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*Факультет математики та інформатики
Кафедра інформаційних технологій*

Людинно-машинна взаємодія

Лабораторна робота № 9

Тема: Створення проекту «Калькулятор»

Варіант 2

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Мета роботи:

Створити проект «Калькулятор» за допомогою ІСР «Qt-Creator»

Завдання для виконання :

Створити калькулятор за допомогою ІСР «Qt-Creator»

Текст скриптів і зображення діалогових вікон QtCreator з виконаним завданням :



Клас CalculatorLogic :

```
class CalculatorLogic:
    def __init__(self, form):
        self.form = form
        self.setup_buttons()
        self.memory = []
        self.pending_operation = None
        self.display_text = ''
        self.result_shown = False

    def setup_buttons(self):

self.form.pushButton.clicked.connect(self.memory_store)

self.form.pushButton_17.clicked.connect(self.memory_recall)

self.form.pushButton_25.clicked.connect(self.memory_clear)

self.form.pushButton_31.clicked.connect(self.memory_add)

self.form.pushButton_26.clicked.connect(self.memory_pop)

self.form.pushButton_16.clicked.connect(self.addition)

self.form.pushButton_22.clicked.connect(self.division)

self.form.pushButton_19.clicked.connect(self.subtraction)
```

```
self.form.pushButton_28.clicked.connect(self.multiplication)
```

```
self.form.pushButton_2.clicked.connect(self.cos)
```

```
self.form.pushButton_15.clicked.connect(self.sin)
```

```
self.form.pushButton_21.clicked.connect(self.tan)
```

```
self.form.pushButton_37.clicked.connect(self.factorial)
```

```
self.form.pushButton_4.clicked.connect(self.power)
```

```
self.form.pushButton_24.clicked.connect(self.square_root)
```

```
self.form.pushButton_32.clicked.connect(self.three_root)
```

```
self.form.pushButton_40.clicked.connect(self.power_of_ten)
```

```
self.form.pushButton_38.clicked.connect(self.power_two)
```

```
self.form.pushButton_39.clicked.connect(self.power_three)
```

```
self.form.pushButton_36.clicked.connect(self.power_minus_one)
```

```
self.form.pushButton_30.clicked.connect(self.logarithm_10)
```

```
self.form.pushButton_27.clicked.connect(self.logarithm_
nat)

        self.form.pushButton_5.clicked.connect(lambda:
self.add_to_display('7'))
        self.form.pushButton_6.clicked.connect(lambda:
self.add_to_display('4'))
        self.form.pushButton_7.clicked.connect(lambda:
self.add_to_display('1'))
        self.form.pushButton_18.clicked.connect(lambda:
self.add_to_display('8'))
        self.form.pushButton_11.clicked.connect(lambda:
self.add_to_display('5'))
        self.form.pushButton_9.clicked.connect(lambda:
self.add_to_display('2'))
        self.form.pushButton_23.clicked.connect(lambda:
self.add_to_display('9'))
        self.form.pushButton_10.clicked.connect(lambda:
self.add_to_display('6'))
        self.form.pushButton_34.clicked.connect(lambda:
self.add_to_display('3'))
        self.form.pushButton_35.clicked.connect(lambda:
self.add_to_display('0'))
        self.form.pushButton_3.clicked.connect(lambda:
self.add_to_display('3.14'))
        self.form.pushButton_20.clicked.connect(lambda:
self.add_to_display('2.72'))
        self.form.pushButton_13.clicked.connect(lambda:
self.add_to_display('('))
        self.form.pushButton_41.clicked.connect(lambda:
self.add_to_display(')'))

self.form.pushButton_29.clicked.connect(self.change_sig
n)
```

```
self.form.pushButton_33.clicked.connect(self.decimal_pressed)
```

```
self.form.pushButton_8.clicked.connect(self.calculate_result)
```

```
self.form.pushButton_14.clicked.connect(self.clear_display)
```

```
def change_sign(self):  
    try:  
        value = float(self.form.lineEdit.text())  
        value *= -1  
        self.form.lineEdit.setText(str(value))  
    except ValueError:  
        self.form.lineEdit.setText("Error")
```

```
def decimal_pressed(self):  
    current_text = self.form.lineEdit.text()  
    if '.' not in current_text:  
        self.form.lineEdit.setText(current_text +  
'.')
```

```
def memory_pop(self):  
    index = self.get_memory_index()  
    try:  
        if index is not None and 0 <= index <  
len(self.memory):  
            self.form.lineEdit.setText("")  
            self.memory_index = index
```

```
self.form.lineEdit.setPlaceholderText("Enter value to
subtract")

self.form.pushButton_26.clicked.disconnect()

self.form.pushButton_26.clicked.connect(lambda:
self.memory_store_value('pop'))
    else:
        self.form.lineEdit.setText("Invalid
memory index")
    except ValueError:
        self.form.lineEdit.setText("Error")

def memory_add(self):
    index = self.get_memory_index()
    try:
        if index is not None and 0 <= index <
len(self.memory):
            self.form.lineEdit.setText("")
            self.memory_index = index

self.form.lineEdit.setPlaceholderText("Enter value to
add")

self.form.pushButton_31.clicked.disconnect()

self.form.pushButton_31.clicked.connect(lambda:
self.memory_store_value('add'))
    else:
        self.form.lineEdit.setText("Invalid
memory index")
    except ValueError:
        self.form.lineEdit.setText("Error")
```

```

def get_memory_index(self):
    try:
        index = int(self.form.lineEdit.text())
        return index
    except ValueError:
        return None

def memory_store_value(self, operation):
    try:
        value = float(self.form.lineEdit.text())
        if hasattr(self, 'memory_index'):
            index = self.memory_index
            if operation == 'add':
                self.memory[index] += value
                delattr(self, 'memory_index')

self.form.lineEdit.setPlaceholderText("")

self.form.pushButton_31.clicked.disconnect()

self.form.pushButton_31.clicked.connect(self.memory_add
)
        self.form.lineEdit.setText("")
    elif operation == 'pop':
        self.memory[index] -= value
        delattr(self, 'memory_index')

self.form.lineEdit.setPlaceholderText("")

self.form.pushButton_26.clicked.disconnect()

self.form.pushButton_26.clicked.connect(self.memory_pop
)
        self.form.lineEdit.setText("")
    else:

