



Launcher



MODE String



SERVER String



PORT String



CLI String



GUI String



NICK String



CONNECTION String



startLaunherCli() void



startLauncherGui() void



startServer() LoginHandler



startClient(String, int, String, ConnectionType, int) int



initView() void



parseMode(List<String>) String



parseServerAddress(List<String>) String



parseServerPort(List<String>) String



parseNickname(List<String>) String



parseConnection(List<String>) String



parseView(List<String>) int



needLauncher(List<String>) boolean



main(String[]) void