CLASS ASSIGNMENT SEPTEMBER 19

CODE SNIPPET

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Understanding "this" in JavaScript</title>
  <style>
    body {
      font-family: Arial, sans-serif;
      margin: 20px;
      display: flex;
      flex-direction: row;
    }
    button {
      margin: 10px;
    }
  </style>
</head>
<body>
  <div>
    <h1>Understanding "this" in JavaScript</h1>
    <h3>1. "this" inside an object method</h3>
    <button onclick="obj.showThis()">Click to see 'this' in an object method</button>
    <h3>2. "this" by itself</h3>
    <button onclick="showGlobalThis()">Click to see 'this' by itself</button>
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<h3>3. "this" inside a regular function</h3>
    <button onclick="regularFunction()">Click to see 'this' in a function</button>
    <h3>4. "this" in a function under strict mode</h3>
    <button onclick="strictModeFunction()">Click to see 'this' in strict mode</button>
    <h3>5. "this" in an event handler</h3>
    <button id="eventButton">Click me to see 'this' in an event handler</button>
    <h3>6. Reassigning "this" using call(), apply(), and bind()</h3>
    <button onclick="useCall()">Click to see 'this' with call()</button>
    <button onclick="useApply()">Click to see 'this' with apply()</button>
    <button onclick="useBind()">Click to see 'this' with bind()</button>
  </div>
  <div>
    <img src="image.png" height="700px">
  </div>
  <script>
    var globalObject = 'This is the global object';
    // 1. this inside an object method
    const obj = {
       name: 'Inside of an object method',
       showThis: function () {
         console.log(this); // 'this' refers to the obj itself
         alert(this.name);
      }
    };
    // 2. this by itself
    function showGlobalThis() {
      var globalObject = 'This is the local object';
       alert(`This by itself refers to the global object which is: ${this.globalObject} but the local object is:
${globalObject}`);
```

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// 3. this inside a regular function
    function regularFunction() {
       var globalObject = 'This is the local object inside function';
      function innerFunction() {
         alert(`This inside a function refers to the global object which is: ${this.globalObject} but the local object is:
${globalObject}`);
      }
      innerFunction();
    }
    // 4. this inside a function in strict mode
    function strictModeFunction() {
       'use strict';
      function innerFunction() {
         alert(`In strict mode, "this" is: ${this}`);
      }
       innerFunction();
    }
    // 5. this inside an event handler
    document.getElementById ('eventButton'). add EventListener ('click', show EventThis);\\
    function showEventThis() {
       alert(`In an event, "this" refers to the element: ${this.id}`);
    }
    // 6. Reassigning this using call(), apply(), and bind()
    const usingCall = {
       name: 'Object used for call()'
    };
    const usingApply = {
       name: 'Object used for apply()'
    };
    const usingBind = {
       name: 'Object used for bind()'
```

}

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};
    function showThisReassigned() {
      alert(`"this" is reassigned to: ${this.name}`);
    }
    function useCall() {
      showThisReassigned.call(usingCall);
    }
    function useApply() {
      showThisReassigned.apply(usingApply);
    }
    function useBind() {
      const boundFunction = showThisReassigned.bind(usingBind);
      boundFunction();
    }
  </script>
</body>
</html>
```

GitHub: https://github.com/DMegatron/Full-Stack-Assignment-September-19