# Unifying Data, Model and Hybrid Parallelism in Deep Learning via Tensor Tiling

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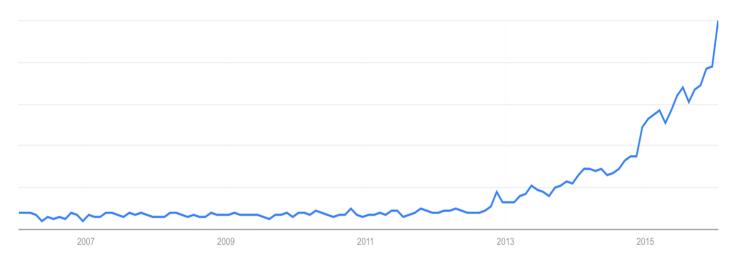




#### Outline

- Background & Motivation
- Problem Setup & Challenge
- Tofu solution
  - Single Operator
  - Whole Graph
- Experiments

### **Deep Learning**



"Deep Learning" trend in the past 10 years



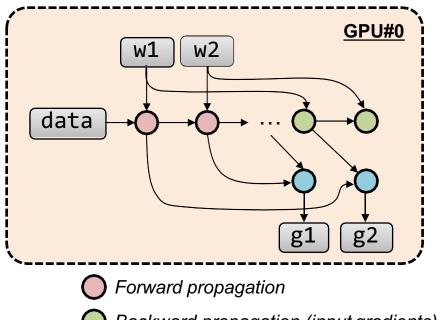






### State-of-art DL system is based on dataflow

```
import tensorflow as tf
... # generate data and weight
act1 = tf.matmult(data, w1)
act2 = tf.matmult(act1, w2)
...
grad_act2 = tf.matmult(w3.T, grad_act3)
grad_act1 = tf.matmult(w2.T, grad_act2)
...
grad_w2 = tf.matmult(act1.T, grad_act2)
grad_w1 = tf.matmult(data.T, grad_act1)
... # update weights using gradients
```



- Backward propagation (input gradients)
- Backward propagation (weight gradients)

## What if I have many GPUs?



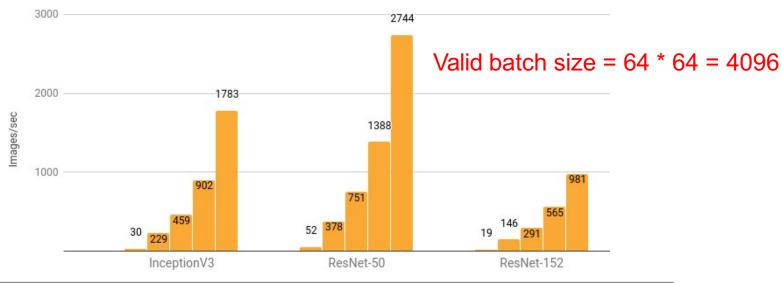
### Data parallelism with manual distribution

```
GPU#0
import tensorflow as tf
... # generate data and weight
                                                                          Parameter Server
                                                       weights
data1, data2 = tf.split(data, axis=0)
with tf.device('/gpu:0'):
   grad1 = compute_grad(data1, weights)
                                                                          GPU#0
                                              data
with tf.device('/gpu:1'):
                                                                compute_grad
   grad2 = compute grad(data2, weights)
                                                                                     sum
with tf.device('/ps'):
                                          data
                                                                          GPU#1
    grad = aggregate(grad1, grad2)
    ... # update weights using gradients
                                                                compute_grad
                                                                                    grad
```

Manual Distribution & Device assignment

### Scalability secret of data parallelism

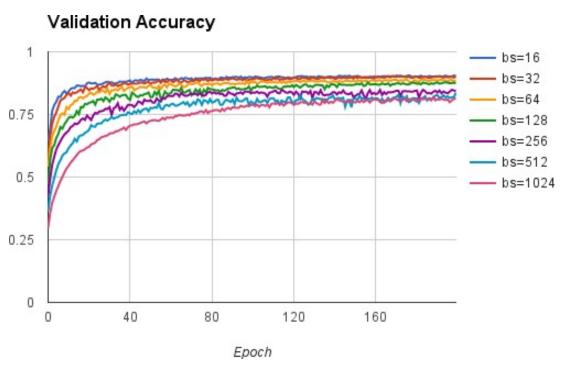
Training: NVIDIA® Tesla® K80 synthetic data (1,8,16,32, and 64)



