

# Universal and Existential Types

Eduardo Bonelli

*"There may, indeed, be other applications of the system other than its use as a logic"*

Alonzo Church, 1932

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## Universal Types

### Encoding Data in System F

- Church Encoding

- Scott Encoding

### Existential Types

# Types of (Parametric) Polymorphism

$$\lambda X. \lambda y : X. y :: \forall X. X \rightarrow X$$

What is the set of types that we can apply it to?

1. Predicative Polymorphism
2. Impredicative Polymorphism
3. Type:Type Design

# Predicative Polymorphism

$$\lambda X. \lambda y : X. y :: \forall X. X \rightarrow X$$

What is the set of types that we can apply it to?

- ▶ Types of the simply typed lambda calculus (eg.  $\mathbb{N}$  or  $\mathbb{B} \rightarrow \mathbb{N}$ ), hence non-polymorphic types
- ▶ OCaml's let-polymorphism is this type of polymorphism (extended with a special rule for let).
- ▶ We will study let-polymorphism in detail today

# Impredicative Polymorphism

$$\lambda X. \lambda y : X. y :: \forall X. X \rightarrow X$$

What is the set of types that we can apply it to?

- ▶ Any type, including those constructed using  $\Pi$  (such as  $\forall X. X \rightarrow X$  itself)
- ▶ Developed independently by Jean-Yves Girard (1971-72) and John Reynolds (1974)
- ▶ Called System F or  $\lambda 2$
- ▶ We will study it in further detail later

# Type:Type Design

$$\lambda X. \lambda y : X. y :: \forall X. X \rightarrow X$$

What is the set of types that we can apply it to?

- ▶ We introduce a type of all the types  $\star$
- ▶ We can apply the above function to any type, including those constructed using  $\Pi$  and the type  $\star$
- ▶ This introduces much more than polymorphism:

- ▶ Functions over types. Eg.

$$(\lambda X. \lambda y : X. x) \star \rightarrow \lambda y : \star. y$$

- ▶ Dependent types. Eg.

$$vec : \star \rightarrow \mathbb{N} \rightarrow \star$$

- ▶ We will study it when we introduce dependent types

# System F

1. Type expressions
2. Terms
3. Operational semantics
4. Type system

# Type Expressions

$\sigma$	$::=$	$\mathbb{N}$	Base type
		$X$	Type Variable
		$\sigma \rightarrow \sigma$	
		$\forall X. \sigma$	universal type

## Examples

1.  $\forall X. X \rightarrow X$
2.  $(\forall X. X \rightarrow X) \rightarrow Y$
3.  $(\forall X. X \rightarrow X) \rightarrow (\forall X. X \rightarrow X)$
4.  $\forall X. X$
5.  $\forall X. \mathbb{N}$



# Terms

$M$	$::=$	$x$	variable
		$\lambda x : \sigma. M$	abstraction
		$M M$	application
		$\lambda X. M$	type abstraction
		$M [\sigma]$	type application

## Examples

1.  $\lambda X. \lambda x : X. x$
2.  $\lambda X. \lambda f : X \rightarrow X. \lambda x : X. f f(x)$
3.  $(\lambda X. \lambda x : X. x) [Y \rightarrow Y]$

Note: constructors and observers for  $\mathbb{N}$  omitted

# Operational Semantics (1/2)

## ► Values

$$\begin{array}{lll} V & ::= & \underline{n} \quad \text{numerals} \\ & | & \lambda x.M \quad \text{abstraction} \\ & | & \lambda X.M \quad \text{type abstraction} \end{array}$$

## ► Rules (1/2)

$$\frac{M_1 \rightarrow M'_1}{M_1 M_2 \rightarrow M'_1 M_2} \text{ (E-APP1)} \qquad \frac{M_2 \rightarrow M'_2}{V M_2 \rightarrow V M'_2} \text{ (E-APP2)}$$
$$\frac{}{(\lambda x : \sigma.M) V \rightarrow M\{x := V\}} \text{ (E-APPAbs)}$$

