OESS Frontend

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Chapter 1. Introduction

The OESS frontend is designed to be an easy to use and intuitive point and click interface to creating and removing dynamic circuits on Openflow enabled switches. It is broken out into two main sections - the user interface and the admin interface - both of which are explained in detail in the following sections. This guide is primarily intended as a jumping off point for people that are new to using OESS and will cover initial set up as well as explaining the steps along the process of creating a circuit.

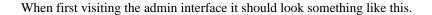
Chapter 2. Getting Started

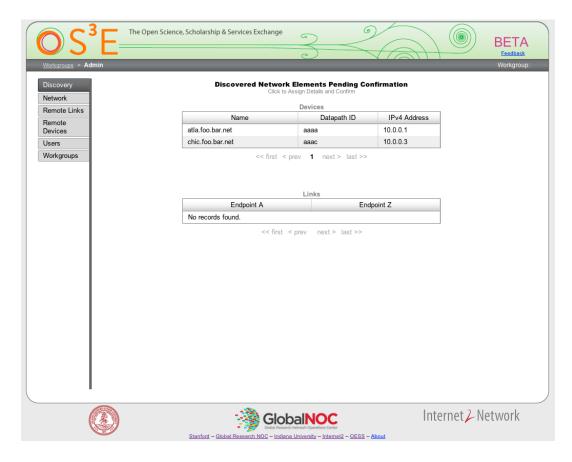
This guide assumes that you have successfully installed the software and started the relevant services. If this is not the case, please refer to the included QUICK_START and/or README files in the code distribution for assistance. When visiting the frontend for the first time you should be presented with a page like the following.



This is the entry point to the user interface. At this point, there's not a whole lot you can do here. First we will need to visit the admin interface to configure users, workgroups, and to tell OESS about our network. In a typical install, the admin section is located at <url_base>/admin/admin_index.cgi and will have the username and password provided during the setup script.

Chapter 3. Admin Interface

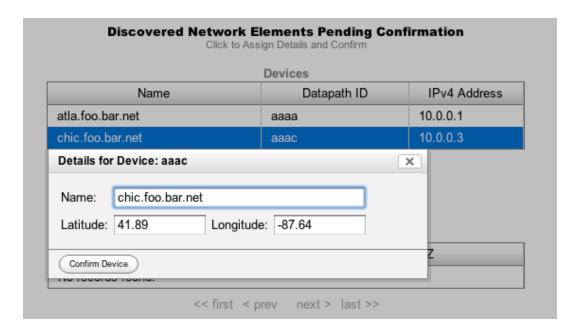




Discovery

Discovery is the process through which OESS learns about the network automatically. Any Openflow device that is configured to use the OESS host as its controller should automatically be picked up. When OESS discovers a new node or link, the software puts it into a "Pending Confirmation" state. A user with access to the admin interface can then go and confirm that this node is available to the software and set its relevant information.

If you have already configured your Openflow devices to be talking to the OESS host, you should see that the OESS software has discovered them. When a node is detected it will attempt to do a DNS lookup to determine the name for you automatically, but if that does not succeed or you simply would prefer a different name you can change it while confirming. The geographic coordinates are only important as to where it will show up on the interactive map.



Once two or more nodes have been confirmed, OESS will attempt to discover links between them. When these are discovered they will appear in the table below nodes and will also be waiting for confirmation. The name for a link is only to be useful to humans.

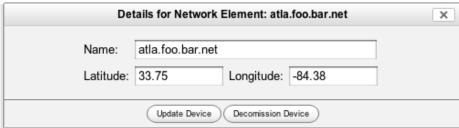
Network

The Network section shows the interactive map of all currently active devices and links in your network. By clicking any of these we can adjust their properties such as name, geographic coordinates, or decommission it from the network.

Active Network Elements

Click to Edit Details or Remove



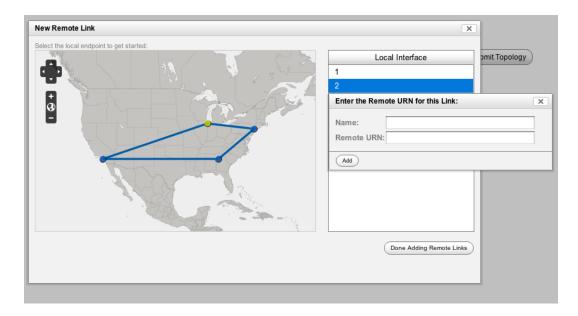


IMPORTANT If you have registered your topology with a remote Topology service and rename or decommission a node or link, you will have to resubmit the topology to update the service or OESS will not understand a request coming in with the old name.

