

# Spring Guardian

Tower Defense + AutoChess

# Basic Mechanism

- 2 phase: Battle and shop
- You need to block wave after wave of enemies
- Player can place tower in the building point without any resources consuming
  - Placing tower will not consume gold
  - You can only place your tower in specific point not anywhere in the map
- Towers can be withdrawn for redeployment after a delay.
  - Withdrawing tower will consume some gold
- Player can get gold by killing enemies
- You can get 3 initial tower at first level. Player will get new towers in the shop but player hand limit 10 cards
- When you defense a wave of enemies, all tower will return to your hand and you can replace them in the next wave

# Shop system

- You will enter a shop to update your tower and buy new tower with gold after you defending a wave of enemies
- Shop has its own level. Higher level means higher level and amounts tower you can get. You can spend some gold to upgrade your shop
  - E.g. Level 1 shop only has 2 tower in level 1 at once
- Shop will give you several towers randomly at the start of each round. You can also spend gold to refresh shop to find tower you want
- See something you like but don't have the gold for it? You can use the Freeze button to save towers shop has for the next round.

# Shop system

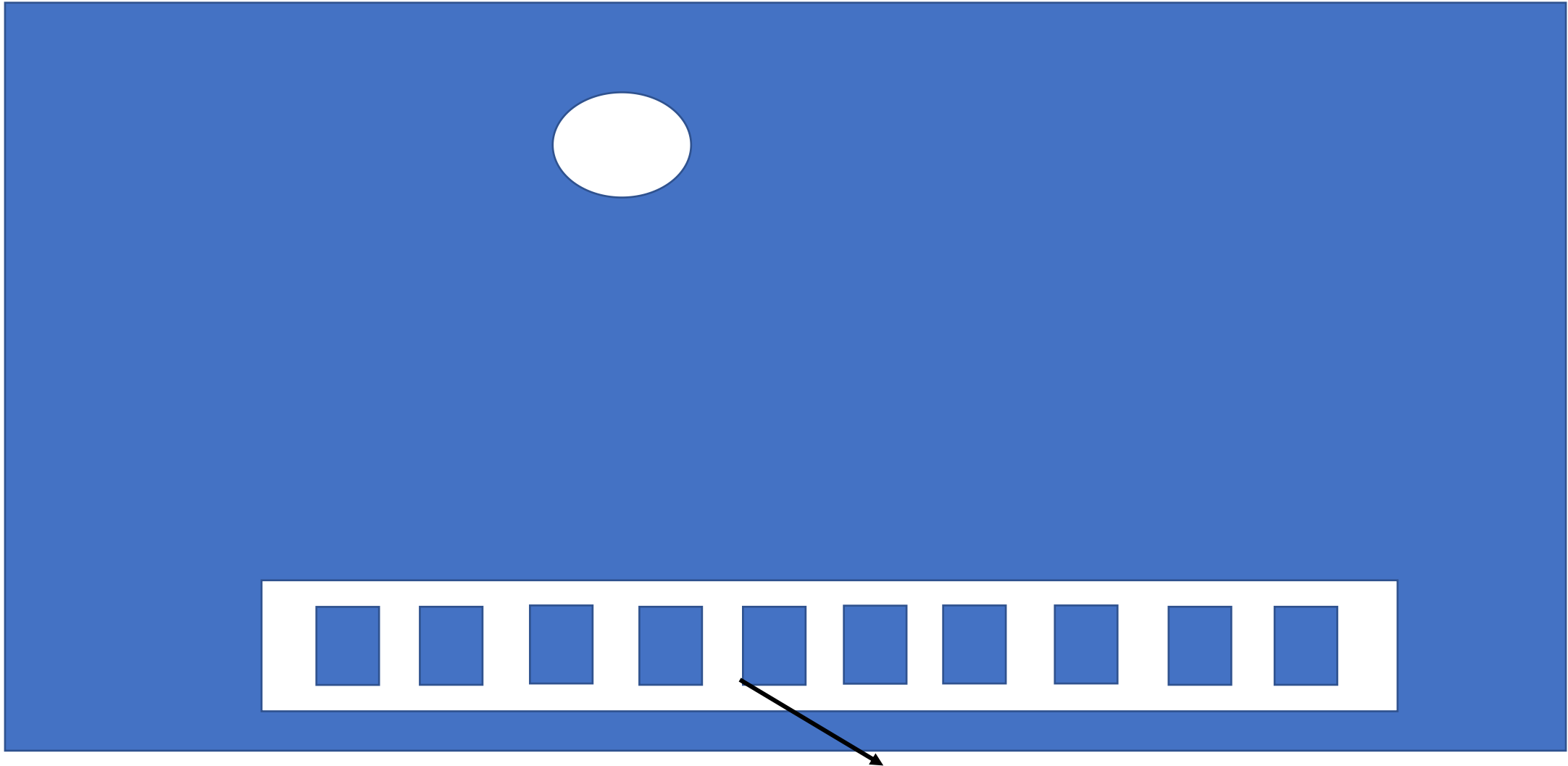
- Triple Tower
  - When you have two towers of a kind, obtaining a third will fuse them into a powerful golden Triple tower.
  - Golden tower will have stronger ability
  - When you get Golden tower, you can receive a triple reward which can help you get higher level tower. (like battleground in hearthstone)
    - E.g Your shop level is 1, and you get golden tower of level 1, and then you will get another random tower in level 2 as an reward.
  - You can sell tower which you don't want to maintain to gain gold
  - Hand limit is 10 cards

