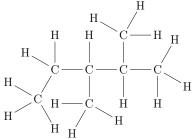


## Exercise 1: (Wiener index and boiling points)

Given the following graph G representing the chemical compound 2,3-dimethylpentan:



- 1. Determine the edge-weight matrix of the graph of the carbon backbone.
- 2. Determine the distance matrix.
- 3. Determine the Wiener-Index.
- 4. Determine the number of shortest paths of length 3.
- 5. Determine the value  $p_0$  and  $w_0$  of the formula for predicting the boiling point for this compound.
- 6. Determine the estimated boiling points and compare it to the real boiling point.
- 7. What is the asymptotic worst case performance for finding the distance matrix based on repeated squaring?
- 8. Do you know a method that has a better asymptotic worst case performance?

## Exercise 2: (From random polygon to an ellipse)

Given the matrices

$$M_3 = \frac{1}{2} \left( \begin{array}{ccc} 1 & 1 & 0 \\ 0 & 1 & 1 \\ 1 & 0 & 1 \end{array} \right)$$

and

$$M_4 = \frac{1}{2} \left( \begin{array}{cccc} 1 & 1 & 0 & 0 \\ 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 \\ 1 & 0 & 0 & 1 \end{array} \right)$$

- 1. How do theses matrices relate to the lecture "From Random Polygon to Ellipse"?
- 2. Which of both matrices is invertible?
- 3. Compute the determinant of  $M_3$  and  $M_4$ .



- 4. Are the columns of  $M_3$  independent? Are the columns of  $M_4$  independent?
- 5. If A is a triangular matrix, i.e.  $a_{ij} = 0$ , whenever i > j or, alternatively, whenever i < j, then its determinant equals the product of the diagonal entries.
  - Use this fact is order to prove for all values of  $k \geq 3$  if the matrix  $M_k$  is invertible or is not invertible.
- 6. Draw an equilateral triangle with points  $(x_1^k, y_1^k)$ ,  $(x_2^k, y_2^k)$ , and  $(x_3^k, y_3^k)$ . Assume the triangle is a result of  $M_3 \cdot x^{k-1}$  and  $M_3 \cdot y^{k-1}$  as presented in the lecture. Ignoring normalization, find  $x^{k-1}$  and  $y^{k-1}$ . Can you find several solutions for  $x^{k-1}$  and  $y^{k-1}$ ?
- 7. Draw a square with points  $(x_1^k, y_1^k)$ ,  $(x_2^k, y_2^k)$ ,  $(x_3^k, y_3^k)$ , and  $(x_4^k, y_4^k)$ . Assume the square is a result of  $M_4 \cdot x^{k-1}$  and  $M_4 \cdot y^{k-1}$  as presented in the lecture. Ignoring normalization, find  $x^{k-1}$  and  $y^{k-1}$ . Can you find several solutions for  $x^{k-1}$  and  $y^{k-1}$ ? What is the conclusion wrt. the (non-)existence of an inverse of  $M_4$ ?

## Exercise 3: (From random polygons to an ellipse)

Given vector  $v = (v_1, \dots, v_5) = (0, 3, -1, 11, -3)$ .

- 1. Determine  $w = v \overline{v}$ , where  $\overline{v}$  is a vector where each entry is the mean of all values  $v_i$ .
- 2. Determine  $\frac{w}{||w||_2}$ , where  $||\cdot||_2$  refers to the 2-norm.
- 3. What is the length of vector  $\frac{w}{||w||_2}$ ?

## Exercise 4: (From random polygons to an ellipse, numerical issues)

- 1. Use python to compute 0.1 + 0.2. See https://docs.python.org/2/tutorial/floatingpoint.html for an introduction to understand the results your observe.
- 2. Study the three following examples of python code. Essentially in all three examples a function f is applied c times, and then  $f^{-1}$  is applied c times.
  - (a) Which result is expected mathematically?
  - (b) Without running the code: which of the three examples might suffer from numerical issues "most"?
  - (c) Without running the code: for which values of c do you expect to see numerical issues?
  - (d) Why is this related to the lecture "From Random Polygon to Ellipse"?

```
\#Example 1
for c in range (2000):
     a=1.0
     for i in range(c):
         a=a/2
     for i in range (c):
         a=a*2
     \mathbf{print}(c, a)
#Example 2
for c in range (2000):
     a=1.0
     for i in range(c):
         a=a/2+1.0
     for i in range(c):
         a = (a - 1.0) * 2
     \mathbf{print}\,(\,c\,,a\,)
\#Example 3
for c in range (2000):
     a=1.0
     for i in range (c):
         a=a/2+10000.0
     for i in range(c):
         a = (a - 10000.0) * 2
     \mathbf{print}(c, a)
```