Remote Links

The Remote Links section allows you to configure which parts of your network have connections to other networks. It also allows you to submit your network's topology to the remote topology service configured during the setup script. If you are not planning on using interdomain aspects you can ignore this section.

To configure a remote link, simply click the New Remote Link button. A popup will appear showing you the current active network. Choose which endpoint on your network has the connection to the remote network. A list of interfaces on that node should appear next to the map. Choose which interface has the connection to the other network and you will be prompted to enter the information for this remote link.



The remote URN is in the form "urn:ogf:network:domain=foo:node=bar:port=biz:link=bam" and must match what the other network has configured as identifying this link. The name is the name of this link and what the other network will use in their topology to identify you in the "link=bam" part of their URN.

Once you are in a position where you are satisfied with the topology, you can click the "Submit Topology" button to upload your topology to the server you configured during the setup script.

Remote Devices

The Remote Devices section allows you to configure geographical coordinates for devices in other networks that have been imported. The sole purpose of this is to make the interactive maps more useful and realistic when dealing with remote nodes. If you are not using interdomain aspects of the software you can ignore this section.

To set a latitude and longitude for a remote device, simply click the corresponding row and enter the desired values in the popup.

Remote Devices
Set Lat/Long Information for Remote Devices By Clicking on Them



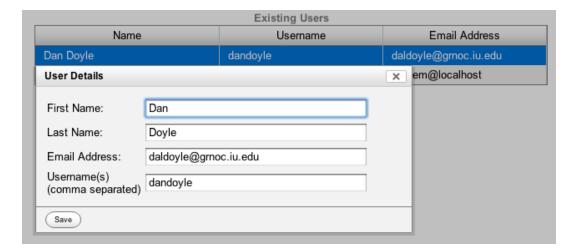
Users

The Users section lets you configure what users are known in the system. Before a person can use the software they must have a user entry in this section. There are two special users:

Table 3.1. Special Users

System	The user that the internal software uses when scheduling actions and doing interprocess communication.	
OSCARS	Not included by default, needs to be added if you are going to be using interdomain. The user that all remote initiated provisioning actions will use.	

To add a new user, click the "New User" button. To edit an existing user, select their name from the list. The process for adding or editting a user is the same. Fill out the popup provided with the information for the user and click "Save". The "Username(s)" field should be filled out with the username that the user will log in with through whatever security layer is used at the Apache level (basic auth, single sign on, kerb auth, etc). This is basically what the REMOTE_USER environment variable will be set to. If desired, multiple usernames can be associated to a single user account by separating each with a comma. This is to allow, for example, authentication mechanisms such as OpenID if so desired.



Workgroups

Workgroups are groups of users with access to a certain subset of the local network. For a user to be able to do anything with OESS, they must be associated to at least one workgroup. In a new installation there will be no workgroups so one will have to be created.

To create a new workgroup, simply click the "New Workgroup" button, choose a name for it, and click "Save". The name, excluding the one special workgroup mentioned below, serves the sole purpose of identifying it to humans.

To edit a workgroup, select it from the list presented. At this point you will be presented with a table of users in the workgroup as well as a listing of which edge ports they are allowed to create circuits to and from. From here you can add users to the workgroup by clicking the "Add User to Workgroup" button and selecting the desired users from the table provided or remove them by clicking the "Remove" link next to their name. You can also add and remove allowed edge ports in a similar fashion. When adding an edge port, first click the node on the map, then select the port from the table of options.



There is one special workgroup: "OSCARS IDC". Similar to the "OSCARS" user described in the "Users" section, this is the workgroup that all remotely provisioned circuits will be associated with. This workgroup is not created by default so it will need to be if you are planning to use interdomain aspects and the OSCARS user will need to be a part of it as well as any ports that you would like it to be able to provision to.

Chapter 4. User Interface

The user interface of OESS is designed to allow users to quickly and easily provision circuits across the Openflow network to meet their needs. It also provides a means to interact with OSCARS to provision interdomain circuits, or circuits that span multiple networks.

When a user that has been properly configured and is part of a workgroup goes to the OESS home page and selects which workgroup they would like to work in, they will be presented with a page like the following:



From this page, users can select an existing active circuit from the table provided to see up to date network statistics as well as being able to edit or remove the circuit. New circuits can also be created by clicking the "New Circuit" button.

New Circuit

The first step in creating a new circuit is to provide the OESS software with some basic details about the circuit. When these have been filled out, click the Proceed to Step 2 button.