```



```

        self.form.lineEdit.setText("Please
select a memory index first")
    except ValueError:
        self.form.lineEdit.setText("Error")

def memory_store(self):
    input_text = self.form.lineEdit.text()
    if input_text:
        try:
            self.memory.append(float(input_text))
            self.form.lineEdit.setText("")
        except ValueError:
            self.form.lineEdit.setText("Invalid
input for memory")
    else:
        self.form.lineEdit.setText("")

def memory_recall(self):
    try:
        index = int(self.form.lineEdit.text())
        if 0 <= index < len(self.memory):
            recalled_value = self.memory[index]

self.form.lineEdit.setText(str(recalled_value))
        elif len(self.memory) == 0:
            self.form.lineEdit.setText("Memory is
empty")
        else:
            self.form.lineEdit.setText("Index out
of range")
    except ValueError:
        self.form.lineEdit.setText("Invalid index")

def memory_clear(self):
    self.memory.clear()

```

```
def cos(self):
    try:
        value = float(self.form.lineEdit.text())
        result = math.cos(math.radians(value))
        self.form.lineEdit.setText(str(result))
    except ValueError:
        self.form.lineEdit.setText("Error")
```

```
def sin(self):
    try:
        value = float(self.form.lineEdit.text())
        result = math.sin(math.radians(value))
        self.form.lineEdit.setText(str(result))
    except ValueError:
        self.form.lineEdit.setText("Error")
```

```
def tan(self):
    try:
        value = float(self.form.lineEdit.text())
        result = math.tan(math.radians(value))
        self.form.lineEdit.setText(str(result))
    except ValueError:
        self.form.lineEdit.setText("Error")
```

```
def logarithm_10(self):
    try:
        value = float(self.form.lineEdit.text())
        result = math.log10(value)
        self.form.lineEdit.setText(str(result))
    except ValueError:
```

```

        self.form.lineEdit.setText("Error")

def logarithm_nat(self):
    try:
        value = float(self.form.lineEdit.text())
        result = math.log(value)
        self.form.lineEdit.setText(str(result))
    except ValueError:
        self.form.lineEdit.setText("Error")

def factorial(self):
    try:
        value = int(self.form.lineEdit.text())
        result = math.factorial(value)
        self.form.lineEdit.setText(str(result))
    except ValueError:
        self.form.lineEdit.setText("Error")
    except OverflowError:
        self.form.lineEdit.setText("Result too
large")

def addition(self):
    try:
        current_text = self.form.lineEdit.text()
        if '+' not in current_text:
            self.form.lineEdit.setText(current_text
+ ' + ')
        else:
            parts = current_text.split(' + ')
            if len(parts) == 2:
                num1, num2 = map(float, parts)
                result = num1 + num2

self.form.lineEdit.setText(str(result))
        self.result_shown = True

