

Enterprise Application Integration

Lesson 4
ESB and Web Services



Mind map for this EAI course

The Addison-Wesley Signature Series

ENTERPRISE
INTEGRATION
PATTERNS

DENIENTING, BUILDING, AND
DEPLOYING MESSAGING SOLUTIONS

GREGOR HOHPE
BOBBY WOOLF
WITH CONTENSULTIONS

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WITH CONTENSULTIONS

FOR COURAGE D'CRUZ
MARTIN FOWLER
SEAN NEWLE
MICHAEL J. RETTIG
JONATHAN SIMON

Theory on software design principles & patterns

Theory on Integration Styles

Theory on IT architectures (SOA)

Knowledge of Enterprise Applications

Software Components

Integration

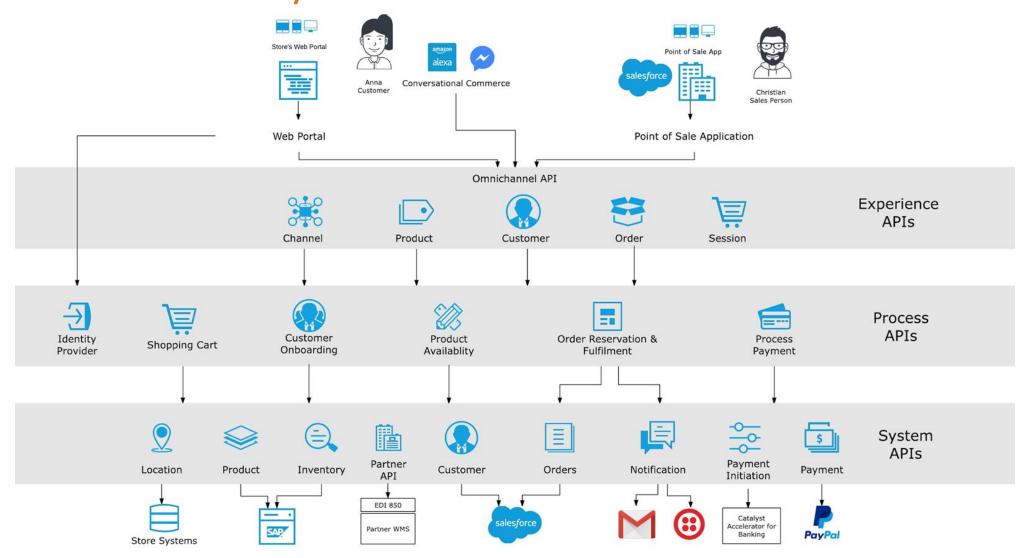
Performance as a whole

Key Business goal for EAI => Agility which enables short Time to Market Theory on EAI messaging patterns

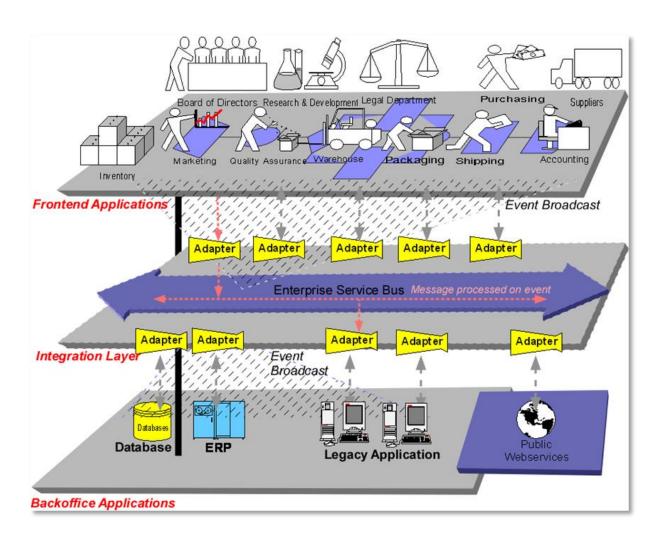
Theory on EAI messaging technologies / standards

Knowledge on Middleware products from suppliers

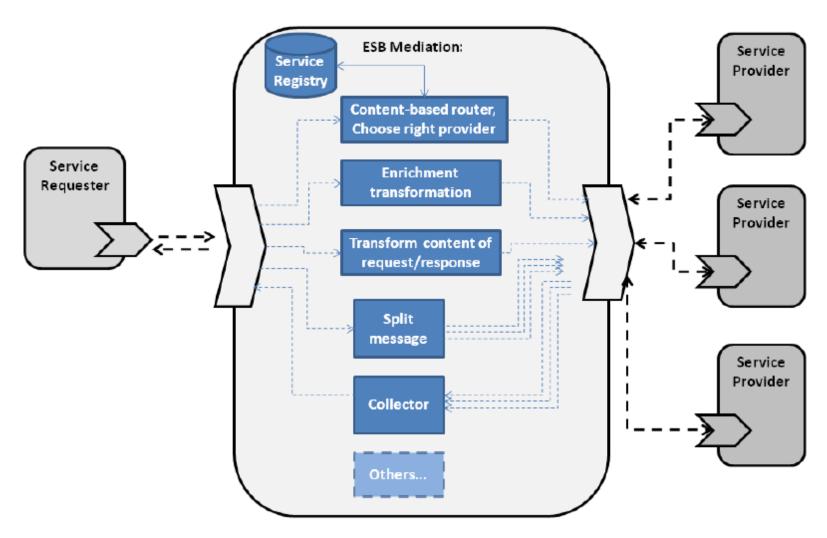
Example of integrated business applications /distributed systems