# Operational Semantics (2/2)

► New Rules (2/2)

$$\frac{M_1 \rightarrow M'_1}{M_1 [\sigma] \rightarrow M'_1 [\sigma]} \text{ (E-TAPP)}$$

$$\frac{}{(\lambda X.M) [\sigma] \rightarrow M\{X := \sigma\}} \text{ (E-TAPPTABS)}$$

## Example

$(\lambda X. \lambda f : X \rightarrow X. \lambda x : X. f (f x)) [\mathbb{N}] \text{ succ } 0$   
 $\rightarrow (\lambda f. \mathbb{N} \rightarrow \mathbb{N}. \lambda x : \mathbb{N}. f (f x)) \text{ succ } 0$   
 $\rightarrow (\lambda x : \mathbb{N}. \text{succ} (\text{succ } x)) 0$   
 $\rightarrow \text{succ} (\text{succ } 0)$

$(\lambda X. \lambda f : X \rightarrow X. \lambda x : X. f (f x)) [\mathbb{B}] \text{ not } \text{True}$   
 $\rightarrow (\lambda f. \mathbb{B} \rightarrow \mathbb{B}. \lambda x : \mathbb{B}. f (f x)) \text{ not } \text{True}$   
 $\rightarrow (\lambda x : \mathbb{B}. \text{not} (\text{not } x)) \text{ True}$   
 $\rightarrow \text{not} (\text{not } \text{True})$   
 $\rightarrow \text{not } \text{False}$   
 $\rightarrow \text{True}$

# Type System - Typing Contexts

## ► (Typing) Contexts

$\Gamma ::= \emptyset$	empty context
$\Gamma, x : \sigma$	term variable binding
$\Gamma, X$	type variable binding

## ► Well-formed Typing Contexts

- A context of the form  $\Gamma, x : \sigma, \Gamma'$  is **well-formed** if

- $FTV(\sigma) \subseteq Dom(\Gamma)$  and
- $x \notin Dom(\Gamma)$

### ► Example:

- $X, x : X$  is wff
- $x : Y$  and  $X, x : Y, Y, x : Y$  are not wff

- In the sequel we assume contexts to be wff

# Type System - Typing Rules

$$\frac{x : \sigma \in \Gamma}{\Gamma \triangleright x : \sigma} \text{ (T-VAR)} \qquad \frac{\Gamma, x : \sigma \triangleright M : \tau}{\Gamma \triangleright \lambda x : \sigma. M : \sigma \rightarrow \tau} \text{ (T-ABS)}$$

$$\frac{\Gamma \triangleright M : \sigma \rightarrow \tau \quad \Gamma \triangleright N : \sigma}{\Gamma \triangleright M N : \tau} \text{ (T-APP)}$$

$$\frac{\Gamma, X \triangleright M : \sigma}{\Gamma \triangleright \lambda X. M : \forall X. \sigma} \text{ (T-TABS)}$$

$$\frac{\Gamma \triangleright M : \forall X. \sigma}{\Gamma \triangleright M[\tau] : \sigma\{X := \tau\}} \text{ (T-TAPP)}$$

# Examples of Typing Derivations

1.  $\triangleright \lambda X. \lambda x : X. x : \forall X. X \rightarrow X$
2.  $\triangleright \lambda X. \lambda f : X \rightarrow X. \lambda x : X. f (f x) : \forall X. (X \rightarrow X) \rightarrow X \rightarrow X$

## Another Example – Self-Application

$$\lambda x : \forall X. X \rightarrow X. x [\forall X. X \rightarrow X] x$$

► Has type

$$(\forall X. X \rightarrow X) \rightarrow (\forall X. X \rightarrow X)$$



# Properties of System F

## Type Preservation

If  $\Gamma \triangleright M : \sigma$  and  $M \rightarrow M'$ , then  $\Gamma \triangleright M' : \sigma$ .

