



Recursive Algorithms

Part 2 – Python version



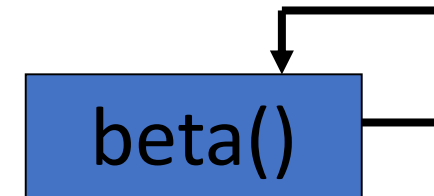
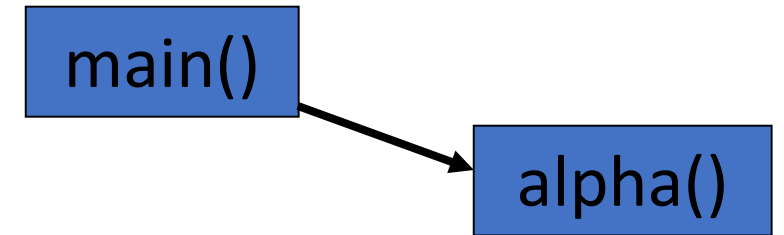
Roadmap

- Review of recursion
- Sample recursive algorithms
 - Factorials
 - Greatest common divisor
 - Fibonacci series



Review of recursion

- "Normally", procedures (or methods) call other procedures
 - E.g. the main() procedure calls the alpha() procedure
- A recursive procedure is one which calls itself
 - E.g. the beta() procedure contains a call to beta()





Rules for recursive algorithms

1. **Base case**: a recursive algorithm must always have a base case which can be solved without recursion. Methods without a base case will result in infinite recursion when run.
2. **Making progress**: for cases that are to be solved recursively, the next recursive call must be a case that makes progress towards the base case. Methods that do not make progress towards the base case will result in circular recursion when run.
3. **Design rule**: Assume that all the recursive calls work.
4. **Compound interest rule**: Never duplicate work by solving the same instance of a problem in separate recursive calls.



Factorials

- The factorial of a non-negative integer n may be computed as the product of all positive integers which are less than or equal to n
- This is denoted by $n!$
- In general: $n! = n \times (n - 1) \times (n - 2) \times (n - 3) \times \dots \times 1$
- The above is essentially an algorithm which may be implemented and used to calculate the factorial for any $n > 0$
- Note: the value of $0!$ is defined as 1 (i.e. $0! = 1$ following the empty product convention). The input $n=0$ will serve as the base case in our recursive implementation.



Factorials

- Factorial operations are commonly used in many areas of mathematics, e.g. combinatorics, algebra, computation of functions such as sin and cos, and the binomial theorem.
- One of its most basic occurrences is the fact that there are $n!$ ways to arrange n distinct objects into a sequence
- In general: $n! = n \times (n - 1) \times (n - 2) \times (n - 3) \times \dots \times 1$
- Example factorial calculation: $5! = 5 \times 4 \times 3 \times 2 \times 1 = 120$