Integration using ESB



Mediation and Orchestration

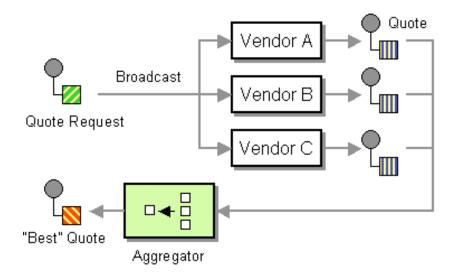


Mediation

Message Patterns – Message Routing

- ✓ Content-based router
- ✓ Message filter
- ✓ Dynamic router
- √ Recipient list
- √ Splitter
- √ Aggregator

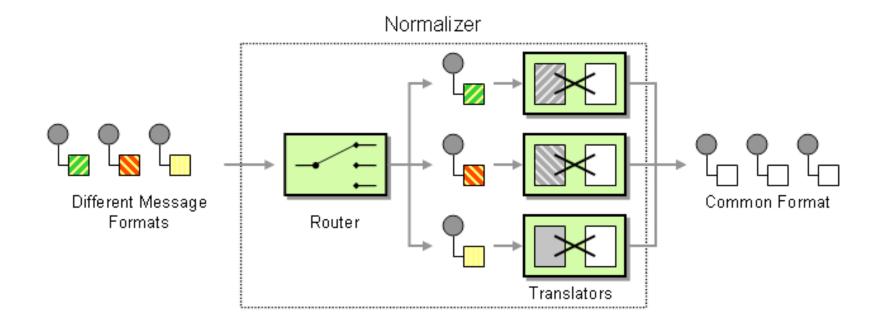
- ✓ Resequencer
- ✓ Compose message processor
- √ Routing slip
- ✓ Process manager
- ✓ Message broker
- ✓ Scatter-gather



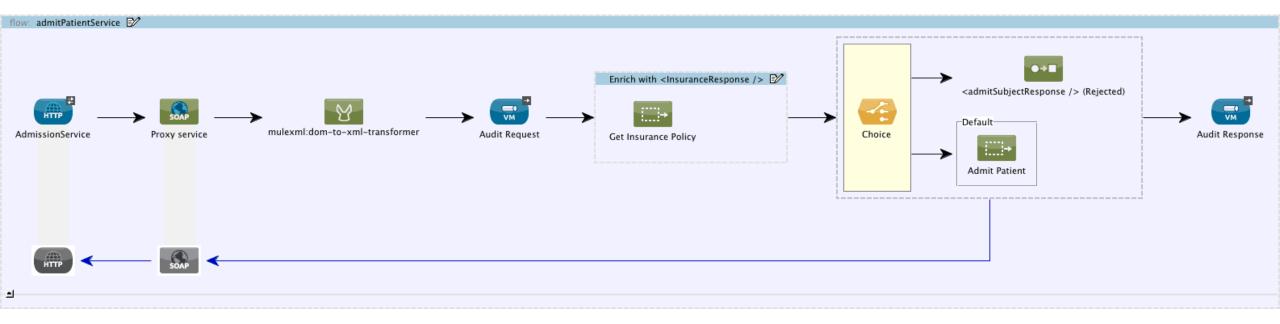
Message
Patterns –
Message
Transformation

- ✓ Envelope wrapper
- √ Content enricher
- ✓ Content filter

- √ Claim check
- ✓ Normalizer
- Canonical data model



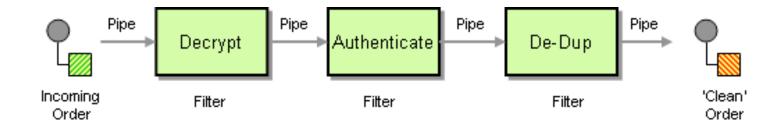
Mediation and Orchestration



Orchestration

Message Patterns – Message Systems

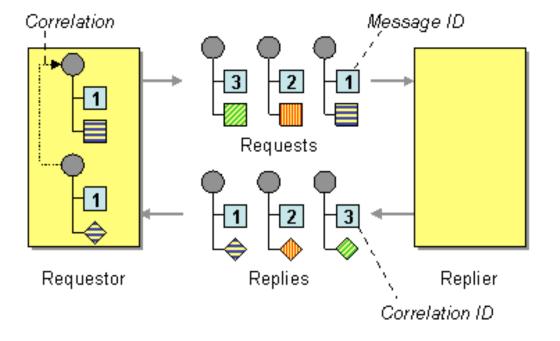
- √ Message Router
- ✓ Message Translator
- √ Message Endpoint
- √ Pipes and Filters



