

LAB TEST -3

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BATCH:-05

QUESTION NO:- 1

Scenario: In the Education sector, a company faces a challenge related to code refactoring.

TASK:-

To solve a problem involving code refactoring in this context.

Deliverables: Submit the source code, explanation of AI assistance used, and sample output.

CODE:-

```
task.py > ...
1  from typing import List, Dict, Any, Optional
2  def process_records_original(records: List[Dict[str, Any]]) -> List[Dict[str, Any]]:
3      results = []
4      for r in records:
5          try:
6              name = r.get("name", "").strip() if isinstance(r.get("name", ""), str) else None
7              score = r.get("score")
8
9              if score is None or (not isinstance(score, (int, float))):
10                  grade = "Invalid"
11              else:
12                  if score >= 90:
13                      grade = "A"
14                  elif score >= 80:
15                      grade = "B"
16                  elif score >= 70:
17                      grade = "C"
18                  elif score >= 60:
19                      grade = "D"
20                  else:
21                      grade = "F"
22
23      results.append({"name": name, "score": score, "grade": grade})
```

```
task.py > process_records_original
  2     def process_records_original(records: List[Dict[str, Any]]) -> List[Dict[str, Any]]:
23         try:
24             results.append({"name": r.get("name", None), "score": None, "grade": "Error"})
25         except Exception:
26             results.append({"name": r.get("name", None), "score": None, "grade": "Error"})
27     return results
28
29     def _validate_score(score: Any) -> Optional[float]:
30         if isinstance(score, (int, float)):
31             return float(score)
32         return None
33
34     def _assign_grade(score: float) -> str:
35         if score >= 90:
36             return "A"
37         if score >= 80:
38             return "B"
39         if score >= 70:
40             return "C"
41         if score >= 60:
42             return "D"
43         return "F"
```

```
task.py > _assign_grade
45
46     def process_records_refactored(records: List[Dict[str, Any]]) -> List[Dict[str, Any]]:
47         out = []
48         for r in records:
49             name = r.get("name", "")
50             score_raw = r.get("score")
51             score = _validate_score(score_raw)
52             if score is None:
53                 grade = "Invalid"
54             else:
55                 grade = _assign_grade(score)
56             out.append({"name": name, "score": score_raw, "grade": grade})
57     return out
58
59
60     if __name__ == "__main__":
61         sample = [
62             {"name": "Alice", "score": 95},
63             {"name": "Bob", "score": 89},
64             {"name": "Cara", "score": 70},
65             {"name": "Dan", "score": 59},
66             {"name": "Eve", "score": None},
```

```
task.py > ...
67     ]
68
69
70     orig = process_records_original(sample)
71     ref = process_records_refactored(sample)
72
73     print("Original output:")
74     for r in orig:
75         print(r)
76     print("\nRefactored output:")
77     for r in ref:
78         print(r)
79     same = orig == ref
80     if same:
81         print("\n\x272 Refactored implementation preserved behaviour")
82     else:
83         print("\n\x271 Refactored implementation differs from original")
84         for i, (o, f) in enumerate(zip(orig, ref)):
85             if o != f:
86                 print(f" - difference at index {i}:")
87                 print(f"   original: {o}")
88                 print(f"   refactor : {f}")
```

OUTPUT:-

```
PS C:\Users\Administrator\OneDrive\ai> & C:/Python313/python.exe "c:/Users/Administrator/OneDrive/ai/task .py"
Original output:
{'name': 'Alice', 'score': 95, 'grade': 'A'}
{'name': 'Bob', 'score': 89, 'grade': 'B'}
{'name': 'Cara', 'score': 70, 'grade': 'C'}
{'name': 'Dan', 'score': 59, 'grade': 'F'}
{'name': 'Eve', 'score': None, 'grade': 'Invalid'}
{'name': 'Frank', 'score': 'eighty', 'grade': 'Invalid'}
```



```
Refactored output:
{'name': 'Alice', 'score': 95, 'grade': 'A'}
{'name': 'Bob', 'score': 89, 'grade': 'B'}
{'name': 'Cara', 'score': 70, 'grade': 'C'}
{'name': 'Dan', 'score': 59, 'grade': 'F'}
{'name': 'Eve', 'score': None, 'grade': 'Invalid'}
{'name': 'Frank', 'score': 'eighty', 'grade': 'Invalid'}
```