Options	InceptionV3	ResNet-50	ResNet-152	Alexnet	VGG16
Batch size per GPU	64	64	64	512	64
Optimizer	sgd	sgd	sgd	sgd	sgd

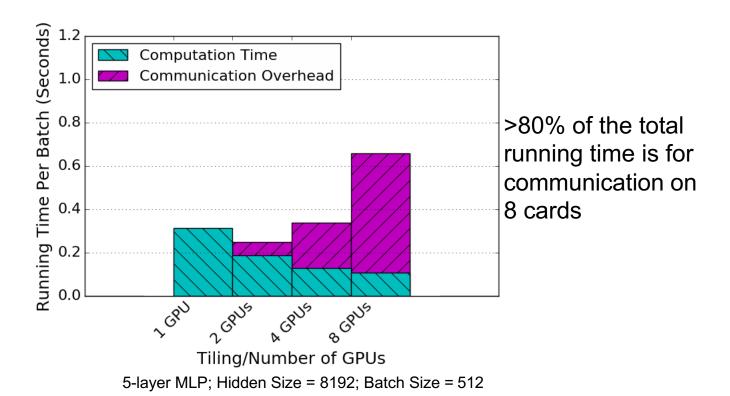
<sup>\*</sup> Numbers from https://www.tensorflow.org/performance/benchmarks

### Large batch size harms model accuracy

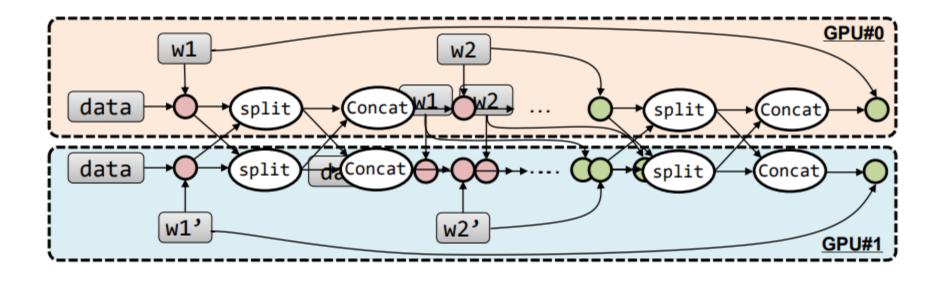


Inception Network on Cifar-10 dataset

### Data parallelism bottlenecked by communication



### An alternative way: Model Parallelism



- Forward propagation
  - Backward propagation (input gradients)

## MP is hard to program

```
1 # Original MLP code.
 2 def mlp(data, weights):
     # Forward Propagation.
     fwd = [data]
     for i in xrange(FLAGS.num layers):
       fwd.append(tf.matmul(fwd[-1], weights[i])) # forward matmult
     # Backward Propagation.
     targets = []
     last = fwd[-1]
     for i in reversed(xrange(FLAGS.num layers)):
       dw = tf.matmul(fwd[i], last, transpose a=True) # matmult: grad
11
       last = tf.matmul(last, w[i], transpose b=True) # matmult: bp
12
13
       # update
14
       targets.append(dw)
     return targets
```



```
1 # Manual Model Parallelism implementation for a MLP network.
    def model par mlp(data, weights):
      # Partition weights on row.
      w = []
      for i in xrange(FLAGS.num layers):
        w.append([])
        for j in xrange(FLAGS.num workers):
          with tf.device('/job:worker/task:%d' % j):
            w[i].append(tf.get variable(
                  name='w%d' % j.
11
                  shape=[slice size,feature size],
12
                   trainable=True))
13
      # Forward Propagation.
      fwd = []
15
      last = data
      for i in xrange(FLAGS.num layers):
        with tf.name scope('fc ff%d' % i):
17
18
          fwd.append(last)
          tmp = []
20
          for j in xrange(FLAGS.num workers):
            with tf.device('/iob:worker/task:%d' % i):
22
              y = tf.matmul(last[j], w[i][j]) # forward matmult
23
              # split the result so we can do balanced reduction.
24
              tmp.append(tf.split(split_dim=1, num_split=FLAGS.num_workers, value=y))
25
          # Reduce the result.
26
          red = []
          for j in xrange(FLAGS.num workers):
27
            with tf.device('/job:worker/task:%d' % j):
29
              red.append(tf.accumulate n([s[i] for s in tmp]))
30
          last = red
31
      # Backward Propagation.
32
       targets = []
33
      for i in reversed(xrange(FLAGS.num layers)):
34
        with tf.name_scope('fc_bp%d' % i):
35
          # Concatenate input tensors.
36
          tmp = []
          for j in xrange(FLAGS.num workers):
38
            with tf.device('/job:worker/task:%d' % j):
39
              tmp.append(tf.concat(concat dim=1, values=last))
40
          last = []
          for j in xrange(FLAGS.num workers):
41
            with tf.device('/job:worker/task:%d' % j):
42
43
              dy = tf.matmul(tmp[j], w[i][j], transpose_b=True) # matmult: bp
              last.append(dv)
              dw = tf.matmul(fwd[i][j], tmp[j], transpose a=True) # matmult: grad
              targets.append(dw) # update
      return targets
```

