FARO LS SDK

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1. Introduction

This manual describes the **FARO LS** assembly, which provides the **FARO Open** interface to read scan points, and the **FARO LS SDK** interface to control the scanner**.**

FARO Open provides access to the scan data by its interface iQLibIf. A FARO Laser Scan (.fls) can stand for itself, but normally SCENE is used to make it part of encompassing FARO Workspaces (.fws).

To access a scan in a workspace, first `load` the workspace; and then load or unload the single scans of this workspace by simply using the functions `loadScan` or `unloadScan`, and supplying the appropriate scan number. All the scans in the workspace are numbered from 0 to numScans-1, where numScans is the number of scans in the workspace.

To access an individual scan, `load` the scan without loading the workspace. In this case, you do not need to use `loadScan`, the scan will be accessible directly. Its index number is 0.

You can access the points in a scan in random order. The current implementation requires that the whole scan needs to be present in the memory.

See chapter 6 for more information on the FARO Open interface.

FARO LS SDK provides a compact and easy to use interface to control the scanner with its main functionality. All the basic operations like starting a scan, changing scan resolution or scan area can be controlled by this interface.

With FARO Photon scanners, the scan files will be stored on the local hard drive; with FARO Focus³ᴰ scanners, the scan files will be stored on the removable SD Card. They can be retrieved by ordinary file copy operations.

The FARO LS SDK and FARO Open examples in chapter 8.2 show how to use these interfaces within your application.

Developing applications with the FARO LS SDK and FARO Open interfaces is restricted by licenses. You need to obtain a license for your company from FARO. Then you can use and install as many instances of the interfaces as you like.

The interfaces might contain several classes and methods that are not described in this manual. Classes and methods not described in this manual are for experimental use only. Their proper functioning will not be guaranteed, they will not be supported and they might not exist in future versions of FARO LS anymore. We therefore recommend that you solely use the official classes and methods as described in this manual.

2. Prerequisites

FARO LS SDK and FARO Open is a compilation of COM interfaces and can be used in different programming languages, such as C++, C# or Visual Basic.

In general, COM interfaces can be used as registered COM interfaces, or with Side-by-Side. We recommend using the FARO LS not as a registered COM interface, but with Side-by-Side. See chapter 8.2 for more details about using the FARO LS assembly with Side-by-Side.

3. Compatibility

3.1 FARO Open

For compatibility reasons with older versions, the name iQLibIf and the signature of the functions of the interface have not change.

Please note that the new license-protected FARO Open is not binary compatible with the old FARO Open which didn't have the license protection.

The interface can handle FARO workspace (.fws) FARO scan (.fls) and FARO scan project (.lsproj) files.

The interface supports scans with color, but it is currently only possible to load either the color information, or the original grey information. It is not possible to load and access both at the same time. With the default settings, the functions will load the scans with color information if it is available. With the attribute `ScanLoadColor` you can request that instead of color information the grey information is loaded and returned. You have to set the attribute before loading the scan. See chapter 6.1 for more information on this.

3.2 FARO LS SDK

This version of FARO LS SDK works with Focus^{3D} scanners that have the scanner firmware version 5.0 and higher installed. Please make sure you have this version installed.

4. Installation

4.1 Installation for your development environment

As a developer, you have received a special developer setup which contains the recommended Side-by-Side[1] setup and in addition some useful tools.

When you run the developer setup, first the Side-by-Side setup and the additional tools will be installed to a folder. Then the Side-by-Side setup is run. Depending on your development environment, you may also want to register the DLLs manually, as this can be useful when developing C++ and C# applications. For more detailed information see chapter 8.2.

4.2 Installation with your application

For installing your application with FARO LS SDK and FARO Open only the Side-by-Side setup must be run and all needed files will be installed to the shared Side-By-Side folder. The Side-by-Side setup is then no longer needed and can be deleted. With Side-By-Side no registration is required, but your application must support Side-By-Side linking (see chapter 8.2).

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[1] http://en.wikipedia.org/wiki/Side-by-side_assembly

5. Runtime Licensing

The FARO LS SDK and FARO Open interfaces are restricted by licenses and it is required to get a license key from FARO before using them. Then the class object must be created and before any other usage the license property must be set.

When creating the COM objects specify the CLSID of the object to create and the IID_IiQLicensedComponent as the interface to retrieve. Next, set the full license text to the license property. Once this is done, you may query for any interface on the object. Also, the license is propagated from object to object. Generally, it suffices to set the license once and use any objects/interfaces you require.

<u>Visual C#.NET:</u>

```csharp
IiQLicensedInterfaceIf obj = new iQLibIfClass();
obj.License = /* FARO LS license code */
  "FARO Open Runtime License\n" +
  "Key:??????????????????????????\n" +      //← replace ? with key!
  "\n" +
  "The software is the registered property of " +
  "FARO Scanner Production GmbH, Stuttgart, Germany.\n" +
  "All rights reserved.\n" +
  "This software may only be used with written permission " +
  "of FARO Scanner Production GmbH, Stuttgart, Germany.";
IiQLibIf libif = (IiQLibIf)obj
```

Please replace the question marks with your license key. It is important to keep the rest of the text.

Please refer to chapter 8.2 for examples of use.

6. Interface FARO Open

This chapter describes the functionality of the FARO Open interface iQLibIf.

6.1 General functions

HRESULT **load** ([in] BSTR fileName, [out, retval] int* result)

> Load a workspace (.fws) or a scan (.fls). If a scan is loaded, its load state will be TRUE and it will be number 0.

> Return Values:

> > 0, 11, 12, 13, 25

HRESULT **save** ([out, retval] int* result)

> Save a workspace (.fws) with the original name

> Return Values:

> > 0, 11, 14

HRESULT **saveAs** ([in] BSTR fileName, [out, retval] int* result)

> Save a workspace (.fws) with a new name

> *Return Values:*

> > 0, 11, 14

HRESULT **getAttribute** ([in] BSTR id, [out] BSTR* content,

> > [out, retval] int* result)

> Returns content of specified attribute

> *Return Values:*

> > 0, 21

HRESULT **setAttribute** ([in] BSTR id, [in] BSTR content,

> > [out, retval] int* result)

> Set specified attribute to defined content

> *Return Values:*

> > 0, 21

> Example: Load grey information instead of color

> > setAttribute("#app/ScanLoadColor", "0")

Property **scanReflectionMode**

> Determines the way reflection or color values are returned.

> - For grey scan points: Original reflection value of the scanner. In the case of an FARO Laser Scanner this is in the range of 0 to 2047.
>   For color: the lightness of the color in the range 0 to 4095.

- For grey scan points: Mapped reflection value is in the range 0 (black) to 255 (white). For color: the lightness of the color in the range 0 to 255.

- For grey scan points: Mapped reflection value is in the range 0 (black) to 255 (white) as RGB grey value.
  For color: RGB color, 8 bits per channel (bits 0-7: red, bits 8-15: green, bits 16-23: blue).

The default reflection mode is 1.

HRESULT **getNumScans** ([out, retval] int* numScans)

Get the number of scans in the current workspace. Scans are numbered starting with 0.

Return Values:

Number of scans, -1 in case of error

HRESULT **getScanLoadState** ([in] int scan,

[out, retval] BOOL* loadState)

Get the load state of the given scan in the current workspace. The scan number can be in the range 0 to numScans-1.

Return Values:

True

False (also in case of error)

HRESULT **loadScan** ([in] int scan, [out, retval] int* result)

Load the given scan in the current workspace. The scan number can be in the range 0 to numScans-1.

Return Values:

0, 11, 13, 16, 20, 25

HRESULT **unloadScan** ([in] int scan, [out, retval] int* result)

Unload the given scan in the current workspace. The scan number can be in the range 0 to numScans-1.

Return Values:

0, 11, 12

HRESULT **getScanNumRows** ([in] int scan,

[out, retval] int* numRows)

Get the number of rows in the given scan. The scan number can be in the range 0 to numScans-1.

Return Values:

Number of rows in this scan, -1 in case of error

HRESULT **getScanNumCols** ([in] int scan,

[out, retval] int* numCols)

Get the number of columns in the given scan. The scan number can be in the range 0 to numScans-1.

