Exp. Name: Write java program(s) that use collection framework classes. S.No: 33 (HashMap class)

Aim:

Write a java program(s) that use collection framework classes.(HashMap class)

Source Code:

```
HashMapclass.java
import java.util.*;
public class HashMapclass{
  public static void main(String[] args){
      Scanner inp= new Scanner(System.in);
     HashMap<String, Integer> hashMap = new HashMap<String, Integer>();
     System.out.print("No.Of Mapping Elements in HashMap:");
      int num = inp.nextInt();
      for (int i=0;i<num; i++){
         inp.nextLine();
         System.out.print("String:");
         String key = inp.nextLine();
         System.out.print("Integer:");
         int value = inp.nextInt();
        hashMap.put(key, value);
      }
     for (Map.Entry m : hashMap.entrySet()){
         System.out.println("Key = "+m.getKey()+", Value = "+m.getValue());
     }System.out.println(hashMap);
  }
}
```

Execution Results - All test cases have succeeded!

```
Test Case - 1
User Output
No.Of Mapping Elements in HashMap: 3
String: hi
Integer: 1
String: hello
Integer: 2
String: world
Integer: 3
Key = hi, Value = 1
Key = world, Value = 3
Key = hello, Value = 2
{hi=1, world=3, hello=2}
```

Test Case - 2	
User Output	
No.Of Mapping Elements in HashMap: 3	
String: Students	

Integer: 200
String: Teachers
Integer: 5
String: Principal
Integer: 1
Key = Teachers, Value = 5
Key = Students, Value = 200
Key = Principal, Value = 1
{Teachers=5, Students=200, Principal=1}