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### What is the best strategy for distribution?

- No one-size-fits-all
  - DP and MP suit different situations (parameter shapes, batch sizes).
  - Different layers might be suited for different strategies (hybrid parallelism).
    - Use data parallelism for convolution layers; use model parallelism for fullyconnected layers.

Can we find an optimal distributed execution plan?

### Parallelism in Deep Learning

- Exploring Hidden Dimensions in Parallelizing Convolutional Neural Networks [ICML18, Stanford & MSR]
- Unifying Data, Model and Hybrid Parallelism in Deep Learning via Tensor Tiling [NYU, May 10]
- PipeDream: Fast and Efficient Pipeline Parallel DNN Training [MSR&Stanford&CMU, June 8]
- Beyond Data and Model Parallelism for Deep Neural Networks [Stanford, July 14]
- GPipe: Efficient Training of Giant Neural Networks using Pipeline Parallelism [Google Brain, Nov 20]

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### Tofu automatically distributes DL training

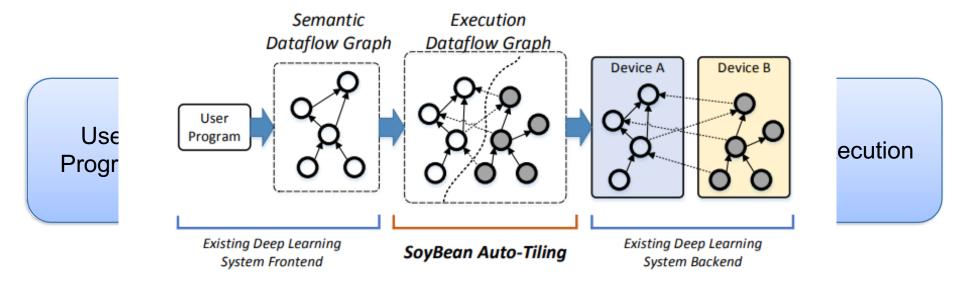


Figure 3: Overview of SOYBEAN's design.



### Parallelism unified as tensor tiling:

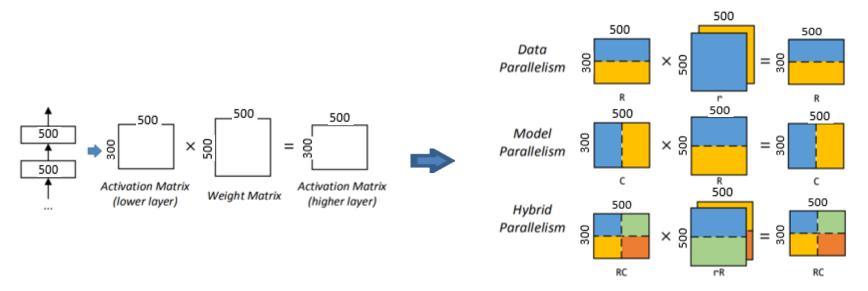


Figure 5: Top: forward propagation of one layer in a MLP model. Bottom: how matrices are tiled in the forward propagation for different parallelisms.