Return Values:

Number of columns in this scan, -1 in case of error

HRESULT **getScanPoint** ([in] int scan, [in] int row,

[in] int col, [out] double* x, [out] double* y,

[out] double* z, [out] int* color,

[out, retval] int* result)

Get the point at the given row/column in the given scan. The result is in the local cartesian coordinate system of the scanner. The returned color value depends on the selected reflection mode:

- For grey scan points: Original reflection value of the scanner. In the case of an FARO Laser Scanner this is in the range of 0 to 2047.
  For color: the lightness of the color in the range 0 to 255.

- For grey scan points: Mapped reflection value is in the range 0 (black) to 255 (white).
  For color: the lightness of the color in the range 0 to 255.

- For grey scan points: Mapped reflection value is in the range 0 (black) to 255 (white) as RGB grey value.
  For color: RGB color, 8 bits per channel (bits 0-7: red, bits 8-15: green, bits 16-23: blue).

The default reflection mode is 1.

The scan number can be in the range 0 to numScans-1.

See chapter 8.4 for information about the calculation of the global position of scan points.

Attention! Due to COM overhead, this method is not the best way to read the complete scan. Use `getXYZScanPoints` or `getXYZScanPoints2` instead to read multiple scan points in a single call. For example, you can read the scan points column by column with these two methods.

Return Values:

0, 26

HRESULT **getScanPosition** ([in] int scan,

[out] double* x, [out] double* y, [out] double* z,

[out, retval] int* result)

Get the position of the given scan. The result is in the global cartesian coordinate system of the model. The scan number can be in the range 0 to numScans-1. See chapter 8.4 for information about the usage of the scan position for calculating the global position of scan points.

Return Values:

0, 26

HRESULT **getScanOrientation** ([in] int scan,

[out] double* x, [out] double* y, [out] double* z,

[out] double* angle, [out, retval] int* result)

Get the orientation of the given scan in axis-angle notation. The result is in the global cartesian coordinate system of the model. The scan number can be in the range 0 to numScans-1. See chapter 8.4 for information about the usage of the scan orientation for calculating the global position of scan points.

Return Values:

> 0, 26

HRESULT **getXYZScanPoints** ([in] int scan,

> [in] int row, [in] int col, [in] int numRows,
>
> [out] double* pos, [out] int* color,
>
> [out, retval] int* result)

Get multiple points starting at the given row/column in the given scan. All points in the given column from row row up to row+numRows-1 are fetched. Each point stores 3 values (x, y, z) into the array pos and one value into the array refl. The result is in the local cartesian coordinate system of the scanner. The returned color value depends on the selected reflection mode:

- For grey scan points: Original reflection value of the scanner. In the case of an FARO Laser Scanner this is in the range of 0 to 2047.
  For color: the lightness of the color in the range 0 to 4095.

- For grey scan points: Mapped reflection value is in the range 0 (black) to 255 (white).
  For color: the lightness of the color in the range 0 to 255.

- For grey scan points: Mapped reflection value is in the range 0 (black) to 255 (white) as RGB grey value.
  For color: RGB color, 8 bits per channel (bits 0-7: red, bits 8-15: green, bits 16-23: blue).

The default reflection mode is 1.

The scan number can be in the range 0 to numScans-1.

See chapter 8.4 for information about the calculation of the global position of scan points.

Attention! The arrays are not managed! Therefore this function can only be used in C++! getXYZScanPoints2 offers a managed access to the scan points.

Return Values:

> 0, 26, 92

HRESULT **getXYZScanPoints2** ([in] int scan,

> [in] int row, [in] int col, [in] int numRows,
>
> [out] SAFEARRAY(double)* pos,
>
> [out] SAFEARRAY(int)* color,
>
> [out, retval] int* result)

Same as **getXYZScanPoints**, but managed.

HRESULT **getPolarScanPoints** ([in] int scan,

> [in] int row, [in] int col, [in] int numRows,
>
> [out] double* pos, [out] int* color,
>
> [out, retval] int* result)

Get multiple points starting at the given row/column in the given scan. All points in the given column from row up to row+numRows-1 are fetched. Each point stores 3 values (r, ω, θ) into the array pos and one value into the array refl. The result is in the local polar co-

ordinate system of the scanner. The returned color value depends on the selected reflection mode:

- For grey scan points: Original reflection value of the scanner. In the case of an FARO Laser Scanner this is in the range of 0 to 2047.
  For color: the lightness of the color in the range 0 to 255.

- For grey scan points: Mapped reflection value is in the range 0 (black) to 255 (white).
  For color: the lightness of the color in the range 0 to 255.

- For grey scan points: Mapped reflection value is in the range 0 (black) to 255 (white) as RGB grey value.
  For color: RGB color, 8 bits per channel (bits 0-7: red, bits 8-15: green, bits 16-23: blue).

The default reflection mode is 1.

The scan number can be in the range 0 to numScans-1.

Attention! The arrays are not managed! Therefore this function can only be used in C++! `getPolarScanPoints2` offers a managed access to the scan points.

Return Values:

0, 26, 92

HRESULT **getPolarScanPoints2** ([in] int scan,

[in] int row, [in] int col, [in] int numRows,

[out] SAFEARRAY(double)* pos,

[out] SAFEARRAY(int)* color,

[out, retval] int* result)

Same as getPolarScanPoints, but managed.

HRESULT **getScanAnglesIf** ([in] int scan,

[out] FAROScanAnglesIf* scanAnglesIf,

[out, retval] int* result)

Get an interface to the internal angle information of the scan (see chapter 6.2). The scan number can be in the range 0 to numScans-1.

Return Values:

0, 26

6.2   Functions for Automation Related Data

The functions described in this chapter are only for FARO Focus^{3D} scans that have been enhanced with automation data using the automation interface of the Focus^{3D} (for more information on the automation interface, please refer to the Focus^{3D} Automation Interface manual). To get access to the integrated automation data stored in the scan data stream, the FARO Open interface offers access routines. With these access routines, every automation message and every automation trigger signal can be read out. The automation data and scan data access takes place after the scan operation has been finished.

The automation data is maintained in two lists, one for automation messages sent via CAN bus and one for trigger signals issued through the I/O interface. Each list is sorted chronologically.

To get a correspondence between automation data and scan data, each scan point and each automation message or trigger signal has an individual time stamp. For the time synchronization with a third party device, the absolute automation time can be set by the automation application with a CAN message.

In most cases you will use the SDK in the following ways:

1. Having an event (trigger signal or automation message), you want to identify the scan point that corresponds to this event. In this case, you first have to get the automation time of the event and then identify the row and the column of the scan point using the retrieved automation time.

2. Having a scan point at a known row and column, you want to identify its automation time in order to find correspondence to your external data. In this case you can retrieve automation time for a given scan point by the given row and column.

6.2.1. Access to automation messages

```
HRESULT getNumAutomationMessages ([in] int scan,
            [out,retval] int* numberOfMessages);
```

Get number of automation messages in scan file.

