

DM865 - Heuristics & Approximation Algorithms  
(Marco) (Lore)

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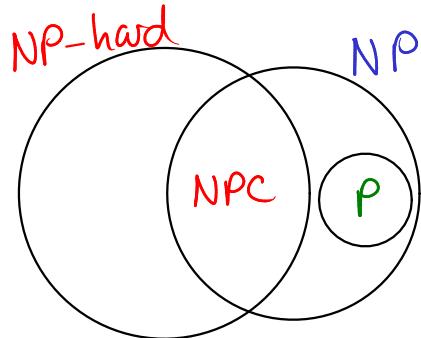
Combinatorial problems:

First  
2 weeks → Traveling Salesman (TSP)  
MAX SAT  
Set Cover  
Knapsack  
Bin packing  
Scheduling

} decision version  
 $\in \text{NPC}$

## Polynomial algorithm:

algo. with running time  $O(n^c)$ ,  
for some constant  $c$ .



P: The set of decision problems that allow for a poly. algo.

**NP:** A problem belongs to NP, if solutions can be verified in poly. time.

If any NP-hard problem has a poly. algo., then all problems in **NPC** have poly. algs.

Optimal solutions in poly. time for all instances

(1)                   (2)                   (3)

- Choose two! ((2) & (3))

## Section 1.1

An approximation algorithm comes with a performance guarantee:

### Def 1.1: $\alpha$ -approximation algorithm

An  $\alpha$ -approximation algorithm for an optimization problem  $P$  is a poly. time algo.  $\text{ALG}$  s.t. for any instance  $I$  of  $P$ ,

- $\frac{\text{ALG}(I)}{\text{OPT}(I)} \leq \alpha$ , if  $P$  is a minimization problem
- $\frac{\text{ALG}(I)}{\text{OPT}(I)} \geq \alpha$ , if  $P$  is a maximization problem

Thus, for max. problems,  $0 \leq \alpha \leq 1$ , and, for min. problems,  $\alpha \geq 1$ .

The approximation factor / approximation ratio is

- the smallest possible  $\alpha$  (for min. problems)
- the largest possible  $\alpha$  (for max. problems)

More precisely, the approx. factor  $R$  is

$$R = \inf \left\{ \alpha \mid \forall I : \frac{\text{ALG}(I)}{\text{OPT}(I)} \leq \alpha \right\} \text{ for min. problems}$$

$$R = \sup \left\{ \alpha \mid \forall I : \frac{\text{ALG}(I)}{\text{OPT}(I)} \geq \alpha \right\} \text{ for max. problems}$$

We will cover the rest of Section 1.1 later.

## Section 2.4: TSP

### The Traveling Salesman Problem (TSP)

Input: Weighted complete graph  $G$

$$c_{ij} = c_{ji}, \quad i, j \in V$$

$$c_{ii} = 0, \quad i \in V$$

$$c_{ij} \geq 0, \quad i, j \in V$$

Output: Hamiltonian cycle of min. total weight

Cycle visiting each vertex exactly once.

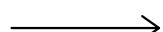
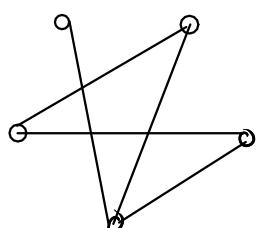
Decision version of TSP:

Does there exist a tour of cost  $\leq X$ ?

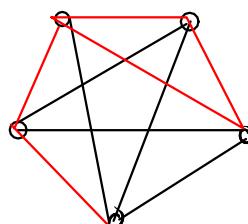
Decision version of TSP is NP-hard

Reduction from Hamilton Cycle:

Ham. cycle



TSP



$$\begin{aligned} c_{ij} &= 1 \\ c_{ij} &= 2 \end{aligned}$$

$\exists$  ham. cycle



$\exists$  tour of cost  $n$

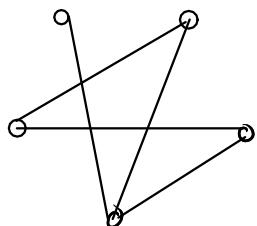
Even worse, no approximation guarantee possible:

Theorem 2.9

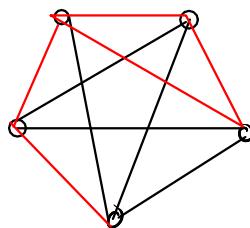
$\forall \alpha > 1, \nexists \alpha\text{-approx alg. for TSP (unless P=NP)}$

Proof: Reduction from Hamilton Cycle:

Ham. cycle



TSP



$$c_{ij} = 1$$
$$c_{ij} = \alpha n + 1$$

$\exists$  ham. cycle

$\Leftrightarrow$   $\exists$  tour of cost  $n$

$\Rightarrow$   $\alpha$ -approx. alg. gives tour of cost  $\leq \alpha n$

$\Leftrightarrow$   $\alpha$ -approx. alg. returns a tour with no red edges, i.e., a tour of cost  $n$ .

$\exists$  ham. cycle

$\Leftarrow$   $\alpha$ -approx alg. returns a tour of cost  $n$  (i.e. a tour with no red edges). □

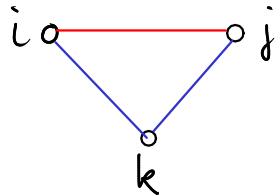
Note: The proof does not require  $\alpha$  to be a constant. In fact, it could be  $2^n$ , or any function computable in poly. time.

Thus, we will only consider a special case of TSP:

## Metric TSP :

The edge weights satisfy the triangle inequality:

$$c_{ij} \leq c_{ik} + c_{kj}, \text{ for all } i, j, k \in V$$



For metric TSP, the proof of Thm 2.9 does not work (the max. possible cost of the red edges would be 2).

For Metric TSP, we will consider three algorithms:

The Nearest Addition algorithm	2-approx.
The Double Tree algorithm	2-approx.
Christofides' Algorithm	$\frac{3}{2}$ -approx

## Nearest Addition (NA)

$u, v \leftarrow$  two nearest neighbors in  $V$

Tour  $\leftarrow \langle u, v, u \rangle$

For  $i \leftarrow 1$  to  $n-2$

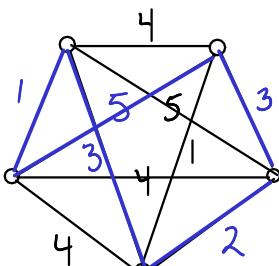
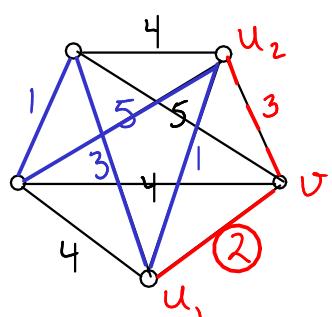
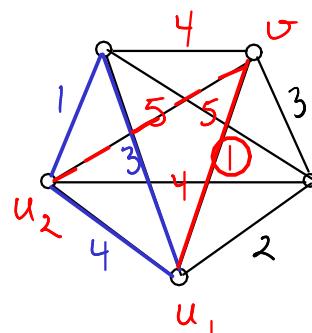
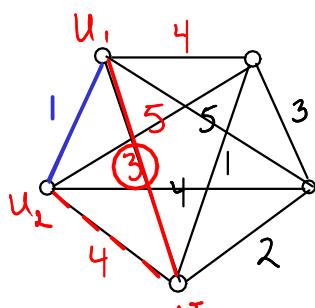
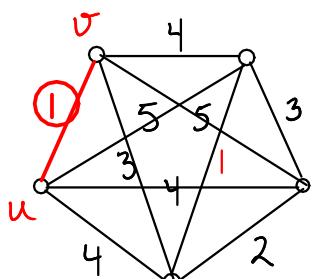
$v \leftarrow$  nearest neighbor of Tour

$u_1 \leftarrow$  nearest neighbor of  $v$  in Tour

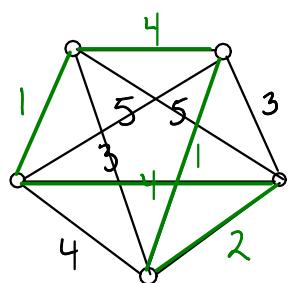
$u_2 \leftarrow u_1$ 's successor in Tour

Add  $v$  to Tour between  $u_1$  and  $u_2$

Ex:



$$C_{NA} = 1 + 3 + 2 + 3 + 5 \\ = 14$$



$$C_{OPT} \leq 1 + 4 + 1 + 2 + 4 = 12$$

For Metric TSP, Nearest Neighbor is a 2-approx. alg.:

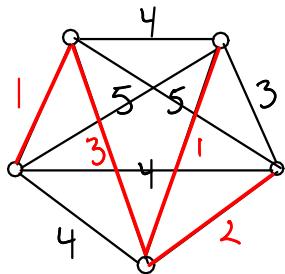
We will prove that

$$(1) \quad C_{NA} \leq 2 \cdot c(MST)$$

$$(2) \quad c(MST) \leq C_{OPT}$$

(Lemma 2.10)

(1): The solid red edges are exactly those chosen by Prim's Algorithm:

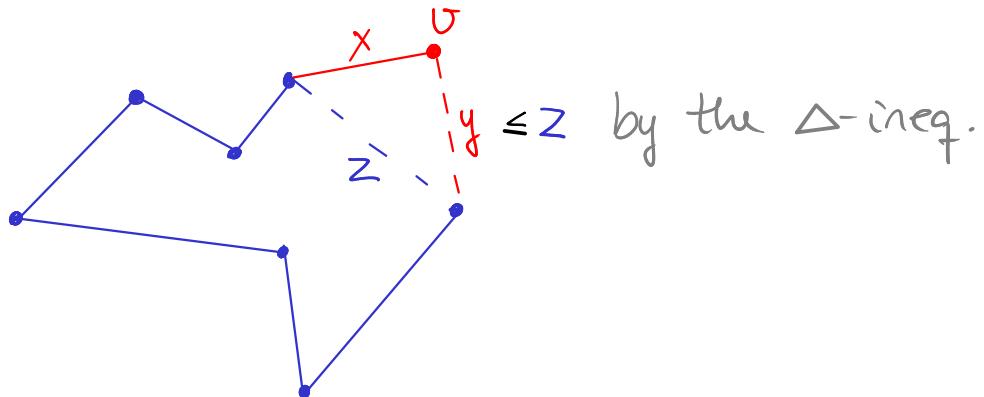


$$C = 1 + 3 + 1 + 2 = 7$$

Thus, the total cost  $C$  of these edges is that of a minimum spanning tree:

$$C = c(\text{MST})$$

Adding a new vertex  $v$  to the tour, we add two edges and delete one:



Adding  $v$  costs

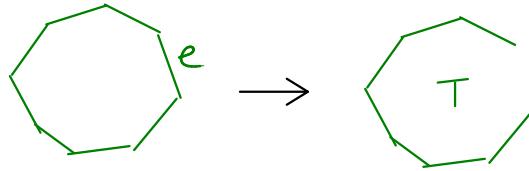
$$x + y - z \leq x + (x + z) - z = 2x$$

where  $x$  is the cost of Prim's Alg. in this step

Thus,

$$c_{\text{NA}} \leq 2C = 2c(\text{MST})$$

(2): Deleting any edge from a tour, we get a spanning tree:



For any spanning tree  $T$  obtained by deleting an edge  $e$  from an optimal tour,

$$\begin{aligned} C_{\text{OPT}} &\geq c(T), \text{ since } w(e) \geq 0 \\ &\geq c(\text{MST}) \end{aligned}$$

Now,

$$(1) \& (2) \Rightarrow C_{\text{NA}} \leq 2c(\text{MST}) \leq 2C_{\text{OPT}}$$

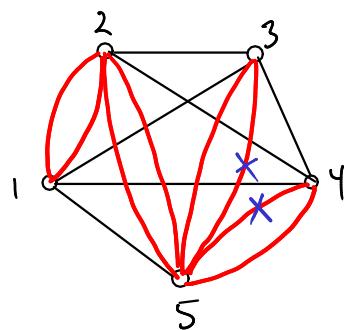
This proves:

Theorem 2.11

For Metric TSP, Nearest Addition is a 2-approx. alg.

## Double Tree algorithm

Noting that NA adds the edges of a MST one by one, we could also make a MST  $T$  and traverse  $T$ , making shortcuts whenever we would otherwise visit a node for the second time:

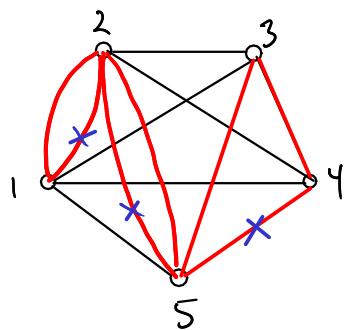


By the triangle inequality,  
this distance is no longer

$\langle 1, 2, 5, 3, 5, 4, 5, 2, 1 \rangle$

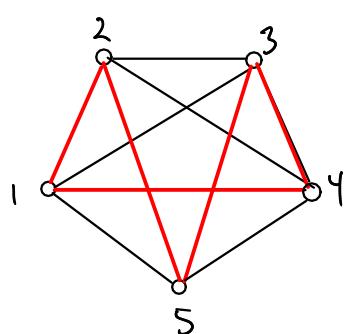
than this total distance

↓ shortcut 5



$\langle 1, 2, 5, 3, 4, 5, 2, 1 \rangle$

↓ shortcut 5 and 2  
(using  $\Delta$ -ineq. twice)



$\langle 1, 2, 5, 3, 4, 1 \rangle$

An Euler tour is a traversal of a graph that traverses each edge exactly once.

A graph that has an Euler tour is called eulerian.

A graph is eulerian if and only if all vertices have even degree.

Constructive proof of "if" in exercises for Wednesday.

### Double Tree Algorithm (DT)

$T \leftarrow \text{MST}$

$DT \leftarrow T$  with all edges doubled

$E\text{tour} \leftarrow$  Euler tour in  $DT$

$T\text{our} \leftarrow$  vertices in order of first appearance in  $E\text{tour}$

Same analysis as for NA:

$$C_{DT} \leq 2 C(\text{MST}) \leq 2 \cdot C_{\text{opt}}$$

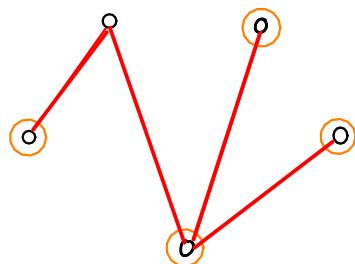
Hence:

Theorem 2.12

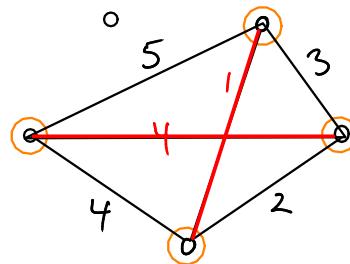
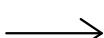
Double Tree is a 2-approx. alg

## Christofide's Algorithm

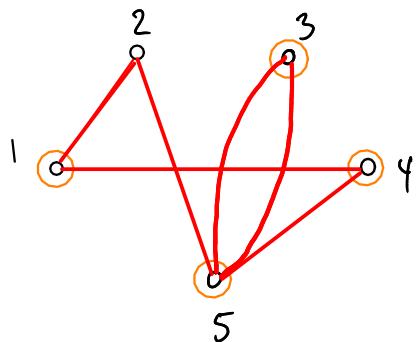
Next idea: Not necessary to add  $n-1$  edges to obtain even degree for all vertices  
 Instead: add a minimum perfect matching on vertices of odd degree in the MST.



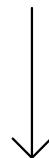
MST  
Odd degree



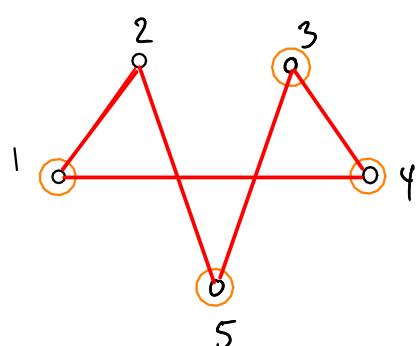
Min. matching



Euler tour :  $\langle 1, 2, 5, 3, 5, 4, 1 \rangle$



short cutting



TSP tour :  $\langle 1, 2, 5, 3, 4, 1 \rangle$

Note that it is always possible to find a perfect matching, since there is always an even #odd-degree vertices in T.

## Christofide's Algorithm (CA)

$T \leftarrow MST$

$M \leftarrow$  minimum perfect matching on odd degree vertices in  $T$

$ETour \leftarrow$  Euler tour in the subgraph  $(V, E(T) \cup M)$

$Tour \leftarrow$  vertices in order of first appearance in  $ETour$

## Theorem 2.13

Christofide's Algorithm is a  $\frac{3}{2}$ -approx. alg.

Proof:

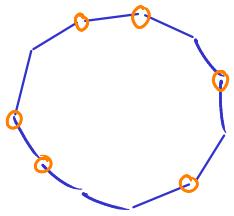
By the triangle inequality,

$$C_{CA} \leq C(T) + C(M)$$

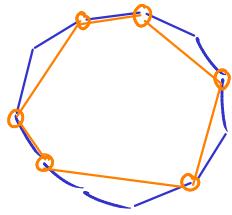
$$\leq C_{OPT} + C(M), \text{ by Lemma 2.10}$$

Thus, we just need to prove that

$$C(M) \leq \frac{1}{2} C_{OPT}$$



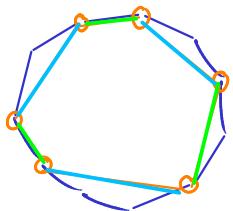
short cutting



Optimal TSP tour  
Odd degree vertices  
in  $T$

$C$ : cost of orange cycle  
 $C \leq c_{\text{OPT}}$ , by  $\Delta$ -ineq.

Since the cycle on the odd degree vertices has an even #edges, it consists of two perfect matchings:



$$\Downarrow C = C + C$$

$$\boxed{\min \{ C, C \}} \leq \frac{1}{2} \cdot C \leq \boxed{\frac{1}{2} \cdot c_{\text{OPT}}}$$

Since  $M$  is a minimum matching on the odd degree vertices,

$$\boxed{c(M) \leq \min \{ C, C \}} \leq \boxed{\frac{1}{2} \cdot c_{\text{OPT}}}$$

□

No alg. with an approx. ratio better than  $\frac{3}{2}$   
is currently known. Moreover:

Theorem 2.14

For  $\alpha < \frac{220}{219}$ ,  $\nexists \alpha$ -approx. alg. for Metric TSP

The result of Thm 2.14 is from 2000.

In 2015, the same result was proven for  $\alpha < \frac{185}{184}$ .

## Chapter 5: Maximum Satisfiability

**SAT:** For a given boolean formula  $\varphi$  in CNF,  
does there exist a truth assignment  
satisfying  $\varphi$ ?

**Conjunctive normal form (CNF):** the formula  
is a conjunction ( $\wedge$ ) of disjunctions ( $\vee$ )  
Each disjunction is called a **clause**.

Ex:  $\varphi = \overbrace{(x_1 \vee \bar{x}_2 \vee x_3)}^{\text{clause } C_1} \wedge \overbrace{\bar{x}_3}^{C_2} \wedge \overbrace{(x_1 \vee x_2)}^{C_3}$

positive literal                  negative literal

$x_1, x_2, x_3$  are variables

$C_j$  has length / size  $l_j$ :  
 $l_1=3, l_2=1, l_3=2$

$x_1 \leftarrow T, x_3 \leftarrow F$  will satisfy  $\varphi$

## MAX SAT

Input: Boolean formula  $\varphi$  in CNF  
with variables  $x_1, x_2, \dots, x_n$   
and clauses  $C_1, C_2, \dots, C_m$   
Each clause,  $C_j$ , has a weight  $w_j$

Output: Truth assignment maximizing the  
total weight of satisfied clauses

Ex:  $(x_1 \vee \bar{x}_2) \wedge x_3 \wedge (x_2 \vee \bar{x}_3) \wedge (\bar{x}_1 \vee \bar{x}_2 \vee \bar{x}_3)$   
 $w_1 = 2 \quad w_2 = 2 \quad w_3 = 1 \quad w_4 = 3$

$x_1 \leftarrow T, x_2 \leftarrow F, x_3 \leftarrow T$  satisfies  $C_1, C_2, C_4$   
with a total weight of 7.

