## Daniel Marinho Gonçalves

<u>In LinkedIn</u> | ☐+55 98 99225-2546 | ⊕ <u>danielmarinho.dev</u> | Manmg22@gmail.com | ☐ GitHub

Skills

- JavaScript | TypeScript | Node | Vue | Express | NestJS | Jest | Redis | MongoDB | Postgres | Neo4j | RabbitMQ | GraphQL | Apollo | Git
- Google Cloud Platform | Heroku | Vercel | Firebase | Docker | CI/CD | Jest | SonarQube | GitHub | GitLab | Apollo Studio | DataDog
- Frontend | Backend | Full-Stack | English | Portuguese

Experience

Gupy

São Luís, MA, BRAZIL

Jun/2022 - Aug/2023

- Spearheaded the development of a content delivery service, harnessing a graph database to achieve precise preference matching.
  Leveraged a tech stack including *TypeScript*, *NodeJS*, *NestJS*, *Redis*, *Neo4j*, and *GCP*, enforcing best practices with robust automated testing (*Jest*) and streamlined pipelines (*CI/CD*).
- Proactively monitored and optimized various APIs using *Datadog*, *Cloud Logging*, *New Relic*, and other cutting-edge observability tools, to continuously ensure system health, lifespan, and performance by identifying and mitigating failures and bottlenecks.
- Pioneered an event-driven architecture, enabling seamless asynchronous communication among services with remarkably low latency and unparalleled availability, through the implementation of a publisher/subscriber model utilizing *RabbitMQ* and *GCP*.

**Software Engineer** 

**Software Engineer II** 

Niduu

São Luís, MA, BRAZIL

Nov/2019 - May/2022

- Simplified the back-end architecture by crafting an API Gateway through *GraphQL's* Apollo Federation, consolidating disparate *NodeJS* services from diverse domains into a unified endpoint, reducing API spaghettis and query complexity.
- Engineered a Meetup-style service facilitating employee event scheduling and room reservations in real-time, using *Firebase* notifications, and generating reports using *NoSQL* databases, empowering seamless collaboration and productivity enhancement.
- Crafted a gamified learning feature in *Flutter*, utilizing *Firebase* for real-time data synchronization, cultivating a healthy competition among employees, fostering continuous skill enhancement.

**Full-stack Developer** 

Terra Viva

São Luís, MA, BRAZIL

Aug/2018 - Oct/2019

- Crafted a bespoke Customer Relationship Management System (CRM) using *VueJS*, *Heroku*, and NoSQL Databases (*FireStore* and *MongoDB*) to streamline sales pipeline management and employee workflows, enhancing sales efficiency.
- Orchestrated the creation of multiple Landing Pages using *NuxtJS*, hosted on *Vercel*, seamlessly integrating these pages with internal systems to bolster the sales team's contract follow-up and back-office operations.

**Software Developer** 

Universidade Estadual do Maranhão

São Luís, MA, BRAZIL

Apr/2016 - Jul/2018

- Collaborated on the successful implementation of a groundbreaking Integrated Academic Activities Management System at the university, catalyzing enhanced productivity for 1800 employees and benefiting 47,000 students.
- Innovatively designed and deployed multiple APIs, harnessing **PHP** (Laravel) and **NodeJS**, seamlessly integrated with a **MySQL** database, fortifying diverse web applications.
- Expertly orchestrated comprehensive on-premises hosting and management of the project infrastructure, providing dedicated service to the university's rector, 750 employees, and 1200 professors.

**Software Engineer** 

**FAPEMA** 

São Luís, MA, BRAZIL

Mar/2015 - Oct/2015

• Collaborated on the development and deployment of a *Java-based* management platform designed to assess research grant applications and facilitate submissions for new grants, serving the entire statewide Scientific Community.

**Software Engineer** 

**Banco do Brasil** 

São Luís, MA, BRAZIL

Jul/2013 - Dec/2013

- Actively contributed to the engineering team in enhancing and maintaining internal systems for the second-largest bank in Brazil.
- Developed several automation scripts using Visual Basic to perform updates on historical transactions used around the country.

Education

Faculdade Pitágoras

São Luís, MA, BRAZIL

Jan/2011 - Dec/2015

- **Bachelor of Science**
- Major in Computer Science
- GPA 3.5