```

```

        except Exception as e:
            self.form.lineEdit.setText("Error")

    def division(self):
        try:
            current_text = self.form.lineEdit.text()
            if '/' not in current_text:
                self.form.lineEdit.setText(current_text
+ ' / ')
            else:
                parts = current_text.split(' / ')
                if len(parts) == 2:
                    num1, num2 = map(float, parts)
                    result = num1 / num2

self.form.lineEdit.setText(str(result))
                self.result_shown = True
        except Exception as e:
            self.form.lineEdit.setText("Error")

    def subtraction(self):
        try:
            current_text = self.form.lineEdit.text()
            if '-' not in current_text:
                self.form.lineEdit.setText(current_text
+ ' - ')
            else:
                parts = current_text.split(' - ')
                if len(parts) == 2:
                    num1, num2 = map(float, parts)
                    result = num1 - num2

self.form.lineEdit.setText(str(result))
                self.result_shown = True
        except Exception as e:

```

```

        self.form.lineEdit.setText("Error")

    def modulus(self):
        try:
            current_text = self.form.lineEdit.text()
            if '%' not in current_text:
                self.form.lineEdit.setText(current_text
+ ' % ')
            else:
                parts = current_text.split(' % ')
                if len(parts) == 2:
                    num1, num2 = map(float, parts)
                    result = num1 % num2

self.form.lineEdit.setText(str(result))
                self.result_shown = True
        except Exception as e:
            self.form.lineEdit.setText("Error")

    def multiplication(self):
        try:
            current_text = self.form.lineEdit.text()
            if '*' not in current_text:
                self.form.lineEdit.setText(current_text
+ ' * ')
            else:
                parts = current_text.split(' * ')
                if len(parts) == 2:
                    num1, num2 = map(float, parts)
                    result = num1 * num2

self.form.lineEdit.setText(str(result))
                self.result_shown = True
        except Exception as e:
            self.form.lineEdit.setText("Error")

```

```

def power(self):
    try:
        current_text = self.form.lineEdit.text()
        if '**' not in current_text:
            self.form.lineEdit.setText(current_text
+ ' ** ')
        else:
            parts = current_text.split(' ** ')
            if len(parts) == 2:
                num1, num2 = map(float, parts)
                result = num1 ** num2

self.form.lineEdit.setText(str(result))
                self.result_shown = True
    except Exception as e:
        self.form.lineEdit.setText("Error")
def square_root(self):
    try:
        value = float(self.form.lineEdit.text())
        result = math.sqrt(value)
        self.form.lineEdit.setText(str(result))
    except ValueError:
        self.form.lineEdit.setText("Error")

def three_root(self):
    try:
        value = float(self.form.lineEdit.text())
        result = math.pow(value, (1/3))
        self.form.lineEdit.setText(str(result))
    except ValueError:
        self.form.lineEdit.setText("Error")

def power_two(self):
    try:

```

```
        value = float(self.form.lineEdit.text())
        result = math.pow(value, 2)
        self.form.lineEdit.setText(str(result))
    except ValueError:
        self.form.lineEdit.setText("Error")

def power_minus_one(self):
    try:
        value = float(self.form.lineEdit.text())
        result = 1 / value
        self.form.lineEdit.setText(str(result))
    except ValueError:
        self.form.lineEdit.setText("Error")

def power_three(self):
    try:
        value = float(self.form.lineEdit.text())
        result = math.pow(value, 3)
        self.form.lineEdit.setText(str(result))
    except ValueError:
        self.form.lineEdit.setText("Error")

def power_of_ten(self):
    try:
        value = float(self.form.lineEdit.text())
        result = math.pow(10, value)
        self.form.lineEdit.setText(str(result))
    except ValueError:
        self.form.lineEdit.setText("Error")

def add_to_display(self, value):
    current_text = self.form.lineEdit.text()
    if self.result_shown:
        self.result_shown = False
        self.display_text = ''
```

```

        self.form.lineEdit.setText(current_text +
value)

    def clear_display(self):
        self.form.lineEdit.setText("")
        self.display_text = ''
        self.result_shown = False

    def calculate_result(self):
        try:
            expression = self.form.lineEdit.text()
            result = eval(expression)
            self.form.lineEdit.setText(str(result))
            self.result_shown = True
        except Exception as e:
            self.form.lineEdit.setText("Error")

```

Клас Ui_Form :

```

class Ui_Form(object):
    def setupUi(self, Form):
        Form.setObjectName("Calculator")
        Form.resize(470, 500)
        self.lineEdit =
QtWidgets.QLineEdit(parent=Form)
        self.lineEdit.setGeometry(QtCore.QRect(22, 22,
422, 61))
        self.lineEdit.setObjectName("lineEdit")
        lineEdit_font = self.lineEdit.font()
        lineEdit_font.setPointSize(16)
        self.lineEdit.setFont(lineEdit_font)
        self.pushButton =
QtWidgets.QPushButton(parent=Form)
        self.pushButton.setGeometry(QtCore.QRect(22,