Return Values:

numberOfMessages: Number of messages or -1 on error

```
HRESULT getAutomationMessage ([in] int scan,
            [in] int messageNr,
            [out] unsigned long long * atime,
            [out] unsigned int * canId,
            [out] unsigned int * dataHigh,
            [out] unsigned int * dataLow,
            [out,retval] int* result);
```

Get automation message in scan file.

messageNr: Number of message (should be less than numberOfMessages provided by previous method)

atime: Automation time

canId: ID of CAN message

dataHigh: Data bytes D7 to D4 of CAN data

dataLow: Data bytes D3 to D0 of CAN data

Return Values:

result: 1 on success, 0 on error

```
HRESULT getPreviousAutomationMessage ([in] int scan,
            [in] unsigned long long atime,
            [out,retval] int* messageNr);
```

Get automation message previous to the provided automation time. Assuming that there is an automation message exactly at the provided automation time the message before will be returned.

atime: Automation time

Return Values:

messageNr: Number of message or -1 if not existent

```
HRESULT getNextAutomationMessage ([in] int scan,
            [in] unsigned long long atime,
            [out,retval] int* messageNr);
```

Get the automation message which comes after provided automation time. Assuming that there is an automation message exactly at the provided automation time the message after will be returned.

atime: Automation time

Return Values:

> `messageNr`: Number of message or -1 if not existent

6.2.2. Access to automation trigger signals

```
HRESULT getNumAutomationTriggers ([in] int scan,
            [out,retval] int* numberOfTriggers);
```

Get number of automation trigger signals in scan file

Return Values:

> `numberOfTriggers`: Number of trigger signals or -1 on error

```
HRESULT getAutomationTriggerTime ([in] int scan,
            [in] int triggerNr,
            [out] unsigned long long * atime,
            [out,retval] int* result);
```

Get automation time of trigger signal in scan file

triggerNr: Number of the trigger signal

atime: Automation time

Return Values:

> `result`: 1 on success, 0 on error

```
HRESULT getPreviousAutomationTrigger ([in] int scan,
            [in] unsigned long long atime,
            [out,retval] int* triggerNr);
```

Get the automation trigger signal previous to the provided automation time. Assuming that there is a trigger signal exactly at the provided automation time the trigger signal before will be returned.

atime: Automation time

Return Values:

> `triggerNr`: Number of trigger signal or -1 if not existent

```
HRESULT getNextAutomationTrigger ([in] int scan,
            [in] unsigned long long atime,
            [out,retval] int* triggerNr);
```

Get the automation trigger signal which comes right after the provided automation time. Assuming that there is a trigger signal exactly at the provided automation time the trigger signal after will be returned.

atime: Automation time

Return Values:

> `triggerNr`: Number of trigger signal or -1 if not existent

6.2.3. Access to automation time of scan points and reverse lookup

```
HRESULT getNearestScanPointFromAutomationTime ([in] int scan,
          [in] unsigned long long atime,
          [out] int * row, [out] int * col,
          [out,retval] int* result);
```

Get the nearest scan point before or after the provided automation time.

atime: Automation time

row: Row of scan point

col: Column of scan point

Return Values:

      `result`: 1 on success, 0 on error

```
HRESULT getAutomationTimeOfScanPoint ([in] int scan,
          [in] int row, [in] int col,
          [out] unsigned long long * atime,
          [out,retval] int* result);
```

Get approximated automation time of a scan point

row: Row of scan point

col: Column of scan point

atime: Automation time

Return Values:

      `result`: 1 on success, 0 on error

```
HRESULT getAutomationTimeOfSyncPulse ([in] int scan,
          [in] int col,
          [out] unsigned long long * atime,
          [out,retval] int* result);
```

Get the automation time of the sync pulse for the given column. As one rotation consists of two columns there will be two columns with the same automation time for the sync pulse. See the Focus^{3D} Automation Interface Manual for more information.

col: Column of scan point

atime: Automation time

Return Values:

      `result`: 1 on success, 0 on error

6.3   Interface FAROScanAnglesIf

This interface provides access to some internal angle information. You will most probably never need it, as all this information is of course already used when retrieving the scan points with the iQLibIf.

HRESULT **getHorizontalAngle** ([in] int row, [in] int col,

  [out] double* phi,

  [out, retval] VARIANT_BOOL* retVal)

Returns the uncompensated horizontal angle of a scan point at a given row and column. Uncompensated means that module misalignments are not corrected.

Return Values:

  0

HRESULT **getVerticalAngles** [in] int col,

  [out] double* start, [out] double* delta,

  [out, retval] VARIANT_BOOL* retVal)

Returns the vertical start angle of a column and the angular delta within the column. The start angle is given for the top row. No compensations of module misalignments are applied.

Return Values:

  0

Property **ColEndFrontSight**

Contains the last column which was scanned in front sight. The following columns have been scanned in back sight. The value -1 indicates that no column was scanned in front sight (Read only).

7. Interface FARO LS SDK

This chapter describes the functionality of the FARO LS SDK interface IScanCtrlSDK.

7.1 Connecting to the scanner

Property BSTR **ScannerIP** (Read/Write)

> The IP address of the scanner.

HRESULT **connect** ([out, retval] int* result)

> Tries to connect to the scanner with the given **ScannerIP**. Changing **ScannerIP** doesn't automatically start the connection, so always first set **ScannerIP**, then call connect.
>
> *Return Values are (see 8.1):*
>
> > 0, 2, 4

Property bool **Connected** (Read only)

> It returns, whether FARO LS SDK is connected to a scanner or not.

7.2 Scanner parameter

Property ScanMode **ScanMode** (Read/Write)

> Two different laser scanner operation modes are supported, the **spherical** and the **helical** scan mode.
>
> The **spherical scan mode** is the default scan mode and corresponds to normal 3D scan activity, the laser mirror and the laser scanner itself are rotating to acquire scan data.
>
> In the **helical scan mode**, an optional operation mode, the scanner operates in 2D profiling-mode, where the rotating mirror axis is used, while the horizontal rotation axis stays locked. The scanner captures a continous stream of scan point data and is typically moved along a track or road. By synchronizing the captured scan point data with positioning information a longitudinal profile is generated in form of a screw line (Helix).
>
> ScanMode can have four values:
>
> > *StationaryGrey, StationaryColor, HelicalGrey* or
> >
> > *HelicalCANGrey*
>
> Set *StationaryGrey* to take a normal spherical grey scale scan.
>
> Set *StationaryColor* to record spherical scans with color. This feature is only available with FARO Focus[3D] scanners and will not work with FARO Photon or FARO LS scanners.
>
> Set *HelicalGrey* to take a scan in helical mode using the TTL interface.
>
> Set *HelicalCANGrey* to take a scan in helical mode using CAN communication. Please note that this feature is only available for FARO Focus[3D] scanners and will not work with FARO Photon or FARO LS scanners.
>
> In the *HelicalGrey* and *HelicalCANGrey* modes, there are some differences in the behavior of the SDK compared to the *StationaryGrey/StationaryColor* modes:

- `NumCols` must be set by the user and will not automatically be adjusted when changing other parameters like `Resolution`.

- `HorizontalAngleMin` and `HorizontalAngleMax` will always be set to 0°. The old values of `HorizontalAngleMin` and `HorizontalAngleMax` will be lost and must be set again when returning to *StationaryGrey* or *StationaryColor* mode.

- At calling `startScan` the mirror will rotate, but the recording of the scan points will not start until a trigger signal was sent through the scanner's automation interface (see manual of the automation interface for more information).

Attention: In C++, the property is named **_ScanMode** (note the underscore)

Property int **SplitAfterLines** (Read/Write)

Split the scan data stream into several files when the amount of lines or columns defined by this parameter has been reached. This is mostly relevant for scans recorded in helical mode.

Property double **VerticalAngleMin** (Read/Write)

Reads / Writes the vertical start angle for the scan area in degrees.

Property double **VerticalAngleMax** (Read/Write)

Reads / Writes the vertical end angle for the scan area in degrees.

Property double **HorizontalAngleMin** (Read/Write)

Reads / Writes the horizontal start angle for the scan area in degrees.

In **ScanMode** *HelicalGrey* and *HelicalCANGrey* this parameter will automatically be set to 0° and cannot be changed.

Property double **HorizontalAngleMax** (Read/Write)

Reads / Writes the horizontal end angle for the scan area in degrees.

In **ScanMode** *HelicalGrey* and *HelicalCANGrey* this parameter will automatically be set to 0° and cannot be changed.

Please note:

HorizontalAngleMax always has to be higher than **HorizontalAngleMin**, and that both values are within 0 and 360°. Otherwise, undefined behaviour could arise.

Property int **Resolution** (Read/Write)

Reads / Writes the scan resolution.

Only the following values are permitted: 1, 2, 4, 5, 8, 10, 16, 20, 32

Example: Resolution 10 means that the number of scan columns and rows are 1/10 of the scan at resolution 1.

Resolution 16, 20 and 32 are not supported on some older FARO LS880 and LS 420 scanners. Invalid resolutions will be corrected and automatically set to the next higher resolution. E.g. if you set the resolution to 16, it will be corrected to 10.