Computing a factorial

Iterative implementation

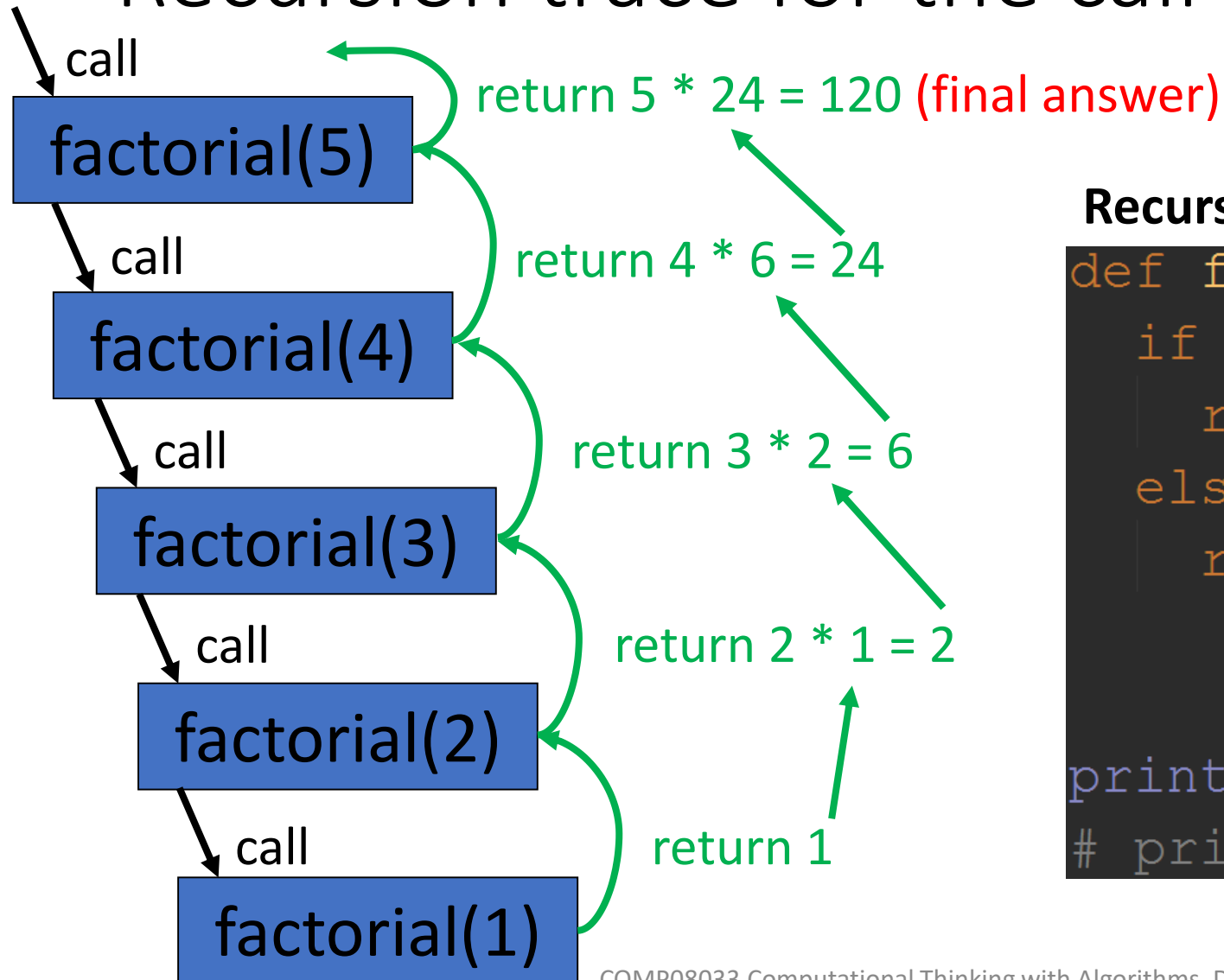
```
def factorial(n):  
    answer = 1  
    while n > 1:  
        answer *= n  
        n -= 1  
    return answer  
  
print(factorial(5))  
# prints 120
```

Recursive implementation

```
def factorial_rec(n):  
    if n <= 1:  
        return 1  
    else:  
        return n * factorial_rec(n-1)  
  
print(factorial_rec(5))  
# prints 120
```



Recursion trace for the call factorial(5)



Recursive implementation

```
def factorial_rec(n):  
    if n<=1:  
        return 1  
    else:  
        return n*factorial_rec(n-1)  
  
print(factorial_rec(5))  
# prints 120
```


Greatest common divisor

- The greatest common divisor (gcd) of two integers is the largest positive integer which divides into both numbers without leaving a remainder
- E.g. the gcd of 30 and 35 is 5
- Euclid's algorithm (c. 300 BC) may be used to determine the gcd of two integers
- Example application: finding the largest square tile which can be used to cover the floor of a room without using partial/cut tiles

