RAFCON Cheatsheet

https://github.com/DLR-RM/RAFCON

Important Keyboard Shortcuts (can be customized in preferences)

esc

abort (for e.g. editor, pop-ups, dialogs...)

ctrl

add

ctrl

add barrier state

ctrl alt

add execution state

ctrl

add hierarchy state

alt ctrl

add preemptive state

ctrl

add data input

ctrl alt add data output

alt

add logic outcome

shift₫

add scoped variable

ctrl

show aborted and preempted

ctrl

show data flows

ctrl

show data values

ctrl

show logical flows

ctrl g group states in hierarchy

ctrl

shift♠

shift♠

set state to start state

add logic flow from closest sibling

add logic flow to closest sibling

shift♠

ctrl

add logic flow to parent

start

ctrl

start from selected state

step

f6

step mode

f8

stop

pause

ctrl

shift♠

run only selected state

shift₫

run until selected state

close tabs (when clicked on)

ctrl

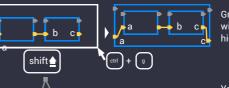
close current tab

GUI Tipps / Tricks

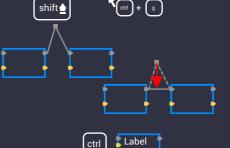
ctrl + v

Dragging from a dataport into a state creates the dataport with the same data type and name

Data ports can be copied and pasted when the row is selected



Grouping multiple selected states will add all required dataports to hierarchy state



You can make via-points in the connections

To remove via-points again, bring them close to the straight line, this will automatically remove them

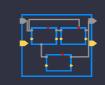


Labels and ports can be moved by clicking strg



When rescaling pressing strg scales the whole statemachine nicely

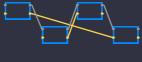
Guidelines / Best Practices



More hierarchy provides more semantic scope and readable local error handling



Keeping rafcon stateless and only orchestrating system capabilities (such as service calls) helps in maintaining observability



Organising states in a "snake" style helps keeping an overview of the execution- and dataflow



Visual state size is important to keep track of relevance. Either try to be consistent with the size or actively adjust the size.



Using libraries allows to reuse functionality. Renaming libraries directly helps to understand the contextual use of the library.

Dev Tipps for speedup

LOAD_SM_WITH_CHECKS: false

loads statemachines way faster

NO_PROGRAMMATIC_CHANGE_OF_LIBRAR Y_STATES_PERFORMED: true

only use this if you are NOT using dynamic state machine generation

MAX_VISIBLE_LIBRARY_HIERARCHY: 2

The more hierarchy you display the slower

NO_FULLY_RECURSIVE_LIBRARY_MODEL:

if set to false models for all states will be

Logging / Execution History

Rafcon logs inputs and outputs in the Execution History. This panel can be opened seperately and **inputs** and **outputs** can be investigated by clicking on those with

IN_MEMORY_EXECUTION_HISTORY_ENABLE

if set to true, execution history is saved and can be opened with ra