

Setup Development Environment

To setup a development environment for OpenStore you need to create an OpenStore Installation using DNN and then Clone the GIT repo into the correct folders.

1. Setup a fresh OpenStore website.
<https://doc.openstore-ecommerce.com/>
2. Delete all files in the /DesktopModules/NBright/NBrightBuy folder.
3. Clone the repository <https://github.com/openstore-ecommerce/OpenStore> into /DesktopModules/NBright/NBrightBuy folder.

You should now have a local copy of the OpenStore source and be able to compile the project(s).

If you want to also have the Template System code running in you development install, you can clone the <https://github.com/nbrightproject/NBrightTS> project. This is an optional step, but can help in debugging.

1. Create a /DesktopModules/NBright/NBrightData folder.
2. Clone the repository <https://github.com/nbrightproject/NBrightTS.git> into the /DesktopModules/NBright/NBrightData folder.