Previous knowledge on testing on WIS architecture



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General project information

| PROJECT NAME | | | Acme-SF | | | |
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Revision table

| 01 | 16/02/2024 |
|--|------------|
| The report adheres to the specifications | |

Introduction

In this report we will be exploring our previous knowledge around testing on WIS architectures, before it was properly introduced and explained to us in the subject Design and Testing 2 (DP2)

Contents

Our experience with WIS architectures could be summarized to the project realized during Designs and Testing 1 (DP1). In said subject, we worked on the development and design of a web

based table-top game, with one of our tasks being including comprehensive tests of the project specifications and requirements. We learned to program tests for the different parts of the

backend side of the project, although we failed to properly make tests for the frontend, and most of the work in this area was done by a single member of the team.

Conclusions:

We didn't know much about testing on WIS architecture as a whole, aside from our limited experience within the project realized in DP1

Bibliography

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