Please note: this resolution is the recorded resolution; the resulting resolution of the scan might differ depending on the chosen **NoiseCompression**. For more information, see the descriptions below and chapter 7.3.

Property int **MeasurementRate** (Read/Write)

The measurement rate or speed used to record the scans.

Possible values: 1, 2, 4, 8.

1 = 122.000 points per second

2 = 244.000 points per second

4 = 488.000 points per second

8 = 976.000 points per second

Property int **NoiseCompression** (Read/Write)

Apply noise compression to the recorded scans. This reduces noise in the scans and thus the resulting resolution.

Not all combinations with `MeasurementRate` will be accepted by the scanner. See chapter 7.3 for the supported combinations.

Possible values: 1, 2, 4.

1 = no noise compression.

2 = reduces number of points by 4.

4 = reduces number of points by 16.

Property int **NumCols** (Read/Write)

Reads / Writes the number of columns of the scan.

In **ScanMode** *StationaryGrey* `NumCols` will automatically be adjusted every time, when `Resolution`, `HorizontalAngleMin`, or `HorizontalAngleMax` has changed. So this parameter should be changed at last.

In **ScanMode** *HelicalGrey* changes on `Resolution` or the scan area will have no effect on `NumCols`.

Property int **NumRows** (Read Only)

It returns the number of rows of the scan.

Property int **ScanFileNumber** (Read/Write)

Reads / Writes the scan file number of the last scan. It will automatically be increased before every new scan.

Property BSTR **ScanBaseName** (Read/Write)

The full scan file name will be "ScanBaseName" + ScanFileNumber + ".fls". The scan will be saved locally in the scans folder of the scanner hard drive.

Property StorageMode **StorageMode** (Read/Write)

This mode defines where to save the recorded scans.

Possible values:

SMLocal: Store scans on scanner (on the removable SD card of the Focus^{3D} or the internal hard disk of the Laser Scanner Photon).

SMRemote: Store scans on the remote computer (the computer the SDK is running on).

SMAuto: If connected to the scanner, the scans will be stored to the remote computer. If the remote computer is not connected, scans will be stored locally on the scanner.

SMUndefined: Storage mode is not defined yet (e.g. not yet connected to scanner).

```
Property BSTR RemoteScanStoragePath (Read/Write)
```

> This defines the folder on the remote computer to save the scans to (relevant if **StorageMode** is set to *SMRemote*). E.g.

```
HRESULT syncParam ([out, retval] int *result)
```

> All scanner parameters are stored locally by the FARO LS SDK. By calling syncParam they get synchronized with the scanner

7.3 Combinations of Resolution, MeasurementRate and NoiseCompression

The following table shows all supported combinations of **Resolution**, **MeasurementRate** and **NoiseCompression** as well as the corresponding settings (resolution and quality) in the scanner's user interface:

SCANNER USER INTERFACE		SDK PARAMETERS		
Resolution	**Quality**	**Resolution**	**MeasurementRate**	**NoiseCompression**
1/1	1x	1	8	1
1/1	2x	1	4	1
1/1	3x	1	2	1
1/1	4x	1	1	1
1/2	1x	2	8	1
1/2	2x	2	4	1
1/2	3x	2	2	1
1/2	4x	2	1	1
1/2	6x	1	1	2
1/4	1x	4	8	1
1/4	2x	4	4	1
1/4	3x	4	2	1
1/4	4x	4	1	1
1/4	6x	2	1	2
1/4	8x	1	1	4
1/5	2x	5	4	1
1/5	3x	5	2	1
1/5	4x	5	1	1
1/8	2x	8	4	1
1/8	3x	8	2	1
1/8	4x	8	1	1
1/8	6x	4	1	2
1/8	8x	2	1	4
1/10	3x	10	2	1
1/10	4x	10	1	1

1/10	6x	5	1	2
1/10	8x	5	1	2
1/16	3x	16	2	1
1/16	4x	16	1	1
1/16	6x	8	1	2
1/16	8x	4	1	4
1/20	4x	20	1	1
1/20	6x	10	1	2
1/20	8x	5	1	4
1/32	4x	32	1	1
1/32	6x	16	1	2
1/32	8x	8	1	4

7.4 Scanning

HRESULT **startScan** ([out, retval] int* result)

> This function starts the scan in the spherical scan mode.

> In the helical scan mode, this initiates the scan. The mirror will start rotating but scan data will not be recorded until a trigger signal was sent through the scanner's helical TTL interface if the helical TTL mode is used. In the helical CAN mode, the corresponding CAN message or **recordScan** (see chapter 7.4.1) will start scan data recording.

> For more information on the helical modes, please see the automation interface manual.

> Be sure to be connected and have run **syncParam** to transfer the parameters to the scanner.

> *Return Values (see 8.1):*

> > 0, 1, 3, 4

> **startScan** is asynchronous, which means that even if it returns the value 0 (OK), the scanner might still not start scanning for some reasons (e.g. because the SD card is full). In this case you will get the related error code of the scanner by Error Handling (see chapter 7.5 for more information).

HRESULT **stopScan** ([out, retval] int* result)

> This stops a scan, if running.

> *Return Values (see 8.1):*

> > 0, 1, 3

Property int **ScanProgress**

> It returns the current scan progress in percent.

HRESULT **shutdown** ([out, retval] int* result)

> This shuts down the scanner. Before disconnecting the scanner from the power supply always shut down the scanner (by calling this function or pressing button on scanner).

> *Return Values (see 8.1):*
>
>> 0, 3

7.4.1. Special Functions for the Helical CAN Mode

HRESULT **recordScan** ([out,retval] int* result)

> Starts scan data recording when scanning in helical CAN mode.
>
> *Return Values (see 8.1):*
>
>> 0, 3

HRESULT **pauseScan** ([out, retval] int* result)

> Pauses scan data recording when scanning on helical CAN mode. Restart scan data recording with **recordScan.**
>
> *Return Values (see 8.1):*
>
>> 0, 3

HRESULT **inquireRecordingStatus** ([out] HelicalRecordingStatus* status, [out,retval] int* result)

> Retrieves the recording status from a helical CAN scan. Possible values are:
>
> HRSUnknown - the SDK does not know the status yet.
>
> HRSPaused - the scan is not being recorded
>
> HRSRecording - the scan is being recorded
>
> *Return Values (see 8.1):*
>
>> 0, 2, 3, 4

7.5 Error Handling

In case the one of the interface functions of FARO.LS.SDK returns an error code, you may retrieve a more detailed exception code from the scanner, which will give you more information why the interface function failed.

Property int **NumberExceptions**

> Returns the current number of exceptions.

HRESULT **clearExceptions** ([out, retval] int* result)

> Clears all exceptions on the scanner. This function is automatically called at the beginning of scanStart.
>
> *Return Values (see 8.1):*
>
>> 0, 1, 3

HRESULT **getExceptionCode** ([in] int index, [out, retval] int* code)

> Returns the n-th exception code.
>
> *Return Values (see 10.1):*
>
>> Exception code

7.6 Connection Point _IScanCtrlSDKEvents

`HRESULT` **`scanCompleted(void)`**

> This function will be called, when a scan has been completed. This callback works only, if your program is running a Windows message loop (as in every Windows application). For console applications you must run the Windows message loop manually by polling the syncParam function. An example can be found in chapter 8.3.1.4.

7.7 Scanner Turning

The scanner can be turned to arbitrary horizontal angles without actually scanning. The turning will be handled asynchronously, so your application has to check in regular intervals whether the requested position has been reached by the scanner.

`HRESULT` **`moveToHorizontalAngle`** `([in] double angle,`

> `[out, retval] int* result)`

> This function starts the turning, the angle is given in degrees.

> *Return Values (see 8.1):*

>> 0, 1, 3, 4

`HRESULT` **`requestScannerAngles`** `([out, retval] int* result)`

> This sends a poll request to the scanner to retrieve the current angles. The poll will be handled asynchronously, as soon as the answer is back, the property ReceivedScannerAngles is set true.

