNorm2d(1024, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (relu): ReLU(inplace=True)
    )
  )
  (layer4): Sequential(
    (0): Bottleneck(
       (conv1): Conv2d(1024, 512, kernel size=(1, 1), stride=(1, 1), bias=False)
       (bn1): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (conv2): Conv2d(512, 512, kernel size=(3, 3), stride=(2, 2), padding=(1, 1),
bias=False)
       (bn2): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (conv3): Conv2d(512, 2048, kernel size=(1, 1), stride=(1, 1), bias=False)
       (bn3): BatchNorm2d(2048, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (relu): ReLU(inplace=True)
       (downsample): Sequential(
         (0): Conv2d(1024, 2048, kernel size=(1, 1), stride=(2, 2), bias=False)
         (1): BatchNorm2d(2048, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       )
    )
    (1): Bottleneck(
       (conv1): Conv2d(2048, 512, kernel size=(1, 1), stride=(1, 1), bias=False)
       (bn1): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (conv2): Conv2d(512, 512, kernel size=(3, 3), stride=(1, 1), padding=(1, 1),
bias=False)
       (bn2): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (conv3): Conv2d(512, 2048, kernel size=(1, 1), stride=(1, 1), bias=False)
       (bn3): BatchNorm2d(2048, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (relu): ReLU(inplace=True)
```

```
)
    (2): Bottleneck(
       (conv1): Conv2d(2048, 512, kernel size=(1, 1), stride=(1, 1), bias=False)
       (bn1): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (conv2): Conv2d(512, 512, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1),
bias=False)
       (bn2): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (conv3): Conv2d(512, 2048, kernel size=(1, 1), stride=(1, 1), bias=False)
       (bn3): BatchNorm2d(2048, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
       (relu): ReLU(inplace=True)
    )
  )
  (avgpool): AdaptiveAvgPool2d(output size=(1, 1))
  (fc): Sequential(
    (0): Linear(in_features=2048, out_features=50, bias=True)
  )
)
```

## 2. Report accuracy of model on the validation set.

The accuracy of my model on the validation set is 0.88640

3. Visualize the classification result on validation set by implementing t-SNE on output features of the second last layer. Briefly explain your result of the tSNE visualization.



## Problem2

1. Print the network architecture of your VGG16-FCN32s model.

```
vgg16 fcn32(
  (input pool2): Sequential(
    (0): Conv2d(3, 64, kernel size=(3, 3), stride=(1, 1), padding=(1, 1))
    (1): ReLU(inplace=True)
    (2): Conv2d(64, 64, kernel size=(3, 3), stride=(1, 1), padding=(1, 1))
    (3): ReLU(inplace=True)
    (4): MaxPool2d(kernel size=2, stride=2, padding=0, dilation=1,
ceil mode=False)
    (5): Conv2d(64, 128, kernel size=(3, 3), stride=(1, 1), padding=(1, 1))
    (6): ReLU(inplace=True)
    (7): Conv2d(128, 128, kernel size=(3, 3), stride=(1, 1), padding=(1, 1))
    (8): ReLU(inplace=True)
    (9): MaxPool2d(kernel size=2, stride=2, padding=0, dilation=1,
ceil mode=False)
  )
  (pool2 pool3): Sequential(
    (0): Conv2d(128, 256, kernel size=(3, 3), stride=(1, 1), padding=(1, 1))
    (1): ReLU(inplace=True)
    (2): Conv2d(256, 256, kernel size=(3, 3), stride=(1, 1), padding=(1, 1))
    (3): ReLU(inplace=True)
    (4): Conv2d(256, 256, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
    (5): ReLU(inplace=True)
    (6): MaxPool2d(kernel size=2, stride=2, padding=0, dilation=1,
ceil mode=False)
  )
  (pool3 pool4): Sequential(
    (0): Conv2d(256, 512, kernel size=(3, 3), stride=(1, 1), padding=(1, 1))
    (1): ReLU(inplace=True)
    (2): Conv2d(512, 512, kernel size=(3, 3), stride=(1, 1), padding=(1, 1))
    (3): ReLU(inplace=True)
    (4): Conv2d(512, 512, kernel size=(3, 3), stride=(1, 1), padding=(1, 1))
    (5): ReLU(inplace=True)
    (6): MaxPool2d(kernel size=2, stride=2, padding=0, dilation=1,
ceil mode=False)
  (pool4 pool5): Sequential(
```