## Progress

If  $M$  is closed and typable, then either  $M$  is a value or there exists  $M'$  s.t.  $M \rightarrow M'$ .

## Termination

If  $\Gamma \triangleright M : \sigma$ , then  $M$  terminates.

- Non-trivial proof

# Type Inference – Undecidable

- ▶ Consider the following type erasure function:

$$\begin{aligned} \text{Erase}(x) &= x \\ \text{Erase}(\lambda x : \sigma. M) &= \lambda x. \text{Erase}(M) \\ \text{Erase}(M N) &= \text{Erase}(M) \text{Erase}(N) \\ \text{Erase}(\lambda X. M) &= \text{Erase}(M) \\ \text{Erase}(M[\sigma]) &= \text{Erase}(M) \end{aligned}$$

Wells, 1994

It is undecidable whether, given a closed term  $U$  in the untyped LC, there exists typed  $M$  in System F s.t.  $\text{Erase}(M) = U$

- ▶ Open problem since beginning of the 70s
- ▶ Decidable **variants**
  - ▶ Given  $\Gamma, M$  and  $\sigma$ , decide if  $\Gamma \triangleright M : \sigma$  is derivable
  - ▶ Given  $\Gamma$  and  $M$ , compute  $\sigma$  s.t.  $\Gamma \triangleright M : \sigma$  is derivable, or fail if not.

Universal Types

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# Data Structures in System F

Two approaches (we use Lists as example)

## 1. External:

### 1.1 Applicative: Extend language with

- ▶ New type constructor  $List\ \sigma$
- ▶ New constants:  $nil$ ,  $cons$ ,  $head$ ,  $tail$ ,  $isNil$ , etc.
- ▶ New rules for operational semantics
- ▶ Associate type to each constant

### 1.2 Functional: Extend language with

- ▶ New type constructor  $List\ \sigma$
- ▶ New terms:  $nil$ ,  $cons(M, N)$ ,  $head(M)$ ,  $tail(M)$ ,  $isNil(M)$ , etc.
- ▶ New typing rules for these terms
- ▶ New rules for operational semantics

## 2. Internal: Encode lists in terms of terms in System F

$$List\ \sigma \stackrel{\text{def}}{=} \tau$$

Here  $\tau$  is a type expression in System F

## Polymorphic Lists – External (Applicative)

- We assume given a type constructor  $List : * \rightarrow *$  and operations

$nil$  :  $\forall X. List\ X$

$cons$  :  $\forall X. X \rightarrow List\ X \rightarrow List\ X$

$isNil$  :  $\forall X. List\ X \rightarrow \mathbb{B}$

$head$  :  $\forall X. List\ X \rightarrow X$

$tail$  :  $\forall X. List\ X \rightarrow List\ X$

# Polymorphic Lists – External

## ► Polymorphic *map*

$$\begin{aligned} \text{map} & : \forall X. \forall Y. (X \rightarrow Y) \rightarrow \text{List } X \rightarrow \text{List } Y \\ \text{map} & = \lambda X. \lambda Y. \\ & \quad \lambda f : X \rightarrow Y. \\ & \quad (\text{fix } [\text{List } X] [\text{List } Y] (\lambda m : \text{List } X \rightarrow \text{List } Y. \\ & \quad \quad \lambda l : \text{List } X. \\ & \quad \quad \quad \text{if isnil } [X] \text{ } l \\ & \quad \quad \quad \text{then nil } [Y] \\ & \quad \quad \quad \text{else cons } [Y] (f (\text{head } [X] l)) \\ & \quad \quad \quad (m (\text{tail } [X] l)))))) \end{aligned}$$

Note:

- Typing:  $\text{fix} : \forall X. \forall Y. ((X \rightarrow Y) \rightarrow (X \rightarrow Y)) \rightarrow X \rightarrow Y$
- Reduction:  $\text{fix } \sigma \tau V_1 V_2 \rightarrow V_1 (\text{fix } \sigma \tau V_1 V_2) V_2$

