# Practical guidelines for solving difficult mixed integer linear programs

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## Fundamentals (2)

#### Branch and bound

- Search tree, where linear relaxation problems are solved at each node for a dual bound. We pick a variable  $x_i = f$ , and branch on  $x_i \le LfJ$  and  $x_i \ge \Gamma f J$ .
- Nodes can be pruned if infeasible or if node dual bound is worse than the current incumbent integer solution.
- Since the branch and bound tree grows exponentially, the ability to prune elements is important
- Optimality gap
- Branch and cut to iteratively add constraints (cuts) as long as integer solutions aren't removed from the set of feasible solutions.
- Algorithm uses the difference between the dual and primal bound to determine quality relative to optimality (or will halt when every node has been processed)

## Troubles and remedies (3, 3.1, 3.2)

#### Lack of node throughput

Each node of B&B-tree has an LP problem. Low node throughput is when the amount of iterations, required to solve these subproblems, are high.

Remedies: Consider Primal vs. Dual.

Tune appropriate alg. parameters.

#### Lack of progress in the best integer solution

Remedies: Provide initial feasible solution, even though it might seem trivial.

**Obvious solution** 

Solve related auxiliary problem

Use solution from prev. iter. for sequence of models

Depth first search in B&B

#### Lack of progress in best bound (3.3-3.4)

- Branch & Bound may have trouble obtaining good bounds via LP relaxations
  - Bounds can be strengthened by modifying the LP relaxation using *cuts* 
    - Many types of cuts exist
  - If cuts does not prove useful, many modern optimizers have further parameter settings that can help pruning further or strengthening the formulation
- Search strategy
  - Best Bound node selection: Select the node with the lowest objective value in the LP relaxation.
    - Not guaranteed to find an integer feasible solution faster, so buyer beware
  - Strong branching: Use dual problems and infeasible branches to tighten variable bounds
  - *Probing*: Fix binary variables and propagate to other variables through intersecting constraints
    - Helps the optimizer find variables that can *always* only assume the same value in any feasible solution
  - More aggressive cut generation: Well, more cuts
- The optimizer solves linear programs at each node of branch-and-bound tree, so the practitioner must be careful to avoid the numerical performance issues.
- It is important to avoid large differences in orders of magnitude in data to preclude the introduction of unnecessary round-off error
- Differences of input values create round-off error in floating point calculations which makes it difficult for the algorithm to distinguish between this error and a legitimate value.

# Types of cuts for B&B

Table 1 Different types of cuts and their characteristics, where z is binary unless otherwise noted, and x is continuous.

Cut name	Mathematical description of cut	Structure of original MILP that generates the cut
Clique <sup>b</sup>	$\sum_{i} z_{i} \leq 1$	Packing constraints
Cover <sup>b</sup>	$\sum_{i=1}^{n} z_i \leq b, b$ integer	Knapsack constraints
Disjunctive <sup>a</sup>	Constraint derived from an LP solution	$\sum_i a_i' x_i \ge b'$ or $\sum_i a_i'' x_i \ge b''$ , $x_i$ continuous or integer
Mixed Integer Rounding <sup>a</sup>	Use of floors and ceilings of coefficients and integrality of original variables	$a_C x_C + a_I x_I = b, x \ge 0$
Generalized Upper Bound <sup>b</sup>	$\sum_{i} x_i \leq b, b$ integer	Knapsack constraints with precedence or packing
Implied Bound <sup>b</sup>	$x_i \leq \frac{b}{a_i}$	$\sum_i a_i x_i \leq bz, x \geq 0$
Gomory <sup>a</sup>	Mixed integer rounding applied to a simplex tableau row $\bar{a}$ associated with optimal node LP basis	$\bar{a}_C x_C + \bar{a}_{I/k} x_{I/k} + x_k = \bar{b}, x_k \text{ integer, } x \ge 0$
Zero-half <sup>a</sup>	$\lambda^T Ax \leq \lfloor \lambda^T b \rfloor, \lambda_i \in \{0, 1/2\}$	Constraints containing integer variables and coefficients
Flow Cover <sup>b</sup>	Linear combination of flow and binary variables involving a single node	Fixed charge network
Flow Path <sup>b</sup>	Linear combination of flow and binary variables involving a path of nodes	Fixed charge network
Multicommodity flow <sup>b</sup>	Linear combination of flow and binary variables involving nodes in a network cut	Fixed charge network