This is optimal, since we cannot satisfy  
all clauses:

$C_2$  requires  $x_3 \leftarrow T$

$C_3$  then requires  $x_2 \leftarrow T$

$C_1$  then requires  $x_1 \leftarrow T$

But then  $C_4$  is false.

SAT, and hence, MAX SAT, is NP-hard.

How can we approximate?

## Section 5.1 : A simple randomized alg.

Consider the following alg:

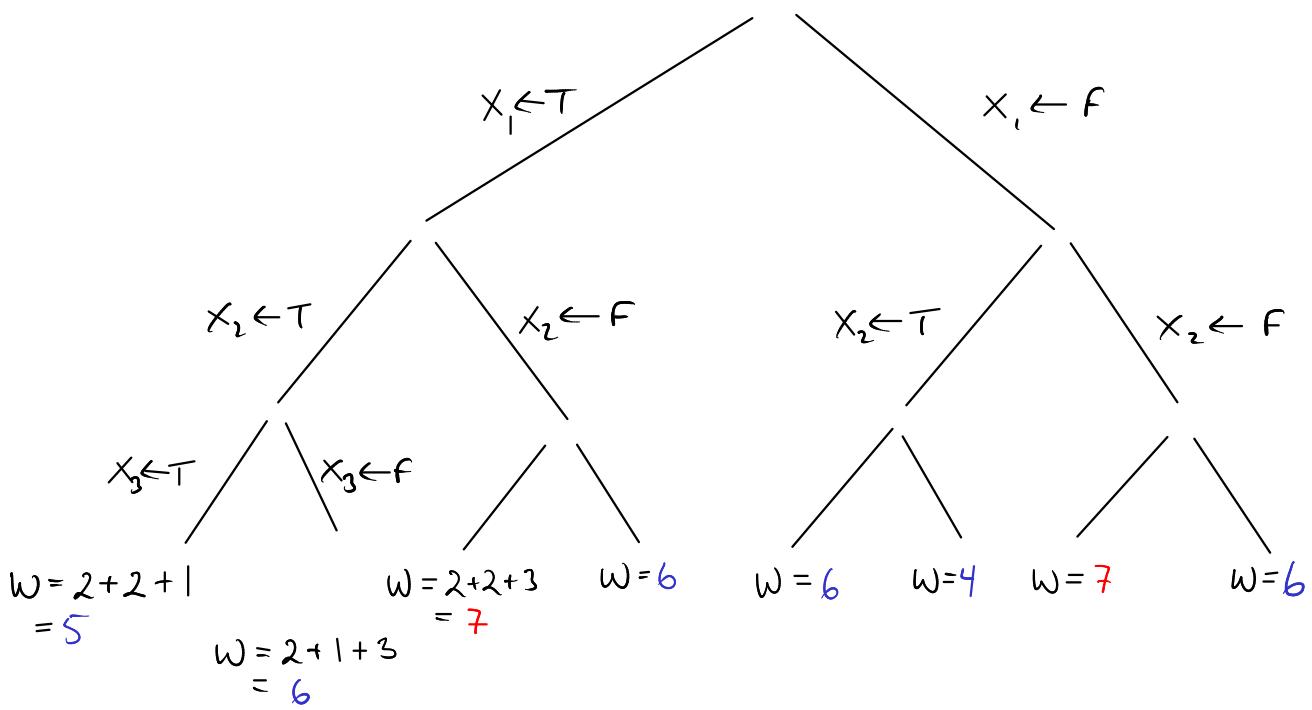
Rand

For  $i \leftarrow 1$  to  $n$

With prob.  $\frac{1}{2}$  set  $x_i$  true

This corresponds to choosing a solution uniformly at random.

$$\text{Ex: } (x_1 \vee \bar{x}_2) \wedge \underset{2}{x_3} \wedge (x_2 \vee \bar{x}_3) \wedge \underset{1}{(\bar{x}_1 \vee \bar{x}_2 \vee \bar{x}_3)} \wedge \underset{3}{\dots}$$



Thus, for this example,

$$E[\text{Rand}] = \frac{1}{8}(5+6+7+6+6+4+7+6) = 57/8$$

We don't need to calculate the weight of each possible output...

Instead, we can calculate the exp. weight of each clause:

$$(x_1 \vee \bar{x}_2) \wedge x_3 \wedge (x_2 \vee \bar{x}_3) \wedge (\bar{x}_1 \vee \bar{x}_2 \vee \bar{x}_3)$$

↑                              ↑                              ↑  
 Satisfied, unless            satisfied                    satisfied w. prob.  
 $x_1 \equiv F$  and  $x_2 \equiv T$ , i.e., w. prob.  $1 - \frac{1}{2} = \frac{1}{2}$   
 satisfied with prob.  $1 - \frac{1}{2} \cdot \frac{1}{2} \cdot \frac{1}{2} = \frac{7}{8}$

Thus, by linearity of expectation,

$$E[\text{Rand}] = \frac{3}{4} \cdot 2 + \frac{1}{2} \cdot 2 + \frac{3}{4} \cdot 1 + \frac{7}{8} \cdot 3 = 5\frac{7}{8}$$

In general, clause  $C_j$  is satisfied with prob.  $1 - \left(\frac{1}{2}\right)^{|C_j|}$ .

We let  $w \equiv \sum_{j=1}^m w_j$ .

Theorem 5.1: Rand is a  $\frac{1}{2}$ -approx. alg

Proof:

$$OPT \leq W$$

By linearity of expectation:

$$\begin{aligned} E[\text{Rand}] &= \sum_{j=1}^m \left(1 - \left(\frac{1}{2}\right)^{l_j}\right) w_j \\ &\geq \frac{1}{2} W \quad , \text{ since } l_j \geq 1 \quad \square \end{aligned}$$

In Section 5.1 we got a simple algorithm with a guarantee on the expected performance. We can turn it into a guarantee on the worst-case performance:

## Section 5.2: Derandomization

Ex from before:

$$\phi: (x_1 \vee \bar{x}_2) \wedge x_3 \wedge (x_2 \vee \bar{x}_3) \wedge (\bar{x}_1 \vee \bar{x}_2 \vee \bar{x}_3)$$

$$w_1 = 2 \quad w_2 = 2 \quad w_3 = 1 \quad w_4 = 3$$

If we let  $x_1 \leftarrow T$ , the formula becomes

$$\phi_T \equiv \frac{1}{T} \wedge x_3 \wedge (x_2 \vee \bar{x}_3) \wedge (\bar{x}_2 \vee \bar{x}_3)$$

and

$$E[\text{Rand}(\phi_T)] = 2 + \frac{1}{2} \cdot 2 + \frac{3}{4} \cdot 1 + \frac{3}{4} \cdot 3 = 6$$

Or, recalling the probability tree,

$$E[\text{Rand}(\phi_T)] = \frac{1}{4}(5+6+7+6) = 6$$

Similarly, if we let  $x \leftarrow F$ , the formula becomes

$$\phi_F \equiv \bar{x}_2 \wedge x_3 \wedge (x_2 \vee \bar{x}_3) \wedge T$$

and

$$E[\text{Rand}(\phi_F)] = \frac{1}{2} \cdot 2 + \frac{1}{2} \cdot 2 + \frac{3}{4} \cdot 1 + 3 = 5\frac{3}{4}$$

$$\text{Or } E[\text{Rand}(\phi_F)] = \frac{1}{4}(6+4+7+6) = 5\frac{3}{4}$$

Note that  $E[\text{Rand}]$  is the average of 6 and  $5\frac{3}{4}$ :

$$E[\text{Rand}] = \frac{1}{2} \cdot E[\text{Rand}(\phi_T)] + \frac{1}{2} \cdot E[\text{Rand}(\phi_F)]$$

Thus,

$$\max \{ E[\text{Rand}(\phi_T)], E[\text{Rand}(\phi_F)] \} \geq E[\text{Rand}]$$

$$\phi: (x_1 \vee \bar{x}_2) \wedge x_3 \wedge (x_2 \vee \bar{x}_3) \wedge (\bar{x}_1 \vee \bar{x}_2 \vee \bar{x}_3)$$

$$E[\text{Rand}(\phi)] = 5\frac{7}{8}$$

$x_1 \leftarrow T$

$x_1 \leftarrow F$

$$\phi_T: T \wedge x_3 \wedge (x_2 \vee \bar{x}_3) \wedge (\bar{x}_2 \vee \bar{x}_3)$$

$$E[\text{Rand}(\phi_T)] = 6$$

$$\phi_F: \bar{x}_2 \wedge x_3 \wedge (x_2 \vee \bar{x}_3) \wedge T$$

$$E[\text{Rand}(\phi_F)] = 5\frac{3}{4}$$

$x_2 \leftarrow T$

$x_2 \leftarrow F$

$$\phi_{TT}: \bar{T} \wedge x_3 \wedge T \wedge \bar{x}_3$$

$$E[\text{Rand}(\phi_{TT})] = 5\frac{1}{2}$$

$$\phi_{TF}: \bar{T} \wedge x_3 \wedge \bar{x}_3 \wedge \bar{T}$$

$$E[\text{Rand}(\phi_{TF})] = 6\frac{1}{2}$$

$$\phi_{TFT}: \bar{T} \wedge T \wedge F \wedge \bar{T}$$

$$\text{Rand}(\phi_{TFT}) = 7$$

$x_3 \leftarrow T$

$$\phi_{TFF}: T \wedge F \wedge T \wedge \bar{T}$$

$$\text{Rand}(\phi_{TFF}) = 6$$

In general:

$$\max \{ E[\text{Rand}(\phi_T)], E[\text{Rand}(\phi_F)] \} \geq E[\text{Rand}] \geq \frac{1}{2} w,$$

The same is true for  $\phi_T$  and  $\phi_F$ :

$$\max \{ E[\text{Rand}(\phi_{TT})], E[\text{Rand}(\phi_{TF})] \} \geq E[\text{Rand}(\phi_T)]$$

and

$$\max \{ E[\text{Rand}(\phi_{FT})], E[\text{Rand}(\phi_{FF})] \} \geq E[\text{Rand}(\phi_F)]$$

Inductively, this proves that the following alg.  
is a  $\frac{1}{2}$ -approx. alg.:

### DeRand( $\phi$ )

For  $i \leftarrow 1$  to  $n$

If  $E[\text{Rand}(\phi_{x_1 \dots x_{i-1} T})] \geq E[\text{Rand}(\phi_{x_1 \dots x_{i-1} F})]$   
 $x_i \leftarrow T$

Else  $x_i \leftarrow F$

This method of derandomization is sometimes  
called the method of conditional expectations.  
(We calculate the conditional exp. of Rand  
given that  $x_i \leftarrow T$  and given that  $x_i \leftarrow F$ .)

Note that short clauses are „harder” than long clauses:

If all clauses have  $l \geq 2$ , (D<sub>C</sub>)Rand is a  $\frac{3}{4}$ -approx. alg.  
(In Section 5.3, we will pursue this obs. to obtain a  $\approx 0.6$ -approx. alg.)

If all clauses have  $l \geq 3$ , (D<sub>C</sub>)Rand is a  $\frac{7}{8}$ -approx alg.

In some sense, this is optimal:

MAX E3SAT: The special case of MAX SAT where  $l=3$  for all clauses.

Theorem 5.2:

$$\exists \varepsilon > 0 : \exists \left(\frac{7}{8} + \varepsilon\right)\text{-approx alg for MAX E3SAT} \Rightarrow P = NP$$

## Section 5.3: A biased rand. alg.

Since **unit clauses** (clauses of exactly one literal) are the "hardest", we should focus on these to obtain a better approx. ratio.

For each  $i$ ,  $1 \leq i \leq n$ , we define:

$$u_i = \begin{cases} \text{weight of unit clause } x_i, & \text{if it exists} \\ 0, & \text{otherwise} \end{cases}$$

$$v_i = \begin{cases} \text{weight of unit clause } \bar{x}_i, & \text{if it exists} \\ 0, & \text{otherwise} \end{cases}$$

Idea: If  $u_i \geq v_i$ , set  $x_i$  true with prob.  $> \frac{1}{2}$ , and vice versa.

For ease of presentation, assume that

$$u_i \geq v_i, \quad 1 \leq i \leq n$$

Why is this not a restriction?

Thus, each variable will be set true with prob.  $> \frac{1}{2}$ :

For any  $p > \frac{1}{2}$ , we define the following alg:

Rand<sub>p</sub>

for  $i \leftarrow 1$  to  $n$

With prob.  $p$  set  $x_i$  true

What is an optimal value of  $p$ ?

Lemma 5.4

For any clause  $C_j$  which does not consist of one negated variable,

Rand<sub>p</sub> satisfies  $C_j$  with prob  $\geq \min\{p, 1-p^2\}$

Proof:

If  $l_j=1$ ,  $C_j$  consists of one unnegated variable.

In this case,  $C_j$  is satisfied with prob.  $p$ .

If  $l_j=2$ , the worst case is if both literals are negated variables, since  $p > \frac{1}{2}$ . Thus, in this case,  $C_j$  is satisfied with prob.  $\geq 1-p^2$ .

If  $l_j \geq 3$ , the prob. of  $C_j$  being satisfied is at least the worst-case prob. for  $l_j=2$ . □

Lemma 5.6:  $\text{OPT} \leq W - \sum_{i=1}^n v_i$

Proof:

By assumption,  $u_i \geq v_i$ , for all  $i$ .

Thus, if  $v_i > 0$ , there is both an  $x_i$ - and an  $\bar{x}_i$ -clause. Both clauses cannot be satisfied.

Thus, for each  $v_i > 0$ , there is an unsatisfied clause of weight  $\geq \min\{u_i, v_i\} = v_i$ . □

We can obtain an alg. with approx. ratio

$$\frac{1}{2}(\sqrt{5}-1) \approx 0,618 :$$

Theorem 5.7:

For  $\rho = \frac{1}{2}(\sqrt{5}-1)$ , Rand $\rho$  is a  $\rho$ -approx. alg.

Proof:

By Lemma 5.4,

$$\begin{aligned} E[\text{Rand}_p] &\geq \min\{p, 1-p^2\} \left( W - \underbrace{\sum_{i=1}^n v_i}_{\text{Total weight of clauses that are not negated unit clauses}} \right) \\ &= p \left( W - \sum_{i=1}^n v_i \right), \text{ for } p = \frac{1}{2}(\sqrt{s}-1) : \end{aligned}$$

$$\begin{aligned} 1 - \left( \frac{1}{2}(\sqrt{s}-1) \right)^2 &= 1 - \frac{1}{4}(s+1-2\sqrt{s}) = 1 - \frac{3}{2} + \frac{1}{2}\sqrt{s} \\ &= \frac{1}{2}(\sqrt{s}-1) \end{aligned}$$

By Lemma 5.6,  $\text{OPT} \leq W - \sum_{i=1}^n v_i$ .

Hence, for  $p = \frac{1}{2}(\sqrt{s}-1)$ ,  $\frac{E[\text{Rand}_p]}{\text{OPT}} \geq p$

□

Note that

$\text{Rand}_p$  can be derandomized exactly like  $\text{Rand}$

## Section 5.4: Randomized rounding

In Section 5.3 we saw that biasing the prob. of setting each variable true resulted in a better approx. guarantee.

The approximation ratio can be further improved by allowing a different bias for each variable. We will develop an LP-formulation of the problem.

For each clause,  $C_j$ , we define:

$P_j$ : the set of indices of variables that occur positively in  $C_j$ .  
 $N_j$ : \_\_\_\_\_ " \_\_\_\_\_ negatively - " -

Then,  $C_j$  can be written as  $\bigvee_{i \in P_j} x_i \vee \bigvee_{i \in N_j} \bar{x}_i$

Ex: ...  $\wedge \underbrace{(x_1 \vee \bar{x}_2 \vee \bar{x}_4 \vee x_7)}_{C_j} \wedge \dots$

$$P_j = \{1, 7\}, N_j = \{2, 4\}$$

$$((x_1 \vee x_7) \vee (\bar{x}_2 \vee \bar{x}_4))$$

If  $y_i=0 \Leftrightarrow x_i=F$  and  $y_i=1 \Leftrightarrow x_i=T$ ,  
then  $C_j$  is true, iff

$$\sum_{i \in P_j} y_i + \sum_{i \in N_j} (1-y_i) \geq 1$$

This leads to the following IP-formulation:

$IP_\phi:$

$$\max \sum_{j=1}^m z_j w_j$$

Subject to

$$\sum_{i \in P_j} y_i + \sum_{i \in N_j} (1-y_i) \geq z_j, \quad 1 \leq j \leq m$$

$$y_i \in \{0,1\}, \quad 1 \leq i \leq n$$

$$z_j \in \{0,1\}, \quad 1 \leq j \leq m$$

Let  $LP_\phi$  be the LP-relaxation of  $IP_\phi$ , i.e.,

$LP_\phi:$

$$\max \sum_{j=1}^m z_j w_j$$

Subject to

$$\sum_{i \in P_j} y_i + \sum_{i \in N_j} (1-y_i) \geq z_j, \quad 1 \leq j \leq m$$

$$0 \leq y_i \leq 1, \quad 1 \leq i \leq n$$

$$0 \leq z_j \leq 1, \quad 1 \leq j \leq m$$

Clearly,  $\sum_{LP_\phi}^* \geq \sum_{IP_\phi}^* = OPT$

$\xrightarrow{\text{value of opt. sol. to } LP_\phi}$

$\xrightarrow{\text{value of opt. sol. to } IP_\phi}$

$\xrightarrow{\text{value of opt. sol. to corresponding MAXSAT problem}}$

## RandRounding ( $\phi$ )

$(\vec{y}^*, \vec{z}^*) \leftarrow$  opt. sol. to  $LP_{\phi}$

For  $i \leftarrow 1$  to  $n$

Set  $x_i$  true with prob.  $y_i^*$

$$\text{(i.e., } Z_{LP_{\phi}}^* = \sum_{j=1}^m z_j^* w_j \text{)}$$

The approx. ratio of RandRounding is at least  $1 - \frac{1}{e} \approx 0.632$ .

For proving this, we will use the following two facts:

Fact 5.8 (Arithmetic-geometric mean inequality):

For any  $a_1, a_2, \dots, a_k \geq 0$ ,

$$\left( \prod_{i=1}^k a_i \right)^{1/k} \leq \frac{1}{k} \sum_{i=1}^k a_i$$

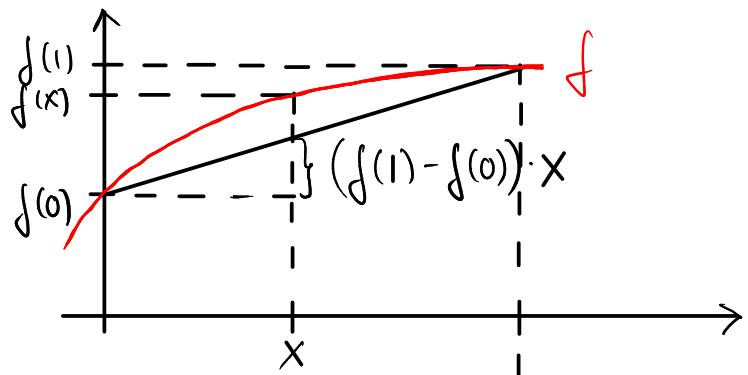
$$\Downarrow \prod_{i=1}^k a_i \leq \left( \frac{1}{k} \sum_{i=1}^k a_i \right)^k$$

A function  $f$  is **concave** on an interval  $I$ , if  $f''(x) \leq 0$  for any  $x \in I$ . (the slope is nonincreasing)

Fact 5.9:

$\Downarrow f$  is concave on  $[0, 1]$

$$\forall x \in [0, 1]: f(x) \geq (f(1) - f(0))x + f(0)$$



Theorem 5.10 : Rand Rounding is a  $(1 - \frac{1}{e})$ -approx. alg

Proof:

For  $1 \leq j \leq m$ , let  $p_j$  be the probability that  $C_j$  is satisfied, and let  $\bar{p}_j = 1 - p_j$ .

Our goal is to show that  $p_j \geq (1 - \frac{1}{e}) z_j^*$ .