# Encoding Lists – Internal

- ▶ Before addressing lists we first address some simpler examples
- ▶ The aim is to encode data structures in terms of expressions in System F
- ▶ There are two well-known internal encodings
  - ▶ Church
  - ▶ Scott
  - ▶ Also: Church-Scott or Parigot numerals (Parigot 1988, 1992).  
Less well-known, we will not cover them
- ▶ We will focus on Church encodings and mention Scott encodings later

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# Encoding the Natural Numbers

- ▶ Church numerals in the untyped LC

$$\underline{0} = \lambda s. \lambda z. z$$

$$\underline{1} = \lambda s. \lambda z. s\ z$$

$$\underline{2} = \lambda s. \lambda z. s(s\ z)$$

$$\underline{3} = \lambda s. \lambda z. s(s(s\ z))$$

- ▶ Church numerals are based on iteration
- ▶ No notion of pattern matching built-in
  - ▶ Some operations are hard to define (eg. pred)

# Iteration in Church Numerals

- ▶ Church numerals in the untyped LC

$$\begin{aligned}\underline{0} &\stackrel{\text{def}}{=} \lambda s. \lambda z. z \\ \underline{1} &\stackrel{\text{def}}{=} \lambda s. \lambda z. s\ z \\ \underline{2} &\stackrel{\text{def}}{=} \lambda s. \lambda z. s(s\ z) \\ \underline{3} &\stackrel{\text{def}}{=} \lambda s. \lambda z. s(s(s\ z))\end{aligned}$$

- ▶ That Church numerals support iteration means that there should exist an operation *It* that behaves as follows:

$$\begin{aligned}\textcolor{blue}{It}\ d\ f\ \underline{0} &\rightarrow^* d \\ \textcolor{blue}{It}\ d\ f\ (\underline{Succ}\ x) &\rightarrow^* f\ (\textcolor{blue}{It}\ d\ f\ x)\end{aligned}$$

where  $\underline{Succ} \stackrel{\text{def}}{=} \lambda n. \lambda s. \lambda z. s\ (n\ s\ z)$

- ▶ Take *It* to be defined as follows:  $It\ d\ f\ M \stackrel{\text{def}}{=} M\ f\ d$

# Typing the Natural Numbers in System F

- ▶ Church numerals in the untyped lambda calculus

$$\begin{aligned}\underline{0} &\stackrel{\text{def}}{=} \lambda s. \lambda z. z \\ \underline{1} &\stackrel{\text{def}}{=} \lambda s. \lambda z. s\ z \\ \underline{2} &\stackrel{\text{def}}{=} \lambda s. \lambda z. s(s\ z) \\ \underline{3} &\stackrel{\text{def}}{=} \lambda s. \lambda z. s(s(s\ z))\end{aligned}$$

- ▶ Most general type we can assign to them:

$$CNat \stackrel{\text{def}}{=} \forall X. (X \rightarrow X) \rightarrow X \rightarrow X$$

- ▶ Numerals in System F:

$$\begin{aligned}\underline{0} &\stackrel{\text{def}}{=} \lambda X. \lambda s : X \rightarrow X. \lambda z : X. z \\ \underline{1} &\stackrel{\text{def}}{=} \lambda X. \lambda s : X \rightarrow X. \lambda z : X. s\ z \\ \underline{2} &\stackrel{\text{def}}{=} \lambda X. \lambda s : X \rightarrow X. \lambda z : X. s(s\ z) \\ \underline{3} &\stackrel{\text{def}}{=} \lambda X. \lambda s : X \rightarrow X. \lambda z : X. s(s(s\ z))\end{aligned}$$

# Operations on Numerals

## ► Successor

$$\begin{aligned} csucc & : CNat \rightarrow CNat \\ csucc & = \lambda n : CNat. \lambda X. \lambda s : X \rightarrow X. \lambda z : X. n [X] s (s z) \end{aligned}$$

