```cpp
//-------------------------------------------------------------------------
// Copyright(c) 2025 Void Audio.
//-------------------------------------------------------------------------

#pragma once



#include "vstgui\plugin-bindings\vst3editor.h"
#include "editordelegate.h"

#include <memory>




        RendEditor                      VST3Editor


    RendEditor Steinberg  Vst  EditController  controller
      VST3Editor controller  "view"  "editor.uidesc"
      delegate_ std::make_unique RendEditorDelegate

            delegate        RendEditorDelegate
        setDelegate delegate
        setZoomFactor 0.6


          IVST3EditorDelegate  RendEditor  getDelegate    const

          delegate_ get




          VST3Editor  editor



    std::unique_ptr RendEditorDelegate  delegate_
```