This will establish the approx. factor, since  $OPT \leq \sum_{j=1}^m z_j^* w_j$

$$\begin{aligned}
 \bar{p}_j &= \prod_{i \in P_j} (1 - y_i^*) \prod_{i \in N_j} y_i^* \\
 &\leq \left( \frac{1}{l_j} \left( \sum_{i \in P_j} (1 - y_i^*) + \sum_{i \in N_j} y_i^* \right) \right)^{l_j}, \text{ by Fact 5.8} \\
 &= \left( \frac{1}{l_j} \left( |P_j| - \sum_{i \in P_j} y_i^* + \sum_{i \in N_j} (1 - 1 + y_i^*) \right) \right)^{l_j} \\
 &= \left( \frac{1}{l_j} \left( |P_j| - \sum_{i \in P_j} y_i^* + |N_j| - \sum_{i \in N_j} (1 - y_i^*) \right) \right)^{l_j} \\
 &= \left( 1 - \frac{1}{l_j} \left( \sum_{i \in P_j} y_i^* + \sum_{i \in N_j} (1 - y_i^*) \right) \right)^{l_j}, \text{ since } |P_j| + |N_j| = l_j \\
 &\leq \left( 1 - \frac{z_j^*}{l_j} \right)^{l_j}, \text{ since } (\bar{y}^*, \bar{z}^*) \text{ is a solution to LP}_\phi
 \end{aligned}$$

Thus,

$$p_j \geq 1 - \left( 1 - \frac{z_j^*}{l_j} \right)^{l_j} = f(z_j^*)$$

which is a concave function of  $z_j^*$ :

$$f'(z_j^*) = -l_j \left( 1 - \frac{z_j^*}{l_j} \right)^{l_j-1} \cdot \left( -\frac{1}{l_j} \right) = \left( 1 - \frac{z_j^*}{l_j} \right)^{l_j-1}$$

$$\begin{aligned}
 f''(z_j^*) &= (l_j - 1) \left( 1 - \frac{z_j^*}{l_j} \right)^{l_j-2} \cdot \left( -\frac{1}{l_j} \right) = \underbrace{\left( \frac{1}{l_j} - 1 \right)}_{\leq 0} \underbrace{\left( 1 - \frac{z_j^*}{l_j} \right)^{l_j-2}}_{\geq 0} \\
 &\leq 0
 \end{aligned}$$

Note that

$$f(0) = 1 - \left(1 - \frac{0}{\ell_j}\right)^{\ell_j} = 1 - 1 = 0$$

$$f(1) = 1 - \left(1 - \frac{1}{\ell_j}\right)^{\ell_j}$$

Thus,

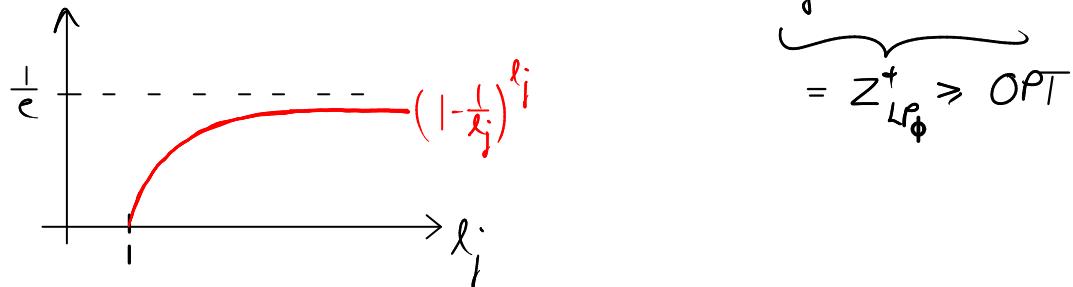
$$p_j \geq f(z_j^*)$$

$$\geq (f(1) - f(0)) z_j^* + f(0), \text{ by Fact 5.9}$$

$$\geq \left(1 - \left(1 - \frac{1}{\ell_j}\right)^{\ell_j}\right) z_j^*$$

Hence,

$$\begin{aligned} E[\text{Rand Rounding}] &= \sum_{j=1}^m p_j w_j \\ &\geq \sum_{j=1}^m \left(1 - \left(1 - \frac{1}{\ell_j}\right)^{\ell_j}\right) z_j^* w_j \\ &\geq \left(1 - \frac{1}{e}\right) \cdot \underbrace{\sum_{j=1}^m z_j^* w_j}_{= Z_{LR}^*} \end{aligned}$$



□

Note that

Rand Rounding can be derandomized exactly like Rand and Randp

## Section 5.5 : Choosing the better of two solutions

Combining the alg.s of Sections 5.1 and 5.4 gives a better approx. factor than using any one of them separately. This is because they have different worst-case inputs:

Rand satisfies clause  $C_j$  with prob.  $P_R = 1 - \left(\frac{1}{2}\right)^{l_j}$ .

RandRounding satisfies  $C_j$  with prob.  $P_{RR} \geq \left(1 - \left(1 - \frac{1}{l_j}\right)^{l_j}\right) z_j^*$ .

While  $P_R$  increases with  $l_j$ , the lower bound on  $P_{RR}$  decreases with  $l_j$ .

### BestOfTwo ( $\phi$ )

```
 $\vec{x}_R \leftarrow \text{Rand}(\phi)$ 
```

```
 $\vec{x}_{RR} \leftarrow \text{RandRounding}(\phi)$ 
```

```
If  $w(\phi, \vec{x}_R) \geq w(\phi, \vec{x}_{RR})$ 
```

```
    Return  $\vec{x}_R$ 
```

```
Else
```

```
    Return  $\vec{x}_{RR}$ 
```

Note that

BestOfTwo is **d**randomized by using the d randomized versions of Rand and RandRounding.

Theorem 5.11 : BestOfTwo is a  $\frac{3}{4}$ -approx. alg.

Proof:

$$\begin{aligned}
 E[\text{BestOfTwo}(\phi)] &= E[\max\{\text{Rand}(\phi), \text{RandRounding}(\phi)\}] \\
 &\geq E\left[\frac{1}{2} \text{Rand}(\phi) + \frac{1}{2} \text{RandRounding}(\phi)\right] \\
 &= \frac{1}{2} E[\text{Rand}(\phi)] + \frac{1}{2} E[\text{RandRounding}(\phi)], \text{ by lin. of exp.} \\
 &\geq \frac{1}{2} \sum_{j=1}^m (1 - 2^{-l_j}) w_j + \frac{1}{2} \sum_{j=1}^m \left(1 - \left(1 - \frac{1}{l_j}\right)^{l_j}\right) z_j^+ w_j \\
 &\geq \underbrace{\sum_{j=1}^m z_j^+ w_j}_{= p_j} \cdot \frac{1}{2} \left(1 - 2^{-l_j} + 1 - \left(1 - \frac{1}{l_j}\right)^{l_j}\right), \text{ since } z_j^+ \leq 1.
 \end{aligned}$$

$$\text{For } l_j = 1, \quad p_j = \frac{1}{2} \left(1 - \frac{1}{2} + 1 - 0\right) = \frac{3}{4}$$

$$\text{For } l_j = 2, \quad p_j = \frac{1}{2} \left(1 - \frac{1}{4} + 1 - \left(1 - \frac{1}{2}\right)^2\right) = \frac{3}{4}$$

$$\text{For } l_j \geq 3, \quad p_j \geq \frac{1}{2} \left(1 - \frac{1}{8} + 1 - \frac{1}{e}\right) > \frac{3}{4}$$

Hence,

$$E[\text{BestOfTwo}] \geq \sum_{j=1}^m z_j^+ w_j \cdot \frac{3}{4} \geq \frac{3}{4} \cdot \text{OPT}$$

□

## Section 5.6: Nonlinear randomized rounding

RandRounding<sub>f</sub>( $\phi$ )

$(\vec{y}^*, \vec{z}^*) \leftarrow$  opt. sol. to LP $_{\phi}$

For  $i \leftarrow 1$  to  $n$

Set  $x_i$  true with prob.  $f(y_i^*)$

Theorem 5.12

RandRounding<sub>f</sub> is a  $\frac{3}{4}$ -approx. alg., if  $1 - 4^{-x} \leq f(x) \leq 4^{x-1}$

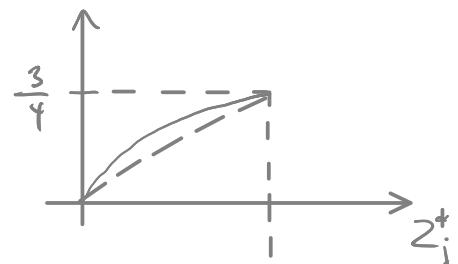
Proof:

Prob. that  $C_j$  is not satisfied:

$$\begin{aligned}\bar{p}_j &= \prod_{i \in P_j} (1 - f(y_i^*)) \prod_{i \in N_j} f(y_i^*) \\ &\leq \prod_{i \in P_j} 4^{-y_i^*} \prod_{i \in N_j} 4^{y_i^*-1} \\ &= 4^{-\left(\sum_{i \in P_j} y_i^* + \sum_{i \in N_j} 1 - y_i^*\right)} \\ &\leq 4^{-z_j^*}\end{aligned}$$

Prob. that  $C_j$  is satisfied:

$$\begin{aligned}p_j &= 1 - \bar{p}_j \geq 1 - 4^{-z_j^*} \\ &\geq 0 + \left(\frac{3}{4} - 0\right) z_j^*, \quad \text{by Fact 5.9} \\ &= \frac{3}{4} z_j^*\end{aligned}$$



□

Ex:  $\phi = (x_1 \vee x_2) \wedge (\bar{x}_1 \vee \bar{x}_2) \wedge (\bar{x}_1 \vee x_2) \wedge (\bar{x}_1 \vee \bar{x}_2)$

$$\omega_1 = \omega_2 = \omega_3 = \omega_4 = 1$$

$$OPT = 3$$

$$y_1 = y_2 = \frac{1}{2} \Rightarrow Z = 4$$

Hence, the **integrality gap** for the IP problem for MaxSat is

$$\min_{\psi} \left\{ \frac{Z^*_{IP_\psi}}{Z^*_{LP_\psi}} \right\} = \frac{Z^*_{IP_\phi}}{Z^*_{LP_\phi}} = \frac{3}{4}$$

On the other hand, the proof that  $\text{Rand}_f$  is a  $\frac{3}{4}$ -approx. alg. shows that for any instance  $\psi$  of MaxSat,  $\text{Rand}_f(\psi) \geq \frac{3}{4} Z^*_{LP_\psi}$ . Hence,

$$\frac{Z^*_{IP_\psi}}{Z^*_{LP_\psi}} \geq \frac{\text{Rand}_f(\psi)}{Z^*_{LP_\psi}} \geq \frac{3}{4}$$

Hence, the integrality gap is exactly  $\frac{3}{4}$ .

The upper bound of  $\frac{3}{4}$  on the integrality gap shows that we cannot prove an approx. factor better than  $\frac{3}{4}$ , if the approximation guarantee is based on a comparison to  $Z^*_{LP}$ :

$$\min_{\psi} \left\{ \frac{\text{ALG}(\psi)}{Z^*_{LP_\psi}} \right\} \leq \min \left\{ \frac{OPT(\psi)}{Z^*_{LP_\psi}} \right\} \leq \frac{3}{4}$$

## Set Cover

Techniques: (with Set Cover as an example)

- Solve LP and round solution (Sec. 1.3 + 1.7)
- Primal-dual alg.: combinatorial alg.  
based on LP formulation (Sec. 1.4 + 1.5)
- Greedy alg. (Sec. 1.6)

## Section 1.2 : Set Cover as an LP

### Set Cover

Input:

$$E = \{e_1, e_2, \dots, e_n\}$$

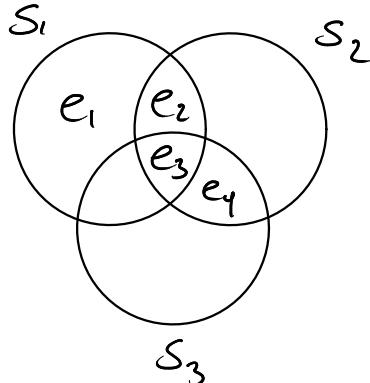
$$\mathcal{S} = \{S_1, S_2, \dots, S_m\}, \text{ where}$$

$S_j \subseteq E$  has weight  $w_j$ .

Objective: Find a cheapest possible subset of  $\mathcal{S}$  covering all elements

$OPT$ : value (total weight) of optimum solution

Ex:



$$w_1 = 1$$

$$w_2 = 2$$

$$w_3 = 3$$

$\{S_1, S_2\}$  is a sol. of total weight 3.

This is optimal, so  $OPT=3$  for this instance of Set Cover.

To cover  $e_1$ , we need  $S_1$

— “ —  $e_2$  — “ —  $S_1$  or  $S_2$

— “ —  $e_3$  — “ —  $S_1, S_2$  or  $S_3$

— “ —  $e_4$  — “ —  $S_2$  or  $S_3$

IP-formulation:

$$\min \quad X_1 w_1 + X_2 w_2 + X_3 w_3$$

$$\text{s.t.} \quad X_1 \geq 1$$

$$X_1 + X_2 \geq 1$$

$$X_1 + X_2 + X_3 \geq 1$$

$$X_2 + X_3 \geq 1$$

$$X_1, X_2, X_3 \in \{0, 1\}$$

More generally:

## IP for Set Cover

$$\min \sum_{j=1}^m x_j w_j$$

$$\text{s.t. } \sum_{j: e_i \in s_j} x_j \geq 1 , \quad i = 1, 2, \dots, n$$

$$x_j \in \{0, 1\} , \quad j = 1, 2, \dots, m$$

$Z_{IP}^*$  : optimum solution value, i.e.,  $Z_{IP}^* = OPT$

## LP-relaxation

$$\min \sum_{j=1}^m x_j w_j$$

$$\text{s.t. } \sum_{j: e_i \in s_j} x_j \geq 1 , \quad i = 1, 2, \dots, n$$

$$0 \leq x_j \leq 1 , \quad j = 1, 2, \dots, m$$

↑ redundant

$Z_{LP}^*$  : Optimum solution value

Note that

$$Z_{LP}^* \leq Z_{IP}^* = OPT$$

## Section 1.3 : A deterministic rounding algo.

The frequency of an element  $e$  is the #sets containing  $e$ :

$$f_e = |\{S \in \mathcal{S} \mid e \in S\}|$$

The frequency of an instance of Set Cover:

$$\delta = \max_{e \in E} \{f_e\}$$

### Alg. 1 for Set Cover: LP-rounding

$$\vec{x}^* \leftarrow \text{opt. sol. to LP}$$

$$\mathcal{I} \leftarrow \{j \mid x_j^* > \frac{1}{\delta}\}$$

We prove that Alg 1 produces a set cover (Lemma 1.5) of total weight  $\leq \delta \cdot \text{OPT}$  (Thm 1.6)

### Lemma 1.5

$\{S_j \mid j \in I\}$  is a set cover

Proof:

For each  $e_i \in E$ ,  $\sum_{j: e_i \in S_j} x_j \geq 1$ .

Since  $\sum_{j: e_i \in S_j} x_j$  has at most  $f$  terms, at least one of the terms is at least  $\frac{1}{f}$ .

Thus, there is a set  $S_j$  s.t.

$e_i \in S_j$  and  $x_j \geq \frac{1}{f}$ .

This  $j$  is included in  $I$

□

### Thm 1.6

Alg. 1 is an  $f$ -approx. algo. for Set Cover.

Proof:

Correct by Lemma 1.5

Poly, since LP-solving is poly.

Approx. factor  $f$ :

Each  $x_j$  is rounded up to 1, only if it is already at least  $\frac{1}{f}$ .

Thus, each  $x_j$  is multiplied by at most  $f$ , i.e.,

$$\sum_{j \in I} w_j \leq \sum_{j \in I} f \cdot x_j^* \cdot w_j \leq \sum_{j=1}^m f \cdot x_j^* \cdot w_j = f \cdot Z_{LP}^* \leq f \cdot OPT$$

□

The Vertex Cover problem is a special case of Set Cover:

### Vertex Cover

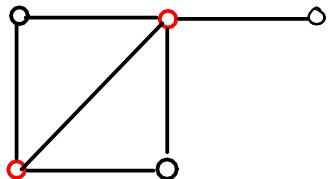
Input:

$$G = (V, E)$$

Objective:

Find a min. card. vertex set  $C \subseteq V$   
s.t. each edge  $e \in E$  has at least one endpoint in  $C$ .

Ex:



With  $G = (V, E)$ ,

Alg. 1 is a 2-approx. alg. for Vertex Cover.

One of the exercises for Tuesday:

Write down LP for Vertex Cover.

## Section 1.4 : The dual LP

What is a dual?

P

Ex:

$$\begin{aligned} \text{min } & 7x_1 + x_2 + 5x_3 \\ \text{s.t. } & x_1 - x_2 + 3x_3 \geq 10 \\ & 5x_1 + 2x_2 - x_3 \geq 6 \\ & x_1, x_2, x_3 \geq 0 \end{aligned}$$

Primal

$$7x_1 + x_2 + 5x_3 \geq x_1 - x_2 + 3x_3 \geq 10$$

$$\begin{aligned} 7x_1 + x_2 + 5x_3 &\geq x_1 - x_2 + 3x_3 + 5x_1 + 2x_2 - x_3 \\ &\geq 10 + 6 = 16 \end{aligned}$$

$$\begin{aligned} 7x_1 + x_2 + 5x_3 &\geq 2(x_1 - x_2 + 3x_3) + 5x_1 + 2x_2 - x_3 \\ &\geq 2 \cdot 10 + 6 = 26 \end{aligned}$$

To find a largest possible lower bound on  $7x_1 + x_2 + 5x_3$ , we should determine  $y_1$  and  $y_2$  maximizing  $10y_1 + 6y_2$ , under the constraints that

$$\begin{aligned} 7x_1 + x_2 + 5x_3 &\stackrel{(*)}{\geq} y_1(x_1 - x_2 + 3x_3) + y_2(5x_1 + 2x_2 - x_3) \\ &= \underbrace{(y_1 + 5y_2)}_{\leq 7} x_1 + \underbrace{(-y_1 + 2y_2)}_{\leq 1} x_2 + \underbrace{(3y_1 - y_2)}_{\leq 5} x_3 \end{aligned}$$

and  $y_1, y_2, y_3 \geq 0$  otherwise

" $\geq$ " becomes " $\leq$ "

necessary to satisfy (\*)

Thus, we arrive at the following problem:

D

$$\max 10y_1 + 6y_2$$

$$\text{s.t. } y_1 + 5y_2 \leq 7$$

$$-y_1 + 2y_2 \leq 1$$

$$3y_1 - y_2 \leq 5$$

$$y_1, y_2 \geq 0$$

Dual

In general:

Primal:

$$\min C_1 X_1 + C_2 X_2 + \dots + C_n X_n$$

$$\text{s.t. } a_{i1}X_1 + a_{i2}X_2 + \dots + a_{in}X_n \geq b_i, \quad i = 1, 2, \dots, m$$

$$x_j \geq 0, \quad j = 1, 2, \dots, n$$

Dual:

$$\max b_1 y_1 + b_2 y_2 + \dots + b_m y_m$$

$$\text{s.t. } a_{1j} y_1 + a_{2j} y_2 + \dots + a_{mj} y_m \leq c_j, \quad j = 1, 2, \dots, n$$

$$y_i \geq 0, \quad i = 1, 2, \dots, m$$

Returning to the example above:

The constraints of D ensure that the value of any sol. to D is a lower bound on the value of any sol. to P, i.e., for any pair  $x, y$  of sol. to P and D resp.,

$$10y_1 + 6y_2 \leq 7x_1 + x_2 + 5x_3$$

Weak duality

$$\overbrace{\text{---}}^{\text{opt. value for both problems}} \overbrace{\text{---}}^{\text{Strong duality}}$$

$\uparrow$   
opt. value for both problems

Strong duality

Consider again the inequality leading to the constraints of the dual:

$$7x_1 + x_2 + 5x_3 \geq y_1(x_1 - x_2 + 3x_3) + y_2(5x_1 + 2x_2 - x_3)$$

Looking at the righthand side:

$$\begin{aligned}
 y_1 = 0 \vee x_1 - x_2 + 3x_3 = 10 &\Leftrightarrow y_2 = 0 \vee 5x_1 + 2x_2 - x_3 = 6 \Leftrightarrow \\
 &= 10y_1 &&= 6y_2 \\
 y_1(x_1 - x_2 + 3x_3) + y_2(5x_1 + 2x_2 - x_3) &= (y_1 + 5y_2)x_1 + (-y_1 + 2y_2)x_2 + (3y_1 - y_2)x_3 \\
 &= 7x_1 &&= x_2 &&= 5x_3 \\
 \Updownarrow & y_1 + 5y_2 = 7 & \Updownarrow & -y_1 + 2y_2 = 1 & \Updownarrow & 3y_1 - y_2 = 5 \\
 & \vee x_1 = 0 & & \vee x_2 = 0 & & \vee x_3 = 0
 \end{aligned}$$

Thus,

$$\begin{array}{c}
 \uparrow \downarrow \\
 7x_1 + x_2 + 5x_3 = 10y_1 + 6y_2 \\
 \left\{ \begin{array}{l}
 x_1 = 0 \vee y_1 + 5y_2 = 7 \\
 x_2 = 0 \vee -y_1 + 2y_2 = 1 \\
 x_3 = 0 \vee 3y_1 - y_2 = 5
 \end{array} \right\} \text{primal C.S.C.} \\
 \left\{ \begin{array}{l}
 y_1 = 0 \vee x_1 - x_2 + 3x_3 = 10 \\
 y_2 = 0 \vee 5x_1 + 2x_2 - x_3 = 6
 \end{array} \right\} \text{dual C.S.C.}
 \end{array}$$

Complementary Slackness Conditions (C.S.C.)

