# **CPACSGen**

CPACSGen (short for CPACS generator) creates source code for classes and enums from the types defined in a CPACS XML schema file for the TiGL library.

### GitHub

CPACSGen is hosted on Github:

https://github.com/RlanderRISCSW/cpacs tigl gen

## **Dependencies**

The following components are required to build and run CPACSGen

- A working copy of CPACSGen
- CMake
- C++11/C++14 compliant compiler (VS2015 has been tested)
- TIXI library (https://github.com/DLR-SC/tixi)
- Boost libraries (v1.55 or higher)
- A working copy of TiGL with CPACSGen input files (https://github.com/DLR-SC/tigl)

## Input files

CPACSGen requires the following input files:

- cpacs\_schema.xml
- CustomTypes.txt
- FundamentalTypes.txt
- ParentPointer.txt
- PrefixedEnums.txt
- PruneList.txt
- ReservedNames.txt
- TypeSubstitution.txt

These files are typically part of the TiGL distribution and do not have to be created. Altering these files influences CPACSGen's output and may require further adaption of the TiGL code depending on the generated code.

#### Workflow

- 1. Clone the CPACSGen repository from Github
- 2. Clone the TiGL repository Github
- 3. Use CMake to configure CPACSGen
  - a. Set BOOST ROOT
  - b. Set TIXI PATH
  - c. Set TIGL\_PATH to the directory of your TiGL clone
- 4. Build CPACSGen
- Build target generate
   executes CPACSGen \${TIGL\_DIR}/cpacs\_gen\_input \${CPACSGEN\_DIR}/src
   \${TIGL\_DIR}/src/generated
- 6. Use CMake to configure TiGL (which picks up generated files)
- 7. Build TiGL

# Command line options

The CPACSGen executable takes the following positional command line options:

1. Input directory

The directory containing the CPACS schema and the table files

2. CPACSGen src directory

The src directory of the CPACSGen source code, the CPACSGen output runtime files are taken from here

3. Output directory

The directory to which the CPACSGen output files are written

4. (optional) output Graphviz file

If a filename is specified, writes a Graphviz dot file containing a directed graph of the created CPACS types. This is especially useful when optimizing PruneList.txt

#### Table details

CustomTypes.txt

Types which will be sub-classed in TIGL, e.g. for implementing additional behavior or fixing issues with the generated code. Types for which a custom type has been specified will never be instantiated by the generated code. Instead, their customized derived classes are instantiated. Customized types are still outputted.

e.g. tigl::generated::CPACSFuselage -> tigl::CCPACSFuselage

• FundamentalTypes.txt

std::string, double, bool, int, time t

Fundamental data types for which XML element and attribute IO functions exist in the TIXI wrapper.

ParentPointer.txt

e.g. CPACSWing, CPACSFuselageSegment

List of types which should hold a pointer to their parent element in CPACS. Causes all parent classes to pass themselves to their child classes on child instantiation.

PruneList.txt

List of CPACS types which (including their child types in the CPACS schema tree) should be removed from the type system built by CPACSGen. Pruned types are not outputted. A graphical representation of the type system after pruning can be obtained using the optional Graphviz file command line argument.

ReservedNames.txt

e.g. int, inline, break, false

List of identifiers which are reserved in C++. Members of generated enums are checked against this table and altered.

TypeSubstitution.txt

e.g. stringUIDBaseType -> std::string, integerBaseType -> int, xsd:unsignedLong -> uint64\_t Types of the CPACS schema which should simply be replaced without further logic. Replaced types are not outputted.

# Generated code dependencies

The classes generated by CPACSGen depend upon the following helper files, which are part of CPACSGen and will be written to the output directory when CPACSGen is invoked:

- TixiHelper.h/.cpp
   Wrappers over TIXI functions providing a C++ friendly interface (references, std::string, exceptions, ...). Is used by the ReadCPACS and WriteCPACS implementation.
- UniquePtr.hpp
   Contains tigl::unique\_ptr<T> which defaults to std::unique\_ptr<T> if C++11 is available, otherwise provides a custom type based on std::auto\_ptr<T>.

Furthermore, the generated classes may require boost::optional<T>, which is part of TiGL, and some internal TiGL files.