DM872 – Spring 2020

Math Optimization at Work

Lagrangian Relaxation

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[*Partly based on slides by David Pisinger, DIKU (now DTU)*]

Outline

Relaxation

In branch and bound we find upper bounds by relaxing the problem

Relaxation

$$\max_{s \in P} g(s) \geq \left\{ \begin{matrix} \max_{s \in P} f(s) \\ \max_{s \in S} g(s) \end{matrix} \right\} \geq \max_{s \in S} f(s)$$

- P: candidate solutions;
- $S \subseteq P$ feasible solutions;
- $g(x) \geq f(x)$

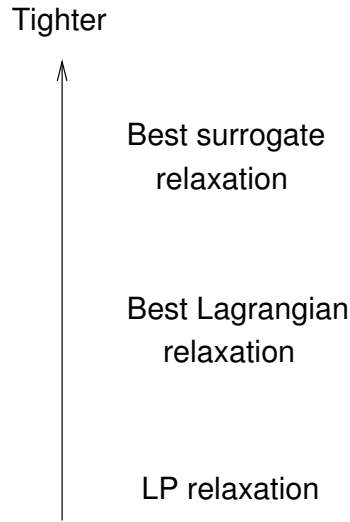
Which constraints should be relaxed?

- Quality of bound (tightness of relaxation)
- Remaining problem can be solved efficiently
- Proper multipliers can be found efficiently
- Constraints difficult to formulate mathematically
- Constraints which are too expensive to write up

Relevant Relaxations

Different relaxations

- LP-relaxation
- Deleting constraint
- Lagrange relaxation
- Surrogate relaxation
- Semidefinite relaxation



Relaxations are often used in combination.

Surrogate Relaxation

Integer Programming Problem: $\max\{cx \mid Ax \leq b, Dx \leq d, x \in \mathbb{Z}^n_+\}$
Relax complicating constraints $Dx \leq d$.
Surrogate Relax $Dx \leq d$ using multipliers $\lambda \geq 0$, i.e., add together constraints using weights λ

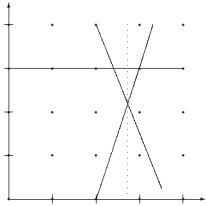
$$
\begin{aligned}
z_{SR}(\lambda) = \max\ & cx \\
\text{s.t. } & Ax \leq b \\
& \lambda Dx \leq \lambda d \\
& x \in \mathbb{Z}^n_+
\end{aligned}
$$

Proposition: Optimal Solution to relaxed problem gives an upper bound on original problem
Proof: show that it is a relaxation

Each multiplier λ_i is a weighting of the corresponding constraint
If λ_i large $\Longrightarrow$ constraint satisfied (at expenses of other constraints)
If $\lambda_i = 0 \Longrightarrow$ drop the constraint

Surrogate relaxation, example

$$
\begin{array}{lrcrcl}
\text{maximize} & 4x_1 & + & x_2 & & \\
\text{subject to} & 3x_1 & - & x_2 & \leq & 6 \\
 & & & x_2 & \leq & 3 \\
 & 5x_1 & + & 2x_2 & \leq & 18 \\
 & x_1, & & x_2 & \geq & 0, \text{ integer}
\end{array}
$$



IP solution $(x_1, x_2) = (2, 3)$ with $z_{IP} = 11$
LP solution $(x_1, x_2) = (\frac{30}{11}, \frac{24}{11})$ with $z_{LP} = \frac{144}{11} = 13.1$

First and third constraint complicating, surrogate relax using multipliers $\lambda_1 = 2$, and $\lambda_3 = 1$

$$
\begin{array}{lrcrcl}
\text{maximize} & 4x_1 & + & x_2 & & \\
\text{subject to} & & & x_2 & \leq & 3 \\
 & 11x_1 & & & \leq & 30 \\
 & x_1, & & x_2 & \geq & 0, \text{ integer}
\end{array}
$$

Solution $(x_1, x_2) = (2, 3)$ with $z_{SR} = 4 \cdot 2 + 3 = 11$
Upper bound

Tightness of Relaxations (1/2)

Integer Linear Programming problem

$$\begin{aligned} z = \max\ & cx \\ \text{s.t. } & Ax \leq b \\ & Dx \leq d \\ & x \in \mathbb{Z}^n_+ \end{aligned}$$

It corresponds to:

$$z = \max\left\{cx\ :\ x \in \text{conv}(Ax \leq b, Dx \leq d, x \in \mathbb{Z}^n_+)\right\}$$

LP-relaxation:

$$z_{LP} = \max\left\{cx\ :\ x \in Ax \leq b, Dx \leq d, x \in \mathbb{R}^n_+\right\}$$