Since  $p \vee q \equiv \neg p \Rightarrow q$ , this can also be written as:

$$\begin{array}{c}
 \uparrow \downarrow \\
 7x_1 + x_2 + 5x_3 = 10y_1 + 6y_2 \\
 \left\{ \begin{array}{l}
 x_1 > 0 \Rightarrow y_1 + 5y_2 = 7 \\
 x_2 > 0 \Rightarrow -y_1 + 2y_2 = 1 \\
 x_3 > 0 \Rightarrow 3y_1 - y_2 = 5
 \end{array} \right\} \text{primal C.S.C.} \\
 \left\{ \begin{array}{l}
 y_1 > 0 \Rightarrow x_1 - x_2 + 3x_3 = 10 \\
 y_2 > 0 \Rightarrow 5x_1 + 2x_2 - x_3 = 6
 \end{array} \right\} \text{dual C.S.C.}
 \end{array}$$

Complementary Slackness Conditions (C.S.C.)

By The Strong Duality Theorem (which we will not prove), there exist solutions fulfilling the C.S.C.

Moreover, if the c.s.c. are „close“ to being satisfied, the values of the primal and dual sl. are „close“ :

Relaxed  
Complementary  
Slackness  
Conditions

$$\left\{ \begin{array}{l} x_1 > 0 \Rightarrow y_1 + 5y_2 \geq \frac{7}{b} \\ x_2 > 0 \Rightarrow -y_1 + 2y_2 \geq \frac{1}{b} \\ x_3 > 0 \Rightarrow 3y_1 - y_2 \geq \frac{5}{b} \\ y_1 > 0 \Rightarrow x_1 - x_2 + 3x_3 \leq 10c \\ y_2 > 0 \Rightarrow 5x_1 + 2x_2 - x_3 \leq 6c \end{array} \right. \\
 \Downarrow \quad 7x_1 + x_2 + 5x_3 \leq bc(10y_1 + 6y_2)$$

Proof:

$$\begin{aligned}
 & (y_1 + 5y_2)x_1 + (-y_1 + 2y_2)x_2 + (3y_1 - y_2)x_3 \\
 & \geq \frac{7}{b}x_1 + \frac{1}{b}x_2 + \frac{5}{b}x_3, \text{ by the Primal relaxed c.s.c.} \\
 & \Downarrow \quad = \frac{1}{b}(7x_1 + x_2 + 5x_3) \\
 & 7x_1 + x_2 + 5x_3 \leq b((y_1 + 5y_2)x_1 + (-y_1 + 2y_2)x_2 + (3y_1 - y_2)x_3) \\
 & = b((x_1 - x_2 + 3x_3)y_1 + (5x_1 + 2x_2 - x_3)y_2) \\
 & \leq b(10cy_1 + 6cy_2), \text{ by the Dual r.c.s.c.} \\
 & = bc(10y_1 + 6y_2)
 \end{aligned}$$

## Set Cover Primal

$$\begin{aligned} \min \quad & \sum_{j=1}^m x_j w_j \\ \text{s.t.} \quad & \sum_{e_i \in S_j} x_j \geq 1, \quad i=1, 2, \dots, n \\ & x_j \geq 0, \quad j=1, 2, \dots, m \end{aligned}$$

Covering problem

## Set Cover Dual

$$\begin{aligned} \max \quad & \sum_{i=1}^n y_i \\ \text{s.t.} \quad & \sum_{e_i \in S_j} y_i \leq w_j, \quad j=1, 2, \dots, m \\ & y_i \geq 0, \quad i=1, 2, \dots, n \end{aligned}$$

Packing problem

The primal problem is a **covering** problem:  
 Each element has to be covered by at least one set.

The dual problem can be viewed as a **packing** problem:

Each set  $S_j$  has a capacity of  $w_j$ .  
 We interpret  $y_i$  as the weight of  $e_i$ , and the total weight of elements in  $S_j$  must not exceed  $w_j$ .

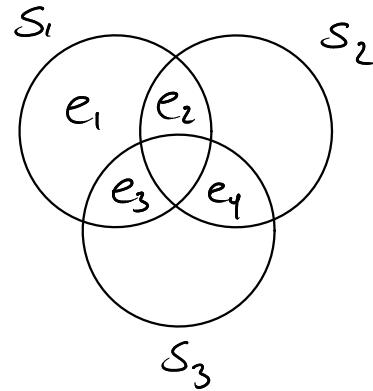
Recall that the dual is constructed such that the value of any solution to the dual is a lower bound on the value of any solution to the primal:

$$Z_{\text{Primal}} \geq Z_{\text{Dual}} \quad (\text{weak duality property})$$

In fact,

$$Z_{\text{Primal}}^* = Z_{\text{Dual}}^* \quad (\text{strong duality property})$$

Ex:



$$w_1 = 1$$

$$w_2 = 2$$

$$w_3 = 3$$

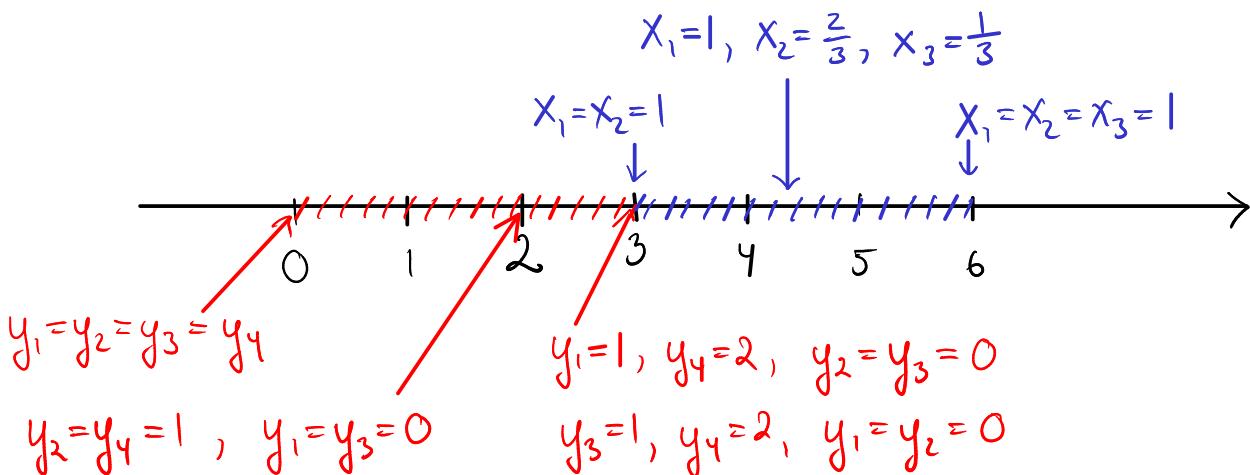
Primal:

$$\begin{array}{ll} \text{min} & x_1 + 2x_2 + 3x_3 \\ \text{s.t.} & x_1 \geq 1 \\ & x_1 + x_2 \geq 1 \\ & x_1 + x_3 \geq 1 \\ & x_2 + x_3 \geq 1 \\ & x_1, x_2, x_3 \geq 0 \end{array} \quad OPT = 3 : \quad x_1 = x_2 = 1$$

Dual:

$$\begin{array}{ll} \text{max} & y_1 + y_2 + y_3 + y_4 \\ \text{s.t.} & y_1 + y_2 + y_3 \leq 1 \\ & y_2 + y_4 \leq 2 \\ & y_3 + y_4 \leq 3 \\ & y_1, y_2, y_3, y_4 \geq 0 \end{array} \quad OPT = 3 : \quad y_1 = 1 \quad \text{or} \quad y_3 = 1$$

$$y_4 = 2 \quad y_4 = 2$$



Now back to approximation algorithms for Set Cover.

We have seen an alg. (Alg.1) which solves the LP relaxation and then does deterministic rounding.

We will now look at an alg. (Alg.2) which solves the dual of the LP relaxation.

Then each set corresponding to a tight constraint is selected:

### Alg.2 for Set Cover

$\vec{y}^* \leftarrow$  opt. sol. to dual LP

$I' \leftarrow \{ j \mid \sum_{e_i \in S_j} y_i = w_j \}$

Let's see how the alg. would work on the example from before. Recall that there were two optimal solutions to the dual:

$y_1=1, y_2=y_3=0, y_4=2$  and  $y_1=y_2=0, y_3=1, y_4=2$ .

In the ex. above:

with  $y_1^*=1$ ,  $y_4^*=2$ , Alg 2 would choose  $S_1$  and  $S_2$  with a total weight of 3.

with  $y_3^*=1$ ,  $y_4^*=2$ , Alg. 2 would choose  $S_1, S_2$ , and  $S_3$  with a total weight of 6.

The first solution is optimal, and the latter is a 2-approximation (i.e., an  $f$ -approximation).

Alg. 2 is an  $f$ -approximation algo. on this example:

If the algo. chooses  $S_1, S_2$ , and  $S_3$ , the total weight is  $w = w_1 + w_2 + w_3$ , and

$$w_1 + w_2 + w_3 = (y_1^* + y_2^* + y_3^*) + (y_2^* + y_4^*) + (y_3^* + y_4^*),$$

since the algo. chooses exactly those sets that have  $LHS = RHS$ .

Since each  $y_i$  is present in at most  $f$  constraints,

$$w \leq f \cdot (y_1^* + y_2^* + y_3^* + y_4^*)$$

$$= f \cdot Z_{\text{dual}}^*$$

$\leq f \cdot Z_{\text{primal}}^*$ , by the weak duality property

$$= f \cdot \text{OPT}$$

Before giving the general proof that Alg. 2 is an  $f$ -approx. alg., we show that it always produces a valid set cover:

Lemma 1.7

Alg. 2 produces a set cover

Proof:

Assume for the sake of contradiction that some element  $e_k$  is not covered by  $\{S_j \mid j \in I'\}$ .

Then  $\sum_{e_i \in S_j} y_i < w_j$  for all  $S_j$  containing  $e_k$ .

These are exactly the constraints involving  $y_k$ .

Thus, none of the constraints involving  $y_k$  are tight.

This means that  $y_k$  can be increased without violating any constraint.

Since this will increase the value  $\sum_{i=1}^n y_i$  of the sol., we conclude that

the solution  $\vec{y}$  was not optimal.

□

Ex:

In the ex. above, assume

$$y_1 = y_2 = y_3 = 0$$

$$y_4 = 2$$

Then, only the second constraint is tight, so only  $S_2$  is picked:

$$y_1 + y_2 + y_3 = 0 < 1$$

$$y_2 + y_4 = 2$$

$$y_3 + y_4 = 2 < 3$$

$y_4$  is not covered, since none of the two constraints involving  $y_4$  are tight.

We can increase  $y_4$  from 0 to 1 without violating any constraints

(Then two other constraints become tight.)

This increases the sol. value from 2 to 3.

Thus, the sol. above was not optimal.

Or we could increase  $y_1$  from 0 to 1.

Then only the first constraint becomes tight, resulting in an optimal solution.

This illustrates the idea of the primal-dual alg of Section 1.5.

We now give a more formal proof that Alg 2 is an  $\frac{f}{\ell}$ -approximation algo.

Thm 1.8

Alg.2 is an  $\frac{f}{\ell}$ -approx. algo.

Proof :

The correctness follows from Lemma 1.7.

Approx. guarantee :

$$\begin{aligned}
 \sum_{j \in I'} w_j &= \underbrace{\sum_{j \in I'} \sum_{e_i \in S_j} y_i^*}_{y_i^* \text{ appears once for each set in the sol. containing } e_i} \\
 &= \underbrace{\sum_{i=1}^n |\{j \in I' \mid e_i \in S_j\}|}_{\# \text{sets in the sol. containing } e_i} \cdot y_i^* \\
 &\leq \underbrace{\sum_{i=1}^n f_{e_i} \cdot y_i^*}_{\# \text{sets containing } e_i} \\
 &\leq \underbrace{\sum_{i=1}^n f \cdot y_i^*}_{\# \text{sets containing } e_i} \\
 &= f \cdot Z_{\text{dual}}^* \\
 &\leq f \cdot Z_{\text{primal}}^*, \text{ by the weak duality property} \\
 &\leq f \cdot \text{OPT}
 \end{aligned}$$

□

Note that for proving the above theorem, we could also use the relaxed C.S.C. (with  $b=1$ ,  $C=f$ ), since

- $\sum_{j: e_i \in S_j} x_j \leq f$ , for all  $i=1, 2, \dots, n$ , by the def. of  $f$ .
- $x_j = 1 \Rightarrow \sum_{e_i \in S_j} y_i = w_j$ , by the def. of the alg.

Both Alg. 1 and Alg. 2 rely on solving an LP (optimally). In Section 1.5, we will study a more time efficient alg.

The key observation is that in the proof of Thm 1.8, we did not need the fact that  $\vec{y}^*$  is optimal, since  $Z_{\text{dual}} \leq Z_{\text{primal}}^*$ , for any feasible dual solution.

Thus, the crux is to obtain an index set  $I''$  s.t.

- $\{S_j \mid j \in I''\}$  is a set cover
- $\sum_{j \in I''} w_j = \sum_{j \in I''} \sum_{e_i \in S_j} y_i$ , for some feasible sol.  $\vec{y}$  to the dual LP

without solving an LP optimally.

## Section 1.5 : A Primal-Dual Alg. for Set Cover

Alg. 1.1 for Set Cover: Primal-Dual

$$\underline{I}'' \leftarrow \emptyset$$

$$\vec{y} \leftarrow \vec{0}$$

While  $\exists e_k \notin \bigcup_{j \in \underline{I}''} S_j$

Increase  $y_k$  until some constraint,  $l$ , becomes tight, i.e.,  $\sum_{e_i \in S_l} y_i = w_l$

$$\underline{I}'' \leftarrow \underline{I}'' \cup \{l\}$$

Note that  
 $e_k \in S_l$

Thm 1.9

Alg. 1.1 is an  $f$ -approx. alg. for Set Cover

Proof:

Alg. 3 produces a set cover, since as long as some element is not covered, the corresponding dual constraints are non-tight.

The approx. guarantee follows from the same calculations as in the proof of Thm. 1.8, since

$$\sum_{j \in \underline{I}''} w_j = \sum_{j \in \underline{I}''} \sum_{e_i \in S_j} y_i \leq f \cdot Z_{\text{dual}} \leq f \cdot Z_{\text{dual}}^+$$

□

In contrast to Alg. 2 from Section 1.4,  
Alg. 1.1 does not necessarily produce an optimal  
dual solution:

In the example above, it might do the following.

$y_2 \leftarrow 1$  ( $S_1$  is picked,  $e_4$  still uncovered)

$y_4 \leftarrow 1$  ( $S_2$  is picked)

(This is fine, since the proof of Thm. 1.8  
does not use that  $\sum y_i = OPT$ , only that  
 $\sum y_i \leq OPT$ , which is true for any feasible  
sol to the dual.)

## Section 1.6: A Greedy Algorithm

A natural greedy choice would be to „pay“ as little as possible for each additional covered element:

### Alg 1.2 for Set Cover: Greedy

$$I \leftarrow \emptyset$$

For  $j \leftarrow 1$  to  $m$

$$\hat{S}_j \leftarrow S_j \quad (\text{uncarved part of } S_j)$$

While  $\{S_j \mid j \in I\}$  is not a set cover

$$l \leftarrow \arg \min_{j : \hat{S}_j \neq \emptyset} \frac{w_j}{|\hat{S}_j|} \quad (S_l : \text{set with smallest cost per uncarved element})$$

$$I \leftarrow I \cup \{l\}$$

For  $j \leftarrow 1$  to  $m$

$$\hat{S}_j \leftarrow \hat{S}_j - S_l$$

The greedy alg. is an  $H_n$ -approx. alg

Recall:  $H_n = 1 + \frac{1}{2} + \frac{1}{3} + \dots + \frac{1}{n} \approx \ln(n)$

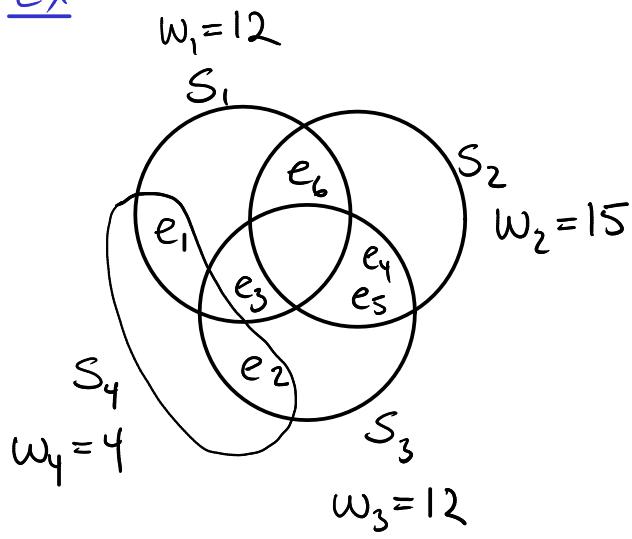
It is „likely” that no significantly better approx. ratio can be obtained:

Thm 1.13 :

Approx. factor  $\frac{\ln n}{c}$ ,  $c > 1$ , for unweighted Set Cover

$\Rightarrow n^{O(\log \log n)}$ -approx alg. for NPC

Ex:



$$\frac{w_1}{|S_1|} = \frac{12}{3} = 4$$

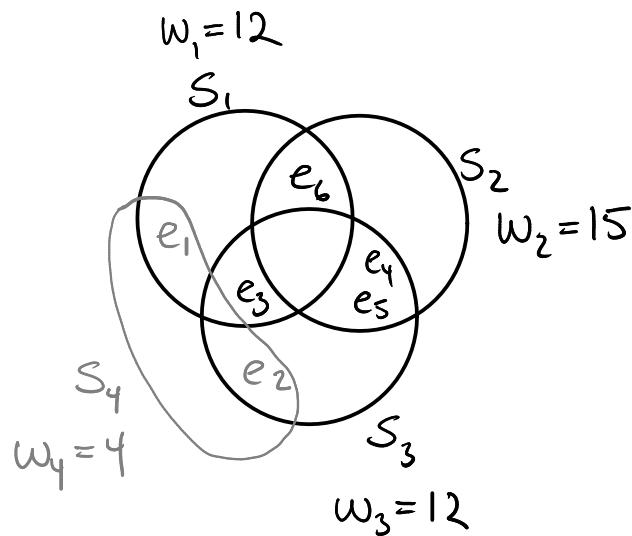
$$\frac{w_2}{|S_2|} = \frac{15}{3} = 5$$

$$\frac{w_3}{|S_3|} = \frac{12}{4} = 3$$

$$\frac{w_4}{|S_4|} = \frac{4}{2} = 2$$

← price per element in first iteration

Pick  $S_4$



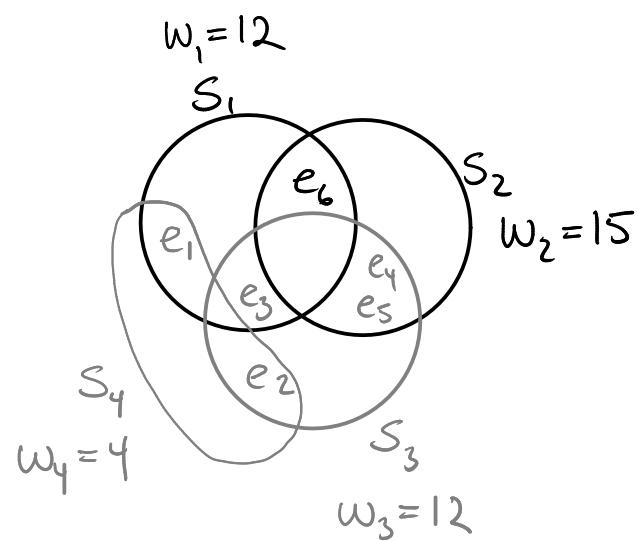
$$\frac{w_1}{|\hat{S}_1|} = \frac{12}{2} = 6$$

$$\frac{w_2}{|\hat{S}_2|} = \frac{15}{3} = 5$$

$$\frac{w_3}{|\hat{S}_3|} = \frac{12}{3} = 4$$

← price per element in second it.