```



```
126, 75, 24))
    self.pushButton.setObjectName("pushButton")
    self.pushButton_2 =
QtWidgets.QPushButton(parent=Form)
    self.pushButton_2.setGeometry(QtCore.QRect(22,
173, 75, 24))
    self.pushButton_2.setObjectName("pushButton_2")
    self.pushButton_3 =
QtWidgets.QPushButton(parent=Form)
    self.pushButton_3.setGeometry(QtCore.QRect(22,
267, 75, 24))
    self.pushButton_3.setObjectName("pushButton_3")
    self.pushButton_4 =
QtWidgets.QPushButton(parent=Form)
    self.pushButton_4.setGeometry(QtCore.QRect(370,
267, 75, 24))
    self.pushButton_4.setObjectName("pushButton_4")
    self.pushButton_5 =
QtWidgets.QPushButton(parent=Form)
    self.pushButton_5.setGeometry(QtCore.QRect(22,
361, 75, 24))
    self.pushButton_5.setObjectName("pushButton_5")
    self.pushButton_6 =
QtWidgets.QPushButton(parent=Form)
    self.pushButton_6.setGeometry(QtCore.QRect(22,
408, 75, 24))
    self.pushButton_6.setObjectName("pushButton_6")
    self.pushButton_7 =
QtWidgets.QPushButton(parent=Form)
    self.pushButton_7.setGeometry(QtCore.QRect(22,
455, 75, 24))
    self.pushButton_7.setObjectName("pushButton_7")
    self.pushButton_8 =
QtWidgets.QPushButton(parent=Form)
    self.pushButton_8.setGeometry(QtCore.QRect(370,
```

```
408, 75, 24))
    self.pushButton_8.setObjectName("pushButton_8")
    self.pushButton_9 =
QtWidgets.QPushButton(parent=Form)
    self.pushButton_9.setGeometry(QtCore.QRect(109,
455, 75, 24))
    self.pushButton_9.setObjectName("pushButton_9")
    self.pushButton_10 =
QtWidgets.QPushButton(parent=Form)

self.pushButton_10.setGeometry(QtCore.QRect(196, 408,
75, 24))

self.pushButton_10.setObjectName("pushButton_10")
    self.pushButton_11 =
QtWidgets.QPushButton(parent=Form)

self.pushButton_11.setGeometry(QtCore.QRect(109, 408,
75, 24))

self.pushButton_11.setObjectName("pushButton_11")
    self.pushButton_13 =
QtWidgets.QPushButton(parent=Form)

self.pushButton_13.setGeometry(QtCore.QRect(283, 361,
75, 24))

self.pushButton_13.setObjectName("pushButton_13")
    self.pushButton_14 =
QtWidgets.QPushButton(parent=Form)

self.pushButton_14.setGeometry(QtCore.QRect(283, 408,
75, 24))

self.pushButton_14.setObjectName("pushButton_14")
```

```
        self.pushButton_15 =  
QtWidgets.QPushButton(parent=Form)  
  
self.pushButton_15.setGeometry(QtCore.QRect(109, 173,  
75, 24))  
  
self.pushButton_15.setObjectName("pushButton_15")  
        self.pushButton_16 =  
QtWidgets.QPushButton(parent=Form)  
        self.pushButton_16.setGeometry(QtCore.QRect(22,  
314, 75, 24))  
  
self.pushButton_16.setObjectName("pushButton_16")  
        self.pushButton_17 =  
QtWidgets.QPushButton(parent=Form)  
  
self.pushButton_17.setGeometry(QtCore.QRect(109, 126,  
75, 24))  
  
self.pushButton_17.setObjectName("pushButton_17")  
        self.pushButton_18 =  
QtWidgets.QPushButton(parent=Form)  
  
self.pushButton_18.setGeometry(QtCore.QRect(109, 361,  
75, 24))  
  
self.pushButton_18.setObjectName("pushButton_18")  
        self.pushButton_19 =  
QtWidgets.QPushButton(parent=Form)  
  
self.pushButton_19.setGeometry(QtCore.QRect(109, 314,  
75, 24))  
  
self.pushButton_19.setObjectName("pushButton_19")  
        self.pushButton_20 =
```

```
QtWidgets.QPushButton(parent=Form)

self.pushButton_20.setGeometry(QtCore.QRect(109, 267,
75, 24))

self.pushButton_20.setObjectName("pushButton_20")
    self.pushButton_21 =
QtWidgets.QPushButton(parent=Form)

self.pushButton_21.setGeometry(QtCore.QRect(196, 173,
75, 24))

self.pushButton_21.setObjectName("pushButton_21")
    self.pushButton_22 =
QtWidgets.QPushButton(parent=Form)