### Aligned Tilings

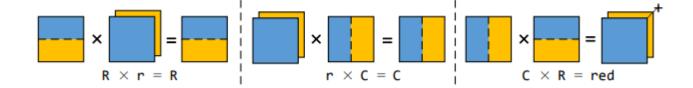
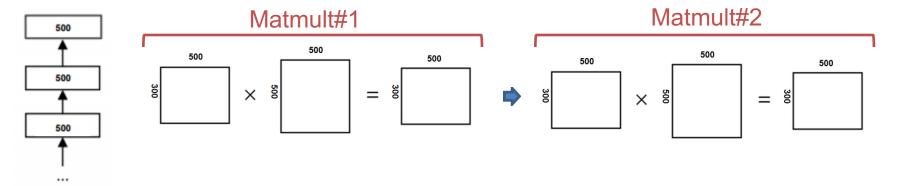


Figure 6: Three forms of aligned tilings for matrix multiplication. The resulting partition of the third form is an intermediate one red, and requires an extra reduction.

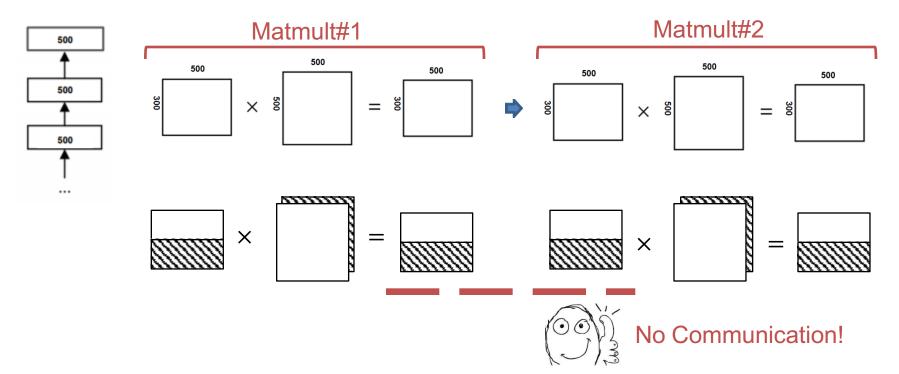
### Example of different strategies

Different matrix multiplications may choose different strategies.



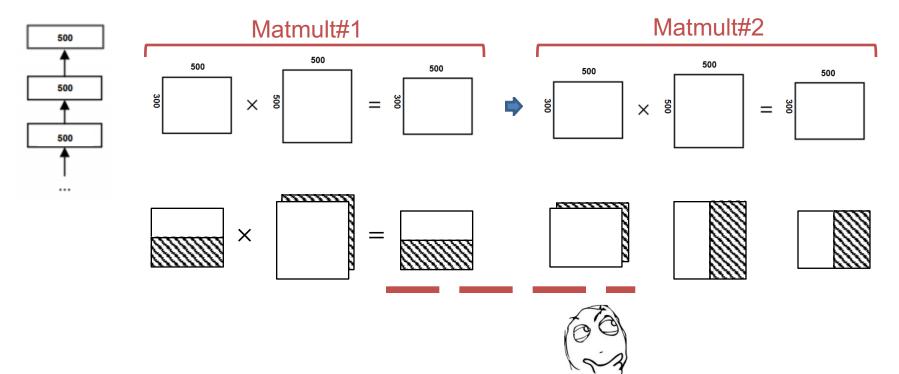
### Example of different strategies

No communication if the output matrix satisfies the input partition.



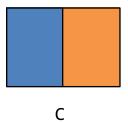
### Example of different strategies

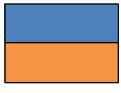
Communication happens when matrices need to be re-partitioned.



#### **Communication Cost**

- Communication happens when matrices need to be re-partitioned.
- Communication cost == partition conversion cost.





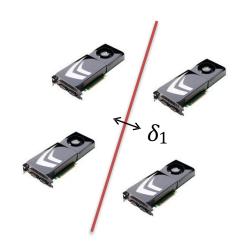
R

### Finding optimal strategy with minimal communication

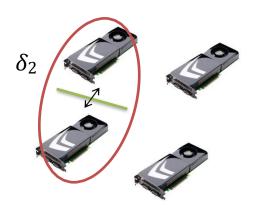
- Each operator has several distribution decisions.
  - DP and MP are one of them.
- Looking at one operator at a time is **not** optimal.
- Finding strategy with minimal communication cost for a general graph is NP-Complete.
- Tofu finds optimal strategy for deep learning in polynomial time:
  - "Layer-by-layer" propagations → graph with long diameter.
  - Use dynamic programming algorithm to find optimal strategy.