Pick  $S_3$

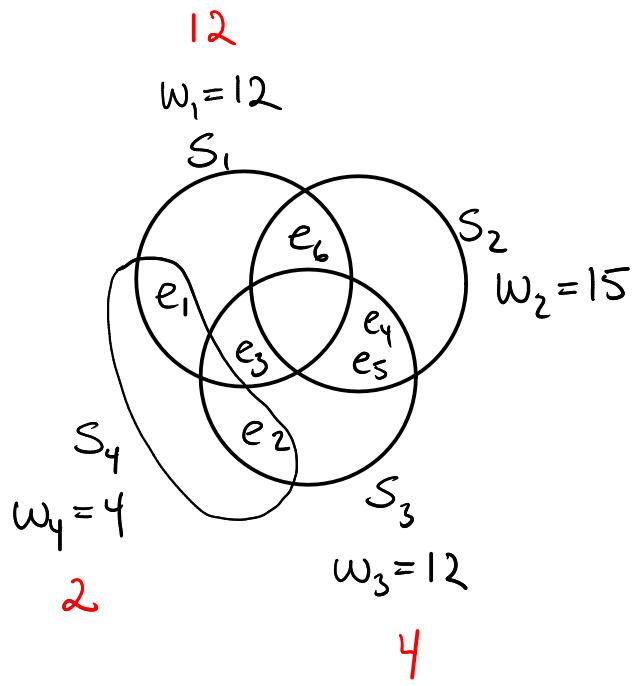


$$\frac{w_1}{|\hat{S}_1|} = \frac{12}{1} = 12$$

← price per element in third it.

$$\frac{w_2}{|\hat{S}_2|} = \frac{15}{1} = 15$$

Pick  $S_1$



**Greedy** = 28

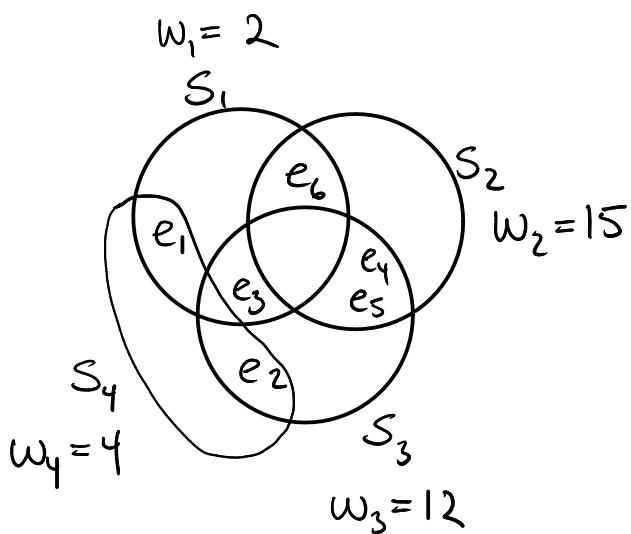
$$\begin{aligned}
 &= w_4 + w_3 + w_1 \\
 &= 4 + 12 + 12 \\
 &= 2+2 + 4+4+4 + 12 \\
 &= \sum_{i=1}^6 \text{price}(e_i)
 \end{aligned}$$

OPT = 24

$$\begin{aligned}
 &= w_3 + w_1 \\
 &= 12 + 12 \\
 &= 4+4+4+4 + 6+6
 \end{aligned}$$

We will now use this ex. to illustrate the proof of Thm 1.11 stating that Greedy is an  $H_n$ -approx. alg. :

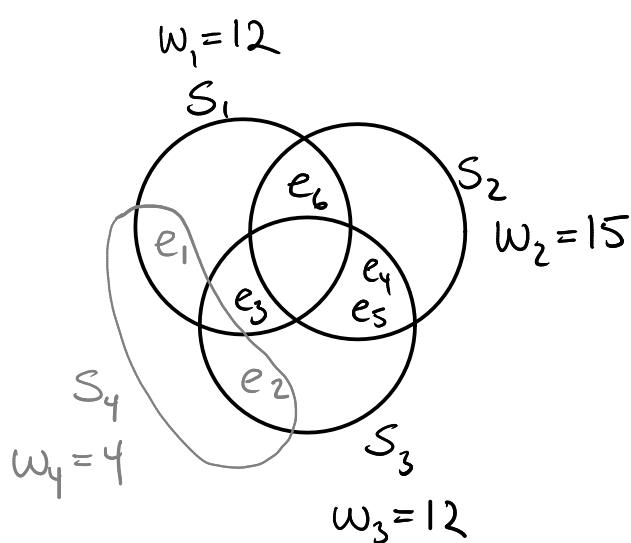
$H_6$  - approximation: ( $H_6 = 1 + \frac{1}{2} + \frac{1}{3} + \frac{1}{4} + \frac{1}{5} + \frac{1}{6} = \frac{147}{60} < 2.5$ )



$$OPT \geq 6 \cdot \text{price}(e_1)$$

$$OPT \geq 6 \cdot \text{price}(e_2)$$

since  $S_4$  gives the best average weight per element.

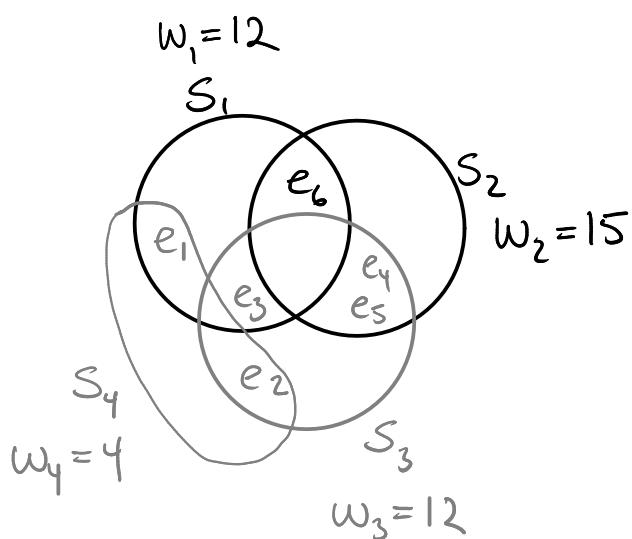


$S_4$  cannot cover any of the elements  $e_3, e_4, e_5, e_6$ . Thus, the average weight of these elements cannot be lower than  $\text{price}(e_5)$ , even for OPT:

$$OPT \geq 4 \cdot \text{price}(e_3)$$

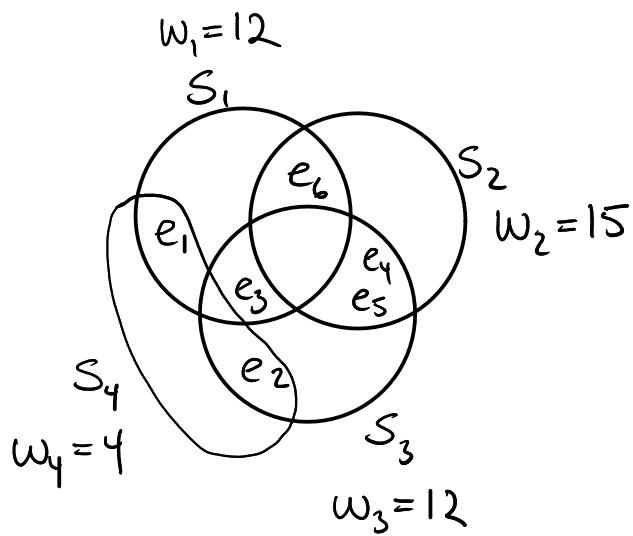
$$OPT \geq 4 \cdot \text{price}(e_4)$$

$$OPT \geq 4 \cdot \text{price}(e_5)$$



Similarly :

$$OPT \geq \text{price}(e_6)$$



$$OPT \geq 6 \cdot \text{price}(e_1) \Leftrightarrow \text{price}(e_1) \leq \frac{OPT}{6}$$

$$OPT \geq 6 \cdot \text{price}(e_2) \Leftrightarrow \text{price}(e_2) \leq \frac{OPT}{6}$$

$$OPT \geq 4 \cdot \text{price}(e_3) \Leftrightarrow \text{price}(e_3) \leq \frac{OPT}{4}$$

$$OPT \geq 4 \cdot \text{price}(e_4) \Leftrightarrow \text{price}(e_4) \leq \frac{OPT}{4}$$

$$OPT \geq 4 \cdot \text{price}(e_5) \Leftrightarrow \text{price}(e_5) \leq \frac{OPT}{4}$$

$$OPT \geq \text{price}(e_6) \Leftrightarrow \text{price}(e_6) \leq OPT$$

$$\begin{aligned} \text{Greedy} &= \sum_{i=1}^6 \text{price}(e_i) \\ &\leq \frac{OPT}{6} + \frac{OPT}{6} + \frac{OPT}{4} + \frac{OPT}{4} + \frac{OPT}{4} + \frac{OPT}{1} \\ &\leq \frac{OPT}{6} + \frac{OPT}{5} + \frac{OPT}{4} + \frac{OPT}{3} + \frac{OPT}{2} + \frac{OPT}{1} \\ &= H_6 \cdot OPT \end{aligned}$$

Thm 1.11

Alg. 1.2 is an  $H_n$ -approx. alg. for Set Cover

Proof:

$n_k$ : #uncovered elements at the beginning of the  $k^{\text{th}}$  iteration

Above ex.:  $n_1=6$ ,  $n_2=4$ ,  $n_3=1$ ,  $n_4=0$   
 $n_1-n_2=2$ ,  $n_2-n_3=3$ ,  $n_3-n_4=1$

Any algorithm, including OPT, has to cover these  $n_k$  elements using only sets in  $\mathcal{S} - \{S_j \mid j \in I\}$ , since none of them are contained in  $\{S_j \mid j \in I\}$ .

Hence, there must be at least one element with a price of at most  $\text{OPT}/n_k$ . Otherwise, OPT would not be able to cover the  $n_k$  elements (and certainly not all  $n$  elements) at a cost of only  $\text{OPT}$ .

Hence, the  $n_k - n_{k+1}$  elements covered in iteration  $k$  cost at most  $(n_k - n_{k+1}) \text{OPT}/n_k$  in total.

Thus, the cost of the set cover produced by the greedy alg. is

$$\begin{aligned}
 \sum_{j \in I} w_j &\leq \sum_{k=1}^r \frac{n_k - n_{k+1}}{n_k} OPT \\
 &= OPT \sum_{k=1}^r (n_k - n_{k+1}) \cdot \frac{1}{n_k} \\
 &\leq OPT \underbrace{\sum_{k=1}^r \left( \frac{1}{n_k} + \frac{1}{n_k - 1} + \dots + \frac{1}{n_{k+1} - 1} \right)}_{n_k - n_{k+1} \text{ terms that are each } \geq \frac{1}{n_k}} \\
 &= OPT \sum_{s=1}^n \frac{1}{s} \\
 &= OPT \cdot H_n
 \end{aligned}$$

□

Let  $g = \max \{ |S_i| \mid S_i \in \mathcal{G} \}$ .

Thm 1.12

Alg. 1.2 is an  $H_g$ -approx. alg. for Set Cover

Proof: By Dual Fitting:

Consider the dual D of the LP for Set Cover.  
We will construct

- an infeasible solution  $\vec{y}$  and
- a feasible solution  $\vec{y}'$

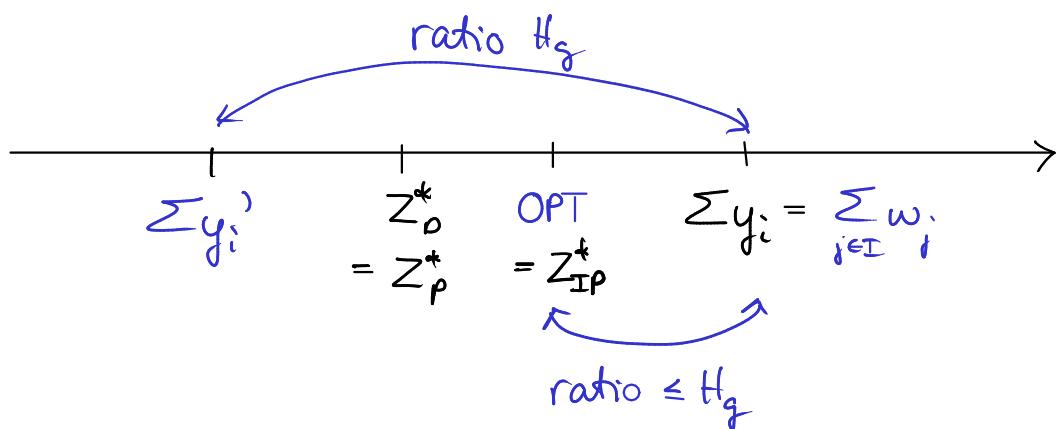
such that

- $\sum_{i=1}^n y_i = \sum_{j \in I} w_j$  (obtained, if  $y_i = \text{price}(e_i)$ )
- $y'_i = \frac{1}{H_g} \cdot y_i$

Then,

$$\sum_{j \in I} w_j = \sum_{i=1}^n y_i = H_g \sum_{i=1}^n y'_i \leq H_g Z_P^* \leq H_g \cdot OPT,$$

proving the claimed approximation factor.  $\square$



For  $1 \leq i \leq n$ , let  $y_i = \text{price}(e_i)$ . Then,  $\sum_{1 \leq i \leq n} y_i = \sum_{j \in I} w_j$ .

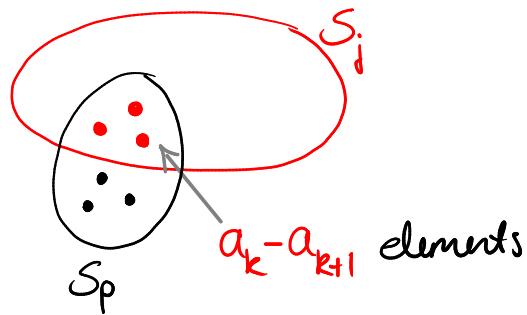
Hence, we just need to show that  $\vec{y}$  is feasible:

Consider an arbitrary set  $S_j$ .

Let  $a_k$  be #uncovered elements in  $S_j$  at the beginning of the  $k$ 'th iteration.

Let  $S_p$  be the set chosen by Greedy in the  $k$ 'th iteration.

$S_p$  covers  $a_k - a_{k+1}$  previously uncovered elements in  $S_j$



The price per elem. in  $S_j$  covered in the  $k$ 'th it. is

$$\frac{w_p}{|S_p|} \leq \frac{w_j}{|S_j|} \leq \frac{w_j}{a_k}$$

↑

Since otherwise  $S_j$  would be a more greedy choice. ↴

Thus,

Total #terms =  $|S_j|$ , since  $a_i = |S_j|$  and  $a_{r+1} = 0$

$$\begin{aligned}\sum_{e_i \in S_j} y_i &\leq \underbrace{\sum_{k=1}^r (a_k - a_{k+1})}_{|S_j|} \frac{w_j}{a_k} \\ &\leq w_j \sum_{i=1}^{|S_j|} \frac{1}{i}, \text{ by the same arguments as in} \\ &\quad \text{the proof of Thm 1.12.} \\ &\leq w_j \sum_{i=1}^g \frac{1}{i} \\ &= w_j \cdot H_g\end{aligned}$$

Hence,

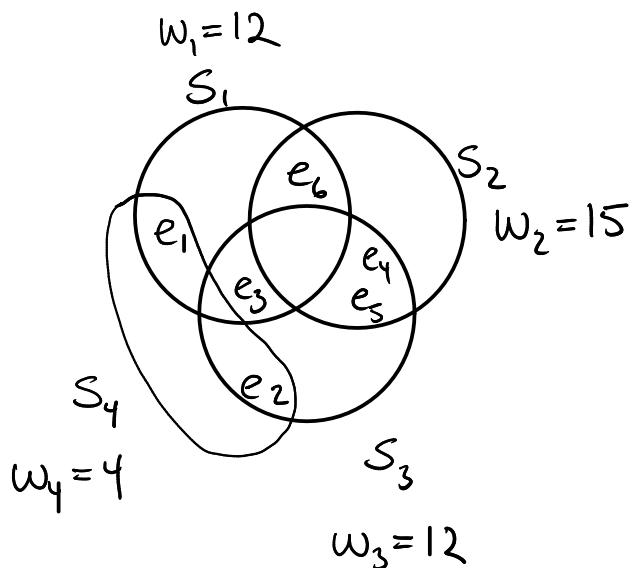
$$\sum_{e_i \in S_j} y'_i = \frac{1}{H_g} \sum_{e_i \in S_j} y_i \leq w_j$$

□

Compare the proof of Thm 1.12 (dual fitting) to the proof of Thm 1.11:

- Simpler: Compare priors to  $w_j$  instead of OPT
- Stronger result:  $H_g$  instead of  $H_n$   
(could also have been obtained with the technique of the proof of Thm 1.11)

Ex from before:



$$g = 4 \Rightarrow \frac{1}{1} + \frac{1}{2} + \frac{1}{3} + \frac{1}{4} = \frac{25}{24} < 2.1$$

$$y_1 = y_2 = 2$$

$$y_3 = y_4 = y_5 = 4$$

$$y_6 = 12$$

$$y'_1 = y'_2 = \frac{24}{25}$$

$$y'_3 = y'_4 = y'_5 = \frac{48}{25}$$

$$y'_6 = \frac{144}{25}$$

Dual constraints:

$$y'_1 + y'_3 + y'_6 \leq 12$$

$$\frac{24}{25} + \frac{48}{25} + \frac{144}{25} = \frac{216}{25} < 12$$

$$y'_4 + y'_5 + y'_6 \leq 15$$

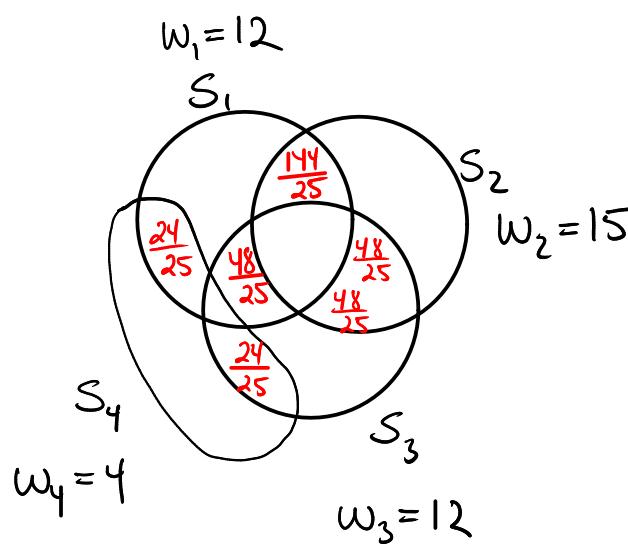
$$\frac{48}{25} + \frac{48}{25} + \frac{144}{25} = \frac{240}{25} < 15$$

$$y'_2 + y'_3 + y'_4 + y'_5 \leq 12$$

$$\frac{24}{25} + \frac{48}{25} + \frac{48}{25} + \frac{48}{25} = \frac{168}{25} < 12$$

$$y'_1 + y'_2 \leq 4$$

$$\frac{24}{25} + \frac{24}{25} < 4$$

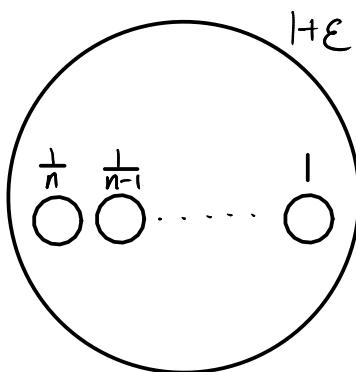


Is the upper bound of  $H_n$  tight?