Build tower

Step1: Click the placing  
point

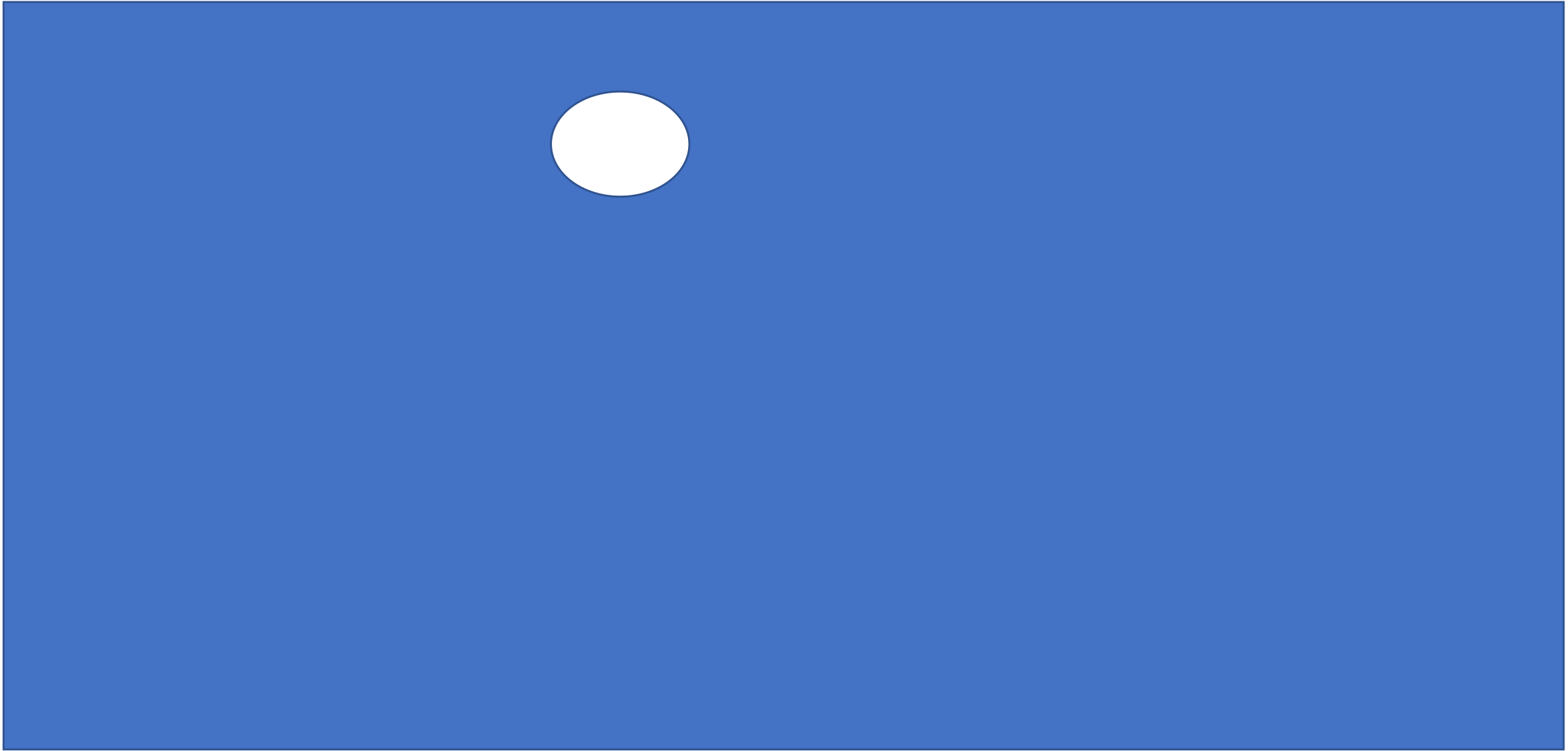


Build tower



Step2: Hand slot appears and choose tower you want to place

Build tower



Step3: After placing tower or clicking any blank on the screen to give up building, hand bar slides down and disappear

Build tower

Step3: Build sucessfully





Withdraw

Step1: Right-click the tower on the map you want to recover



Withdraw

Step2: The tower is removed. To deploy this tower again you need to wait a few seconds (similar to Arknights)



Shop



Your hands. Mouse over the card to show details (attack power, range, card description, etc.)

Shop

Click 'refresh' to refresh tower in the shop

Upgrade -5

Refresh

Level: 5

402

独轮车  
道具

+16 收获  
-1 护甲

179

锁定

象宝宝  
道具

拾取材料时有-20%概率对随机1名敌人造成1 (10%) 伤害

138

锁定

士兵头盔  
道具

+3 护甲  
+5 最大生命值  
-10 %速度

341

锁定

When the money is not enough or the hand is full, the font turns red to remind the player that he cannot buy

Exit

Hand slots: 9 empty slots, 1 slot containing a new town icon.

A new town was added to hands

Shop

Upgrade -5

Refresh

Level: 5

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Exit



Right click on the hand you want to sell to recover some of gold

示例：商店

Increase your gold



Tower was sold

示例：商店

The screenshot shows a game interface with a blue background. At the top, there are three white boxes: "Upgrade -5", "Refresh", and "Level: 5". On the right, a green coin icon is next to the number "402". Below these is a grid of four upgrade cards, each with a dark background and a light border. Each card has an icon at the top left, a title in Chinese, a description, and a price in coins at the bottom right. A red border highlights the first card, "手铐" (Handcuffs), which also has a red arrow pointing to it from a text box on the left. Below the grid is a row of eight slots; the last two contain the handcuff icon, indicating they are already in the player's hand.

Upgrade -5

Refresh

Level: 5

402

Buy this card, because there are already two of the same in your hand, so it will be upgraded to a golden tower

**手铐**  
独特的  
+8 近战伤害  
+8 远程伤害  
+8 属性伤害  
你的最大生命值现在以[63]为上限  
295

**独轮车**  
道具  
+16 收获  
-1 护甲  
179

**象宝宝**  
道具  
拾取材料时有 +20% 概率对随机1名敌人造成1 (10%) 伤害  
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**士兵头盔**  
道具  
+3 护甲  
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341

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Exit

示例：商店

Upgrade -5

Refresh

Level: 5

402



独轮车  
道具

-16 收获

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Exit