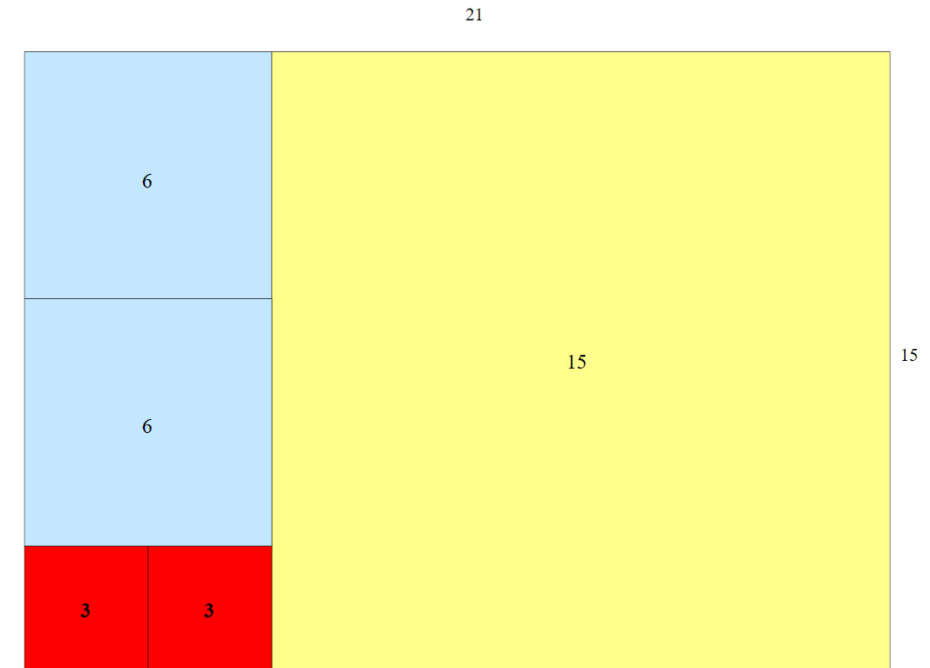


Image source: Kelam
<https://commons.wikimedia.org/wiki/File:Euclide2115.svg>



Computing the greatest common divisor

Iterative implementation

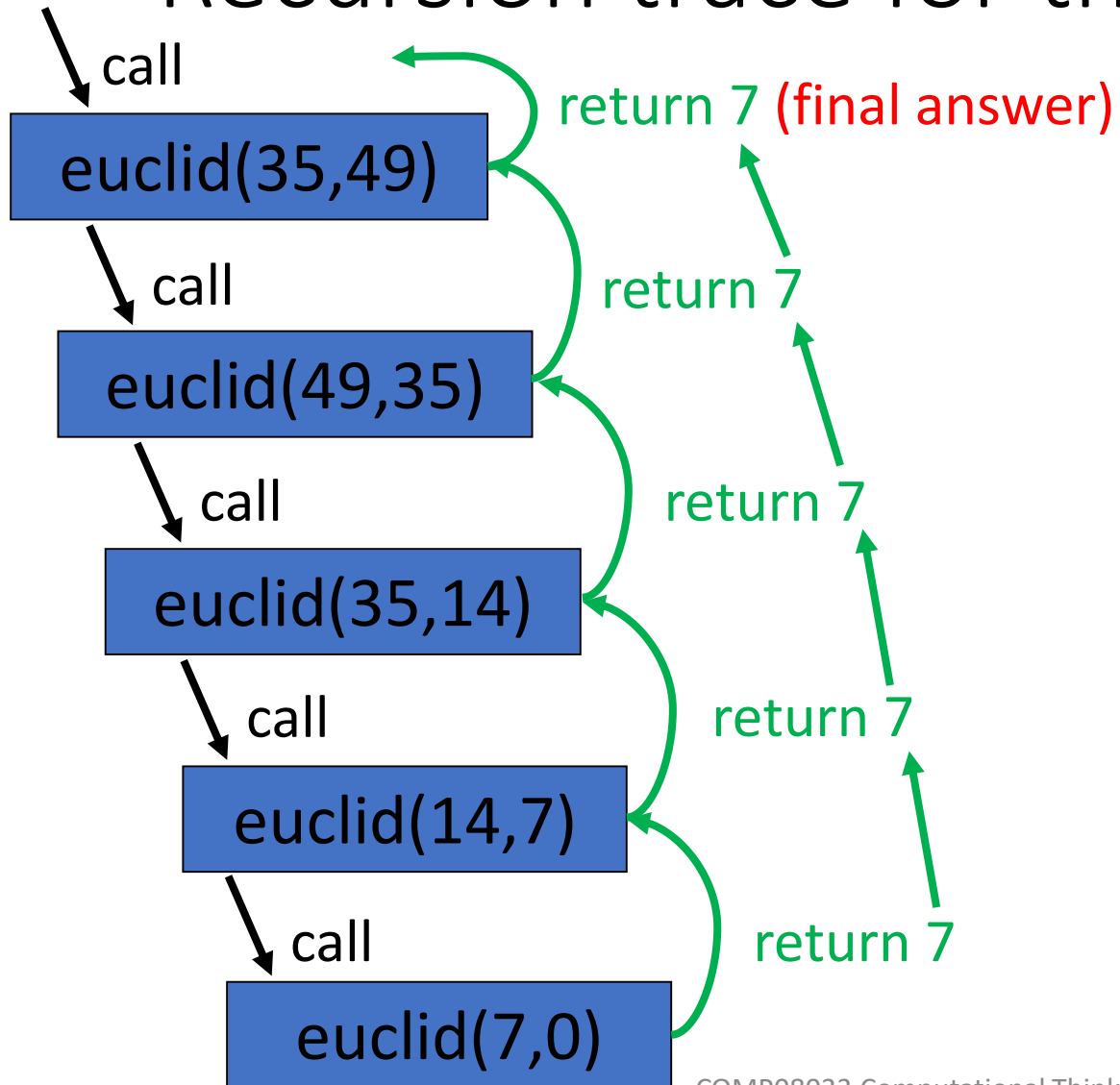
```
def euclid(a, b):  
    while b != 0:  
        temp = b  
        b = a % b  
        a = temp  
    return a  
  
print(euclid(35, 49))  
# prints 7
```