## ► Sum

$$\begin{aligned} csum & : CNat \rightarrow CNat \rightarrow CNat \\ csum & = \lambda n : CNat. \lambda m : CNat. m [CNat] csucc n \end{aligned}$$

## ► Sum (alternative)

$$\begin{aligned} csum & : CNat \rightarrow CNat \rightarrow CNat \\ csum & = \lambda n : CNat. \lambda m : CNat. \lambda X. \lambda s : X \rightarrow X. \lambda z : X. \\ & \quad m [X] s (n [X] s z) \end{aligned}$$

## Operations on Numerals (cont.)

### ► Product

$$\begin{aligned} ctimes & : \text{CNat} \rightarrow \text{CNat} \rightarrow \text{CNat} \\ ctimes & = \lambda m : \text{CNat} . \lambda n : \text{CNat} . m \text{ [CNat]} (cplus\ n)\ c_0 \end{aligned}$$

### ► Product (alternative)

$$\begin{aligned} ctimes & : \text{CNat} \rightarrow \text{CNat} \rightarrow \text{CNat} \\ ctimes & = \lambda m : \text{CNat} . \lambda n : \text{CNat} . \lambda X . \lambda s : X \rightarrow X . \lambda z : X . \\ & \quad m \text{ [X]} (n \text{ [X]} s) \end{aligned}$$

### ► Exponentiation

$$\begin{aligned} cexp & : \text{CNat} \rightarrow \text{CNat} \rightarrow \text{CNat} \\ cexp & = \lambda n : \text{CNat} . \lambda m : \text{CNat} . n \text{ [X} \rightarrow \text{X]} (m \text{ [X]}) \end{aligned}$$

### ► Exercise: Implement the function $isZero : \text{CNat} \rightarrow \text{CBool}$

# Encoding Booleans

- ▶ In untyped LC

$$tru = \lambda t. \lambda f. t$$

$$fls = \lambda t. \lambda f. f$$

- ▶ Most general type we can assign to these terms?

$$CBool \stackrel{\text{def}}{=} \forall X. X \rightarrow X \rightarrow X$$

- ▶ Hence we encode them in System F as:

$$tru = \lambda X. \lambda t : X. \lambda f : X. t$$

$$fls = \lambda X. \lambda t : X. \lambda f : X. f$$

## Encoding Booleans (cont.)

- ▶ An example of an operation over booleans: negation
$$\begin{aligned}not &: CBool \rightarrow CBool \\not &= \lambda b : CBool. \lambda X. \lambda t : X. \lambda f : X. b[X] f t\end{aligned}$$
- ▶ Exercises:
  - ▶ Evaluate *not True*.
    - ▶ Do you need to evaluate under lambdas to obtain the resulting boolean?
  - ▶ Encode conjunction
  - ▶ Encode *ifThenElse* and use it with an example

# Encoding Lists

$$List\ A \stackrel{\text{def}}{=} \forall R. (A \rightarrow R \rightarrow R) \rightarrow R \rightarrow R$$

- ▶ The type of lists is the type of its recursion scheme (foldr)
- ▶ Constructors

$$nil : \forall A. List\ A$$

$$nil = \lambda A. \lambda R. \lambda c : (A \rightarrow R \rightarrow R). \lambda z : R. z$$

$$cons : \forall A. A \rightarrow List\ A \rightarrow List\ A$$

$$\begin{aligned} cons = \lambda A. \lambda hd : A. \lambda tl : List\ A. \\ (\lambda R. \lambda c : (A \rightarrow R \rightarrow R). \lambda z : R. \\ c\ hd\ (tl\ [R]\ c\ z)) \end{aligned}$$

- ▶ Exercise: Type and evaluate  $cons\ [\mathbb{N}]\ 1\ (cons\ [\mathbb{N}]\ 2\ nil)$



