Dimas Purnomo

Mtkhelog96.20@gmail,com| +62 881 5703 010

ABOUT ME

I have a strong interest in Game Development and 3D Design. During my time at Plus Pelita Nusantara Vocational High School, where I majored in Software Engineering, I actively participated in the Devaccto organization, both as a student and an instructor.

EDUCATION

**PLUS PELITA NUSANTARA Vocational High School** **| Softwere Engineering | *June 2023 – Present***

**Interest in: Game Developer, 3D Design, UI/UX, Front-End Development**

ORGANIZATION

**Instructor | Devaccto *November 2023 – Present***

* Actively participated in various activities and tasks, including additional training to enhance skills in software engineering, particularly in game development.
* Involved in educational projects that required teamwork to improve capabilities.
* Served as an instructor, assisting peers in understanding course materials related to software engineering.

EXPERIENCE

**Pekan IT | Devaccto *June 2024***

* Responsible for overseeing all projects in the game and 3D categories during the Pekan IT

**Project – Augmanted Reality | Devaccto *July 2024***

* Had an experience in creating Augmented Reality using Unity Engine

aimed at serving as an educational tool to teach about the Earth structure

**Project – 3D Game | Devaccto *July 2024***

* Experienced in developing a 3D survival game using the Unity Engine

With is titled RPG Survival Game which features an open world theme

SKILL

Communication | Analytical Thinking | Problem Solving | Teamwork | Front-end Website Development | UI/UX | Game Development | CSS3 | Tailwind CSS | C# | Javascript | PHP | 3D Design.