Recursive implementation

```
def euclid(a, b):  
    if b==0:  
        return a  
    else:  
        return euclid(b, a%b)  
  
print(euclid(35, 49))  
# prints 7
```



Recursion trace for the call euclid(35,49)

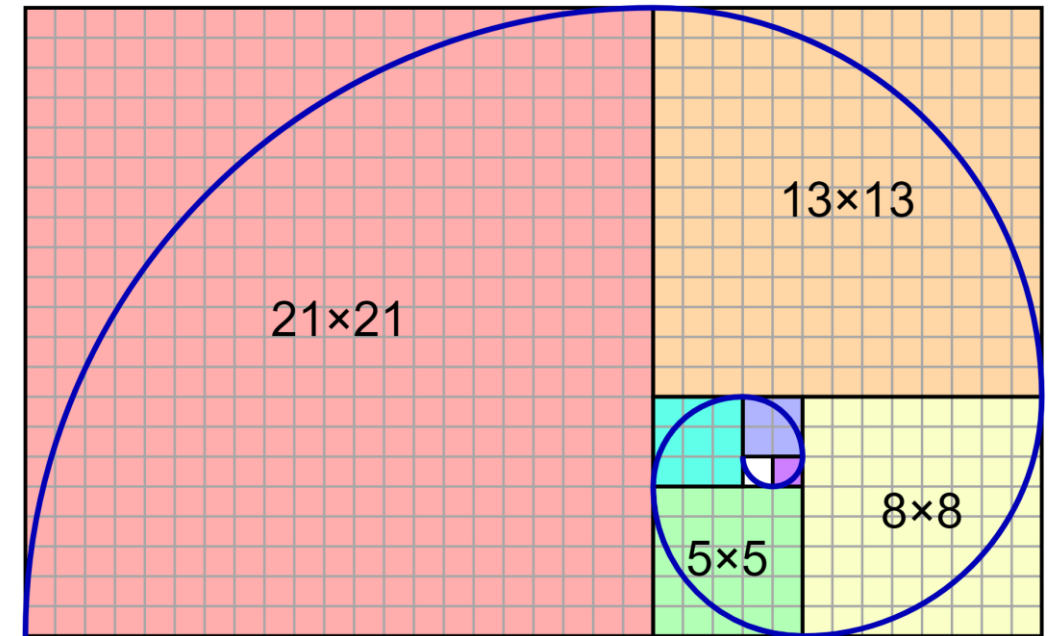


Recursive implementation

```
def euclid(a, b):  
    if b==0:  
        return a  
    else:  
        return euclid(b, a%b)  
  
print(euclid(35,49))  
# prints 7
```

