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| --- | --- | --- |
| **Input** | **Process** | **Output** |
| Textbox –   * Designate how many random numbers to produce   Buttons-   * Save Random Numbers to user specified file type and location * this.Close() | userInput = number of randomly generated numbers  randNum = random number 1-100  count = hold count of random numbers  savedRand – variable for randNum save  \*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*  open file to be saved in  **Loop**  For (count=1; count<=userinput; count++)  {  savedRand = randNum  save saveRand to file  }  close file numbers saved in  messageBox = “Save Complete” | Saved file at designated location with “userInput” number of random numbers  MessageBox stating “Save Complete” |