updateMoment must be after creationMoment. «Enumeration» «Entity» **Training Module** difficultyLevel - "BASIC" code: String {Pattern, Not Null, Not Blank, Unique} «Form» - "INTERMEDIATE" creationMoment: Date {Not Null, Past, Temporal(TIMESTAMP)} **Developer DashBoard** - "ADVANCED" details: String (Not Null, Not Blank, Max(100)) - updateTrainingSessions: Integer - difficultyLevel: difficultyLevel - trainingSessions: Integer - updateMoment: Date {Past, Temporal(TIMESTAMP)} - averageAmountOfTrainingModules: Double - link: String {Url-Pattern} - devdeviationAmountOfTrainingModulesiation: Double + / totalTime: Integer - minimumAmountOfTrainingModules: Double maximumAmountOfTrainingModules: Double 0 ..* created by /1..* «Role^l» Developer «Entity» **Training Session** degree: String (Not Null, Not Blank, Max(75)) specialisation: String (Not Null, Not Blank, Max(100)) code: String {Pattern, Not Null, Not Blank, Unique} skills: String (Not Null, Not Blank, Max(100)) location: String (Not Null, Not Blank, Max(75)) 0 ..* makes email: String (Email-Pattern) instructor: String (Not Null, Not Blank, Max(75)) link: String (Url-Pattern) email: String (Not Null, Not Blank, Email-Pattern) - link: String {Url-Pattern} startPeriod: Date {Not Null, Temporal(TIMESTAMF endPeriod must be endPeriod: Date {Not Null, Temporal(TIMESTAMP) after afterPeriod. makes