The Fibonacci series

- 0, 1, 1, 2, 3, 5, 8, 13, 21, 34, 55, 89, 144, 233, 377, 610, 987, ...
- The Fibonacci series crops up very often in nature, and can be used to model the growth rate of organisms.
- E.g. leaf arrangement in plants, number of petals on a flower, the bracts of a pinecone, the scales of a pineapple, shells, proportions of the human body





The Fibonacci series

- 0, 1, 1, 2, 3, 5, 8, 13, 21, 34, 55, 89, 144, 233, 377, 610, 987, ...
- The Fibonacci series is named after the Italian mathematician Leonardo of Pisa, who was also known as Fibonacci.
- His book *Liber Abaci* (published 1202) introduced the sequence to the western world (Indian mathematicians knew about this sequence previously).
- We will use the convention that zero is included in the series and assigned to index 1
- If $\text{fib}(n)$ is a method that returns the n^{th} number in the series, then: $\text{fib}(1)=0$, $\text{fib}(2)=1$, $\text{fib}(3)=1$, $\text{fib}(4)=2$, $\text{fib}(5)=3$, $\text{fib}(6)=5$, $\text{fib}(7)=8$, etc...
- In general, $\text{fib}(n) = \text{fib}(n-1) + \text{fib}(n-2)$
- The results for $\text{fib}(1)$ and $\text{fib}(2)$ do not conform to this rule; therefore they will serve as base cases in our recursive implementation



Computing the n^{th} Fibonacci number

Iterative implementation

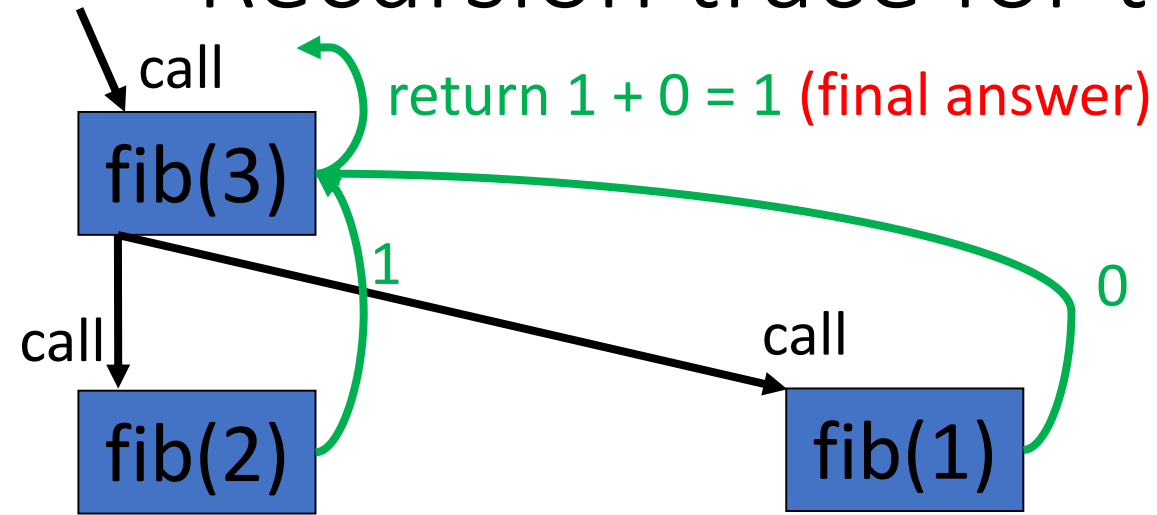
```
def fib(n):  
    i, n1, n2 = 1, 0, 1  
    while i < n:  
        temp = n1  
        n1 = n2  
        n2 = n1 + temp  
        i += 1  
    return n1  
  
print(fib(5)) # prints 3
```