> *Return Values (see 8.1):*

>> 0, 3

`Property bool` **`ReceivedScannerAngles`**

> It Returns the status of the last poll for scanner angles. It is true if the last poll has been answered.

`Property double` **`HorizontalAngle`**

> It returns the horizontal angle as it was acquired by the most recent request that has been answered in the meantime. The value is in degrees.

Please note: If you are using the Focus³ᴰ with FARO's Helical Adapter you have to turn the scanner to 89° or -91° in order to lock the scanner with the adapter's fixation pins. Please see the *Automation Interface manual* of the Focus³ᴰ for more information.

7.8 Remote Access to Scans (only Focus³ᴰ)

To access the scans on the Focus³ᴰ (the scans stored on the inserted removable SD card), remote access must be enabled. After enabling remote access all common methods to access a network drive are allowed.

`Property RemoteScanAccessStatus` **`RemoteScanAccess`** `(Read/Write)`

> *RemoteScanAccess* can have three different values:

>> *RSAEnabled, RSADisabled* or *RSAUnknown*

By getting this value you can determine the current state of the remote access. *RSAUnknown* will be returned if the SDK doesn't know the current state.

Setting this value to *RSAEnable* or *RSADisable* will enable or disable the remote access. Setting this to *RSAUnknown* will not change the current state.

Setting a state will wait until the scanner has the correct state.

Attention: In C++, the property is named **_RemoteScanAccess** (note the underscore).

8. Appendix

8.1 Error Numbers

0	Ok
1	Busy
2	Time out
3	Not connected
4	Failed
11	No workspace
12	No scan
13	Cannot open for reading
14	Cannot open for writing
15	Cannot find scan file
16	Cannot find scan data
20	Unknown scan version
21	Unknown key
25	Out of memory
26	Data missing
80	Scan still active
82	Scanner Operation Failure
92	Out of boundary
115	Scanner Busy
140	Module is not available
141	Module switched off
142	Module busy
143	Module parameter mismatch
144	Module read/write error
145	Module error

8.2 Using FARO LS with Side-By-Side

When using functionality from a COM object, there are two different version numbers which should be distinguished.

First, there is the version number of the interface. A different version number indicates that the interface changed in some way, for example in the number of functions it offers, or in the number of parameters. Your compiled application is very strongly depending on this version number, as in most cases it will no longer be able to use the COM object correctly if the interface has changed. At least a recompilation would be required, in some cases you even have to change your source code.

Second, there is the version number of the implementation. For example to indicate a bug fix in the implementation, it will have a different implementation version number, but the interface is still the same.

The version number of the interface and the version number of the implementation in combination describe the version of the FARO LS assembly.

In general your application requires a specific interface, but nevertheless it would like to use the implementation with the highest version number.

Although there is some support for this behavior in the registration mechanism of COM interfaces, the best support is given by Microsoft's *Side-By-Side*. It is recommended to use FARO LS only with *Side-By-Side*. The usage of *Side-By-Side* is a little bit tricky, so a brief tutorial will be provided in this chapter.

After installing FARO LS there will a folder created in "*C:\Windows\WinSxS* named "*x86_FARO.LS_1d23f5635ba800ab…*". This folder contains all DLLs needed for FARO LS. The *WinSxS* folder also contains a folder named *Manifest.* Here you'll find an assembly manifest file named "*x86_FARO.LS_1d23f5635ba800ab….manifest".* It is just a XML file containing some information, e. g. the version number, of the FARO LS assembly.

Now different versions of FARO LS are installed to different folders in *WinSxS*, so there is no problem to install several versions parallel. In many situations the new version has the same interface as the old version. It is fully compatible with the old version, it contains just some bug fixes or, in case of FARO Open, it just can open the scans of a new SCENE version. In this case an application should use the new FARO LS version. Therefore there is the "*Policy"* folder in *WinSxS* containing some redirections to take a newer version. This redirection works automatically and there is nothing you must do about it.

All you must do is writing an application manifest file for your executable. An application manifest is a XML file connecting your executable with the assembly manifest in the *WinSxS* folder. If the name of your executable is "myApplication.exe", the manifest name must be "myApplication.exe.manifest" and it must be in the same folder as the executable. It should look like this:

```xml
<?xml version="1.0" encoding="utf-8"?>
<assembly xmlns='urn:schemas-microsoft-com:asm.v1' manifestVersion='1.0'>
  <dependency>
    <dependentAssembly>
      <assemblyIdentity type='win32' name='FARO.LS' version='1.1.0.0'
      processorArchitecture='x86' publicKeyToken="1d23f5635ba800ab"/>
    </dependentAssembly>
  </dependency>
</assembly>
```

There is an entry *version='1.1.0.0'* which must match the version number of the FARO LS assembly manifest. The version number of the manifest is connected to the version number of the interface. You'll find this manifest with the correct version number in the file *Example.FARO.LS.exe.manifest* of your FARO LS folder.

8.2.1. C++ with Visual Studio

If you use C++ in Visual Studio 2005, then Visual Studio can write the manifest file for you. Open the properties dialog of the project and change in *Linker - Manifest File* the option *Generate Manifest* to yes, *Manifest File* should be correct by default. Then add the dependencies for FARO LS to *Additional Manifest Dependencies* (see image). Insert the version number of FARO LS assembly manifest. Then set *Allow Isolation* to yes.
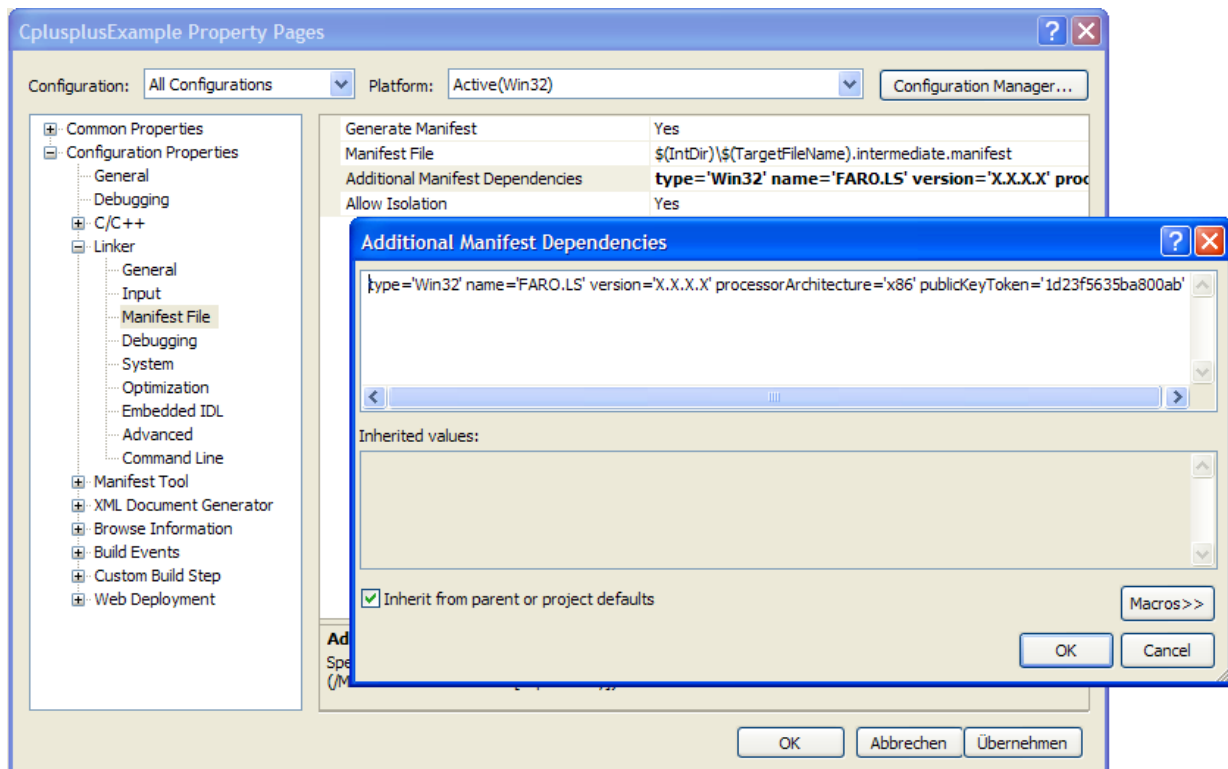
Figure 8-1: Manifest Dependencies