self.pushButton_22.setGeometry(QtCore.QRect(283, 314,
75, 24))

self.pushButton_22.setObjectName("pushButton_22")
    self.pushButton_23 =
QtWidgets.QPushButton(parent=Form)

self.pushButton_23.setGeometry(QtCore.QRect(196, 361,
75, 24))

self.pushButton_23.setObjectName("pushButton_23")
    self.pushButton_24 =
QtWidgets.QPushButton(parent=Form)

self.pushButton_24.setGeometry(QtCore.QRect(370, 173,
75, 24))

self.pushButton_24.setObjectName("pushButton_24")
    self.pushButton_25 =
```

```
QtWidgets.QPushButton(parent=Form)

self.pushButton_25.setGeometry(QtCore.QRect(196, 126,
75, 24))

self.pushButton_25.setObjectName("pushButton_25")
    self.pushButton_26 =
QtWidgets.QPushButton(parent=Form)

self.pushButton_26.setGeometry(QtCore.QRect(370, 126,
75, 24))

self.pushButton_26.setObjectName("pushButton_26")
    self.pushButton_27 =
QtWidgets.QPushButton(parent=Form)

self.pushButton_27.setGeometry(QtCore.QRect(196, 267,
75, 24))

self.pushButton_27.setObjectName("pushButton_27")
    self.pushButton_28 =
QtWidgets.QPushButton(parent=Form)

self.pushButton_28.setGeometry(QtCore.QRect(196, 314,
75, 24))

self.pushButton_28.setObjectName("pushButton_28")
    self.pushButton_29 =
QtWidgets.QPushButton(parent=Form)

self.pushButton_29.setGeometry(QtCore.QRect(370, 314,
75, 24))

self.pushButton_29.setObjectName("pushButton_29")
    self.pushButton_30 =
```

```
QtWidgets.QPushButton(parent=Form)

self.pushButton_30.setGeometry(QtCore.QRect(283, 173,
75, 24))

self.pushButton_30.setObjectName("pushButton_30")
    self.pushButton_31 =
QtWidgets.QPushButton(parent=Form)

self.pushButton_31.setGeometry(QtCore.QRect(283, 126,
75, 24))

self.pushButton_31.setObjectName("pushButton_31")
    self.pushButton_32 =
QtWidgets.QPushButton(parent=Form)

self.pushButton_32.setGeometry(QtCore.QRect(283, 267,
75, 24))

self.pushButton_32.setObjectName("pushButton_32")
    self.pushButton_33 =
QtWidgets.QPushButton(parent=Form)

self.pushButton_33.setGeometry(QtCore.QRect(370, 455,
75, 24))

self.pushButton_33.setObjectName("pushButton_33")
    self.pushButton_34 =
QtWidgets.QPushButton(parent=Form)

self.pushButton_34.setGeometry(QtCore.QRect(196, 455,
75, 24))

self.pushButton_34.setObjectName("pushButton_34")
    self.pushButton_35 =
```

```
QtWidgets.QPushButton(parent=Form)

self.pushButton_35.setGeometry(QtCore.QRect(283, 455,
75, 24))

self.pushButton_35.setObjectName("pushButton_35")
    self.pushButton_36 =
QtWidgets.QPushButton(parent=Form)

self.pushButton_36.setGeometry(QtCore.QRect(109, 220,
75, 24))

self.pushButton_36.setObjectName("pushButton_36")
    self.pushButton_37 =
QtWidgets.QPushButton(parent=Form)
    self.pushButton_37.setGeometry(QtCore.QRect(22,
220, 75, 24))

self.pushButton_37.setObjectName("pushButton_37")
    self.pushButton_38 =
QtWidgets.QPushButton(parent=Form)

self.pushButton_38.setGeometry(QtCore.QRect(283, 220,
75, 24))

self.pushButton_38.setObjectName("pushButton_38")
    self.pushButton_39 =
QtWidgets.QPushButton(parent=Form)

self.pushButton_39.setGeometry(QtCore.QRect(370, 220,
75, 24))

self.pushButton_39.setObjectName("pushButton_39")
    self.pushButton_40 =
QtWidgets.QPushButton(parent=Form)
```

```
self.pushButton_40.setGeometry(QtCore.QRect(196, 220, 75, 24))
```

```
self.pushButton_40.setObjectName("pushButton_40")  
    self.pushButton_41 =  
QtWidgets.QPushButton(parent=Form)
```

```
self.pushButton_41.setGeometry(QtCore.QRect(370, 361, 75, 24))
```

```
self.pushButton_41.setObjectName("pushButton_41")
```

```
    buttons = [  
        self.pushButton, self.pushButton_2,  
self.pushButton_3, self.pushButton_4,  
