

Type Systems for Programming Languages

Eduardo Bonelli

January 24, 2019

About the course

- ▶ Introduction to notion of **types** in programming languages
- ▶ Highlights of the approach
 - ▶ Rigour
 - ▶ Precision
 - ▶ Minimality

Organization

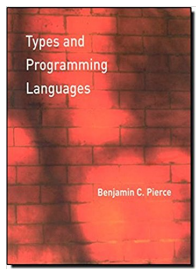
- ▶ TA: Ramana Nagasamudram
- ▶ Classes
 - ▶ Thursdays 6:15-8:45PM
- ▶ Pencil and paper exercises
 - ▶ Exercise booklets
- ▶ Some coding in OCaml
 - ▶ Bidirectional type checking
 - ▶ Type inference
- ▶ Resources: Canvas

Evaluation

- ▶ Midterm
- ▶ No final
- ▶ Student group presentations
 - ▶ Groups of at most two
 - ▶ 2 May 2018
 - ▶ 20 minute presentations
 - ▶ Possible topics: Rust, Idris, Agda, F#, Linear Types, Types in concurrency, Bi-directional typing, Gradual typing, GADTS/Phantom types, CIC and Coq, etc.
 - ▶ You can also propose your own (if relevant to this course; must check with me first)

Bibliography

- ▶ Benjamin C. Pierce. Types and Programming Languages, MIT Press, 2002.
 - ▶ We (mostly) follow this book



Bibliography

- ▶ Benjamin C. Pierce. Advanced Topics in Types and Programming Languages, MIT Press, 2004.
- ▶ John Mitchell. Foundations for Programming Languages, MIT Press, 1996.
- ▶ Henk Barendregt. The Lambda Calculus, its Syntax and Semantics. North-Holland, Amsterdam, second edition, 1984.
- ▶ Henk Barendregt, Will Dekkers and Richard Statman: Lambda Calculus with Types, Perspectives in Logic, Cambridge University Press, 2013.
- ▶ Robert Harper. Practical Foundations of Programming Languages, Second edition, Draft of Feb/2015 (<http://www.cs.cmu.edu/~rwh/plbook/2nded.pdf>)
- ▶ Rob Nederpelt and Herman Geuvers, Type Theory and Formal Proof: An Introduction, Cambridge University Press, 2014

Topics

1. Simply typed lambda calculus
2. Reference types
3. Polymorphism
 - ▶ let
 - ▶ parametric
4. Type inference
5. Subtyping
 - ▶ Properties
 - ▶ Use in object-oriented programming
6. Guarded subtyping and generics
7. Existential types
8. Recursive types
9. Dependent types

Motivation

- ▶ Type checking as static analysis
- ▶ Types in PL
 1. Standard
 2. Security
 3. Typed Assembly Language
 4. Concurrency
 5. Dependent types