As an alternative to the *Additional Manifest Dependencies* option you can set the dependency by this pragma command directly into the source code:

```
#pragma comment(linker, "\"/manifestdependency:type='win32' name='FARO.LS'
version='1.1.0.0' processorArchitecture='x86'
publicKeyToken='1d23f5635ba800ab'\"")
```

(Please edit the version string - you'll find the correct version number in the file *Example.FARO.LS.exe.manifest* of your FARO LS folder)

The manifest file can be embedded to the resources of the executable, although it works as good with an external manifest file. But it's convenient to have all in the executable. The manifest gets embedded by the *mt.exe* tool with some parameters, but in Visual Studio this all can be done by a couple of clicks: Open the *Manifest Tool - Input and Output* property and set *Embed Manifest* to Yes (see image). The other properties should be correct by default. After setting all these properties you should clean the solution and rebuild, otherwise Visual Studio may not update the manifest file correctly. To be sure check the generated manifest file.
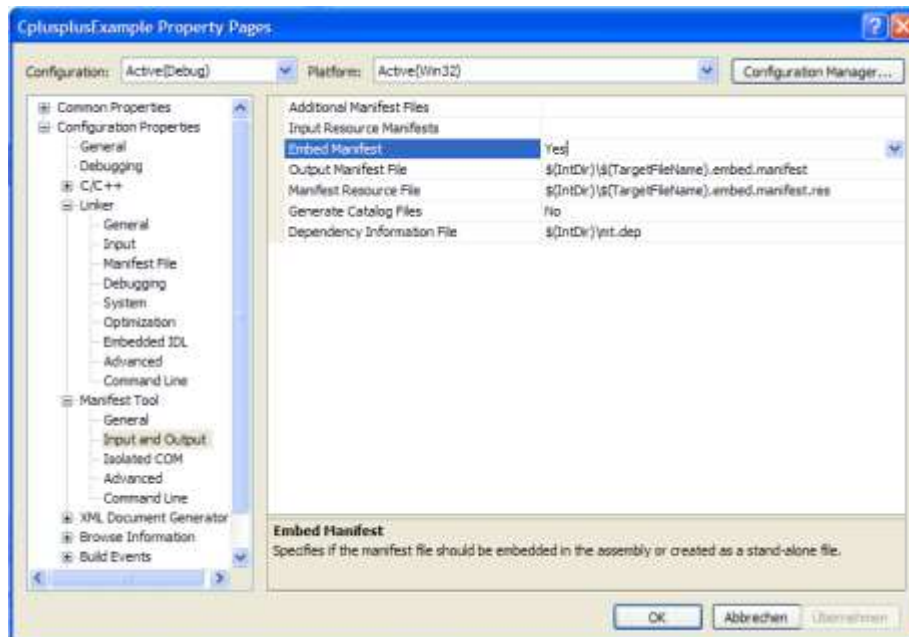
Figure 8-2: Properties Dialog of the C++ Project

Now your application should start without any registration.

8.2.2. C# with Visual Studio

The usage of Side-By-Side in C# is different to the use with C++: iQOpen.dll and FARO.LS.SDK.dll must be registered (see chapter 8.2.4) for the entire application development. Now you can add the COM references of iQOpen and FARO LS SDK to your project.

In Visual Studio 2012 you can change the Embed Interop Types in properties of reference. Make sure that it is set to false, otherwise your application won't run.

Then you must create a manifest file for the FARO LS dependency of your executable (simply use Example.FARO.LS.exe.manifest or merge it with additional dependencies). In Visual Studio 2008 add the manifest file to the project of your executable and open the properties of the project. In the **Application** tab select the manifest file to use and to embed to your executable.
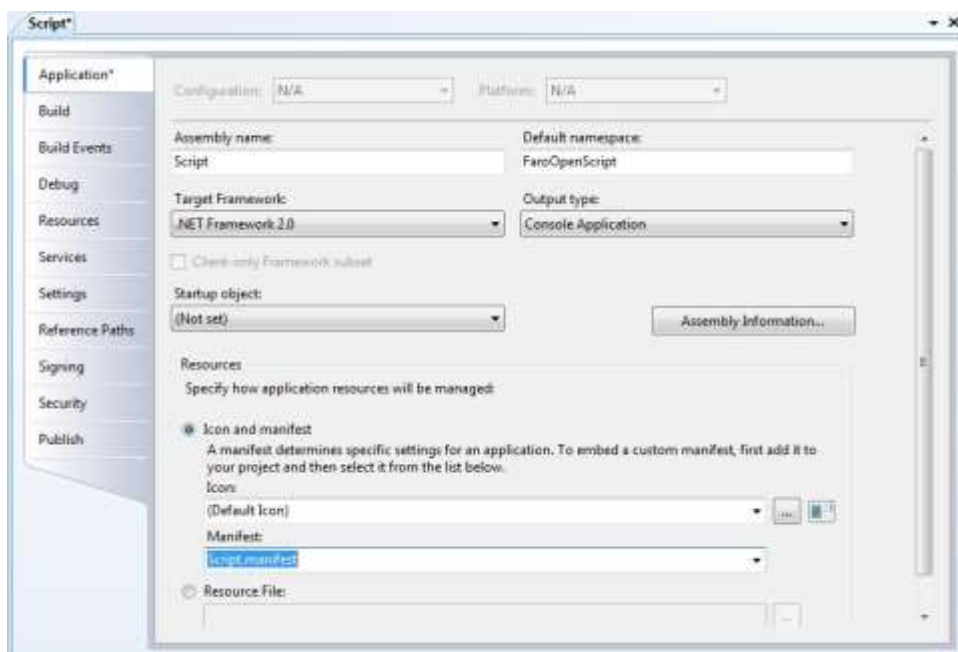
Figure 8-3: Properties dialog of the C# project

After compilation you can deregister the dlls and your application will still work.

Attention: for compiling the application it is necessary to have the COM interface registered, just for the execution the registration isn't needed any more.

8.2.3. Visual Basic with Excel, VBS and WSH scripts

Using Visual Basic scripts, e. g. in Excel, doesn't work with Side-By-Side. So you must register iQOpen.dll and FARO.LS.SDK.dll (see chapter 8.2.4) to use it with Visual Basic.

Generally, there is no way to add a manifest dependency to VBS or WSH scripts. As a workaround you can however register FARO.LS.SDK.dll and iQOpen.dll as described in section 8.2.4. Keep in mind that only the last recently registered versions will then be used by your scripts. We recommend deregistering older versions before registering a new version.

8.2.4. Registering FARO LS SDK and FARO Open

Although Side-By-Side should make registration redundant, in some cases, especially during development, the COM interfaces must be registered. Therefore open a command line window and change to the *WinSxS* folder of your *Windows* folder. You'll find a subfolder named "*x86_FARO.LS_1d23f5635ba800…*" for 32 bit versions or "*amd64_FARO.LS_1d23f5635ba800…*" for 64 bit versions, change to this subfolder and type:

```
regsvr32 .\iQOpen.dll
```

```
regsvr32 .\FARO.LS.SDK.dll
```

Make sure you get a positive feedback in a dialog window.

Now the FARO Open and FARO LS SDK interfaces are registered.

Please note that the registration with Windows Vista won't work, if the command line, you are using, doesn't have Administration rights.

8.2.5. Using FARO LS SDK and FARO Open within C++ Plug-in DLLs

The objects of FARO LS SDK and FARO Open are created using registration-free COM. In order for the COM layers to resolve object ids to the DLLs providing the implementation Manifest information is required. When using the FARO components from within an executable a manifest dependency as described in *C++ with Visual Studio* suffices. This approach however requires the FARO components being installed on the target machine. Because of the static dependency the application fails to load when the components are missing.