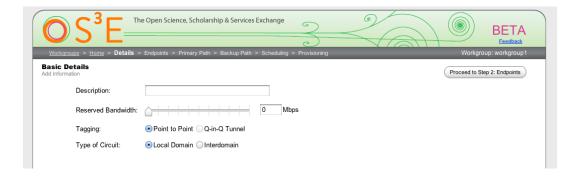


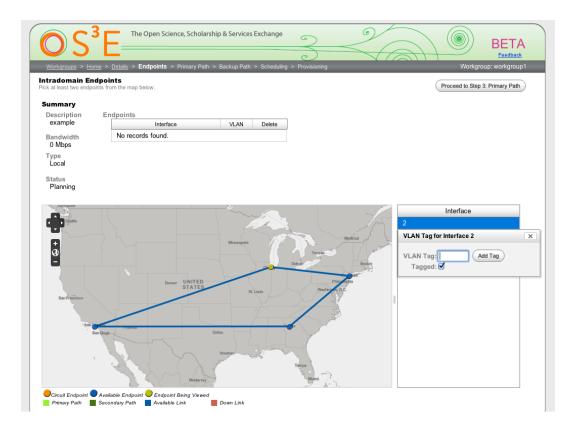
Table 4.1. Details

Description	The human readable description for this circuit. It has no special meaning outside of uniquely identifying it to users.
Reserved Bandwidth	**Not supported in Openflow 1.0** The amount of bandwidth that circuit created will be guarenteed to have access to. Currently this does nothing with local Openflow domain circuits, however it will be passed to an OSCARS instance for doing interdomain circuits.
Tagging	**Q-in-Q not supported in Openflow 1.0** The type of circuit to create. In Point to Point the ingress and egress point match 1 tag and output 1 tag. For interdomain circuits, this must be Point to Point.
Type of Circuit	Whether this circuit is only on the local domain or is an interdomain circuit. Please note that currently when creating an interdomain circuit it will be put into the OSCARS IDC special workgroup since the request will ultimately wind up coming from an OSCARS instance.

Endpoints

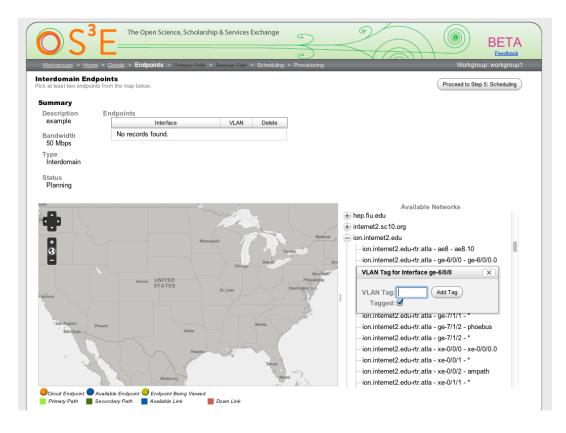
This section will behave a little differently depending on whether Interdomain or Local Domain was selected during the details component. The purpose of either, however, is to choose where the circuit will begin and terminate. In the local domain greater than two endpoints are supported, though not fully recommended due to limitations on certain switches. In interdomain, you must have exactly two endpoints.

To get started in Local Domain, you will see the interactive map of your network. Choose endpoints by first clicking the node you want to terminate on and then the port from the list provided. If there are no ports available, it is possible that your workgroup does not have access to any ports on this device. This will need to be configured in the admin interface by someone with the appropriate authentication. Once you have selected the interface you will be prompted to enter a VLAN tag for traffic at this end, or you may uncheck the box to allow untagged traffic.



Repeat this process for any additional endpoints. If you make a mistake or decide to change an endpoint, you may delete it from the Endpoints table by clicking the "Delete" button next to the appropriate entry.

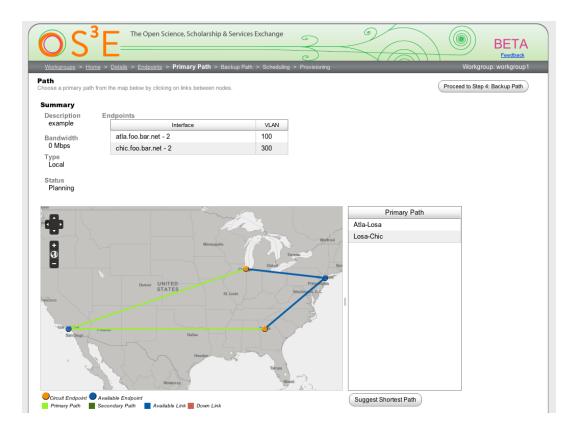
When doing Interdomain circuits, the OESS software must first query the Topology service to get a listing of all the endpoints that are available. This may take several seconds depending on the complexity of the total topology in the service. When it has finished you will be presented with a tree view of all the networks. Expanding a network will show you all of the edge ports available. Selecting an edge port will prompt you for a desired tag exactly the same as the Local Domain section. You must choose exactly two endpoints.