### Find combined strategies

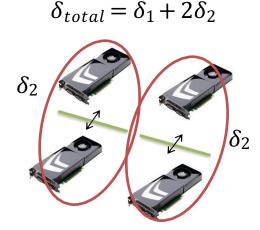
- Solve the problem recursively.
- Proved to be optimal.



Step 1: Partition to two groups

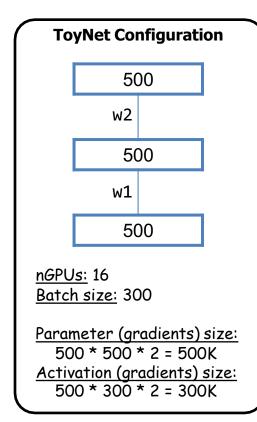


Step 2: Apply the algorithm again on one of the group



Step 3: Apply the same strategy to the other group due to symmetry.

#### Which One is Better?



- ✓ Data Parallelism
  - 500K \* 2 \* 4B \* 16 = 64MB
- ✓ Model Parallelism
  - 300K \* 2 \* 4B \* 16 = 38.4MB
- ✓ Hybrid Parallelism
  - 4 groups of GPUs, each group has 4 GPUs
  - Model Parallelism among groups
    - 300K \* 2 \* 4B \* 4 = 9.6MB
  - Data Parallelism within each group
    - 500K / 4 \* 2 \* 4B \* 4 = 4MB
  - 9.6MB + 4 \* 4MB = 25.6MB
  - Save 33.3% communications!

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### **Tofu Evaluation Setup**

- Implemented in MXNet's NNVM dataflow optimization library.
- Multi-GPU evaluation
  - Amazon p2.8xlarge instance
  - 8 NVIDIA GK210 GPUs (4 K80)
  - 12GB memory per card
  - Connected by PCI-e (160Gbps bandwidth)

#### Communication Overhead Evaluation

- Per batch running time of a 4-layer MLP for DP, MP and TOFU.
- Hidden layer size: 8K/12K; Batch size: 512/2K

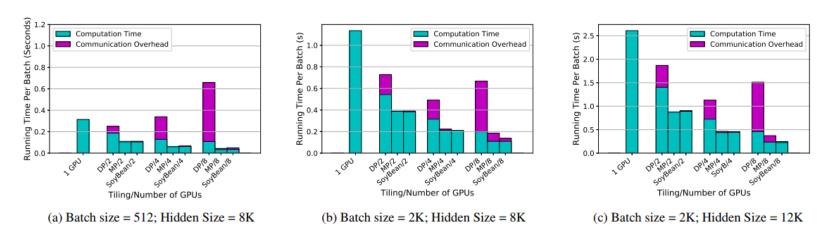


Figure 8: Runtime comparison of a 4-layer MLP for DP, MP, and SOYBEAN with different batch sizes and hidden sizes.

#### Communication Overhead Evaluation

- Per batch running time of a 5-layer CNN for DP and TOFU.
- Filter size: 2048/512

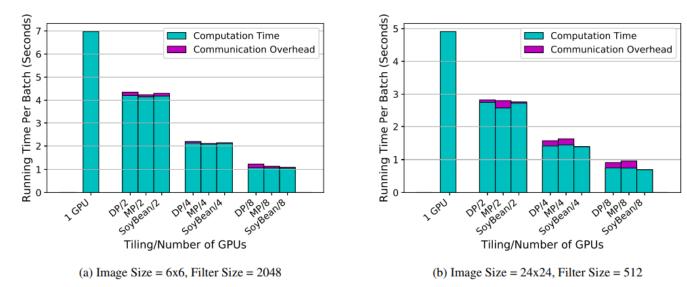


Figure 9: Runtime comparison of training a 5-layer convolutional neural network using DP, MP, and SOYBEAN. The batch size is 256.