Recursive implementation

```
def fib(n):  
    if n == 1:  
        return 0  
    elif n == 2:  
        return 1  
    return fib(n-1) + fib(n-2)  
  
print(fib(5)) # prints 3
```



Recursion trace for the call fib(3)



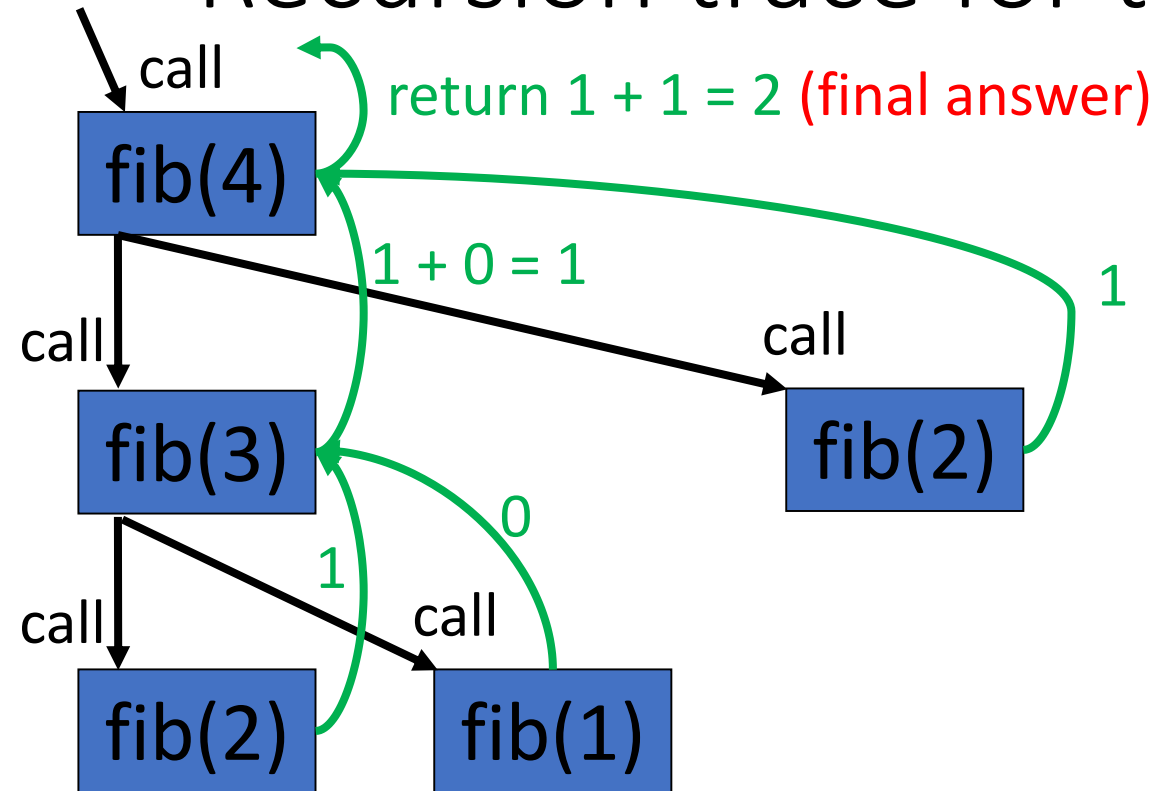
- Note: this is an example of binary recursion; fib(3) makes two recursive calls, fib(2) and fib(1)
- This implementation is technically not an example of tail recursion, as the last operation completed will be the addition of the values returned by the two recursive calls

Recursive implementation

```
def fib(n):  
    if n == 1:  
        return 0  
    elif n == 2:  
        return 1  
    return fib(n-1) + fib(n-2)  
  
print(fib(5)) # prints 3
```



Recursion trace for the call fib(4)