Based on general polyhedral theory.
 Based on specific, commonly occurring problem structure.

# Tighter formulations (4)

Why is a problem difficult to solve? What can we do?

- 1. Simplify the model if necessary
  - Remove/group constraints or
- 2. Identify the constraints that prevent the objective function from improving
  - Locate constraints that prevent the trivial solution from being possible
- 3. Focus on cuts that actually tighten the problem

# Tighter formulations (4)

- 1. Linear or logical combinations of constraints
- 2. Optimize one or more related models
- 3. Use of the incumbent solution objective value
- 4. Disjunctions

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Suppose X_1 = \{x : a^T x \ge b\} X_2 = \{x : \hat{a}^T x \ge \hat{b}\}.
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Componentwise:  $u_j = \max\{a_j, \hat{a}_j\}$  and  $\bar{u} = \min\{b, \hat{b}\}$ 

Then  $\mathbf{u}^{\mathrm{T}}\mathbf{x} \geq \bar{\mathbf{u}}$ 

This is valid for the union of  $X_1$  and  $X_2$ , and thereby also valid for their convex hull.

5. The exploitation of infeasibility

Infeasible:  $a^Tx \leq b$ 

Then Valid cut:  $a^Tx \ge b + 1$ 

Table 2

Under various circumstances, different formulations and algorithmic settings have a greater chance of faster solution time on an integer programming problem instance.

Characteristic Recognition Suggested tactic(s)

Characteristic	Recognition	Suggested tactic(s)
Troublesome LPs	<ul> <li>Large iteration counts per node, especially regarding root node solve</li> </ul>	<ul> <li>Switch algorithms between primal and dual simplex; if advanced starts do not help simplex, consider barrier method</li> </ul>
• Lack of progress in best integer	<ul> <li>Little or no change in best integer solution in log after hundreds of nodes</li> </ul>	Use best estimate or depth-first search
		<ul> <li>Apply heuristics more frequently</li> </ul>
		Supply an initial solution
		<ul> <li>Apply discount factors in the objective</li> </ul>
		<ul> <li>Branch up or down to resolve integer infeasibilities</li> </ul>
Lack of progress in best node	<ul> <li>Little or no change in best node in log after hundreds of nodes</li> </ul>	Use breadth-first search
		Use aggressive probing
		<ul> <li>Use aggressive algorithmic cut generation</li> </ul>
		<ul> <li>Apply strong branching</li> </ul>
		Derive cuts a priori
		<ul> <li>Reformulate with different variables</li> </ul>
Data and memory problems	Slow progress in node solves	Avoid large differences in size of data
	Out of memory error	<ul> <li>Reformulate "big M" constraints</li> </ul>
	La Parlin de Miller California	<ul> <li>Rectify LP problems, e.g., degeneracy</li> </ul>
		<ul> <li>Apply memory emphasis setting</li> </ul>
		Buy more memory

## Tighter formulations: Example 1

Mixed integer rounding cut:

$$4x_1 + 3x_2 + 5x_3 = 10 (12)$$

$$x_1, x_2, x_3 > 0$$
, integer. (13)

Divide by 4

$$x_1 + \frac{3}{4}x_2 + \frac{5}{4}x_3 = \frac{5}{2} \tag{14}$$

Split into integer and fractional:

