

BC-CTRL — UTF-8 Instruction Set (\mathbb{Z} -Coefficients)

A paper-first control language for integer linear combinations and affine state operators.

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0. Domains and primitives

- Scalars: $z \in \mathbb{Z}$
- Vectors: $s \in \mathbb{Z}^m$
- Matrices: $A \in \mathbb{Z}^{m \times m}$
- Basis tuples: $B = (b_1, \dots, b_k) \in \mathbb{Z}^k$
- Coefficient tuples: $c = (c_1, \dots, c_k) \in \mathbb{Z}^k$

UTF-8 symbols are permitted (e.g. $\langle \rangle, \mathbb{Z}, \circ, \rightarrow, \in, \Sigma$). Use ASCII hyphens (-).

1. Linear-combination instruction (BC kernel)

BC(EVAL) evaluates an integer linear combination over a chosen basis.

$$\text{BC}(B;c) := \langle B;c \rangle = \sum_{i=1}^k c_i b_i \in \mathbb{Z}$$

BC(SPAN) describes exactly which integers the basis can generate.

$$\text{Let } d := \gcd(b_1, \dots, b_k). \text{ Span}(B) := \{ \langle B;c \rangle : c \in \mathbb{Z}^k \} = d\mathbb{Z}. \text{ So SpansAll}(B) \Leftrightarrow \gcd(B) = 1.$$

2. State update instruction (system action)

Operators act on integer state vectors and represent system actions.

$$\text{OP } O \equiv \langle A \mid u \rangle : \mathbb{Z}^m \rightarrow \mathbb{Z}^m, O(s) = A s + u, \text{ with } A \in \mathbb{Z}^{m \times m}, u \in \mathbb{Z}^m.$$

Optional anti-chaos bounding uses a modulus to keep values within a chosen residue system.

$$\text{OPM } O \equiv \langle A \mid u \mid M \rangle, O(s) = (A s + u) \bmod M, \text{ where } M \in \mathbb{Z}_{>0} \text{ (scalar) or } M \in \mathbb{Z}_{>0}^m \text{ (componentwise).}$$

3. Composition instruction (action calculus)

Composition compresses action chains into a single operator.

$$\text{If } O_1 = \langle A_1 \mid u_1 \rangle \text{ and } O_2 = \langle A_2 \mid u_2 \rangle, \text{ then } \text{COMP } O_2 \circ O_1 = \langle A_2 A_1 \mid A_2 u_1 + u_2 \rangle.$$

Bounded case (same modulus M): $\langle A_2 \mid u_2 \mid M \rangle \circ \langle A_1 \mid u_1 \mid M \rangle = \langle A_2 A_1 \mid A_2 u_1 + u_2 \mid M \rangle.$

4. Iteration instruction (time evolution)

A system trace is defined by repeated application of operators.

STEP $s_{t+1} = O_t(s_t)$.
 ITER $s_{t+n} = (O_{t+n-1} \circ \dots \circ O_t)(s_t)$. If $O_t \equiv O$ (autonomous): $s_{t+n} = O^n(s_t)$.

5. Polynomial-as-basis instruction (optional)

Polynomials fit the same basis-coefficient pattern by taking monomials as the basis.

Let $M_n := (x^n, x^{n-1}, \dots, x, 1)$ and $a := (a_n, \dots, a_0) \in \mathbb{Z}^{n+1}$.
 POLY $\langle M_n; a \rangle := \sum_{j=0}^n a_{n-j} x^{n-j}$.
 Example (cubic): $g(x) := \langle (x^3, x^2, x, 1) : (a, b, c, d) \rangle = ax^3 + bx^2 + cx + d$.

6. Minimal paper protocol (one line per fact)

A canonical log line records time, state transition, and the acting operator.

$t: s_{t+1} = \langle A_t \mid u_t \mid M_t \rangle(s_t)$
 $t: z_t = BC(B_t; c_t)$ (optional scalar control/measurement)