```
(0): Conv2d(512, 512, kernel size=(3, 3), stride=(1, 1), padding=(1, 1))
    (1): ReLU(inplace=True)
    (2): Conv2d(512, 512, kernel size=(3, 3), stride=(1, 1), padding=(1, 1))
    (3): ReLU(inplace=True)
    (4): Conv2d(512, 512, kernel size=(3, 3), stride=(1, 1), padding=(1, 1))
    (5): ReLU(inplace=True)
    (6): MaxPool2d(kernel size=2, stride=2, padding=0, dilation=1,
ceil mode=False)
  )
  (pool5 conv7): Sequential(
    (0): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
    (1): Dropout2d(p=0.5, inplace=False)
    (2): Conv2d(512, 512, kernel size=(3, 3), stride=(1, 1), padding=(1, 1))
    (3): Dropout2d(p=0.5, inplace=False)
    (4): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
    (5): Conv2d(512, 512, kernel size=(3, 3), stride=(1, 1), padding=(1, 1))
  )
  (upscore64): ConvTranspose2d(512, 7, kernel size=(128, 128), stride=(64, 64))
)
2. Implement an improved model which performs better than your baseline
   model. Print the network architecture of this model
vgg16 unet(
  (input pool2): Sequential(
    (0): Conv2d(3, 64, kernel size=(3, 3), stride=(1, 1), padding=(1, 1))
    (1): ReLU(inplace=True)
    (2): Conv2d(64, 64, kernel size=(3, 3), stride=(1, 1), padding=(1, 1))
    (3): ReLU(inplace=True)
    (4): MaxPool2d(kernel size=2, stride=2, padding=0, dilation=1,
ceil mode=False)
    (5): Conv2d(64, 128, kernel size=(3, 3), stride=(1, 1), padding=(1, 1))
    (6): ReLU(inplace=True)
    (7): Conv2d(128, 128, kernel size=(3, 3), stride=(1, 1), padding=(1, 1))
    (8): ReLU(inplace=True)
    (9): MaxPool2d(kernel size=2, stride=2, padding=0, dilation=1,
ceil mode=False)
```

```
)
  (pool2 pool3): Sequential(
    (0): Conv2d(128, 256, kernel size=(3, 3), stride=(1, 1), padding=(1, 1))
    (1): ReLU(inplace=True)
    (2): Conv2d(256, 256, kernel size=(3, 3), stride=(1, 1), padding=(1, 1))
    (3): ReLU(inplace=True)
    (4): Conv2d(256, 256, kernel size=(3, 3), stride=(1, 1), padding=(1, 1))
    (5): ReLU(inplace=True)
    (6): MaxPool2d(kernel size=2, stride=2, padding=0, dilation=1,
ceil mode=False)
  (pool3 pool4): Sequential(
    (0): Conv2d(256, 512, kernel size=(3, 3), stride=(1, 1), padding=(1, 1))
    (1): ReLU(inplace=True)
    (2): Conv2d(512, 512, kernel size=(3, 3), stride=(1, 1), padding=(1, 1))
    (3): ReLU(inplace=True)
    (4): Conv2d(512, 512, kernel size=(3, 3), stride=(1, 1), padding=(1, 1))
    (5): ReLU(inplace=True)
    (6): MaxPool2d(kernel size=2, stride=2, padding=0, dilation=1,
ceil mode=False)
  (pool4 pool5): Sequential(
    (0): Conv2d(512, 512, kernel size=(3, 3), stride=(1, 1), padding=(1, 1))
    (1): ReLU(inplace=True)
    (2): Conv2d(512, 512, kernel size=(3, 3), stride=(1, 1), padding=(1, 1))
    (3): ReLU(inplace=True)
    (4): Conv2d(512, 512, kernel size=(3, 3), stride=(1, 1), padding=(1, 1))
    (5): ReLU(inplace=True)
    (6): MaxPool2d(kernel size=2, stride=2, padding=0, dilation=1,
ceil mode=False)
  (pool5 conv7): Sequential(
    (0): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True,
track running stats=True)
    (1): Dropout2d(p=0.5, inplace=False)
    (2): Conv2d(512, 512, kernel size=(3, 3), stride=(1, 1), padding=(1, 1))
    (3): Dropout2d(p=0.5, inplace=False)
    (4): BatchNorm2d(512, eps=1e-05, momentum=0.1, affine=True,
```

```
track_running_stats=True)
(5): Conv2d(512, 512, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
)
(first_upscore2): ConvTranspose2d(512, 512, kernel_size=(4, 4), stride=(2, 2))
(second_upscore2): ConvTranspose2d(512, 256, kernel_size=(4, 4), stride=(2, 2))
(third_upscore2): ConvTranspose2d(256, 128, kernel_size=(4, 4), stride=(2, 2))
(upscore8): ConvTranspose2d(512, 128, kernel_size=(16, 16), stride=(8, 8))
(upscore8_1): ConvTranspose2d(128, 7, kernel_size=(16, 16), stride=(8, 8))
)
```

- **3.** Report mIoU of the improved model on the validation set mIoU of my improved model on the validation set is 0.712929.
- 4. Show the predicted segmentation mask of "validation/0010\_sat.jpg", "validation/0097\_sat.jpg", "validation/0107\_sat.jpg" during the early, middle, and the final stage during the training process of this improved model.