### Real Deep Neural Networks Evaluation

- Experimental setup: 1 machine, 8 cards.
- Baseline: 1 card

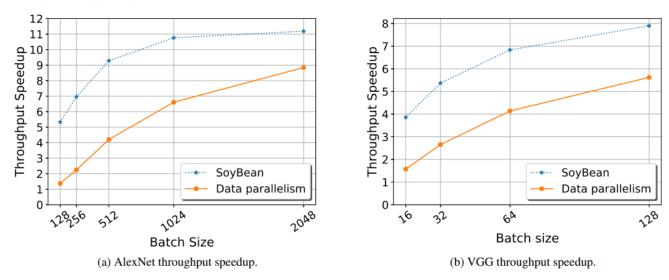
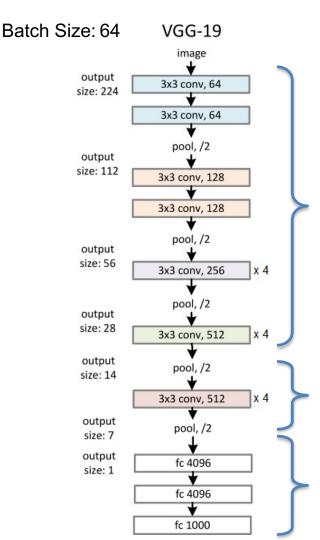


Figure 10: Throughtput comparison of SOYBEAN and data parallelism on 8 GPUs.



### Tofu's tiling for VGG-19 on 8 GPUs

**Data Parallelism** 

#### **Hybrid Parallelism**

- 8 GPUs into 4 groups
- Data parallelism among groups
- Model parallelism within each group (tile on channel)

#### **Model Parallelism**

Tile on both row and column for weight matrices

### Recap

- Data parallelism suffers from batch-size-dilemma.
- Other parallelisms exist but are hard to program.
  - Model parallelism, hybrid parallelism, combined parallelism, etc.
- Tofu automatically parallelizes deep learning training
  - Figure out distributed strategies for each operator.
  - Combine strategies recursively.
  - Proved to have least communication cost.

Implemented in TVM (we may use ②)

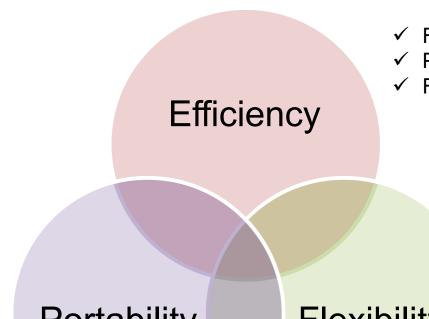
# Q & A



### Single Card Different Tilings

- Per batch running time for a 4-layers MLP network.
- Hidden layer size: 8192
- Partition dataflow to 8 workers but put them on the same GPU.

Batch Size	Single GPU	Single GPU w/ Tofu partitions
512	0.31s	0.19s
1024	0.56s	0.39s
2048	1.13s	0.73s



- ✓ Fast GPU kernels
- ✓ Parallelism
- ✓ Fast interconnections

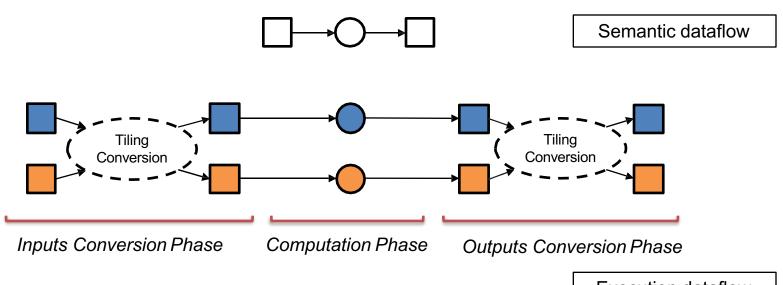
Portability Flexibility

- ✓ Low memory consumption
- ✓ Multi-language support

- ✓ Flexible interface
- Debug & visualization

### Construct Parallel Execution Graph

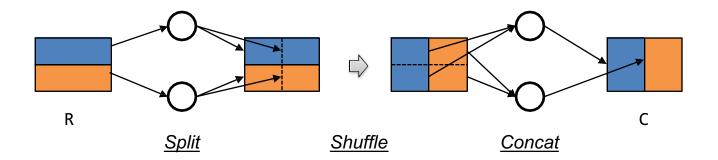
Three-phase computation



**Execution dataflow** 

### Construct Parallel Execution Graph

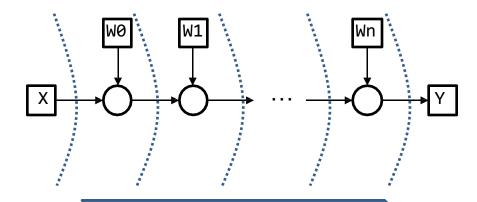
Dataflow graph for tiling conversion.



