

# Modelling of crowd systems

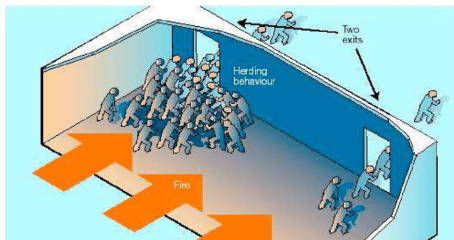
## Project Proposal review

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# The problem - Objectives

In a dense crowding scenario, evacuation efficiency places a significant role in preventing disasters.



- **Option-1:** Make exits wider and design better evacuation routes.
- **Option-2:** Obstacle phenomenon- Impact of placing an obstacle at the upstream of exit. (preventing dense localisation of the crowd)
  - ▶ Relative dimensions to the exit
  - ▶ Proximity to the exit
  - ▶ Lateral shift in Obstacle placement from the central line of the exit
  - ▶ Shape of the obstacle

Problem: Unsupervised crowd evacuation

# Literature review

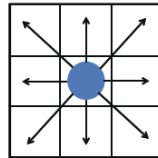
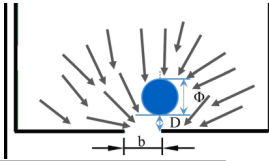
## Critical Issues observed

- **Uncertainty of correlation and obstacle performance.**

- ▶ **Positive:** Prevents friction between crowd agents near the exit to avoid stop and go turbulent waves. <sup>1</sup>
- ▶ **Negative:** Reduces effective exit area decreasing crowd outflow.

- **Obstacle Performance.**

- ▶ Understanding the underlying mechanisms of obstacle effect that influence the outflow of crowd at bottlenecks. <sup>2</sup>
- ▶ Used cellular automaton model(Floor field) to arrive at the parameters that doesn't simulate real conditions as each person is restricted to a node and 8 possible directions. <sup>3</sup>



<sup>1</sup> Zhao, Y., Li, M., Lu, X., Tian, L., Yu, Z., Huang, K., Wang, Y., Li, T., 2017. Optimal layout design of obstacles for panic evacuation using differential evolution. Phys. A: Stat.Mech. Appl. 465, 175–194.

<sup>2</sup> Zhongjun Ding et al J. Stat. Mech. (2020) 023404

<sup>3</sup> Lei Wang et al 2016 Chinese Phys. B 25 118901

# Methodology- Multi Agent System

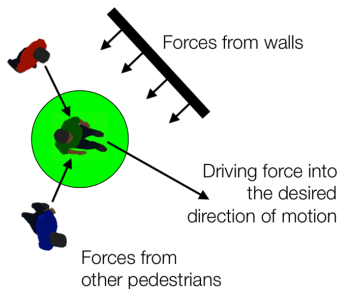


Figure: Social Force model<sup>4</sup>

## • Approach to Model:

- ▶ Evacuating a crowd from a room through a single exit.
- ▶ Motion of a crowd agent determined through the superposition of forces from other agents and walls.
- ▶ A driving force guides the agent to move towards their destination.
- ▶ Arrive at parameters that determine crowd pressure and turbulence.

## • Approach to Obstacles:

- ▶ Standard obstacles like cylindrical columns are discretised as wall elements to estimate their force field.
- ▶ Model is tested on obstacles under different test conditions.

<sup>4</sup> Laufer, Julian(2022). Passenger and Pedestrian Modelling at Transport Facilities.

# Using Social Force model

$$m_i \frac{dv_i}{dt} = F_i^{desired} + F_{iw}^{obstacle} + F_{ij}^{pedestrian}$$

$$F_i^{desired} = m_i \frac{[v_{i_{max}}^o(t) - v_i(t)]}{\tau}$$

$$F_{ij}^{pedestrian} = w e^{\frac{r_{ij} - d_{ij}}{w}} (\lambda + (1 - \lambda) (\frac{1 + \cos \omega_i}{2}) \bar{n}_{ij} + \mu g(r_{ij} - d_{ij}) \Delta \bar{v}_{ij}(t) + w * (r_{ij} - d_{ij}) \bar{n}_{ij})$$

$$F_{io}^{obstacle} = w e^{\frac{r_i - d_{io}}{w}} \bar{n}_{io} + \mu g(r_i - d_{io}) \Delta \bar{v}_{io}(t) + w * (r_i - d_{io}) \bar{n}_{io}$$

# Summary of Work done

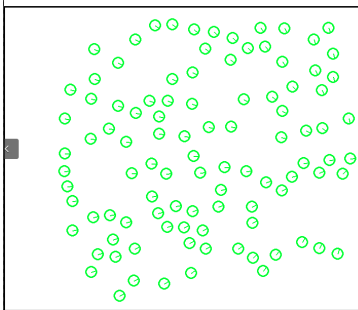


Figure: Simulation

- Completed Literature review.
- Modelled a crowd evacuation scenario without obstacles using python3.
- Working on validation of Helbing's social force model.

# Future Timeline

- **JUN-AUG** Conceptual Understanding, Literature review & Code development
- **SEP-DEC**
  - ▶ Code development & Simulation
  - ▶ Validation of model
  - ▶ Identification of crowd dense areas near the exit
  - ▶ Placement of obstacles and Data collection
- **JAN-MAR**
  - ▶ Identification of Parameters influencing evacuation behaviour, it's optimisation and correlation
- **APR** Report