Split into integer and fractional:  

$$\underbrace{x_1 + x_2 + x_3}_{2} - \frac{1}{4}x_2 + \frac{1}{4}x_3 = 2 + \frac{1}{2} = 3 - \frac{1}{2} \quad (15)$$

Consider: 
$$\hat{x} \leq 2$$

 $\hat{x} \le 2 \Rightarrow \frac{-1}{4} x_2 + \frac{1}{4} x_3 \ge \frac{1}{2} \Rightarrow x_3 \ge 2$  (16)

$$\frac{1}{4}$$
  $\frac{1}{4}$   $\frac{1}{4}$ 

Consider:  $\hat{x} > 3$ 

$$\hat{x} \ge 3 \Rightarrow \frac{-1}{4}x_2 + \frac{1}{4}x_3 \le \frac{-1}{2} \Rightarrow x_2 \ge 2$$
 (17)

$$x_2 + x_3 > 2$$
 (18)

## Tighter formulations: Example 2

Consider the following one-constraint system:

$$13429x_1 + 26850x_2 + 26855x_3 + 40280x_4 + 40281x_5$$

$$+ 53711x_6 + 53714x_7 + 67141x_8 = 45094583$$

$$x_j \ge 0, \quad \text{integer}, j = 1, \dots, 8.$$

All variables have coefficients close to multiples of 13429

$$13429\underbrace{(x_1+2x_2+2x_3+3x_4+3x_5+4x_6+4x_7+5x_8)}_{\hat{x}}$$

$$= 3358 * 13429 + 1 = 3359 * 13429 - 13428.$$

 $-8x_2 - 3x_3 - 7x_4 - 6x_5 - 5x_6 - 2x_7 - 4x_8$ 

We see that if  $\hat{x} \le 3358$ , the model is infeasible since:

$$\Rightarrow \underbrace{-8x_2 - 3x_3 - 7x_4 - 6x_5 - 5x_6 - 2x_7 - 4x_8}_{\leq 0} \geq 1.$$

Therefore  $\hat{x} \geq 3359$  is a valid cut and we can add it to the model as a constraint.

$$x_1 + 2x_2 + 2x_3 + 3x_4 + 3x_5 + 4x_6 + 4x_7 + 5x_8 \ge 3359 \tag{24}$$

$$8x_2 + 3x_3 + 7x_4 + 6x_5 + 5x_6 + 2x_7 + 4x_8 \ge 13428.$$
 (25)

(20)
(21) This allows CPLEX to identify the system as infeasible without much computation, see (Node Log #8).

(19)

## More examples

#### Original problem:

(MIQP) max 
$$\sum_{i=1}^{n} \sum_{j=i+1}^{n} d_{ij} x_i x_j$$

subject to 
$$\sum_{j=1}^{n} x_j \le k$$

 $x_i$  binary.

#### Rewritten:

(MILP) max 
$$\sum_{j=1}^{n} \sum_{\substack{i=1\\i\neq j}}^{n} d_{ij} z_{ij}$$

subject to 
$$\sum_{j=1}^{n} x_j \le k$$

$$z_{ij} \leq x_i \quad \forall i, j$$

$$z_{ij} \leq x_j \quad \forall i, j$$

$$x_i + x_j \leq 1 + z_{ij} \quad \forall i, j$$

 $x_i, z_{ii}$  binary  $\forall i, j$ .

This linearized model instance with n = 60 and k = 24possesses 1830 binary variables and 5311 constraints.

Ran out of memory after 4 hours.

If 
$$z_{ij} = 1$$
 then  $x_i = 1 = x_j$ 

If  $0 \le z \le i$  then x i or x i must be zero in the MILP, but not in the relaxation.

In the LP relaxation, we can set more of the z variables to positive values than in the MILP

#### Globally valid cut:

$$\sum_{i=1}^{n} \sum_{j=i+1}^{n} z_{ij} \le k(k-1)/2$$

Solved in 2.5 hours with cut