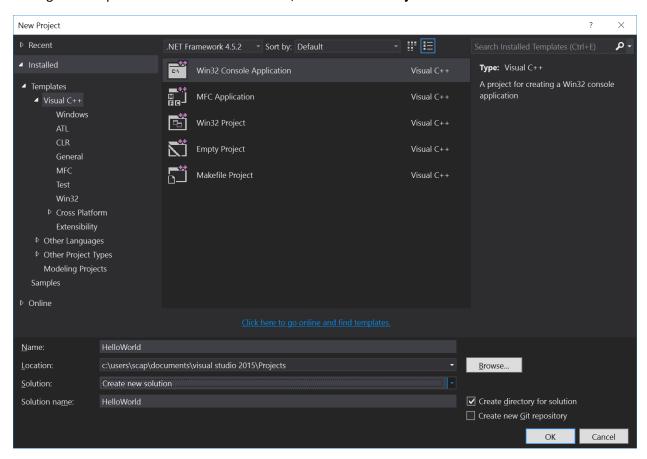
Build the simplest (almost) C++ Program

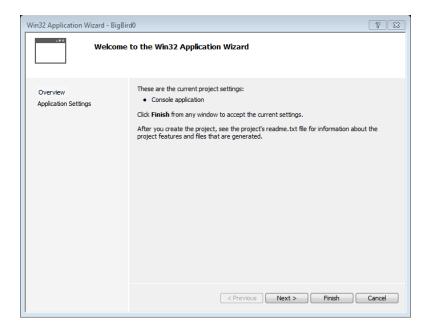
Welcome to the "Hello World" assignment. This is typically the first program that a computer scientist will create when learning a new language. The assignment will walk you through the steps of building this simple application in C++.

To begin start up Visual Studio 2015 and select, File -> New -> Project.

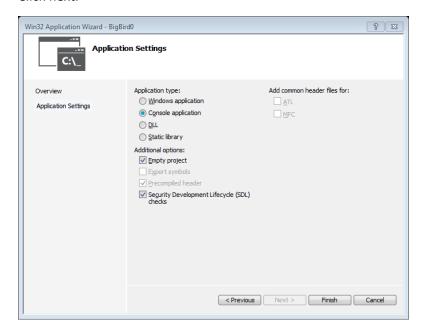


You should be presented with the "New Project" dialog.

- 1. Select Win32 Console Application.
- 2. Give the project a name
- 3. Browse to the location that you would like to store your file. It is important that you know where this is so that you can find your files later.
- 4. Click OK

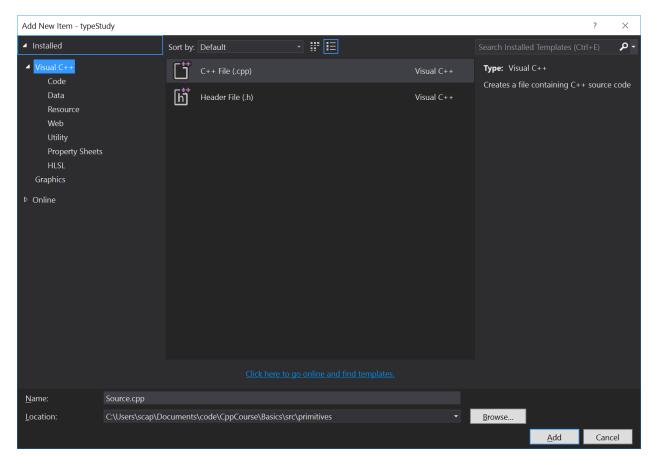


Click next.



Select empty project and hit finish.

Now you are ready to create your first C++ program. To start add a cpp file to your project by going to **Project->Add new item**



Give the file a name and ensure it is in a good location (under your project directory somewhere).

Enter the following program into the source editor:

```
#include <iostream>
using namespace std;
int main()
{
    cout << "Hello World" << std::endl;
    return 0;
}</pre>
```

To compile your program, Build->Compile.

If there are no compilation errors, congratulations you have just created your first C++ program.

To run the program select **Debug->Start Debugging or Start without Debugging.**

While you wait for others:

Can you print out all arguments passed to your program? You may want to open a console to call your program. An additional hint is given below.

```
int main(int argc, char* argv[])
```

Can you figure out the difference between:

```
cout << "Hello World once!\n";
//and
cout << "Hello World twice!" << std::endl;</pre>
```

What happens if you remove the "using namespace std;" line? Unlike in C, C++ has namespaces which can hold variable names, functions, and types. If I want to access a variable "foo" that is in namespace "bar" I would write bar::foo. Can you fix the code so that it works without the "using namespace std;" line?