### One-cut Tiling Algorithm

- Given a dataflow graph G, find  $\mathcal{T}_{min}$ :  $M_G \mapsto \{R,C,r\}$  such that the communication cost of *all* matrix multiplications are minimized.
- Case #1:

$$XW_0W_1 \dots W_n = Y$$

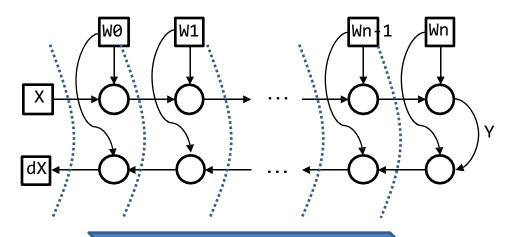


**Dynamic Programming** 

### One-cut Tiling Algorithm

Case #2:

$$\begin{array}{c} XW_0W_1...W_n = Y \\ dX = YW_n^TW_{n-1}^T...W_0^T \end{array}$$



**Dynamic Programming** 

### One-cut Tiling Algorithm

- Organize nodes in the dataflow graph into levels, such that for any node, all its neighbors are contained in the adjacent levels.
- BFS is one way to produce such levels.
- Dynamic Programming:

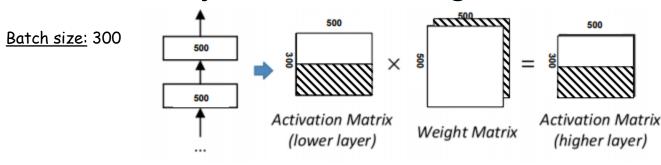
Initial condition:

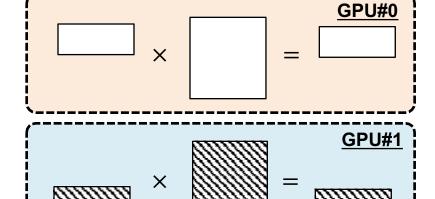
$$g_0(\tau_0) = \text{level\_cost}_0(\phi, \tau_0)$$

*DP equation*  $(l \ge 1)$ :

$$g_l(\tau_l) = \min_{\tau_{l-1}} \left\{ \text{level\_cost}_l(\tau_{l-1}, \tau_l) + g_{l-1}(\tau_{l-1}) \right\}$$

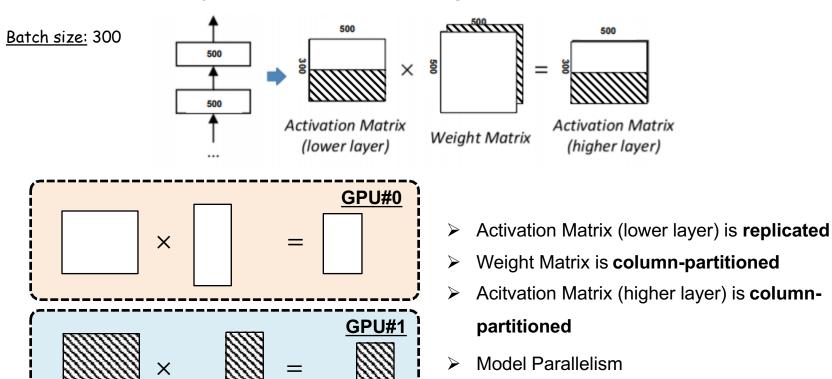
### Different ways of distributing matrix multiplication



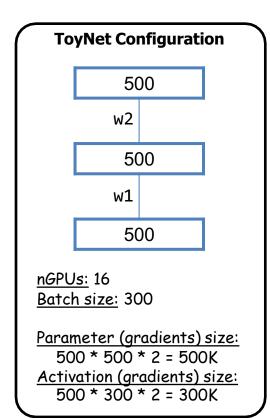


- Activation Matrix (lower layer) is row-partitioned
- Weight Matrix is replicated
- Acitvation Matrix (higher layer) is row-partitioned
- Data parallelism

### Different ways of distributing matrix multiplication



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- ✓ Hybrid Parallelism?