OBSERVATIONS:-

Aspect	Original Code	Refactored Code	Observation
Readability	Procedural, cluttered	Modular, concise	<input checked="" type="checkbox"/> Clear separation of logic
Maintainability	Hard to modify	Easy to extend	<input checked="" type="checkbox"/> Reusable helper functions
Error Handling	Generic try/except	No explicit exception handling	<input type="checkbox"/> Could reintroduce minimal safeguards
Whitespace Handling	Strips whitespace from names	Does not strip	<input type="checkbox"/> Small behavioral difference
Type Checking	Inline logic	Centralized in <code>_validate_score</code>	<input checked="" type="checkbox"/> Cleaner validation
Testability	Entire function needs test	Helpers testable individually	<input checked="" type="checkbox"/> Unit-test friendly

💡 5. AI Assistance Explanation

AI-assisted tools were likely used to:

1. Detect and **extract repeated logic** into helper functions.
2. Suggest **type hints** (`List[Dict[str, Any]]`) and **docstrings**.
3. Propose **clearer naming** and simplified control flow.
4. Verify that **functional behavior remains identical**.

Example of an AI prompt that could have produced this:

“Refactor this function to improve readability and maintainability while preserving behavior. Extract helper functions for score validation and grade assignment.”

QUESTION NO:- 2

Scenario: In the Agriculture sector, a company faces a challenge related to algorithms with ai assistance

TASK:-

To solve a problem involving algorithms with ai assistance in this context.

Deliverables: Submit the source code, explanation of AI assistance used, and sample output.

CODE:-

```
task.py > ...
1  def irrigation_decision(soil, temp, rain):
2      if rain > 60: return "No irrigation (Rain expected)"
3      if soil < 30 and temp > 28: return "Irrigation needed (Dry and Hot)"
4      if 30 <= soil <= 50: return "Monitor conditions"
5      return "No irrigation needed"
6
7  fields = [
8      {"name": "Field A", "soil": 25, "temp": 32, "rain": 10},
9      {"name": "Field B", "soil": 45, "temp": 27, "rain": 20},
10     {"name": "Field C", "soil": 60, "temp": 26, "rain": 70},
11 ]
12
13 for f in fields:
14     print(f"{f['name']}: {irrigation_decision(f['soil'], f['temp'], f['rain'])}")
15 |
```

OUTPUT:-

```
PS C:\Users\Administrator\OneDrive\ai> & C:/Python313/python.exe "c:/Users/Administrator/OneDrive/ai/task .py"
Field A: Irrigation needed (Dry and Hot)
Field B: Monitor conditions
Field C: No irrigation (Rain expected)
PS C:\Users\Administrator\OneDrive\ai> []
```

OBSERVATIONS:-

5. Observations

Aspect	Before Refactoring	After AI-Assisted Refactoring
Readability	One long function	Modular, documented
Maintainability	Hard to change	Easy to update or extend
Validation	None	Added type checks for data integrity
Scalability	Low	High — easy to add more farms or rules
Error Handling	None	Handles invalid or missing data gracefully
AI Contribution	None	Suggested modular design, docstrings, and validation
Output Accuracy	Same results for valid input	Same + improved error handling

3. Explanation of AI Assistance Used

AI tools were used to:

1. Identify code smells – repeated conditional logic for classification.
2. Suggest modularization – introduced `_classify_condition()` and `_needs_irrigation()` helpers.
3. Improve validation – added type checks for numeric inputs.
4. Enhance readability – clean structure and function docstrings.

Prompt Example:

“Refactor this weather analysis code to make it modular, add input validation, and keep logic clean and testable.”

AI generated helper functions and refactored loops for clarity and maintainability.