If it is, the matching lower bound must come from an instance with

- one set containing all elements  
(follows from the upper bound of  $H_g$ )
- only one additional element covered in each it.  
(otherwise, some of the terms in  $\frac{1}{n} + \frac{1}{n-1} + \dots + 1$  would be replaced by smaller terms.)

Ex:



## Summary

### Greedy

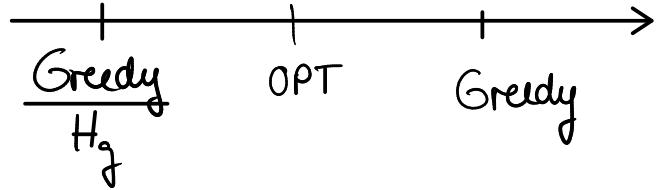
$H_n$ -approx.:

$$\text{price}(e_i) \leq \frac{\text{OPT}}{n-i} , \quad i = 0, 1, \dots, n-1$$

$H_g$ -approx: ( $g$ : size of largest set)

Dual fitting:

$y'_i \leftarrow \frac{\text{price}(e_i)}{H_g}$  is a feasible sol. to dual



## Section 1.7: Randomized Rounding

Alg RR<sub>1</sub>

Solve LP

$I \leftarrow \emptyset$

For  $j \leftarrow 1$  to  $m$

With probability  $x_j$   
 $I \leftarrow I \cup \{j\}$

$$E[w(I)] = Z_{LP}^* \leq OPT,$$

but the result is most likely not a set cover.

Alg RR<sub>2</sub>

Solve LP

$I \leftarrow \emptyset$

For  $i \leftarrow 1$  to  $2 \cdot \ln(n)$

For  $j \leftarrow 1$  to  $m$

With probability  $x_j$   
 $I \leftarrow I \cup \{j\}$

$$E[w(I)] \leq 2 \cdot \ln(n) \cdot Z_{LP}^* \leq 2 \cdot \ln(n) \cdot OPT,$$

and with high prob. all elements are covered.

(Calculations below)

### Alg RR<sub>3</sub>

Solve LP

Repeat

$$I \leftarrow \emptyset$$

For  $i \leftarrow 1$  to  $2 \cdot \ln(n)$

For  $j \leftarrow 1$  to  $m$

With probability  $x_j$

$$I \leftarrow I \cup \{j\}$$

Until  $\{S_j | j \in I\}$  is a set cover  
and  $w(I) \leq 4 \cdot \ln(n) \cdot Z_{LP}^*$

$$w(I) \leq 4 \cdot \ln(n) \cdot Z_{LP}^* \leq 4 \cdot \ln(n) \cdot OPT,$$

and the result is a set cover

The expected running time is polynomial.  
(Calculations below)

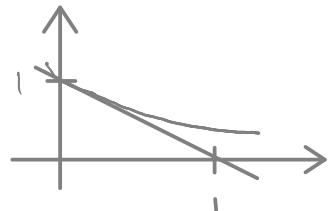
$p_i$ : prob. that  $e_i$  is covered

$\bar{p}_i = 1 - p_i$ : prob. that  $e_i$  is not covered

Alg RR<sub>1</sub>:

$$\bar{p}_i \leq e^{-x_i}, \quad \text{for any } x_j \in \mathbb{R}$$

$$\begin{aligned} \bar{p}_i &= \prod_{j: e_j \in S_j} (1-x_j) \\ &\leq \prod_{j: e_j \in S_j} e^{-x_j} = e^{-\sum_{j: e_j \in S_j} x_j} \leq e^{-1} \approx 0.37 \end{aligned}$$



by the LP constraint corresponding to  $e_i$

Alg RR<sub>2</sub>:

$$\bar{p}_i \leq (e^{-1})^{2\ln n} = e^{-2\ln n} = (e^{\ln n})^{-2} = n^{-2}$$

$$\Pr[\text{not set cover}] \leq \sum_{i=1}^n \bar{p}_i \leq \sum_{i=1}^n n^{-2} = n \cdot n^{-2} = n^{-1}$$

$$\Pr[w(I) \geq 4 \cdot \ln(n) \cdot Z_{LP}^*] \leq \frac{1}{2}, \quad \text{by Markov's Inequality:}$$

$\frac{1}{2}$  would give  $E[w(I)] > 2 \cdot \ln(n) \cdot Z_{LP}^* \not\leq$

Alg RR<sub>3</sub>:

$$\Pr[\text{"not cover" or "too expensive"}] \leq n^{-1} + \frac{1}{2}$$

Thus,

$$E[\#\text{iterations}] \leq \frac{1}{1 - (n^{-1} + \frac{1}{2})} \approx 2$$

Sometimes randomized algorithms are simpler / easier to describe / come up with.

Sometimes randomized algorithms can be derandomized as we saw in Chapter 5.

Exercise sheet 7: derandomize Alg RL<sub>3</sub> (Ex. 5.7)

### Exercise 5.7:

Derandomize the rounding alg. from Section 1.7, using the method of conditional expectations.

Hint: Use the following obj. fct. with random variables  $X_j$ ,  $1 \leq j \leq m$ , and  $Z$ .

$$C = \sum_{j=1}^m X_j w_j + \lambda Z$$

$n \cdot \ln n \cdot Z_{LP}^*$

$\begin{cases} 0, & \text{if set cover} \\ 1, & \text{otherwise} \end{cases}$

$\begin{cases} 1, & \text{if } S_j \text{ incl.} \\ 0, & \text{otherwise} \end{cases}$

With this obj. fct.,

any infeasible sol. has  $C \geq \lambda = n \cdot \ln n \cdot Z_{LP}^*$  (\*)

For Alg RR<sub>2</sub>,

$$\begin{aligned} E[C] &= E\left[\sum_{j=1}^m X_j w_j\right] + \lambda E[Z], \text{ by lin. of exp.} \\ &\leq 2 \cdot \ln n \cdot Z_{LP}^* + n \cdot \ln n \cdot Z_{LP}^* \cdot n^{-1}, \text{ by the analysis} \\ &\quad \text{in Sec. 1.7} \\ &= 3 \cdot \ln n \cdot Z_{LP}^* \end{aligned}$$

Thus, using the method of cond. exp., we can find a sol with  $C \leq E[C] \leq 3 \cdot \ln n \cdot Z_{LP}^*$ , and by (\*), such a sol. is a set cover (assuming  $n > 3$ ).

In order to do this, we must be able to calculate conditional exp values, i.e., calculate  $E[C]$ , given that decisions about  $S_1, \dots, S_l$  have already been made:

Let  $\vec{X}_l = (X_1, X_2, \dots, X_l)$ . Then,

$$E[C | \vec{X}_l] = \sum_{j=1}^l X_j w_j + \sum_{j=l+1}^m X_j w_j + \lambda E[Z | \vec{X}_l]$$

where  $E[Z | \vec{X}_l]$  can be calculated in the following way.  
For each element  $e_i$ ,

$$\Pr[e_i \text{ covered} | \vec{X}_l]$$

$$= \begin{cases} 1, & \text{if } e_i \text{ is contained in a set } S_j \\ & \text{s.t. } j \leq l \text{ and } X_j = 1 \text{ (i.e., } e_i \text{ is} \\ & \text{covered by one of the sets } S_1, \dots, S_l) \\ 1 - \underbrace{\prod_{\substack{j: e_i \in S_j \\ \wedge j > l}} (1-X_j)}_{\text{prob. that } e_i \text{ will } \underline{\text{not}} \text{ be covered by any}} & \text{otherwise} \end{cases}$$

$$\begin{aligned} E[Z | \vec{X}_l] &= \Pr(\text{set cover}) \cdot 0 + \Pr(\text{not set cover}) \cdot 1 \\ &= \Pr(\text{not set cover}) \\ &= 1 - \underbrace{\prod_{i=1}^n \Pr[e_i \text{ covered} | \vec{X}_l]}_{\Pr(\text{set cover})} \end{aligned}$$

## DeRR<sub>2</sub>

Solve LP optimally

For  $\ell \leftarrow 1$  to  $m$

If  $E[C | (X_1, X_2, \dots, X_{\ell-1}, 0)] \leq E[C | (X_1, X_2, \dots, X_{\ell-1}, 1)]$   
 $X_\ell \leftarrow 0$

Else

$X_\ell \leftarrow 1$

## Sheet 7:

### 1. Primal-dual for unweighted VC

Primal:

$$\min \sum_{v \in V} x_v$$

$$\text{s.t. } x_u + x_v \geq 1, \quad (u, v) \in E$$

$$0 \leq x_v \leq 1, \quad v \in V$$

Dual:

$$\max \sum_{e \in E} y_e$$

$$\text{s.t. } \sum_{e \in \text{Adj}(v)} y_e \leq 1, \quad v \in V$$

$$0 \leq y_e \leq 1, \quad e \in E$$

a) What does the alg. do?

For each  $e \in E$ :  $y_e \leftarrow 0$

While some edge  $(u, v)$  is not covered

$y_{(u,v)} \leftarrow 1$  // The two dual constr. corr. to  $u$  and  $v$  become tight

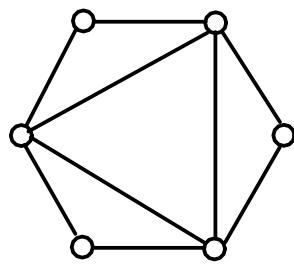
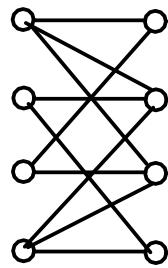
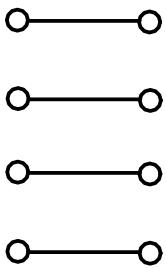
Select  $u$  and  $v$

b) Alg. without mention of LP

While some edge  $(u, v)$  is not covered

Select both endpoints  $u$  and  $v$

c) Lower bound on approx. factor



## Section 3.1 : The Knapsack Problem

### Knapsack

Input:

Knapsack with a capacity  $B \in \mathbb{Z}^+$

Items  $I = \{1, 2, \dots, n\}$

Item  $i$  has size  $s_i \in \mathbb{Z}^+$  and value  $v_i \in \mathbb{Z}^+$

Objective:

Find a set of items with total size  $\leq B$   
and maximum total value

### Greedy alg.

Consider items in order of decreasing  $v/s$  ratio

Does not have any constant approximation factor:

Ex:

$i$	1	2	
$v_i$	1	$B-1$	$\frac{v_1}{s_1} = 1 > \frac{v_2}{s_2} = 1 - \frac{1}{B}$
$s_i$	1	$B$	$\Rightarrow \text{Greedy} = 1 = \frac{1}{B-1} \cdot \text{OPT}$

## Dynamic prg alg:

$S$ :

	0	1	...	i	...	n
0						
1						
...						
v				x		
...						
$v_{\text{total}}$						

$$= \sum_{i=1}^n v_i$$

$s_{0,i}$ : smallest possible total size of a subset of  $\{1, \dots, i\}$  with total value  $v$ , i.e.,

$$s_{0,i} = \min_{I \subseteq \{1, \dots, i\}} \left\{ \sum_{j \in I} s_j \mid \sum_{j \in I} v_j = v \right\}$$

Ex:

$$B = 5$$

i	1	2	3
$v_i$	3	1	2
$s_i$	2	3	2

Optimal total value  $\rightarrow$

$v_i \backslash i$	0	1	2	3
0	0	0	0	0
1	$\infty$	$\infty$	3	3
2	$\infty$	$\infty$	$\infty$	2
3	$\infty$	2	2	2
4	$\infty$	$\infty$	5	5
5	$\infty$	$\infty$	$\infty$	4
6	$\infty$	$\infty$	$\infty$	7

$\leq B$

$> B$

## How to fill the table

$S:$	0	$i-1$	$i$	$n$
$v_i$	0	- - - - -	- - - - -	- - - - - 0
$v_{total}$	$\infty$			
$v_i$	:	X		
$v_{total}$	0	X X		
$v_{total}$	$\infty$			

$\uparrow \sum_{i=1}^n v_i$

$S_{0,i}$ : smallest possible total size of a subset of  $\{1, \dots, i\}$  with total value  $v$ , i.e.,

$$S_{0,i} = \min_{I \subseteq \{1, \dots, i\}} \left\{ \sum_{j \in I} s_j \mid \sum_{j \in I} v_j = v \right\}$$

If  $i=0$  and  $1 \leq v \leq v_{total}$

$$S_{v,i} = \infty$$

Otherwise,

$$S_{v,i} = \begin{cases} S_{v,i-1}, & \text{if } 0 \leq v < v_i \\ \min \left\{ \underbrace{S_{v,i-1}}_{\substack{\text{best solution} \\ \text{without item } i}}, \underbrace{S_{v-v_i, i-1} + s_i}_{\substack{\text{best solution} \\ \text{with item } i}} \right\}, & \text{if } v \geq v_i \end{cases}$$

Not necessary to fill in the  $\infty$ -entries  
 ( $A[i]$  corresponds to column  $i$ ):

### Alg 3.1:

$$A[1] \leftarrow \{(0,0), (s_1, v_1)\}$$

for  $i \leftarrow 2$  to  $n$

$$A[i] \leftarrow A[i-1]$$

for each  $(s, v) \in A[i-1]$

$$\text{if } s + s_i \leq B$$

$$A[i] \leftarrow A[i] \cup \{(s + s_i, v + v_i)\}$$

Remove dominated pairs from  $A[i]$

$$\text{Return } \max_{(s,v) \in A[n]} \{v\}$$

$$B = 5$$

$i$	1	2	3
$v_i$	3	1	2
$s_i$	2	3	2

$$A[1] = \{(0,0), (3,2)\}$$

$$\begin{aligned} A[2] &= A[1] \cup \{(1,3), (4,5)\} \\ &= \{(0,0), (1,3), (3,2), (4,5)\} \end{aligned}$$

$$\begin{aligned} A[3] &= A[2] \cup \{(2,2), (3,5), (5,4)\} \\ &= \{(0,0), (1,3), (2,2), (3,2), (3,5), (4,5), (5,4)\} \end{aligned}$$

↑  
dominated  
by

## Analysis

Running time:  $O(n \cdot V_{\text{total}})$

Input size:  $O(\log B + n(\log M + \log S))$ , where

$$M = \max_{1 \leq i \leq n} \{v_i\} \quad \text{and} \quad S = \max_{1 \leq i \leq n} \{s_i\}.$$

Poly. time?

Ex: Consider a family of instances where

$$V_{\text{total}} = 2^n \quad \text{and}$$

$$B, S \leq 2^n$$

Then

Running time  $T(n) \in \Omega(n \cdot 2^n)$  and

Input size  $S(n) \in O(n^2)$

$$\Rightarrow T(n) \in \mathcal{O}((S(n))^{C\sqrt{n}})$$

No

But if the numeric part of the input (i.e.,  $B, v_i, s_i$ ) were written in unary, the input size would be  $\Theta(B + V_{\text{total}} + S_{\text{total}})$ , and the running time would be poly. in the input size.

Hence, the running time is pseudopolynomial.

Note: if  $V_{\text{total}}$  is poly. in  $n$  for all possible input instances, the dyn. prg. alg. is poly. Leading to the following idea...

## Idea for approximation algorithm:

Round values st. there are only a poly. number of (equidistant) values:

- Choose a value  $\mu$
- Round down each item value to the nearest multiple of  $\mu$
- Do dyn. prg. on the rounded values

How to choose  $\mu$ ?

- Approximation:

When rounding, each item loses a value of less than  $\mu$ . Hence, the value of any solution is changed by less than  $n\mu$ .

Thus, if we want a precision of  $\epsilon$ ,

$$\mu = \frac{\epsilon M}{n}$$

will do, since then  $n\mu = \epsilon M \leq \epsilon \cdot \text{OPT}$ .

(We will add more detail to this argument in the proof of Thm 3.5.)

- Running time:

$$n \cdot \frac{V_{\text{total}}}{\mu} \leq n \cdot \frac{nM}{\mu} = n \cdot nM \cdot \frac{n}{\epsilon M} = \frac{1}{\epsilon} \cdot n^3$$

Since each rounded value is a multiple of  $\mu$ , we might as well scale by a factor of  $\frac{1}{\mu}$  s.t. the possible values will be  $1, 2, \dots, \lfloor \frac{V_{\text{total}}}{\mu} \rfloor$  instead of  $\mu, 2\mu, \dots, \lfloor \frac{V_{\text{total}}}{\mu} \rfloor \mu$ :

### Alg 3.2

$$M \leftarrow \max_{1 \leq i \leq n} v_i$$

$$\mu = \frac{\epsilon M}{n}$$

for  $i \leftarrow 1$  to  $n$

$$v'_i \leftarrow \lfloor \frac{v_i}{\mu} \rfloor$$

Do dyn. prg. with values  $v'_i$  (and sizes  $s_i$ )

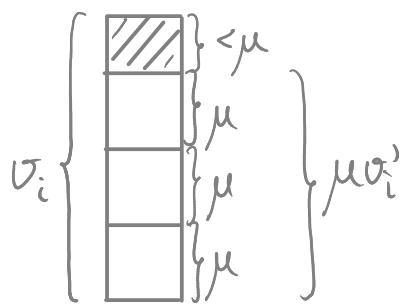
### Theorem 3.5

Alg. 3.2 is a  $(1-\epsilon)$ -approx. alg. with a running time poly. in both input size and  $\frac{1}{\epsilon}$

Proof:

Approximation ratio:

For each item  $i$ ,  $\mu v'_i$  equals  $v_i$  rounded down } (\*)  
to the nearest multiple of  $\mu$ .  
Thus,  $v_i - \mu v'_i < \mu$  (each item "loses" less than } (\*\*)  
 $\mu$  in the rounding.)



Let  $A$  be the set of items selected by Alg. 3.2

This is an optimal solution to the instance }  
with values  $v'_i$ , and hence, to the instance } (\*\*) }  
with values  $\mu v'_i$ .

Let  $O$  be the set of items in an optimal  
solution to the original instance with values  $v_i$ .

The total value produced by Alg. 3.2 is

$$\begin{aligned}\sum_{i \in A} v_i &\geq \sum_{i \in A} \mu v'_i, \quad \text{by (4)} \\ &\geq \sum_{i \in O} \mu v'_i, \quad \text{by (444)} \\ > &\sum_{i \in O} (v_i - \mu), \quad \text{by (44)} \\ \geq &\left(\sum_{i \in O} v_i\right) - n\mu, \quad \text{since } |O| \leq n \\ = &OPT - n \cdot \frac{\epsilon M}{n} \\ = &OPT - \epsilon M \\ \geq &(1 - \epsilon) OPT, \quad \text{since } OPT \geq M\end{aligned}$$

Running time:

$O(\frac{1}{\epsilon} \cdot n^3)$  as proven above.

□

According to Thm 3.5, Alg. 3.2 is a  
fully polynomial time approximation scheme (FPTAS)  
 also poly. in input size  
 in  $\frac{1}{\epsilon}$   
 Family of  $A_\epsilon$  } of alg., where  $A_\epsilon$  has precision  $\epsilon$ .  
 ((1- $\epsilon$ )-approx. alg for max. problems,  
 (1+ $\epsilon$ )-approx. alg for min. problems)

Def. 3.4      Def. 3.3

Thus, Thm 3.5 could also be stated like this:

Theorem 3.5: Alg 3.2 is a FPTAS

Multiple Knapsack problem: Fixed #knapsacks

Bin Packing can be seen as a dual version of Multiple Knapsack.

