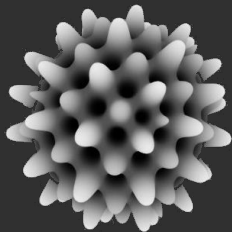
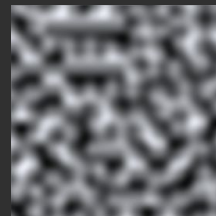


IMAGES RGB-D

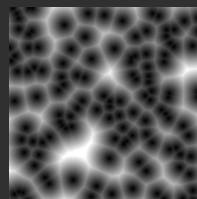
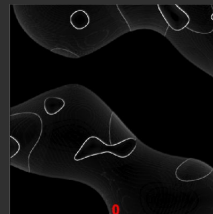
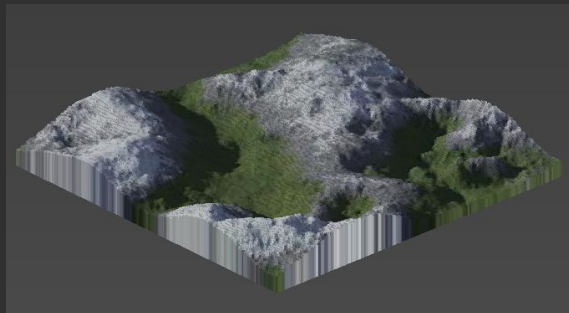
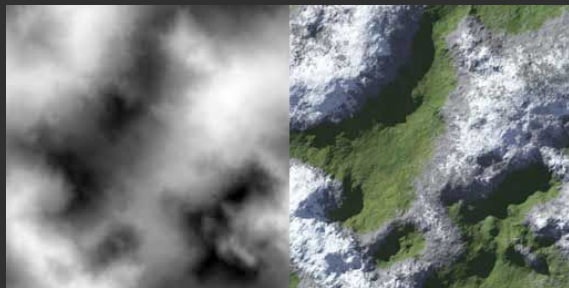
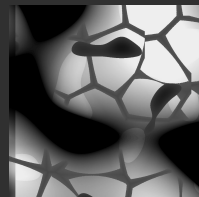
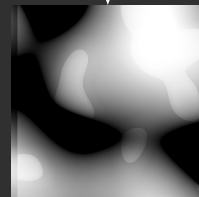
Génération d'environnements 2.5D
et visualisation



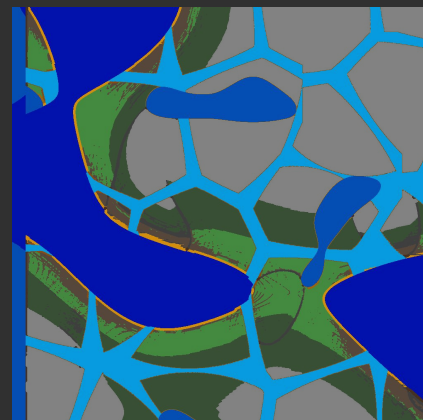
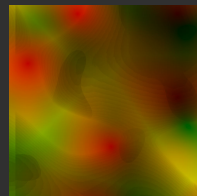
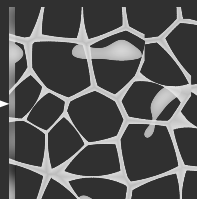
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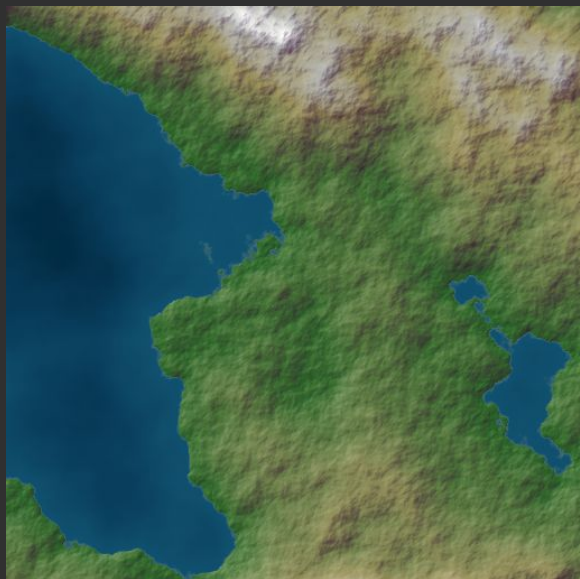
Perlin Noise



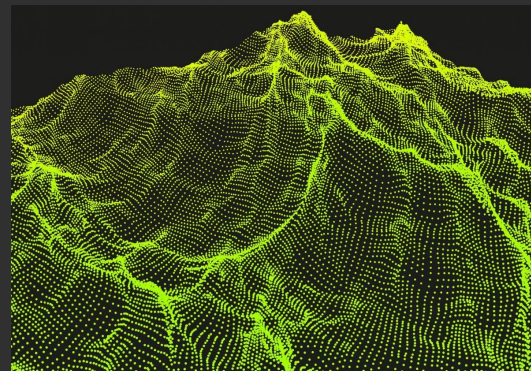
Worley Noise



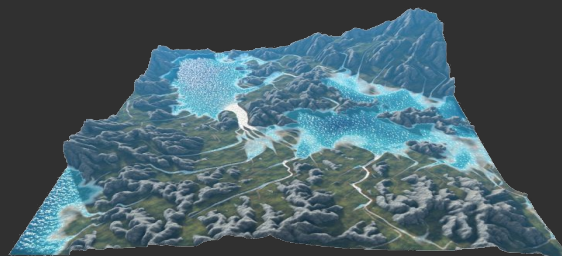
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2ND CHOIX : HARMONIE DES COULEURS D'UNE IMAGE