Lagrangian Relaxation, $\lambda \geq 0$:

$$\begin{aligned} z_{LR}(\lambda) = \max\ & cx - \lambda(Dx - d) \\ \text{s.t. } & Ax \leq b \\ & x \in \mathbb{Z}^n_+ \end{aligned}$$

Lagrange Dual Problem

$$z_{LD} = \min_{\lambda \geq 0} z_{LR}(\lambda)$$

with best multipliers λ it corresponds to:

$$z_{LD} = \max\left\{cx\ :\ Dx \leq d, x \in \text{conv}(Ax \leq b, x \in \mathbb{Z}^n_+)\right\}$$

Tightness of Relaxations (2/2)

Surrogate Relaxation, $\lambda \geq 0$

$$
\begin{aligned}
z_{SR}(\lambda) = \max\ & cx \\
\text{s.t. } & Ax \leq b \\
& \lambda Dx \leq \lambda d \\
& x \in \mathbb{Z}^n_+
\end{aligned}
$$

Surrogate Dual Problem

$$z_{SD} = \min_{\lambda \geq 0} z_{SR}(\lambda)$$

with best multipliers λ:

$$\boxed{z_{SD} = \max \left\{ cx \,:\, x \in \operatorname{conv}(Ax \leq b, \lambda Dx \leq \lambda d, x \in \mathbb{Z}^n_+) \right\}}$$

$\rightsquigarrow$ Best surrogate relaxation (i.e., best λ multipliers) is tighter than best Lagrangian relaxation.

Relaxation strategies

Which constraints should be relaxed

- "the complicating ones"
- remaining problem is polynomially solvable
  (e.g. min spanning tree, assignment problem, linear programming)
- remaining problem is totally unimodular
  (e.g. network problems)
- remaining problem is NP-hard but good techniques exist
  (e.g. knapsack)
- constraints which cannot be expressed in MIP terms
  (e.g. cutting)
- constraints which are too extensive to express
  (e.g. subtour elimination in TSP)

Subgradient optimization Lagrange multipliers

$$
\begin{aligned}
z = \max\ & cx \\
\text{s.t. } & Ax \leq b \\
& Dx \leq d \\
& x \in \mathbb{Z}^n_+
\end{aligned}
$$

Lagrange Relaxation, multipliers $\lambda \geq 0$

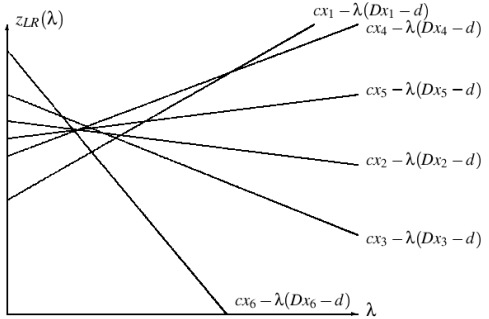
$$
\begin{aligned}
z_{LR}(\lambda) = \max\ & cx - \lambda(Dx - d) \\
\text{s.t. } & Ax \leq b \\
& x \in \mathbb{Z}^n_+
\end{aligned}
$$

Lagrange Dual Problem

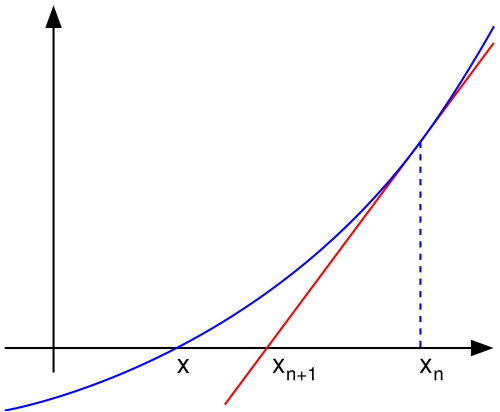
$$z_{LD} = \min_{\lambda \geq 0} z_{LR}(\lambda)$$

- We do not need best multipliers in B&B algorithm
- Subgradient optimization fast method
- Works well due to convexity
- Roots in nonlinear programming, Held and Karp (1971)

Subgradient optimization, motivation



Lagrange function $z_{LR}(\lambda)$ is piecewise linear and convex



Netwon-like method to minimize a function in one variable

Digression: Gradient methods

Gradient methods are iterative approaches:

- find a descent direction with respect to the objective function f
- move x in that direction by a step size

The descent direction can be computed by various methods, such as gradient descent, Newton-Raphson method and others. The step size can be computed either exactly or loosely by solving a line search problem.