### Bin Packing

Input:  $n$  items with sizes between 0 and 1.

Objective: Pack items in bins of size 1,  
using as few bins as possible.

Simple approximation algorithms:

Alg.	Running time	Asymp. approx. factor
Next-Fit	$O(n)$	2
First-Fit	$O(n \log n)$	1.7
Best-Fit	— “ —	— “ —
Next-Fit - Decreasing	— “ —	$\approx 1.69$
First-Fit - Decreasing	— “ —	1.2
Best-Fit - Decreasing	— “ —	— “ —

Approximation scheme?

Can we do the same kind of rounding for Bin Packing as we did for Knapsack?

No:

Assume that each item size is rounded up to the nearest multiple of  $\mu$ , for some  $0 < \mu < 1$ .  
(We need to round up to ensure the packing will be valid.)

Ex:

Let  $a = \max\{k\mu \mid k \in \mathbb{Z} \wedge k\mu \leq \frac{1}{2}\}$ .

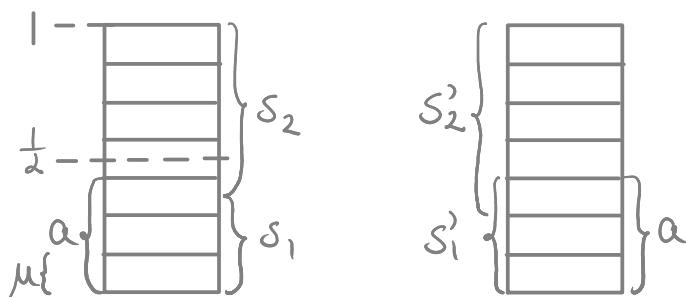
Then,  $\frac{1}{2} - \mu < a \leq \frac{1}{2}$ .

Assume  $\mu < \frac{1}{6}$ . (An approx. scheme should work for any  $\mu > 0$ .)

Then,  $\frac{1}{3} < a \leq \frac{1}{2}$ .

Consider an input consisting of

- $m$  items of size  $s_1 = a - \mu/2$   $\rightarrow$  rounded up to  $s'_1 = a > \frac{1}{3}$
- $m$  items of size  $s_2 = 1 - a + \mu/2 > \frac{1}{2}$ , since  $a \leq \frac{1}{2}$



For this instance, the items fit pairwise in  $m$  bins, but for the rounded instance,  $m + \frac{m}{2}$  bins are needed.

This would yield an approx. factor of at least  $\frac{3}{2}$ .



Ex. 3.1:

New variant of Greedy:

Sort items s.t.  $\frac{v_1}{s_1} \geq \frac{v_2}{s_2} \geq \dots \geq \frac{v_n}{s_n}$

Choose  $k$  s.t.  $\sum_{i=1}^k s_i \leq B$ , but  $\sum_{i=1}^{k+1} s_i > B$

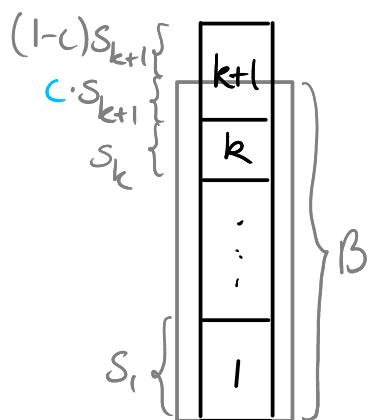
Choose  $i^*$  s.t.  $v_{i^*} = \max_{1 \leq i \leq n} v_i$

If  $\sum_{i=1}^k v_i > v_{i^*}$

Return  $\{1, \dots, k\}$

Else

Return  $\{i^*\}$



Since no solution has more value per size unit than the "solution" containing items  $1, \dots, k$  and a  $c$ -fraction of item  $k+1$ :

$$OPT \leq \sum_{i=1}^k v_i + c \cdot v_{k+1}$$

$$< \sum_{i=1}^k v_i + v_{k+1}, \text{ since } c < 1$$

$$\leq \sum_{i=1}^k v_i + v_{i^*}, \text{ since } v_{i^*} \geq v_{k+1}$$

$$\begin{aligned} \max \left\{ \sum_{i=1}^k v_i, v_{i^*} \right\} &\geq \frac{1}{2} \left( \sum_{i=k}^k v_i + v_{i^*} \right) \\ &\geq \frac{1}{2} \cdot OPT \end{aligned}$$

## Section 3.3: Bin Packing

### Bin Packing

Input:  $n$  items with sizes between 0 and 1.

Objective: Pack items in bins of size 1,  
using as few bins as possible.

Last time we discussed simple approximation algorithms.  
Today we will develop an approximation scheme:

### $A_\varepsilon(I)$

Split input  $I$  into

- $I_s$ : items smaller than  $\varepsilon/2$  (small items)
- $I_e$ : remaining items (large items)

1. Pack large items:

a. Round up item sizes ( $I_e \rightarrow I'_e$ )  
 $\Rightarrow O(\frac{1}{\varepsilon^2})$  different sizes

b. Do dyn. prg. on  $I'_e$   
 $\Rightarrow A_\varepsilon(I'_e) = OPT(I'_e)$

2. Add small items to the packing

using First-fit (or any other Any-Fit alg.)

The rounding scheme (1.a.) will be described later.

## Adding small items to the packing (2.)

### Lemma 3.10

$$A_\varepsilon(I) \leq \max \{ A_\varepsilon(I_e), \frac{2}{2-\varepsilon} \cdot \text{size}(I) + 1 \}$$

$\underbrace{\quad}_{\leq 1+\varepsilon}, \quad \underbrace{\quad}_{\leq \text{OPT}(I)}$   
 for  $\varepsilon \leq 1$

Proof:

If no extra bin is needed for adding the small items,  $A_\varepsilon(I) = A_\varepsilon(I_e)$ .

Otherwise, all bins, except possibly the last one, are filled to more than  $1 - \varepsilon/2$ .

In this case,

$$\begin{aligned} A_\varepsilon(I) &\leq \left\lceil \frac{\text{size}(I)}{1 - \varepsilon/2} \right\rceil < \frac{\text{size}(I)}{1 - \varepsilon/2} + 1 \\ &= \frac{2}{2-\varepsilon} \text{size}(I) + 1 \end{aligned}$$

□

Thus, we just need to ensure that

$$A_\varepsilon(I_e) \leq (1+\varepsilon) \text{OPT}.$$

## Rounding scheme (I.a.)

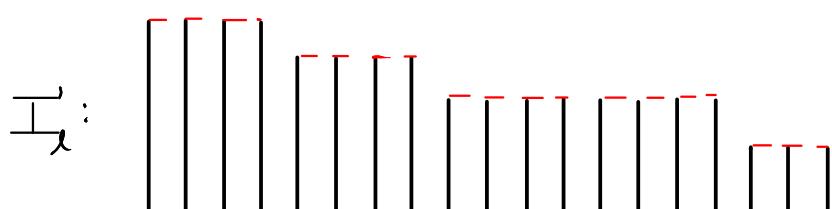
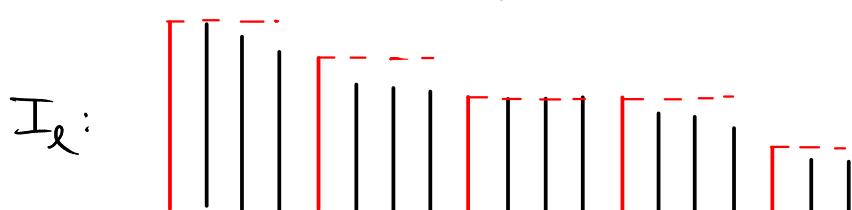
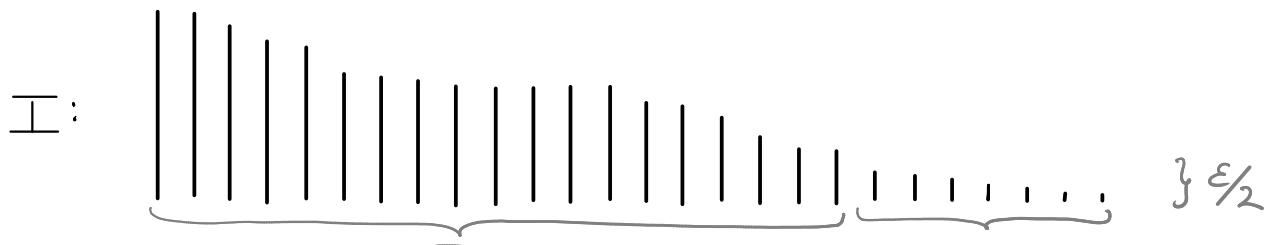
Last time we saw that a rounding scheme similar to the one we used for Knapsack would at best yield an approx. factor of 1.5. Instead, we will use:

### Linear grouping:

- Sort items in  $I_e$  by decreasing sizes.
- Partition sorted  $I_e$  in groups of  $k$  consecutive items.  
( $k$  will be determined later.)
- For each group, round up item sizes to largest size in the group.

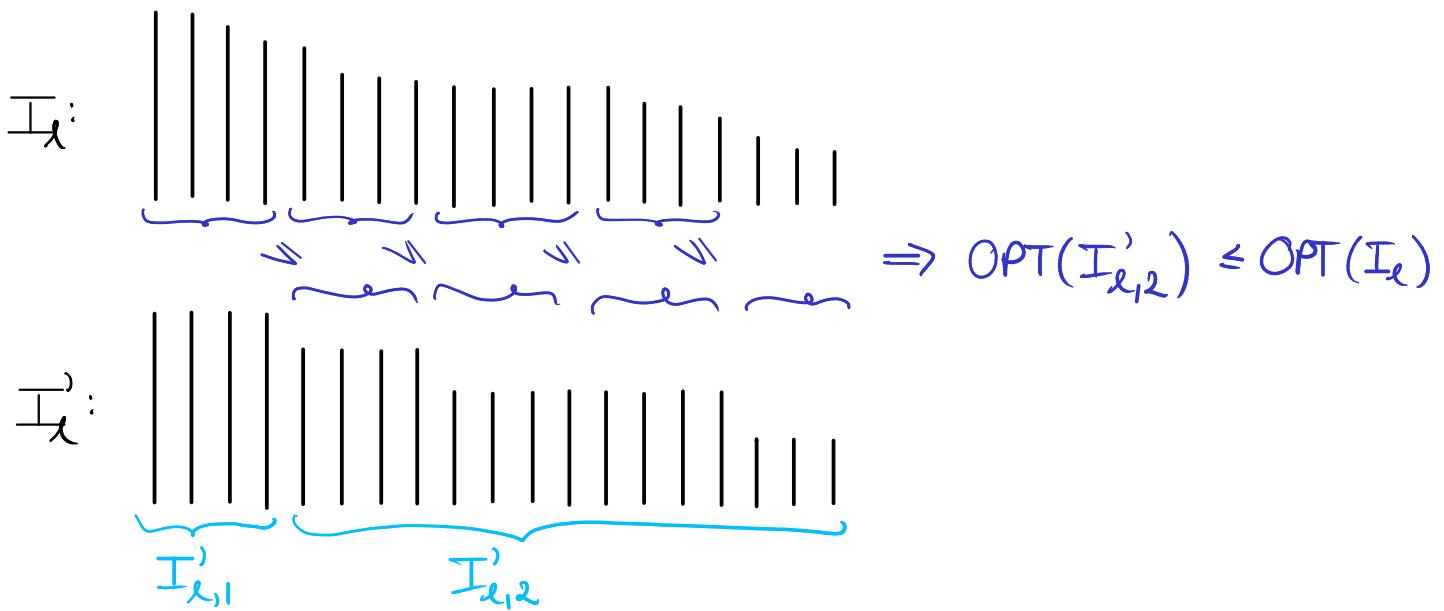
The result is called  $I'_e$ .

Ex: ( $k=4$ )



## Approximation

Each item in the  $i$ 'th group of  $I_e$  is at least as large as any item in the  $(i+1)$ st group of  $I'_e$ :



$$\text{OPT}(I'_e) \leq \underbrace{\text{OPT}(I'_{e,1})}_{\leq k} + \underbrace{\text{OPT}(I'_{e,2})}_{\leq \text{OPT}(I_e)}$$

since  $|I'_{e,1}| = k$

This proves:

$$\text{Lemma 3.11: } \text{OPT}(I'_e) \leq \text{OPT}(I_e) + k$$

$$= A_\epsilon(I'_e)$$

Thus, letting  $k = \lfloor \varepsilon \cdot \text{size}(I) \rfloor \stackrel{(*)}{\leq} \varepsilon \cdot \text{OPT}(I)$   
 will ensure that

$$\begin{aligned}
 A_\varepsilon(I_k) &= A_\varepsilon(I'_k) \\
 &= \text{OPT}(I'_k) \\
 &\leq \text{OPT}(I_k) + k, \quad \text{by Lemma 3.11} \\
 &\leq \text{OPT}(I_k) + \varepsilon \cdot \text{OPT}(I), \quad \text{by (*)} \\
 &\leq (1+\varepsilon) \cdot \text{OPT}(I), \quad \text{since } I_k \subseteq I
 \end{aligned}$$

Now, by Lemma 3.10,

$$\begin{aligned}
 A_\varepsilon(I) &\leq \max \left\{ \underbrace{A_\varepsilon(I_k)}_{\text{as just shown}}, \underbrace{\frac{2}{2-\varepsilon} \cdot \text{size}(I) + 1}_{\leq (1+\varepsilon)\text{OPT}(I)}, \underbrace{1}_{\leq (1+\varepsilon)\text{OPT} + 1} \right\} \\
 &\leq (1+\varepsilon)\text{OPT}(I), \quad \leq (1+\varepsilon)\text{OPT} + 1
 \end{aligned}$$

$\frac{2}{2-\varepsilon} \leq 1+\varepsilon \iff 2 \leq (1+\varepsilon)(2-\varepsilon) \iff 2 \leq 2 + \varepsilon - \varepsilon^2 \iff \varepsilon \leq 1$

Thus,  $A_\varepsilon(I) \leq (1+\varepsilon) \cdot \text{OPT}(I) + 1$

asymptotic approximation scheme

## Packing $I'_e$ using dynamic programming (1.b.)

At most  $\frac{2}{\varepsilon}$  items fit into one bin,  
since all items in  $I'_e$  have size at least  $\frac{\varepsilon}{2}$ .

There are  $N \leq \lceil n/k \rceil$  different sizes  $s_1, \dots, s_N$  in  $I'_e$ .

Hence, any packing of a bin can be represented by  
a vector  $(m_1, \dots, m_N)$ , where  $m_i$ ,  $1 \leq i \leq N$ , is  
the #items of size  $s_i$  in the bin and  $0 \leq m_i \leq \frac{2}{\varepsilon}$ .  
A vector representing the contents of a bin is  
called a **configuration**.

Let  $\mathcal{B}$  denote the set of possible bin configurations.  
Note that  $|\mathcal{B}| < \left(\frac{2}{\varepsilon}\right)^N$

Let  $n_i$  be the #items of size  $s_i$  in  $I'_e$

For the dyn. prg. we use an  $N$ -dimensional table  $B$   
with  $n_i+1$  rows in the  $i$ 'th dimension.  
 $B[m_1, \dots, m_N]$  will be the minimum #bins required  
to pack  $m_i$  items of size  $s_i$ ,  $1 \leq i \leq N$ .

Ex:

$$\mathcal{I} = \langle 0.6, 0.5, 0.5, 0.4, 0.4, 0.4, 0.3, \underbrace{0.1, 0.1}_{\leq \varepsilon/2} \rangle$$

$$\varepsilon = 0.4, k=4$$

$$\mathcal{I}_l = \langle 0.6, 0.5, 0.5, 0.4, | 0.4, 0.4, 0.3 \rangle$$

$$\mathcal{I}'_l = \langle 0.6, 0.6, 0.6, 0.6, | 0.4, 0.4, 0.4 \rangle$$

$$S_1 = 0.6$$

$$S_2 = 0.4$$

$$n_1 = 4$$

$$n_2 = 3$$

$$\mathcal{C} = \{(0,1), (0,2), (1,0), (1,1)\}$$

		0.4	0	1	2	3
0	0	1				
1	1	1				
2	2	2	2	2	2	2
3	3	3	3	3	3	3
4	4					

Annotations:  $\leq 3$  is written above the 2 in row 2, column 2.  $\leq 3$  is written below the 3 in row 3, column 2.

		0.4	0	1	2	3
0	0	1	1	1	1	1
1	1	1	1	2	2	2
2	2	2	2	2	2	2
3	3	3	3	3	3	3
4	4	4				

Annotations: Red arrows point from the 3 in row 3, column 1 to the 3 in row 3, column 2, and from the 3 in row 3, column 2 to the 3 in row 3, column 3.

		0.4	0	1	2	3
0	0	1	1	1	2	2
1	1	1	1	2	2	3
2	2	2	2	2	2	3
3	3	3	3	3	3	3
4	4	4	4	4	4	4

Annotations: Red arrows point from the 2 in row 2, column 1 to the 2 in row 2, column 2, and from the 2 in row 2, column 2 to the 2 in row 2, column 3. Similar annotations are present for other cells in the matrix.

$$\begin{aligned} B[4,3] &= 1 + \min_{(m_1, m_2) \in \mathcal{C}} \{ B[4-m_1, 3-m_2] \} \\ &= 1 + \min \{ B[4,2], \underset{\leftarrow}{B[4,1]}, \underset{\uparrow}{B[3,3]}, \underset{\nwarrow}{B[3,2]} \} \\ &= 1 + B[3,2] = 4 \end{aligned}$$

In general :

$$B[m_1, \dots, m_N] = 1 + \min_{(c_1, \dots, c_N) \in \mathcal{C}} \{ m_1 - c_1, \dots, m_N - c_N \}$$

$\begin{matrix} & & 0.4 \\ & & \backslash \\ 0.6 & & \end{matrix}$

	0	1	2	3
0	0	1	1	2
1	1	1	2	3
2	2	2	2	3
3	3	3	3	3
4	4	4	4	4

$\begin{matrix} & & 0.4 \\ & & \backslash \\ 0.6 & & \end{matrix}$

	0	1	2	3
0	0	1	1	2
1	1	1	2	3
2	2	2	2	3
3	3	3	3	3
4	4	4	4	4

$I_e'$ :

0.4	0.4	0.4	
0.6	0.6	0.6	0.6

0.4	0.4		0.4
0.6	0.6	0.6	0.6

$I_e$ :

0.4	0.4	0.3	
0.6	0.5	0.5	0.4

$I$ :

0.4	0.4	0.3	
0.6	0.5	0.5	0.4

## Running time

Let  $n_\epsilon = |I_\epsilon|$ . Then,

$$\text{size}(I) \geq \text{size}(I_\epsilon) \geq n_\epsilon \cdot \frac{\epsilon}{2}, \quad (*)$$

since  $I_\epsilon$  contains only large items.

Thus,

$$k = \lfloor \epsilon \cdot \text{size}(I) \rfloor \geq \lfloor n_\epsilon \cdot \frac{\epsilon^2}{2} \rfloor \geq n_\epsilon \cdot \frac{\epsilon^2}{4} \quad (**)$$

by (\*)

Hence,

$$N \leq \lceil \frac{n_\epsilon}{k} \rceil \leq \lceil \frac{4}{\epsilon^2} \rceil \quad (***)$$

by (\*\*) by (\*\*\*)

$$\text{Table size} \leq n_\epsilon^N \leq n^N$$

$$\text{Time per entry } O(|B|) \leq O((2/\epsilon)^N)$$

$$\text{Running time } O(n^N \cdot (2/\epsilon)^N) = O\left(\left(\frac{2n}{\epsilon}\right)^N\right) \leq O\left(\left(\frac{2n}{\epsilon}\right)^{\lceil \frac{4}{\epsilon^2} \rceil}\right)$$

by (\*\*\*)

not fully  
poly. time

Hence,  $\{A_\epsilon\}$  is an Asymptotic Poly. Time Approx. Scheme (APTAS)

This proves:

**Thm 3.12 :** There is an APTAS for Bin Packing

There is no PTAS for Bin Packing:

Theorem 3.8

No alg. for Bin Packing has an absolute approx. ratio better than  $\frac{3}{2}$ , unless  $P = NP$

Proof:

Reduction from Partition Problem:

Given a set  $S$  of integers,

can  $S$  be partitioned into two sets  $S_1$  and  $S_2$ ,

such that  $\sum_{s \in S_1} s = \sum_{s \in S_2} s$ ?