Message Patterns – Message Constructio n

- ✓ Command message
- ✓ Document message
- √ Event message
- √ Request-reply

- / Return address
- √ Correlation identifier
- ✓ Message Sequence
- ✓ Message expiration



Core ESB Features

- Location Transparency
- Transformation
- Protocol Conversion
- Routing
- Enhancement
- Monitoring / Administration
- Security

ESB Advantages

- Lightweight
- Easy to Expand
- Scalable and Distributable
- Soa-Friendly
- Incremental Adoption

When to use an ESB

- How many applications do I need to integrate?
- Will I need to add additional applications in the future?
- How many communication protocols will I need to use?
- Do my integration needs include routing, forking, or aggregation?
- How important is scalability to my organization?
- Does my integration situation require asynchronous messaging, publish/consume messaging models, or other complex multiapplication messaging scenarios?

EAI Pitfalls

- Constant change
- Shortage of EAI experts
- Competing standards
- EAI is a tool paradigm
- Building interfaces is an art
- Loss of detail
- Accountability

ESB Vendors - More information

















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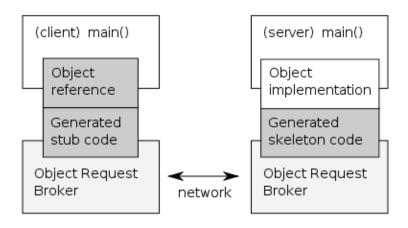
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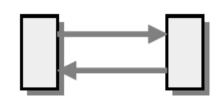
Making Services Available – A brief History

- Using resources at a remote location
 - Obtaining data
 - Using resource power
 - Retrieving information
- Remote procedure calls
 - RMI
 - Corba
- Remote procedure calls components
 - Client -Server
 - Stub Skeleton
 - Broker



| Key: | |
|------|--------------------------------|
| | ORB vendor-supplied code |
| | ORB vendor-tool generated code |
| | User-defined application code |

Integration style: Remote Procedure Invocation



Advantages

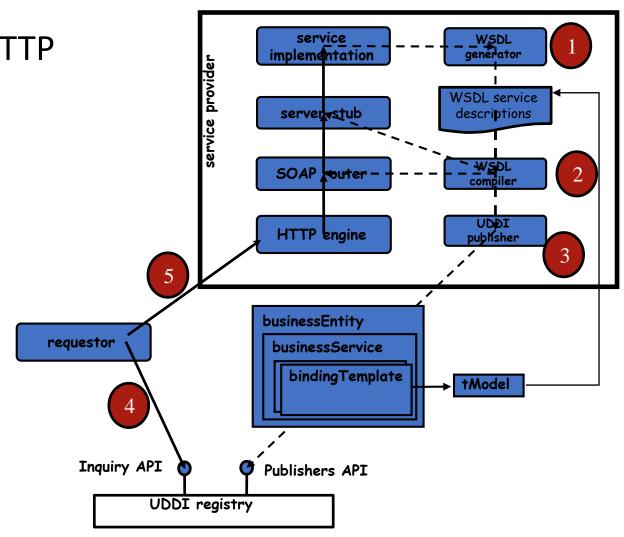
- Applies the principle of encapsulation
- Shares data and invokes processing of data.
- Each application:
 => maintains the integrity of its own data,
 => can alter the format of its internal data without affecting every other application.
- Applications can provide multiple interfaces to the same data.

Disadvantages

- Each application has to negotiate its interface with its neighbors.
- In some technical environments there are big differences in performance and reliability between remote and local procedure calls => risking slow and unreliable systems.
- Applications are still tightly coupled; doing certain things in a particular order can make it difficult to change systems independently.

Making Services Available – A brief History

- Remote procedure calls using HTTP
 - XML-RPC
 - SOAP
- SOAP components
 - Contract (WSDL)
 - Service location
 - Available services
 - Data description
 - SOAP Envelope
 - Header
 - body



Making Services Available – A brief History

Modern Webservices

- REST-APIs
- JSON
- RAML
- Swagger OpenApi
- Asynchronous

RAML:

- Basic Information. How to describe core aspects of the API, such as its name, title, location (or URI), and defaults and how to include supporting documentation for the API.
- **Data Types**. Modeling API data through a streamlined type system that encompasses JSON and XML Schema.
- **Resources**. How to specify API resources and nested resources, as well as URI parameters in any URI templates.
- Methods. How to specify the methods on API resources and their request headers, query parameters, and request bodies.
- Responses. The specification of API responses, including status codes, media types, response headers, and response bodies.
- Resource Types and Traits. The optional use of RAML resource types and traits to characterize resources.
- Security. Specifying an API security scheme in RAML.
- Annotations. Extending a RAML specification by defining strongly-typed annotations and applying them throughout the specification.
- Includes, Libraries, Overlays, and Extensions. How an API definition can consist
 of externalized definition documents, packaging collections of such definitions
 into libraries, separating and overlaying layers of metadata on a RAML
 document, and extending an API specification with additional functionality.