Example: gradient descent

1. Set iteration counter $t = 0$, and make an initial guess x_0 for the minimum
2. Repeat:
3. Compute a descent direction $\Delta_t = \nabla(f(x_t))$
4. Choose α_t to minimize $f(x_t - \alpha\Delta_t)$ over $\alpha \in \mathbb{R}_+$
5. Update $x_{t+1} = x_t - \alpha_t\Delta_t$, and $t = t + 1$
6. Until $\|\nabla f(x_k)\| < \textit{tolerance}$

Step 4 can be solved 'loosely' by taking a fixed small enough value $\alpha > 0$

Newton-Raphson method

[from Wikipedia]

Find zeros of a real-valued derivable function

$$x : f(x) = 0\,.$$

- Start with a guess x_0
- Repeat:
  Move to a better approximation

  $$x_{n+1} = x_n - \frac{f(x_n)}{f'(x_n)}$$

  until a sufficiently accurate value is reached.

Geometrically, $(x_n, 0)$ is the intersection with the x-axis of a line tangent to f at $(x_n, f(x_n))$.

$$f'(x_n) = \frac{\Delta y}{\Delta x} = \frac{f(x_n) - 0}{x_n - x_{n+1}}.$$

Subgradient

Generalization of gradients to non-differentiable functions.

Definition

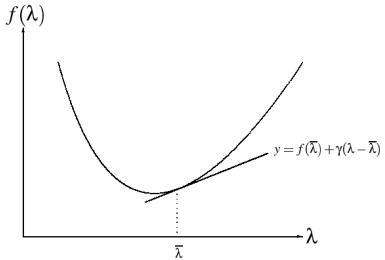
An m-vector γ is subgradient of $f(\lambda)$ at $\bar{\lambda}$ if

$$f(\lambda) \geq f(\bar{\lambda}) + \gamma(\lambda - \bar{\lambda})$$

The inequality says that the hyperplane

$$y = f(\bar{\lambda}) + \gamma(\lambda - \bar{\lambda})$$

is tangent to $y = f(\lambda)$ at $\lambda = \bar{\lambda}$ and supports $f(\lambda)$ from below



Proposition Given a choice of nonnegative multipliers $\bar{\lambda}$. If x' is an optimal solution to $z_{LR}(\lambda)$ then

$$\gamma = d - Dx'$$

is a subgradient of $z_{LR}(\lambda)$ at $\lambda = \bar{\lambda}$.

Proof We wish to prove that from the subgradient definition:

$$\max_{Ax \leq b} (cx - \lambda(Dx - d)) \geq \max_{Ax \leq b} (cx - \bar{\lambda}(Dx - d)) + \gamma(\lambda - \bar{\lambda})$$

Using:

- an opt. solution to $f(\bar{\lambda}) = \max_{Ax \leq b} (cx - \bar{\lambda}(Dx - d))$ is x'
- the definition of γ

$$\begin{aligned} \max_{Ax \leq b} (cx - \lambda(Dx - d)) &\geq (cx' - \bar{\lambda}(Dx' - d)) + (d - Dx')(\lambda - \bar{\lambda}) \\ &= cx' - \lambda(Dx' - d) \end{aligned}$$

Intuition

Lagrange dual:

$$\begin{aligned} &\min z_{LR}(\lambda) = cx - \lambda(Dx - d) \\ &\text{s.t. } Ax \leq b \\ &\quad x \in \mathbb{Z}_+^n \end{aligned}$$

Gradient in x' is

$$\gamma = d - Dx'$$

Subgradient Iteration

Recursion

$$\lambda^{k+1} = \max\left\{\lambda^k - \theta\gamma^k, 0\right\}$$

where $\theta > 0$ is step-size

If $\gamma > 0$ and θ is sufficiently small $z_{LR}(\lambda)$ will decrease.

- Small θ slow convergence
- Large θ unstable

Held and Karp procedure (gradient descent)

Initially

$$\lambda^{(0)} = \{0, \ldots, 0\}$$

compute the new multipliers by recursion

$$\lambda_i^{(k+1)} := \begin{cases} \lambda_i^{(k)} & \text{if } |\gamma_i| \leq \epsilon \\ \max(\lambda_i^{(k)} - \theta\gamma_i, 0) & \text{if } |\gamma_i| > \epsilon \end{cases}$$

where γ is subgradient.
The step θ is defined by

$$\theta = \mu \frac{z_{LR}(\lambda^k) - \underline{z}}{\sum_i \lambda_i^2}$$

where μ is an appropriate constant and $\underline{z}$ a heuristic lower bound for the orginal ILP problem.
E.g. $\mu = 1$ and halved if upper bound not decreased in 20 iterations.

Lagrange relaxation and LP

For an LP-problem where we Lagrange relax all constraints

- Dual variables are best choice of Lagrange multipliers
- Lagrange relaxation and LP "relaxation" give same bound

Gives a clue to solve LP-problems without Simplex

- Iterative algorithms
- Polynomial algorithms