When developing a plug-in for an application the plug-in DLL should depend on the FARO components instead of the application executable. In this case some additional work has to be done. Under the hood, Windows processes manifests and turns the information into an activation context. Upon loading the plug-in DLL the activation context including the dependency on FARO LS is created and made active for the duration of the call to DllMain for initialization. This implies, when the FARO components are created from within DllMain of your plug-in DLL there is nothing special to do.

When creating objects from within a function exported by the DLL however, the proper activation context needs to be made active, so that the loader can correctly resolve COM object creations. To accomplish this we suggest storing the activation context in DllMain for later activation by the exported function. The example in section 8.3.2.3 illustrates this approach. Other alternatives are outlined in MSDN. We encourage the interested reader to lookup "*Isolated Applications and Side-by-side Assemblies*" in "*Win32 and COM Development/Administration and Management/Application Installation and Servicing*".

Attention: When testing your compiled plug-in for proper activation context management you must make sure that neither FARO.LS.SDK.dll nor iQOpen.dll is registered on your system. Otherwise, you will not notice any load failures from incorrect activation contexts.

8.3   Examples

8.3.1. C#

For developing with FARO LS SDK and C# the libraries iQOpen.dll and FARO.LS.SDK.dll must be registered during the whole development time. After that, if you use Side-By-Side, you can run your application without registration. For more details see chapter 8.2.4. As Visual Studio is a 32 bit application, you must have the 32 bit SDK registered for compiling. For execution, the same SDK platform as your application is built for must be registered. In particular, if using Side by Side your manifest must have the same platform definition as your application.

8.3.1.1. Faro Open

```csharp
using IQOPENLib;

...
// FARO LS Licensing
string licenseCode = ... /* FARO LS license Code */;
IiQLicensedInterfaceIf licLibIf = new iQLibIfClass();
licLibIf.License = licenseCode;
IiQLibIf libRef = (IiQLibIf)licLibIf;

libRef.load(@"C:\temp\demo.fls");
double x,y,z, angle;
libRef.getScanPosition(0, out x, out y, out z);
libRef.getScanOrientation(0, out x, out y, out z, out angle);
...
```

8.3.1.2. FARO LS SDK

```csharp
using LSSDKLib;
using IQOPENLib;

...
// FARO LS Licensing
string licenseCode = ... /* FARO LS license Code */;
IiQLicensedInterfaceIf licSDKIf = new ScanCtrlSDKClass();
licSDKIf.License = licenseCode;
IScanCtrlSDK scanCtrl = (IScanCtrlSDK)licSDKIf;


scanCtrl.ScannerIP = "132.154.24.13";
scanCtrl.connect();
// wait for connection.
Thread.Sleep(5000);
if (!scanCtrl.Connected)
  return;


// set parameters.
scanCtrl.ScanMode = ScanMode.StationaryGrey;
scanCtrl.HorizontalAngleMin = 0;
scanCtrl.HorizontalAngleMax = 360;
scanCtrl.VerticalAngleMin = -65;
scanCtrl.VerticalAngleMax = 90;
scanCtrl.Resolution = 10;
scanCtrl.ScanBaseName = "myScanFile";
scanCtrl.ScanFileNumber = 0;
scanCtrl.syncParam();

// wait a little bit for synchronizing scanner parameters.
Thread.Sleep(2000);
scanCtrl.startScan();
...
```

8.3.1.3. Garbage Collector

In C# we don't have to care about destruction of objects, this all will be done by garbage collector. Unfortunately with this we cannot determine the exact time, an object will be deleted, but sometimes this is necessary, for example if we have loaded a workspace with FARO LS Open and must set it free to delete the file outside of FARO LS Open. Therefore we can call the garbage collector manually to delete all unused objects. It must be used in the following way:

```
...
iQLibIf libRef = new iQLibIfClass();
...
// delete reference
libRef = null;

// run garbage collector
GC.Collect();
GC.WaitForPendingFinalizers();
```

iQLibIf libRef = new iQLibIfClass();

8.3.1.4. Connection Point Usage

```csharp
using IQOPENLib;
using LSSDKLib;
...
public class ScanTestSink : _IScanCtrlSDKEvents
{
  int cookie;
  IConnectionPoint icp;
  public void startScan()
  {
    string licenseCode = ... /* FARO LS license Code */;
    IiQLicensedInterfaceIf licSDKIf = new ScanCtrlSDKClass();
    licSDKIf.License = licenseCode;
    IScanCtrlSDK scanCtrl = (IScanCtrlSDK)licSDKIf;

    scanCtrl.ScannerIP = "132.154.24.13";
    scanCtrl.connect();
    scanCtrl.Resolution = 10;
    scanCtrl.syncParam();
    IConnectionPointContainer icpc =
        (IConnectionPointContainer)(scanCtrl);
    Guid IID_IScanCtrlSDKEvents =
        typeof(_IScanCtrlSDKEvents).GUID;
    icpc.FindConnectionPoint(ref IID_IScanCtrlSDKEvents,
                          out icp);
    icp.Advise(this, out cookie);
    ScanCtrl.startScan();
  }

  #region _IScanCtrlSDKEvents Members
  void _IScanCtrlSDKEvents.scanCompleted()
  {
    MessageBox.Show("Scan completed");
    icp.Unadvise(cookie);
  }
  #endregion
}
```

8.3.2. C++

It is recommended to have iQOpen.dll and FARO.LS.SDK.dll registered during development time. The import directive of FARO.LS.SDK.dll doesn't work without registration. After that, if you use Side-By-Side, you can run your application without registration. For more details see chapter 8.2.4.

Please note that the following examples use smart interface pointers. With these pointers, you don't have to call Release at the end of usage. Instead, you have to assign NULL to the smart interface pointer.

8.3.2.1. FARO Open

```cpp
#import "C:\...\WinSxS\...\iQOpen.dll" no_namespace


...
CoInitialize(NULL);
// FARO LS Licensing
BSTR licenseCode = ... /* FARO LS license code */;
IiQLicensedInterfaceIfPtr liPtr(__uuidof(iQLibIf));
liPtr->License = licenseCode;
IiQLibIfPtr libRef = static_cast<IiQLibIfPtr>(liPtr);


libRef->load("c:\\temp\\demo.fls");
double x, y, z, angle;
libRef->getScanPosition(0, &x, &y, &z);
libRef->getScanOrientation(0, &x, &y, &z, &angle);
int numRows = libRef->getScanNumRows(0);
int numCOls = libRef->getScanNumCols(0);


// Access all points points by point
for (int col=0; col<numCols; col++)
  for (int row=0; row<numRows; row++) {
    double x, y, z;
    int refl;
    result = libRef->getScanPoint(0,row,col,&x,&y,&z,&refl);
    // ...
  }
```

```cpp
// Access all points column per column in polar coordinates
double* positions = new double[numRows*3];
int* reflections = new int[numRows];
for (int col=0; col<numCols; col++) {
result = libRef->getPolarScanPoints(0, 0, col, numRows,
positions, reflections);
  for (int row=0 ; row<numRows ; row++) {
    double r, phi, theta;
    int refl;
    r = positions[3*row+0];
    phi = position[3*row+1];
    theta = positions[3*row+2];
    refl = reflections[row];
    // ...
  }
}


delete[] positions;
delete[] reflections;


libRef = NULL;
liPtr = NULL;
CoUninitialize();
...
```

8.3.2.2. FARO LS SDK

```cpp
#import "C:\...\WinSxS\...\iQOpen.dll" no_namespace
#import "C:\...\WinSxS\...\FARO.LS.SDK.dll" no_namespace


...
CoInitialize(NULL);
// FARO LS Licensing
BSTR licenseCode = ... /* FARO LS license code */;
IiQLicensedInterfaceIfPtr liPtr(__uuidof(ScanCtrlSDK));
liPtr->License = licenseCode;
IScanCtrlSDKPtr scanCtrl = static_cast<IScanCtrlSDKPtr>(liPtr);


scanCtrl->ScannerIP = L"132.154.24.13";
scanCtrl->connect();


if (!scanCtrl->Connected)
  return MY_FALSE;


// set parameters.
scanCtrl->_ScanMode = StationaryGrey;
scanCtrl->HorizontalAngleMin = 0;
scanCtrl->HorizontalAngleMax = 360;
scanCtrl->VerticalAngleMin = -65;
scanCtrl->VerticalAngleMax = 90;
scanCtrl->Resolution = 10;
scanCtrl->ScanBaseName = L"myCPPScanFile";
scanCtrl->ScanFileNumber = 67;
scanCtrl->syncParam();


// wait a little bit for synchronizing scanner parameters.
Sleep(2000);
scanCtrl->startScan();


scanCtrl = NULL;
liPtr = NULL;
CoUninitialize();
...
```

It is important to import iQOpen.dll first and then FARO.LS.SDK.dll, otherwise it won't work. The import directives must contain the exact path to iQOpen.dll and FARO.LS.SDK.dll.