        self.pushButton_5, self.pushButton_6,  
self.pushButton_7, self.pushButton_8,  
        self.pushButton_9, self.pushButton_10,  
self.pushButton_11, self.pushButton_13,  
        self.pushButton_14, self.pushButton_15,  
self.pushButton_16, self.pushButton_17,  
        self.pushButton_18, self.pushButton_19,  
self.pushButton_20, self.pushButton_21,  
        self.pushButton_22, self.pushButton_23,  
self.pushButton_24, self.pushButton_25,  
        self.pushButton_26, self.pushButton_27,  
self.pushButton_28, self.pushButton_29,  
        self.pushButton_30, self.pushButton_31,  
self.pushButton_32, self.pushButton_33,  
        self.pushButton_34, self.pushButton_35,  
self.pushButton_36, self.pushButton_37,  
        self.pushButton_38, self.pushButton_39,  
self.pushButton_40, self.pushButton_41  
    ]
```



```
        for button in buttons:
            button_font = button.font()
            button_font.setPointSize(12)
            button.setFont(button_font)

        self.retranslateUi(Form)
        QtCore.QMetaObject.connectSlotsByName(Form)

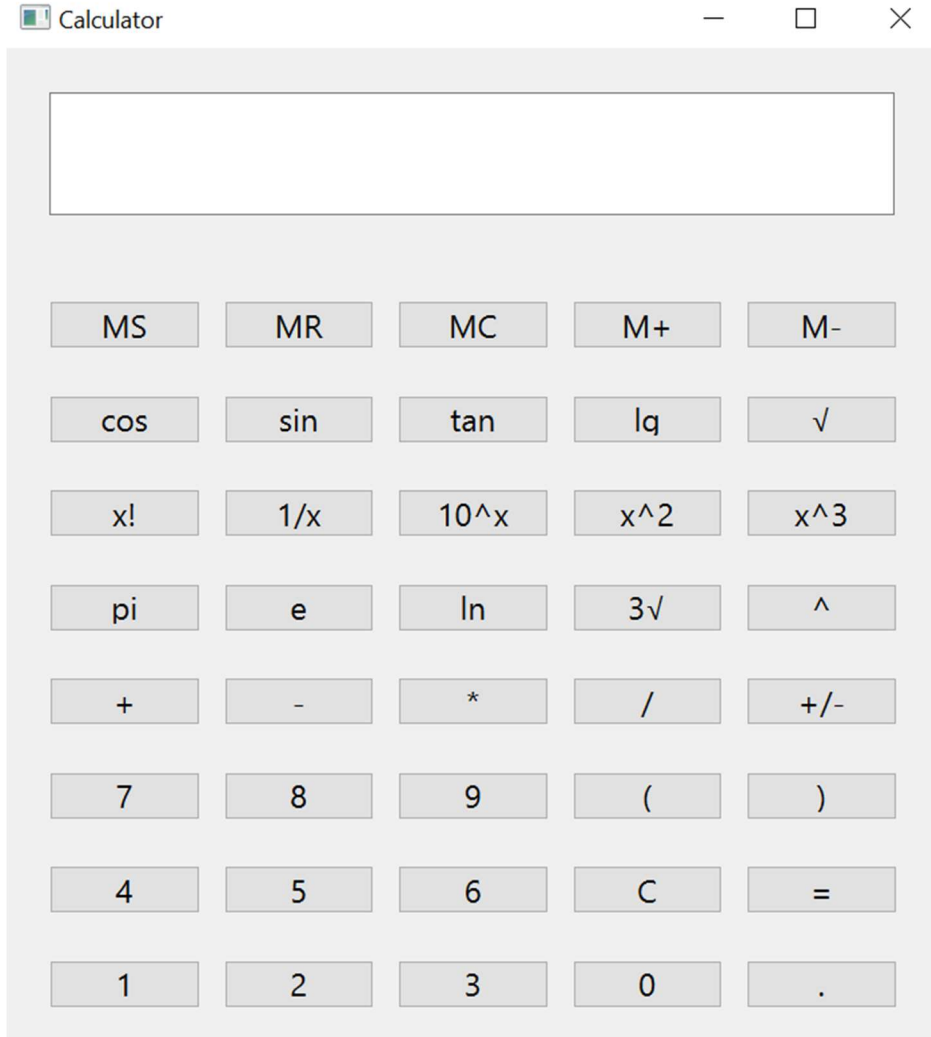
    def retranslateUi(self, Form):
        _translate = QtCore.QCoreApplication.translate
        Form.setWindowTitle(_translate("Form",
"Calculator"))
        self.pushButton.setText(_translate("Form",
"MS"))
        self.pushButton_2.setText(_translate("Form",
"cos"))
        self.pushButton_3.setText(_translate("Form",
"pi"))
        self.pushButton_4.setText(_translate("Form",
"^"))
        self.pushButton_5.setText(_translate("Form",
"7"))
        self.pushButton_6.setText(_translate("Form",
"4"))
        self.pushButton_7.setText(_translate("Form",
"1"))
        self.pushButton_8.setText(_translate("Form",
"="))
        self.pushButton_9.setText(_translate("Form",
"2"))
        self.pushButton_10.setText(_translate("Form",
"6"))
        self.pushButton_11.setText(_translate("Form",
```

```
"5"))
    self.pushButton_13.setText(_translate("Form",
 "("))
    self.pushButton_14.setText(_translate("Form",
 "C"))
    self.pushButton_15.setText(_translate("Form",
 "sin"))
    self.pushButton_16.setText(_translate("Form",
 "+"))
    self.pushButton_17.setText(_translate("Form",
 "MR"))
    self.pushButton_18.setText(_translate("Form",
 "8"))
    self.pushButton_19.setText(_translate("Form",
 "-"))
    self.pushButton_20.setText(_translate("Form",
 "e"))
    self.pushButton_21.setText(_translate("Form",
 "tan"))
    self.pushButton_22.setText(_translate("Form",
 "/"))
    self.pushButton_23.setText(_translate("Form",
 "9"))
    self.pushButton_24.setText(_translate("Form",
 "√"))
    self.pushButton_25.setText(_translate("Form",
 "MC"))
    self.pushButton_26.setText(_translate("Form",
 "M-"))
    self.pushButton_27.setText(_translate("Form",
 "ln"))
    self.pushButton_28.setText(_translate("Form",
 "*"))
    self.pushButton_29.setText(_translate("Form",
 "+/-"))
```

```
self.pushButton_30.setText(_translate("Form",  
"lg"))  
self.pushButton_31.setText(_translate("Form",  
"M+"))  
self.pushButton_32.setText(_translate("Form",  
"3v"))  
self.pushButton_33.setText(_translate("Form",  
"."))  
self.pushButton_34.setText(_translate("Form",  
"3"))  
self.pushButton_35.setText(_translate("Form",  
"0"))  
self.pushButton_36.setText(_translate("Form",  
"1/x"))  
self.pushButton_37.setText(_translate("Form",  
"x!"))  
self.pushButton_38.setText(_translate("Form",  
"x^2"))  
self.pushButton_39.setText(_translate("Form",  
"x^3"))  
self.pushButton_40.setText(_translate("Form",  
"10^x"))  
self.pushButton_41.setText(_translate("Form",  
"))
```