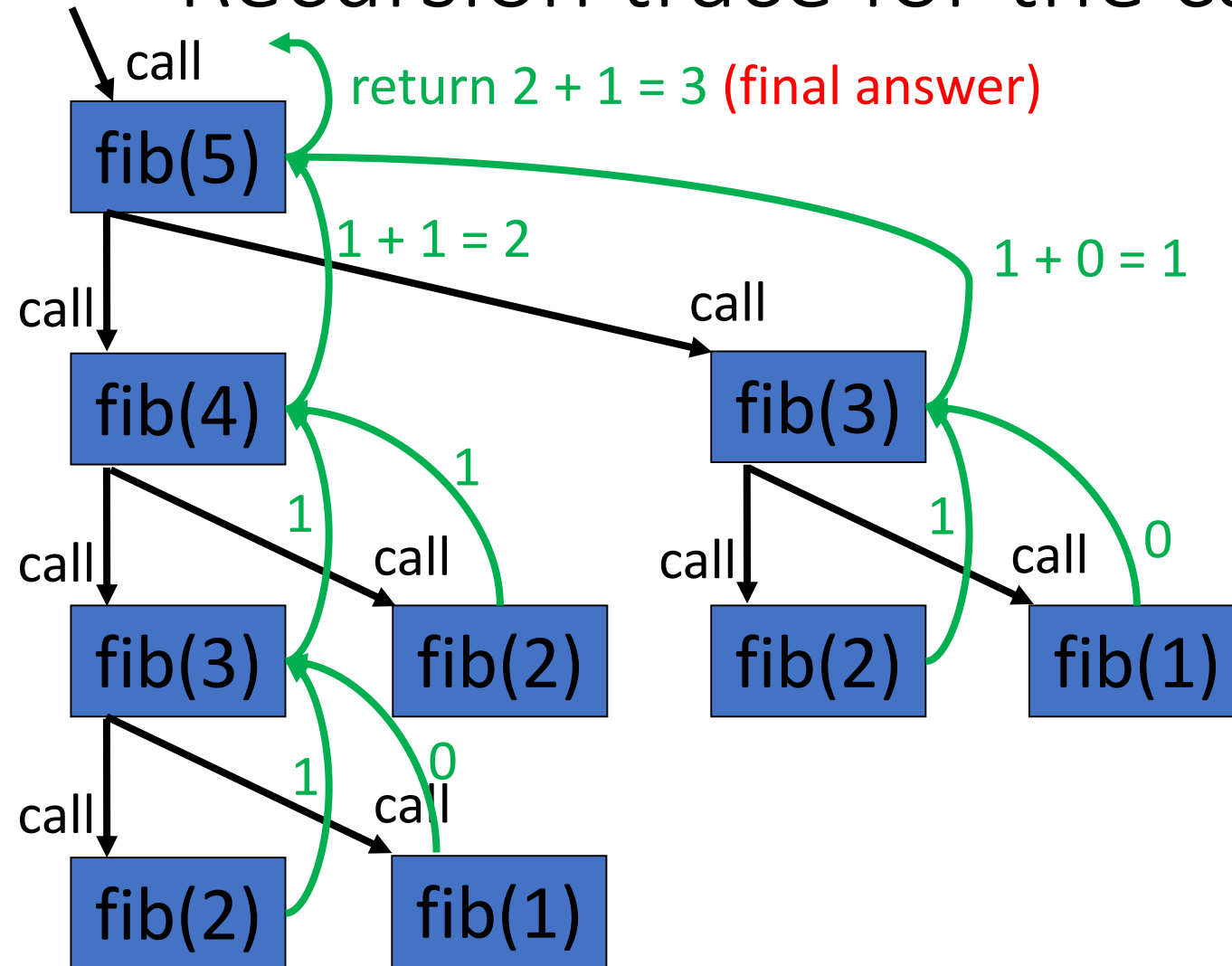


Recursive implementation

```
def fib(n):  
    if n == 1:  
        return 0  
    elif n == 2:  
        return 1  
    return fib(n-1) + fib(n-2)  
  
print(fib(5)) # prints 3
```




Recursion trace for the call fib(5)



Recursive implementation

```
def fib(n):  
    if n == 1:  
        return 0  
    elif n == 2:  
        return 1  
    return fib(n-1) + fib(n-2)  
  
print(fib(5)) # prints 3
```