8.3.2.3. C++ Plug-in DLL Example

The following example code may serve as a skeleton for a plug-in DLL working with FARO LS SDK and FARO Open. Notice, you must edit the license key, FARO LS assembly version and the full dll paths to make the example work:

```cpp
// DynLibrary.cpp
#define _WIN32_WINNT 0x0501          // target Windows XP
#define WIN32_LEAN_AND_MEAN          // exclude rarely-used stuff
#define ISOLATION_AWARE_ENABLED 1    // auto. context management
#include <windows.h>
#include <cassert>
// advice linker to add manifest entry
#pragma comment(linker, "\"/manifestdependency:type='win32' name='FARO.LS'
version='1.1.0.0' processorArchitecture='x86'
publicKeyToken='1d23f5635ba800ab'\"") // ← Edit version!
// import type library to create proxies
#import "C:\...\WinSxS\...\iQOpen.dll" no_namespace
#import "C:\...\WinSxS\...\FARO.LS.SDK.dll" no_namespace


HANDLE hActCtx = INVALID_HANDLE_VALUE;
class ActivationContext {
  ULONG_PTR cookie;
  BOOL okay;
public:
  explicit ActivationContext(HANDLE hActCtx = ::hActCtx) :
    cookie(0u),
    okay(ActivateActCtx(hActCtx, &cookie))
  {}
  ~ActivationContext() {
    if(okay)
      okay = DeactivateActCtx(0, cookie);
  }
  operator BOOL() const {
    return okay;
  }
};


extern "C" LPCTSTR __declspec(dllexport) DynProc()
{
  ActivationContext actctx;
  assert(actctx);
```

```cpp
  const BSTR licenseCode = /* FARO LS license code */
    L"FARO Open Runtime License\n"
    L"Key:????????????????????????\n"        // ← Edit key!
    L"\n"
    L"The software is the registered property of "
    L"FARO Scanner Production GmbH, Stuttgart, Germany.\n"
    L"All rights reserved.\n"
    L"This software may only be used with written permission "
    L"of FARO Scanner Production GmbH, Stuttgart, Germany.";

  IiQLicensedInterfaceIfPtr liPtr(__uuidof(ScanCtrlSDK));
  liPtr->License = licenseCode;
  IScanCtrlSDKPtr scanCtrl=static_cast<IScanCtrlSDKPtr>(liPtr);

  return scanCtrl->Connected ?
    L"We are connected." :
    L"We are not connected.";
}


BOOL APIENTRY DllMain(HMODULE hModule,
                      DWORD ul_reason_for_call,
                      LPVOID lpReserved)
{
  switch(ul_reason_for_call) {
  case DLL_PROCESS_ATTACH:
    if(!SUCCEEDED(CoInitialize(0)))
      return FALSE;
    if(!GetCurrentActCtx(&hActCtx)) {
      CoUninitialize();
      return FALSE;
    }
    break;
  case DLL_PROCESS_DETACH:
    if(hActCtx != INVALID_HANDLE_VALUE)
      ReleaseActCtx(hActCtx);
    CoUninitialize();
    break;
  }
  return TRUE;
}
```

Consuming the plug-in DLL does not require any special preparations. It suffices to load the plug-in DLL by means of LoadLibrary() and calling the exported functions retrieved via GetProcAddress():

```cpp
// Application.cpp
#include <tchar.h>
#include <windows.h>
#include <iostream>


int _tmain(int argc, _TCHAR* argv[])
{
  const HMODULE hDLL = LoadLibrary(L"DynLibrary.dll");
  typedef LPCTSTR DynProcT();
  DynProcT* const DynProc = reinterpret_cast<DynProcT*>(
                            GetProcAddress(hDLL, "DynProc"));
  std::wcout << DynProc() << std::endl;
  FreeLibrary(hDLL);
  return 0;
}
```

8.3.3. Visual Basic

8.3.3.1. FARO Open

```vb
Dim libIf As iQLibIf
Set iQLibIf = CreateObject("iQvolution.iQLibIf")
licenseCode = "FARO Open Runtime License" & vbLf & _
              "Key:?????????????????????????" & vbLf & _
              vbLf & _
              "The software is the registered property " & _
              "of FARO Scanner Production GmbH, " & _
              "Stuttgart, Germany." & vbLf & _
              "All rights reserved." & vbLf & _
              "This software may only be used with " & _
              "written permission of FARO Scanner " & _
              "Production GmbH, Stuttgart, Germany."


iQLibIf.License = licenseCode


iQLibIf.Load ("c:\\temp\\demo.fls")
numRows = iQLibIf.GetScanNumRows(0)
```

8.3.3.2. FARO LS SDK

```
...
Dim ScanCtrl As ScanCtrlSDK
Set ScanCtrl = CreateObject("FARO.ScanCtrlSDK")
licenseCode = ...
ScanCtrl.License = licenseCode


ScanCtrl.ScannerIP = "132.154.24.13"
ScanCtrl.Connect


ScanCtrl.HorizontalAngleMin = 0
ScanCtrl.HorizontalAngleMax = 360
ScanCtrl.VerticalAngleMin = -65
ScanCtrl.VerticalAngleMax = 90
ScanCtrl.Resolution = 10
ScanCtrl.ScanBaseName = "myCPPScanFile"
ScanCtrl.ScanFileNumber = 67
ScanCtrl.SyncParam
ScanCtrl.StartScan
```

8.4 Converting from local to global coordinates

The easiest way to convert the local coordinates of scan points into global ones is to use matrix computations. If you want to calculate the global coordinates p_g of a scan point, you have to know its local coordinates p_l, the rotation matrix R, and the translation vector t:

$p_g = R \cdot p_l + t$

The translation vector t is given by `getScanPosition`.

The rotation matrix R can be computed from the values of `getScanOrientation`. `getScanOrientation` provides the rotation in so called axis-angle notation: the rotation vector $r = (r_x, r_y, r_z)^T$ and the rotation angle a.

$$R = \begin{pmatrix} r_x \cdot r_x \cdot (1-\cos -a) + \cos -a & r_y \cdot r_x \cdot (1-\cos -a) - r_z \cdot \sin -a & r_z \cdot r_x \cdot (1-\cos -a) + r_y \cdot \sin -a \\ r_x \cdot r_y \cdot (1-\cos -a) + r_z \cdot \sin -a & r_y \cdot r_y \cdot (1-\cos -a) + \cos -a & r_z \cdot r_y \cdot (1-\cos -a) - r_x \cdot \sin -a \\ r_x \cdot r_z \cdot (1-\cos -a) - r_y \cdot \sin -a & r_y \cdot r_z \cdot (1-\cos -a) + r_x \cdot \sin -a & r_z \cdot r_z \cdot (1-\cos -a) + \cos -a \end{pmatrix}$$

8.5 Known Problems

8.5.1. FARO Open

The performance to retrieve the scan points of a scan with `getScanPoint` depends on the number of scans in the workspace. The more scans the workspace has, the slower the access will be.

The arrays in `getXYZScanPoints` and `getPolarScanPoints` are not managed! Therefore these functions can only be used in C++!

8.5.2. FARO LS SDK

There are no known problems.

8.6 Help

- Compiler complains:
  `#import referenced a type from a missing type library`
  when importing FARO.LS.SDK.dll
  Solution: register iQopen.dll (see chapter 8.2.4)

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Implementation Notes

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Version 3, 29 June 2007

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