Скрін-шоти виконання завдання лабораторної роботи :

Графічний інтерфейс програми :



Контрольні приклади для демонстрування роботи програми :

- 1) $\cos(60)$
- 2) $20 * (6^3 + 7)$
- 3) $\sin(32)$
- 4) $\sqrt[3]{42}$

0.500000000000000001

MS

MR

MC

M+

M-

cos

sin

tan

lg

√

x!

1/x

10^x

x²

x³

pi

e

ln

3√

^

+

-

*

/

+/-

7

8

9

(

)

4

5

6

C

=

1

2

3

0

.

4460

MS

MR

MC

M+

M-

cos

sin

tan

lg

√

x!

1/x

10^x

x^2

x^3

pi

e

ln

3√

^

+

-

*

/

+/-

7

8

9

(

)

4

5

6

C

=

1

2

3

0

.

0.5299192642332049

MS

MR

MC

M+

M-

cos

sin

tan

lg

√

x!

1/x

10^x

x²

x³

pi

e

ln

3√

^

+

-

*

/

+/-

7

8

9

(

)

4

5

6

C

=

1

2

3

0

.

3.4760266448864496

MS

MR

MC

M+

M-

cos

sin

tan

lg

√

x!

1/x

10^x

x²

x³

π

e

ln

3√

^

+

-

*

/

+/-

7

8

9

(

)