For a given instance  $S$  of the partition problem, let

$$B = \sum_{s \in S} s \text{ and } I = \{s \cdot \frac{2}{B} \mid s \in S\}.$$

$$\text{Then, } \sum_{i \in I} i = B \cdot \frac{2}{B} = 2$$

If we use  $I$  as input for the bin packing problem,

- at least 2 bins are needed, and
- 2 bins suffice, iff  $S$  is a yes-instance for the partition problem.

If we had a bin packing alg. with an approx. factor  $< \frac{3}{2}$ , it would always use only 2 bins, whenever 2 bins suffice

Thus, the alg. could be used to decide any instance of the partition problem. □

## Section 2.3: Scheduling to minimize makespan

### Makespan Scheduling on Identical Machines

Input:

$m$  machines

$n$  jobs w. processing times  $p_1, \dots, p_n \in \mathbb{Z}^+$

Output:

Assignment of jobs to machines s.t. the makespan is minimized



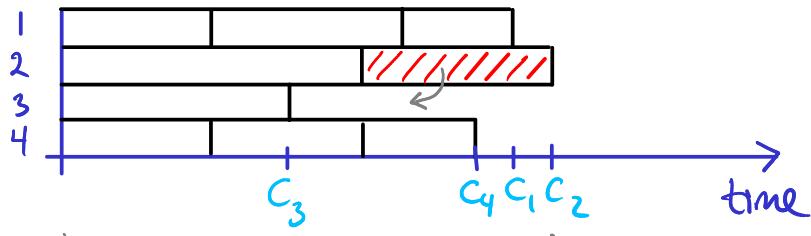
time when last machine finishes processing

Ex:

Input: 4, 5, 3, 8, 5, 6, 4, 4, 3

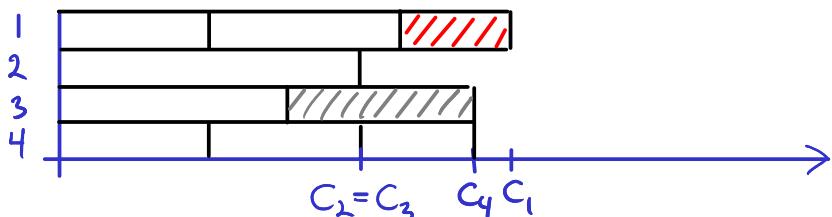
Output:

Machine no:



$$\text{makespan} = \max \{C_1, C_2, C_3, C_4\} = C_2 = 13$$

The schedule can be improved:



$$\text{makespan} = C_1 = 12$$

## Local Search Alg.

Repeat

job  $l \leftarrow$  job that finishes last

If  $\exists$  machine  $i$  where job  $l$  would finish earlier  
Move job  $l$  to machine  $i$

Until job  $l$  is not moved

## Theorem 2.5

The local search alg. is a  $(2 - \frac{1}{m})$ -approx. alg.

Proof:

Let  $p_{\max} = \max_{1 \leq j \leq n} p_j$  and  $P = \sum_{j=1}^n p_j$

Lower bounds on OPT:

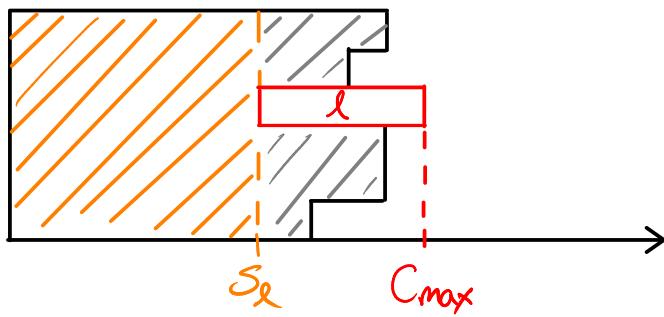
$$OPT \geq p_{\max} \quad (*)$$

since the machine  $i$  with the longest job  $p_i$   
has  $C_i \geq p_i$

$$OPT \geq \frac{P}{m} \quad (**)$$

since this is the average completion time  
of the machines.

Upper bound on alg.'s makespan:



$$\uparrow \quad P \geq m \cdot S_x + P_e, \text{ since all machines are busy until } S_x$$

$$S_x \leq \frac{P - P_e}{m} \quad (***)$$

$$\begin{aligned} C_{\max} &= S_x + P_e \\ &\leq \frac{P - P_e}{m} + P_e, \quad \text{by (***)} \\ &= \frac{P}{m} + \left(1 - \frac{1}{m}\right) P_e \\ &\leq \text{OPT} + \left(1 - \frac{1}{m}\right) \text{OPT}, \quad \text{by (*) and (**)} \\ &= \left(2 - \frac{1}{m}\right) \text{OPT} \end{aligned}$$

□

What would be a natural greedy algorithm?

### List Scheduling (LS)

For  $j \leftarrow 1$  to  $n$

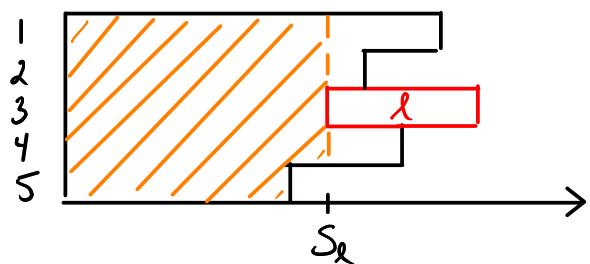
Schedule job  $j$  on currently least loaded machine

Approx. ratio?

What properties of the local search alg. did we use to prove  $2 - \frac{1}{m}$ ?

We used only the fact that all machines are busy at least until  $S_L$  (this was enough to prove (d)).

This is also true for LS:



LS would not have placed job  $l$  on machine 3.

Theorem 2.6: LS is a  $(2 - \frac{1}{m})$ -approx. alg.

Note that  $\frac{LS}{OPT} < 2 - \frac{1}{m}$ , unless  $p_l = p_{\max}$  and all other machines finish by the time job  $l$  starts.

Thus, it seems advantageous to schedule short jobs last.

## Longest Processing Time (LPT)

For each job  $j$ , in order of decreasing processing times  
Schedule job  $j$  on currently least loaded machine

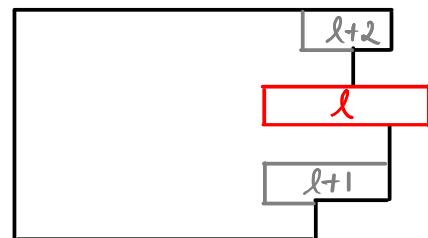
Theorem 2.7: LPT is a  $(\frac{4}{3} - \frac{1}{3m})$ -approx. alg.

Proof:

Number the jobs s.t.  $p_1 \geq p_2 \geq \dots \geq p_n$ :

(Then, the indices indicate the order in which the jobs are scheduled.)

Let job  $l$  be a job to finish last:



We can assume that  $l=n$ :

Let  $I = \{p_1, \dots, p_n\}$  and  $I_l = \{p_1, \dots, p_l\}$ .

Then,  $LPT(I) = LPT(I_l)$ , since jobs  $l+1, \dots, n$  finish no later than job  $l$ .

Moreover,  $OPT(I) \geq OPT(I_l)$ , since  $I_l \subseteq I$ .

Thus, proving  $\frac{LPT(I_l)}{OPT(I_l)} \leq \frac{4}{3} - \frac{1}{3m}$  will imply

$$\frac{LPT(I)}{OPT(I)} \leq \frac{LPT(I_l)}{OPT(I_l)} \leq \frac{4}{3} - \frac{1}{3m}.$$

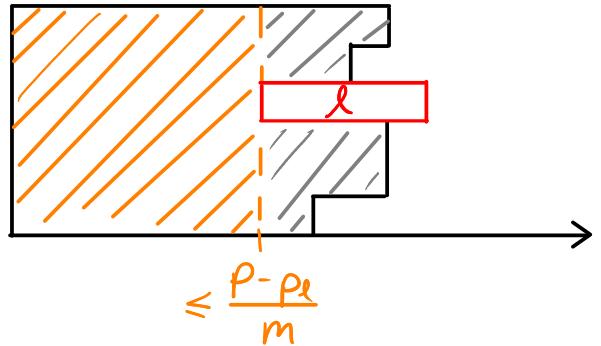
(Or said in a different way, we can ignore the jobs  $l+1, \dots, n$ .)

Thus, we can assume that no job is shorter than job  $l$ . This will be used in Case 2 below.

Case 1:  $p_e \leq \frac{1}{3} \cdot OPT$

Similarly to the proof of Thm 2.5:

$$\begin{aligned} LPT &\leq \frac{P-p_e}{m} + p_e \\ &= \frac{P}{m} + \left(1 - \frac{1}{m}\right) p_e \\ &\leq OPT + \left(1 - \frac{1}{m}\right) p_e \\ &\leq OPT + \left(1 - \frac{1}{m}\right) \cdot \frac{1}{3} OPT \\ &= \left(\frac{4}{3} - \frac{1}{3m}\right) OPT \end{aligned}$$



Case 2:  $p_e > \frac{1}{3} \cdot OPT$

In this case, all jobs are longer than  $\frac{1}{3} OPT$ .  
Hence, in OPT's schedule, each machine has at most 2 jobs, i.e.,  $n \leq 2m$ .

Claim: In this case  $LPT = OPT$ .

Proof of claim: Exercise 2.2.

□

From the proof of Thm. 2.7, we learned :

- If  $P_e > \frac{1}{3}OPT$ , LPT = OPT.
- Otherwise,  $LPT < \frac{4}{3}OPT$ .

Can we balance the two cases better?

What if we first schedule all jobs of length at least  $\frac{1}{4}OPT$  optimally, and then use LPT for the remaining jobs? What approx. factor would be obtained?

$$\underbrace{\text{length} \geq \frac{1}{4}OPT}$$

Would the schedule of the long jobs have to be optimal to achieve this approx. factor?

From the proof of Thm. 2.7, we learned:

- If  $p_e > \frac{1}{3} \text{OPT}$ , LPT = OPT.
- Otherwise,  $\text{LPT} \leq \frac{4}{3} \text{OPT}$ .

Can we balance the two cases better?

What if we first schedule all jobs of length at least  $\frac{1}{4} \text{OPT}$  optimally, and then use LPT for the remaining jobs?

If the last job to finish is a long job,

$$C_{\max} = \text{OPT},$$

since the long jobs are scheduled optimally.

Otherwise,

$$\begin{aligned} C_{\max} &\leq \text{OPT} + (1 - \frac{1}{m}) p_e, \text{ by the proof of Thm. 2.5} \\ &\leq \text{OPT} + (1 - \frac{1}{m}) \cdot \frac{1}{4} \cdot \text{OPT} \\ &< \frac{5}{4} \cdot \text{OPT} \end{aligned}$$

Would the schedule of the long jobs have to be optimal?

No, a  $\frac{5}{4}$ -approx. would suffice:

If the last job to finish is a long job,

$$C_{\max} \leq \frac{5}{4} \cdot \text{OPT}$$

Otherwise,

$$C_{\max} < \text{OPT} + p_e \leq \frac{5}{4} \cdot \text{OPT}.$$

This sketches the idea for a PTAS...

1. Schedule long jobs ( $> \varepsilon \cdot OPT$ ) using rounding and dyn. prg.  
 $\Rightarrow C_{\max} \leq (1+\varepsilon) OPT$

2. Add short jobs ( $\leq \varepsilon \cdot OPT$ ) to the schedule using LPT.  
 $\Rightarrow C_{\max} \leq (1+\varepsilon) OPT$

## Section 3.2: Makespan Scheduling - A PTAS

Sketch of PTAS:

1. Schedule long jobs ( $> \varepsilon \cdot \text{OPT}$ ) using rounding and dyn. prg.  
 $\Rightarrow C_{\max} \leq (1+\varepsilon) \text{OPT}$

2. Add short jobs ( $\leq \varepsilon \cdot \text{OPT}$ ) to the schedule using LPT.  
 $\Rightarrow C_{\max} \leq (1+\varepsilon) \text{OPT}$

How to identify long / short jobs when we don't know OPT?

- We need the short jobs to be  $\leq \varepsilon \cdot \text{OPT}$  to ensure the approx. factor. For this purpose, we could use any lower bound on OPT, like  $P/m$ .
- But we also need the long jobs to be  $\geq \varepsilon \cdot \text{OPT}$  to ensure the running time.

We will develop a family of algorithms with an algorithm  $B_k$  for each  $k \in \mathbb{Z}^+$ . ( $\varepsilon = \frac{1}{k}$ )

### Scheduling the long jobs:

(1) „Guess” an optimal makespan  $T$ .

The long jobs are those longer than  $T/k$ .

(2) Round down each job size to the nearest multiple of  $T/k$ .

(3) Use dyn. prg. to check whether optimal makespan  $\leq T$  for rounded long jobs.

Do binary search for  $T$  on the interval  $[L, U]$ , where

$$L = \max \left\{ \lceil \frac{P}{m} \rceil, p_{\max} \right\} \text{ and}$$

$$U = \left\lfloor \frac{P}{m} + \left(1 - \frac{1}{m}\right) p_{\max} \right\rfloor,$$

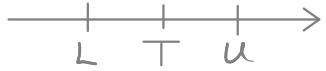
where  $P$  is the total size of long jobs.

$\beta_k(I)$

$$L \leftarrow \max \left\{ \lceil \frac{\rho}{m} \rceil, \rho_{\max} \right\}; \quad U \leftarrow \lceil \frac{\rho}{m} + (1 - \frac{1}{m})\rho_{\max} \rceil$$

While  $L \neq U$

$$T \leftarrow \frac{1}{2} \lceil L+U \rceil$$



$I'_k \leftarrow \{ \text{job } j \in I \mid p_j > T/k \} // \text{Update set of long jobs}$

$I'_k \leftarrow I_k$  with each job size rounded down to nearest multiple of  $T/k^2$

Use dyn. prg. to pack  $I'_k$  in bins of size  $T$

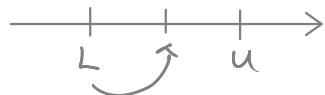
If #bins  $\leq m$

$$U \leftarrow T$$



else

$$L \leftarrow T+1$$



$S'_k \leftarrow$  schedule of  $I'_k$  corresponding to the packing found by dyn. prg.

$S_k \leftarrow$  schedule of  $I_k$  corresponding to  $S'_k$

$S \leftarrow$  schedule of  $I$  obtained by adding short jobs to  $S_k$  using LPT

Dyn. prg. as for bin packing:

$S'_k$  places  $\leq k$  jobs on each machine:

Each long job has size  $\geq \frac{T}{k}$

Since  $\frac{T}{k}$  is a multiple of  $\frac{T}{k^2}$ , each job in  $I'_k$  also has size  $\geq \frac{T}{k}$ .

There are  $\leq k^2$  different job sizes in  $I'_k$ , since no job is longer than  $T$ .

Hence, the configuration of a machine can be represented by a vector  $(s_1, s_2, \dots, s_{k^2})$ , where  $0 \leq s_i \leq k$ .

Thus,  $|\mathcal{C}| \leq (k+1)^{k^2}$ .

Table (B):

$\leq k^2$  dimensions (one for each size in  $I'_k$ )

$n_i + 1$  rows in dim.  $i$  ( $n_i = \# \text{items of size } i \cdot \frac{T}{k^2} \text{ in } I'_k$ )

$$B(n_1, \dots, n_{k^2}) = 1 + \min_{S \in \mathcal{C}} \{ B(n_1 - s_1, \dots, n_{k^2} - s_{k^2}) \}$$

Running time:

#table entries:  $O(n^{k^2})$

Time per entry:  $|\mathcal{C}| \leq (k+1)^{k^2}$

#iterations of while loop:  $\log(U-L) \leq \log(\rho_{\max})$

Total time:  $O(n^{k^2} (k+1)^{k^2} \log(\rho_{\max}))$

## Approximation ratio:

When  $B_k$  terminates the while loop,

$$\text{makespan}(S'_k) = T = \text{OPT}(I'_k)$$

Since each of the  $\leq k$  jobs on a machine loses  $< \frac{T}{k^2}$  in the rounding,

$$\begin{aligned} \text{makespan}(S_k) &< \text{makespan}(S'_k) + k \cdot \frac{T}{k^2} \\ &= T + \frac{T}{k} \end{aligned}$$

$$= (1 + \frac{1}{k}) \text{OPT}(I'_k)$$

$$\leq (1 + \frac{1}{k}) \text{OPT}(I), \text{ since } I'_k \subseteq I, \text{ and}$$

the job sizes are rounded down to obtain  $I'_k$ .

Thus, if the last job to finish is a long job,

$$B_k(I) < (1 + \frac{1}{k}) \text{OPT}(I).$$

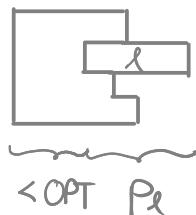
Otherwise, the last job to finish has

$$p_k \leq \frac{T}{k} \leq \frac{\text{OPT}(I'_k)}{k} \leq \frac{\text{OPT}(I)}{k}$$

Hence,

$$B_k(I) < \text{OPT}(I) + p_k \leq (1 + \frac{1}{k}) \text{OPT}$$

By the same argument  
as in the analysis of LS:



Thus, in both cases,  $B_k(I) < (1 + \frac{1}{k}) \text{OPT}$ .

Theorem 3.7 :  $\{\beta_k\}$  is a PTAS

Proof:

Let  $k = \lceil \frac{1}{\varepsilon} \rceil$ . Then,

$\beta_k$  achieves an approx. factor of  $1+\varepsilon$  with running time

$$O\left(\left((\frac{1}{\varepsilon}+1)n\right)^{\frac{1}{\varepsilon}} \cdot \log(p_{\max})\right).$$

If  $\varepsilon \in O(1)$ , this is poly. in the input size, since it takes  $\geq \log(p_{\max})$  bits to represent the job sizes.  $\square$

$\{\beta_k\}$  is not a FPTAS, since the running time is exponential in  $\frac{1}{\varepsilon}$ .

Note that we did not expect a FPTAS, since the problem is strongly NP-complete...

The problem is **strongly NP-complete**, meaning that even the special case where  $\exists$  polynomial  $q$  s.t.  $p_{\max} \leq q(n)$ , for all input instances, is NP-complete.

(This means that, in contrast to Knapsack,  $\nexists$  pseudopoly. alg., unless  $P=NP$ .)

This implies that  **$\nexists$ FPTAS, unless  $P=NP$** :

Assume to the contrary that  $\exists$ FPTAS for the problem, i.e.,  $\exists$  family of algorithms  $\{A_\varepsilon\}$ ,  $\varepsilon > 0$ , with approx. factor  $1+\varepsilon$  and running time poly. in  $n$  and  $\frac{1}{\varepsilon}$ .

Consider the special case of the problem where  $\exists$  polynomial  $q$  s.t.  $p_{\max} \leq q(n)$ , for all instances.

In this case,  $P \leq n \cdot q(n) = p(n)$ .

For  $\varepsilon = \frac{1}{p(n)}$ ,

-  $\frac{1}{\varepsilon}$  is poly. in  $n$ , so the running time of  $A_\varepsilon$  is poly. in  $n$ .

-  $A_\varepsilon(I) \leq (1 + \frac{1}{p(n)}) \cdot OPT(I)$ , for any input  $I$   
 $< OPT(I) + 1$ , since  $OPT(I) < P \leq p(n)$

Thus, since  $A_\varepsilon(I)$  is integer,  $A_\varepsilon(I) = OPT(I)$ .

If  $P \neq NP$ , this contradicts the fact that the problem is strongly NP-complete.