

## Comparison of original PTSD imputation model betas with our reproduction attempt

Obs	RHS_VARS	OUR_BETA	THEIR_BETA	THEIR_STDERR	DIFF_IN_STDERRS	VAR_DETAIL
1	INTERCEPT	-1.49434	-1.51498	0.62283	-0.03315	Intercept
2	AGE	0.02501	0.02626	0.00917	0.13684	AGE
3	SEXF	0.08774	0.11048	0.30153	0.07540	SEX is female(0 = No, 1 = Female)
4	RHISP	-0.03586	-0.08185	0.41503	-0.11080	Race is hispanic
5	RBLK	-0.66040	-0.55971	0.29403	0.34243	Race is black
6	ROTH	-0.95625	-0.97510	0.52753	-0.03572	Race is other
7	PT41	-0.57058	-0.56034	0.37176	0.02755	as child,ever badly beaten up by parents/caregivers
8	PT42	0.04006	0.05044	0.29101	0.03564	ever badly beaten up by spouse/romantic partner
9	PT43	-0.35551	-0.38767	0.30273	-0.10623	ever badly beaten up by anyone else
10	PT44	0.10951	0.11478	0.27285	0.01932	ever mugged/held up/threatened withweapon
11	PT45	-0.12159	-0.16142	0.28157	-0.14145	were you ever raped(penetration occurred)
12	PT46	0.58535	0.59932	0.25866	0.05400	were you ever sexually assaulted or molested
13	PT48	0.07355	0.07796	0.24307	0.01814	someone very close to you ever die unexpectedly
14	PT50	0.38094	0.46874	0.30218	0.29053	anyone very close to have extremely traumatic experience
15	PT50_1	0.43249	0.45913	0.28501	0.09350	you were a child, did you ever witness serious physical fights
16	PT51	0.20019	0.16834	0.24862	-0.12812	ever see someone badly injured/killed/dead body
17	PT55	-0.24518	-0.22371	0.30629	0.07010	ever experience other very traumatic event
18	PT209	0.36935	0.36638	0.24952	-0.01190	purposely stay away things remind event
19	PT211	-0.10904	-0.05809	0.26109	0.19516	lose interest in things used to enjoy
20	PT212	0.25582	0.25162	0.28369	-0.01482	feel emotionally distant/cut-off from people
21	PT213	0.08890	0.11585	0.27329	0.09861	trouble feeling love/happiness toward others
22	PT214	0.61021	0.63997	0.24483	0.12152	feel no reason to plan for the future
23	PT233	0.90727	0.86538	0.30892	-0.13559	trouble falling asleep during random event
24	PT237	0.08882	0.13233	0.25713	0.16923	more easily startled by ordinary noises