4

5

6

C

=

1

2

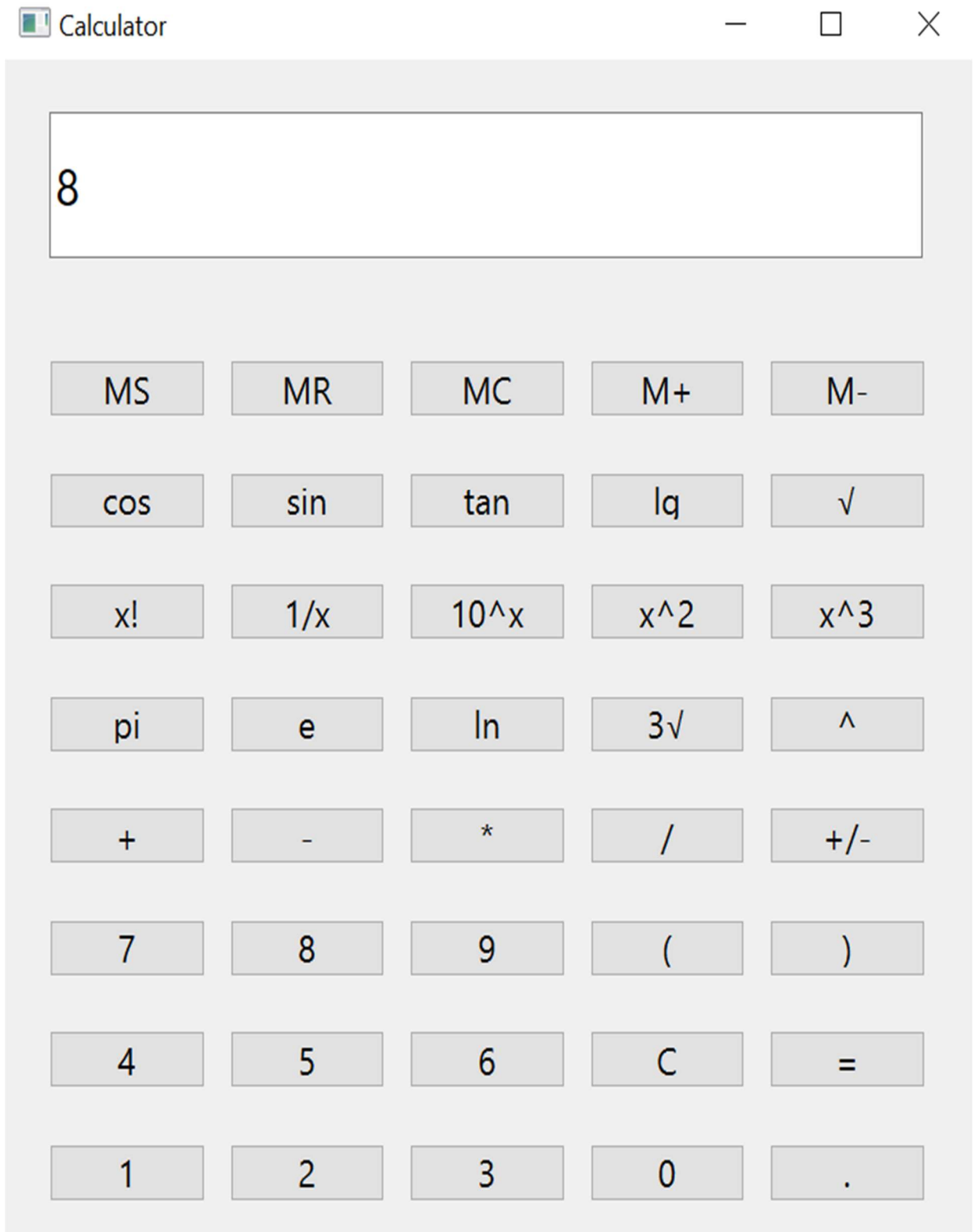
3

0

.

Функції роботи з пам'яттю :

1) MS і MR :



0

MS

MR

MC

M+

M-

cos

sin

tan

lg

 $\sqrt{}$ $x!$ $1/x$ 10^x x^2 x^3 π

e

ln

 $\sqrt[3]{}$ $^{}$

+

-

*

/

+/-

7

8

9

(

)

4

5

6

C

=

1

2

3

0

.

8.0

MS

MR

MC

M+

M-

cos

sin

tan

lg

$\sqrt{}$

x!

1/x

10^x

x^2

x^3

pi

e

ln

$\sqrt[3]{}$

$^{}$

+

-

*

/

+/-

7

8

9

(

)

4

5

6

C

=

1

2

3

0

.

2) Функції M^+ і M^- :

Enter value to add

MS

MR

MC

M+

M-

cos

sin

tan

lg

√

x!

1/x

10^x

x²

x³

pi

e

ln

3√

^

+

-

*

/

+/-

7

8

9

(

)

4

5

6

C

=

1

2

3

0

.

8

MS

MR

MC

M+

M-

cos

sin

tan

lg

 $\sqrt{}$ $x!$ $1/x$ 10^x x^2 x^3

pi

e

ln

 $\sqrt[3]{}$ $^{}$

+

-

*

/

+/-

7

8

9

(

)

4

5

6

C

=

1

2

3

0

.

16.0

MS

MR

MC

M+

M-

cos

sin

tan

lg

√

x!

1/x

10^x

x²

x³

π

e

ln

3√

^

+

-

*

/

+/-

7

8

9

(

)

4

5

6

C

=

1

2

3

0

.

Enter value to subtract

MS

MR

MC

M+

M-

cos

sin

tan

lg

√

x!

1/x

10^x

x²

x³

pi

e

ln

3√

^

+

-

*

/

+/-

7

8

9

(

)

4

5

6

C

=

1

2

3

0

.

8.0

MS

MR

MC

M+

M-

cos

sin

tan

lg

√

x!

1/x

10^x

x²

x³

π

e

ln

3√

^

+

-

*

/

+/-

7

8

9

(

)

4

5

6

C

=

1

2

3

0

.