Primary Path

** This section is only relevant to Local Domain circuits.**

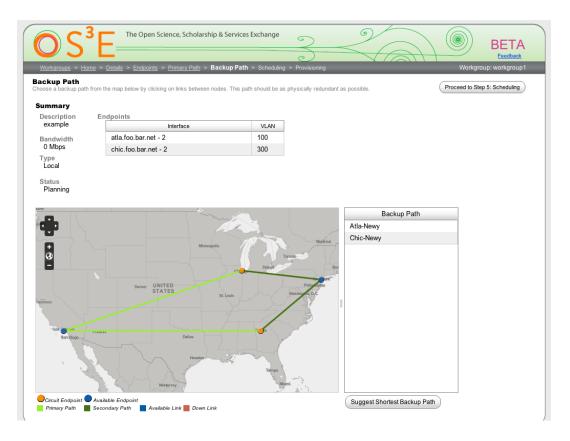
The Primary Path section lets you pick the path of the circuit by clicking on links between nodes. The software can also choose a path for you if you click the "Suggest Shortest Path" button. In the case of an intranode circuit, an empty path is allowable. In any other case, the path must connect all the endpoints.



Backup Path

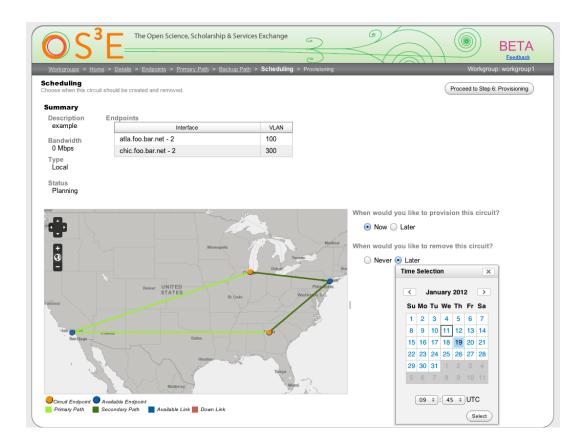
** This section is only relevant to Local Domain circuits.**

The Backup Path section lets you pick the backup path for a circuit by clicking on links between nodes. In the event of a failure along the primary path, the software will reprovision the circuit along the backup path. The software can also choose a backup path for you if you click the "Suggest Shortest Path" button. A backup path is optional and no backup may be chosen if so desired.



Scheduling

The Scheduling section lets you choose when the provisioning and removal of this circuit will happen. The defaults are "Now" for provisiong and "Never" for removal, simply meaning that the software will not automatically remove it at a given date but it can be removed manually at any time. If you would like to have either or both of these actions happen at a later time, choose the "Later" option which will reveal a calendar to select the day and a time selector for the time. Please note that it is possible for scheduled actions to fail if the conditions under which they were scheduled have changed significantly, such as the removal of a node.



Provisioning

The Provisioning section is essentially a summary of the preceeding sections where you may examine all the choices made before actually asking the software to make changes to the network. As with the Endpoints section, the behavior here is slightly different depending on whether you are provisioning a local circuit or an interdomain one.

In Local Domain mode, clicking the "Submit Circuit Request" button will fire off a request to the OESS software backend to provision or schedule the circuit. You should get a notification of the outcome of this action very quickly. If the action was to provision the circuit now and the provisioning was successful, you will be redirected to the active circuit details page where you can view traffic or make any edits just as if you had selected the circuit from the workgroup home page.

In Interdomain mode, clicking the "Submit Circuit Request" button will send a request to the OSCARS instance to begin provisioning an interdomain circuit. During this time you will see a popup that shows the current status in OSCARS of your circuit. The time for OSCARS to complete can vary greatly depending on the complexity of the circuit, such as how many domains it passes through, as well as how complex its total topology is. Once the circuit has provisioned successfully, you will be redirected to the active circuit details page.

Circuit Details

The Circuit Details section shows up to date information about an active circuit. The network map in the bottom left shows current path information which is updated periodically, meaning that if a network event happens and a circuit reprovisions across a backup path it will be reflected here. Additionally there will be a live updating graph showing traffic across this circuit. From here you can opt to edit the circuit or remove it.

