Algorithm 1: *DPPartition*

```
Input: arr, l, r
```

- 1: **if** (r l < c) **then**
- 2: *omp task nowait*
- 3: *qsort* () *or STLSort* ()
- 4: end if

$$5: p = l + (r - 1)/2$$

- 6: *MO5*(*arr*, *l*, *r*)
- 7: *omp task shared(new midL)*
- 8: $new_midL = LPar(arr, l, p 1, p)$ //Partitioning algorithm
- 9: *omp task shared(new midR)*
- 10: $new\ midR = RPar\ (arr, p + 1, r, p)$ //Partitioining algorithm
- 11: omp taskwait
- 12: $new \ midC = MSwap \ (arr, new \ midL, new \ midR, p)$
- 13: *omp task*
- 14: DPPartition (arr, l, new midC 1)
- 15: omp task
- 16: $DPPartition (arr, new_midC + 1, r)$

Algorithm 2: *MO*5

Input: arr, l, r

1:
$$p = l + (r - l)/2$$

2:
$$q1 = l + (p - l)/2$$

$$3: q3 = m + (r - p)/2$$

$$4: SORT\left(arr[l], arr[q1], arr[p], arr[q3], arr[r]\right)$$

Algorithm 3: *LPar*

Input: arr, l, r, p

Output: *indexl*

- 1: val = arr[p]
- 2: indexl = l
- 3: **for** i = l; i <= r; i = i + 1 **do**
- 4: **if** $arr[i] \le val$ **then**
- 5: swap(arr[i], arr[indexl])
- 6: indexl = indexl + 1
- **7: end if**
- 8: end for
- 9: **return** *indexl*

Algorithm 4: RPar

Input: arr, l, r, p

Output: *indexr*

- 1: val = arr[p]
- 2: indexr = r
- 3: **for** j = r; j >= l; j = j 1 **do**
- 4: **if** arr[j] > val **then**
- 5: swap(arr[j], arr[indexr])
- 6: indexr = indexr 1
- **7: end if**
- 8: end for
- 9: **return** *indexr*

Algorithm 5: *MSwap*

Input: arr, l, r, p

Output: *i or j*

Initialization:

- 1: i = l
- 2: j = r

3: **while** i < j and i < p and j > p **do**

- 4: swap(arr[i], arr[j])
- 5: i = i + 1
- 6: j = j 1
- 7: end while
- 8: **if** i > p **then**
- 9: swap(arr[j], arr[p])
- 10: **return** *j*
- 11: **else**
- 12: swap(arr[i], arr[p])
- 13: **return** *i*
- 14: **end if**