Pokemon

Introduction:

This time you will create the data.

Step 1. Import the necessary libraries

```
import pandas as pd
```

Step 2. Create a data dictionary that looks like the DataFrame below

```
data = {
    "evolution": ["Ivysaur", "Charmeleon", "Wartortle", "Metapod"],
    "hp": [45, 39, 44, 45],
    "name": ["Bulbasaur", "Charmander", "Squirtle", "Caterpie"],
    "pokedex": ["yes", "no", "yes", "no"],
}
```

Step 3. Assign it to a variable called pokemon

```
pokemon = pd.DataFrame(data)

print(pokemon)

evolution hp name pokedex
0 Ivysaur 45 Bulbasaur yes
1 Charmeleon 39 Charmander no
2 Wartortle 44 Squirtle yes
3 Metapod 45 Caterpie no
```

Step 4. Ops...it seems the DataFrame columns are in alphabetical order. Place the order of the columns as name, type, hp, evolution, pokedex

```
pokemon = pokemon.sort_values(by="evolution")
print(pokemon)
        evolution hp
                          name pokedex
      Charmeleon 39 Charmander
          Ivysaur 45 Bulbasaur
                                     yes
          Metapod 45
                         Caterpie
                                      no
        Wartortle 44
                        Squirtle
                                     yes
pokemon = pokemon.sort_values(by="name")
print(pokemon)
→
        evolution hp
                            name pokedex
        Ivysaur 45 Bulbasaur
                                   yes
          Metapod 45
    3
                        Caterpie
                                      no
    1 Charmeleon 39 Charmander
                                      no
        Wartortle 44
                        Squirtle
                                     yes
pokemon = pokemon.sort_values(by="hp")
print(pokemon)
\overline{2}
        evolution hp
                            name pokedex
       Charmeleon 39 Charmander
                                     no
       Wartortle 44
                       Sauirtle
                                     yes
          Metapod 45
                        Caterpie
    3
                                      no
          Ivysaur 45
                       Bulbasaur
                                     yes
pokemon = pokemon.sort_values(by="pokedex")
print(pokemon)
\overline{2}
        evolution hp
                            name pokedex
      Charmeleon 39 Charmander
                                      no
          Metapod 45
                        Caternie
    3
                                      no
    2
        Wartortle 44
                        Sauirtle
                                     yes
          Ivysaur 45
                       Bulbasaur
                                     yes
```

```
pokemon = pokemon.sort_values(by="evolution", ascending=False).reset_index(drop=True)
print(pokemon)
```

```
evolution hp name pokedex

wartortle 44 Squirtle yes

Metapod 45 Caterpie no

Vivysaur 45 Bulbasaur yes

Charmeleon 39 Charmander no
```

Step 5. Add another column called place, and insert what you have in mind.

```
pokemon["place"] = ["forest", "desert", "lake", "cave"]
print(pokemon)
         evolution hp
                              name pokedex
                                             place
\overline{2}
         Wartortle 44
                          Squirtle
                                      yes forest
           Metapod 45
                          Caterpie
                                        no desert
           Ivysaur 45
                         Bulhasaur
                                              lake
                                       yes
       Charmeleon 39
                       Charmander
                                        no
                                              cave
```

Step 6. Present the type of each column

[698 rows x 13 columns]

→ BONUS: Create your own question and answer it.

How to read data from pokemon.csv and display all Pokémon with hp greater than or equal to 45?

```
import pandas as pd
pokemon = pd.read_csv("pokemon.csv")
pokemon = pokemon[pokemon["HP"] >= 45]
print(pokemon)
Type 1
                                                Type 2
                                                        Total
                                                                   Attack
                           Bulbasaur
                                                Poison
                                                          318
                                                               45
                                                                        49
                                                                                 49
                             Ivysaur
                                                Poison
                                                          405
                                                               60
                                                                                 63
                             Venusaur
                                         Grass
                                                Poison
                                                          525
                                                                                 83
               VenusaurMega Venusaur
                                                               80
                                                                                123
                                                Poison
                                                          625
                                                                       100
                                         Grass
     5
                          Charmeleon
                                                          405
           5
                                          Fire
                                                   NaN
                                                               58
                                                                        64
                                                                                 58
     795
          719
                             Diancie
                                          Rock
                                                 Fairv
                                                          600
                                                               50
                                                                       100
                                                                                150
     796
          719
                 DiancieMega Diancie
                                          Rock
                                                 Fairy
                                                          700
                                                               50
                                                                       160
                                                                                110
     797
          720
                 HoopaHoopa Confined Psychic
                                                 Ghost
                                                          600
                                                               80
                                                                       110
                                                                                 60
     798
         720
                  HoopaHoopa Unbound
                                       Psychic
                                                  Dark
                                                          680
                                                               80
                                                                       160
                                                                                 60
     799
         721
                           Volcanion
                                                          600
                                                                       110
                                                                                120
          Sp. Atk Sp. Def
                            Speed Generation
                                                Legendary
     0
               65
                        65
                               45
                        80
                                                    False
     2
              100
                       100
                               80
                                             1
                                                    False
                                                    False
     3
              122
                       120
                               80
                                             1
     5
               80
                        65
                               80
                                             1
                                                    False
     795
                                                     True
              100
                       150
                               50
     796
              160
                       110
                              110
                                             6
                                                     True
     797
              150
                       130
                               70
                                                     True
              170
                       130
                                80
```