# Laboratory 2

# Ordered List ADT

#### I. OBJECTIVES:

In this laboratory, you will

- > apply the concepts of Ordered List ADT
- > implement an array-based Ordered List ADT
- > and create an ADT Ordered List.

#### II. DISCUSSION:

A useful tool for specifying the logical properties of a data type is the abstract data type, or ADT. A data type is a collection of values and a set of operations on those values. The term "abstract data type" refers to the basic mathematical concept that defines the data type. The ADT is a useful guideline to implementors and a useful tool to programmers who wish to use the data type correctly by specifying the mathematical and logical properties of a data type or structure.

#### Ordered List ADT

A sequence of elements together with these operations:

- Initialize the list.
- Creates an empty ordered list OL.
- Count the number of elements in the list.
- Insert an item anywhere in the list.
- Delete an item anywhere in a list.

## Grocery List ADT

Grocery List ADT is one of the applications of Ordered List ADT. It is described as a collection of grocery items that can perform the following operations: count the items, insert items, delete items and display the items on the list.

## **Ordered List ADT Specifications**

#### Value Definition:

abstract typedef <integer, array of itemType> ORDLIST;

#### Operator Definition:

abstract **CreateOrderedList(**OL) //Creates an empty ordered list OL. **Postcondition**: OL.Size = 0

#### abstract **OrderedListLength**(OL)

//Returns the number of items that are in the ordered list OL.

**Postcondition**: OrderedListLength = OL.Size

#### abstract **OrderedListInsert**(OL, Position, NewItem)

//Inserts NewItem at position Position of ordered list OL

**Precondition**: The list is not full

**Postcondition**:

#### abstract **OrderedListDelete**(OL, Position)

//Inserts NewItem at position Position of ordered list OL

**Precondition**: The list is not empty

**Postcondition**:

Notice that the specifications of the operations contain no mention of how to store the ordered list or how to perform the operations.

#### **III. TEST & DEBUG:**

```
Step 1: Open the C program file lab2sp1.c located at c: \datsala \lab2.
```

**Step 2:** Compile and execute the program that will implement the following operator definitions using array:

```
abstract CreateOrderedList(OL)
abstract OrderedListLength(OL)
abstract OrderedListInsert(OL, Position, NewItem)
abstract OrderedListDelete(OL, Position)
abstract OrderedListDisplay(OL)
```

*Note:* The library of LIST functions is located at c:\datsala\lab2 (filename: list.c)

**Step 3:** Test each operation by invoking the following commands:

Command	Operations / Actions	
- e	creates an empty (E) ordered list	
-1	returns the length(L) of the list	
- i Pos Item	inserts(I) the item at the given position (Pos)	
- d Pos	delete (d) the items located at the given position (Pos)	
- S	display on the screen (s) the items on the list	

Do the following tests (Test Runs) and observe the output:

No	Command		
1.	- e		
2.	- i 1 milk		
3.	- I		
4.	- S		
5.	- i 1 bread		
6.	-S		
7.	- i 2 eggs		
8.	- S		
9.	- d 2		
10.	- S		
11.	- d 5		
12.	- 1		
13.	- e		
14.	- d 1		
15.	insert 11 items using <i>i</i>		

**Step 4:** Construct the given grocery list using the ordered list operations

L = (milk, eggs, butter, apples, bread, chicken)

**Step 5:** Insert the item "nuts" after item butter using the ordered list operations.

**Step 6:** Delete the item "chicken" using the ordered list operations.

**Step 7:** Display the grocery list.

**Step 8:** Evaluate your test runs and provide analysis of results.

#### IV. SUPPLEMENTARY EXERCISES:

- 1. Create an ADT for the following operations:
  - a. **DeleteAll**(OL) Delete all items in the list.
  - b. **InsertTwo**(*OL*, *item1*, *item2*) Insert 2 items at the beginning of the list.
- 2. Implement the ADTs created in item IV.1 using the following commands:

Command	Operations / Actions
- d A	Delete all items in the list OL
- i 2 item1 item2	Insert items <i>item1</i> and <i>item2</i> in the list OL

#### V. MACHINE PROBLEM:

PROJECT: An Appointment Book

**DESCRIPTION:** A sequence of appointments that can perform the following operations: count the number of appointments for each month, insert an appointment, delete an appointment and display the appointments for each month on the list.

#### **OPERATIONS:**

- 1. Create an empty appointment list.
- 2. Returns the total appointments on the list for each month.
- 3. Inserts a new appointment at the given position.
- 4. Deletes an appointment located at the given position.
- 5. Display the appointments (including the month and day) on the list for each month.

#### **REQUIREMENTS:**

1. ADT Specifications.

Consider this structure when designing your ADT.

Month : 1 Day : 21

Appointment: Department's Meeting

- 2. Array-based implementation of ADT.
- 3. Test runs of the operations. Provide commands to invoke the operations.

*Note:* The instructor may change the set of machine problems.

## **Ordered List ADT**

## DATA & RESULTS SHEET

(Tentative Laboratory Report)

Name:	
Schedule:	Section:
Date:	Grade:

# Test & Debug:

Step No.	Answers/Results				
3	No	Command	Output		
	1.	- e			
	2.	- i 1 milk			
	3.	- 1			
	4.	- S			
	5.	- i 1 bread			
	6.	-S			
	7.	- i 2 eggs			
	8.	- S			
	9.	- d 2			
	10.	- S			
	11.	- d 5			
	12.	- 1			
	13.	- e			
	14.	- d 1			
	15.	insert 11			
		items using i			
4					
5					

6	
7	
8	
N E	itens 1 to 7 provide the undates of the grocery list Frample: I (milk bread)

Note: For steps 4 to 7 provide the updates of the grocery list. Example: L (milk, bread)

## Supplementary Exercises:

Supplementary	Completed?		ъ .
Problem No.	YES	NO	Remarks
1.a			
1.b			
2			

### Machine Problem:

Requirements	Completed?		n ı
	YES	NO	Remarks
1			
2			
3			

Note: Check the column YES if the requirement is provided otherwise check the column NO.(for instructors only)

INSTRUCTOR'S SIGNATURE:	