## Observers – isNil

$isNil \quad : \quad \forall A. List \ A \rightarrow CBool$

$isNil \quad = \quad \lambda A. \lambda l : List \ A. l \ [CBool] \ (\lambda hd : A. \lambda tl : CBool. False) \ True$

Exercises:

- ▶ Evaluate:  $isNil \ nil$
- ▶ Evaluate:  $isNil \ (cons \ [N] \ 1 \ (cons \ [N] \ 2 \ nil))$

## Observers – Head

Problem: must yield “error” if list is empty

- ▶ First we model the error (using non-termination)

$$\begin{aligned} \text{diverge} &: \forall X. \mathbb{U} \rightarrow X \\ \text{diverge} &= \lambda X. \lambda _ : \mathbb{U}. \text{fix}(\lambda x : X. x) \end{aligned}$$

- ▶ We add *fix* to System F (it is not definable)
- ▶ *diverge* diverges when applied to *unit*

Lets try again,

$$\begin{aligned} \text{head} &: \forall A. \text{List } A \rightarrow A \\ \text{head} &= \lambda A. \lambda l : \text{List } A. \\ &\quad l [A] (\lambda hd : A. \lambda tl : A. hd) (\text{diverge } [A] \text{ unit}) \end{aligned}$$

## Observers – Head (cont.)

- Problem: still diverges with non-empty lists

$$\text{head} \quad : \quad \forall A. \text{List } A \rightarrow A$$
$$\text{head} \quad = \quad \lambda A. \lambda l : \text{List } A.$$
$$l \ [A] \ (\lambda hd : A. \lambda tl : A. hd) \ (\text{diverge } [A] \ \text{unit})$$

- Exercise: Evaluate  $\text{head } [\mathbb{N}] \ (\text{cons } [\mathbb{N}] \ 1 \ \text{nil})$
- Must reorganize so that *unit* is passed to *diverge* only if *head* is applied to the empty list

$$\lambda A. \lambda l : \text{List } A.$$
$$(l \ [\mathbb{U} \rightarrow A] \ (\lambda hd : A. \lambda tl : \mathbb{U} \rightarrow A. \lambda _ : \mathbb{U}. hd) \ (\text{diverge } [A]))$$
$$\text{unit}$$

- Exercise: Evaluate  $\text{head } [\mathbb{N}] \ (\text{cons } [\mathbb{N}] \ 1 \ \text{nil})$

## Observers – Tail

- In order to define *tail* we need pairs
- Pairs in the untyped LC

$$\text{pair } x \ y = \lambda p. p \ x \ y$$

- Suppose  $X$  is the type of  $x$  and  $Y$  of  $y$ , what is the type of pairs?

$$\text{Pair } X \ Y = \forall R. (X \rightarrow Y \rightarrow R) \rightarrow R$$

- Constructors and observers

$$\text{pair} \quad : \quad \forall X. \forall Y. X \rightarrow Y \rightarrow \text{Pair } X \ Y$$

$$\text{fst} \quad : \quad \forall X. \forall Y. \text{Pair } X \ Y \rightarrow X$$

$$\text{snd} \quad : \quad \forall X. \forall Y. \text{Pair } X \ Y \rightarrow Y$$

- Exercise: define *fst* and *snd*.

## Observers - tail (cont.)

*tail* :  $\forall A. \text{List } A \rightarrow \text{List } A$

*tail* =  $\lambda A. \lambda l : \text{List } A.$

$(fst [\text{List } A] [\text{List } A] ($   
   $l [\text{Pair } (\text{List } A) (\text{List } A)]$   
   $(\lambda hd : A. \lambda tl : \text{Pair } [\text{List } A] [\text{List } A].$   
     $pair [\text{List } A] [\text{List } A]$   
       $(snd [\text{List } A] [\text{List } A] tl)$   
       $(cons [A] hs (snd [\text{List } A] [\text{List } A] tl)))$   
     $(pair [\text{List } A] [\text{List } A] (nil [A]) (nil [A])))$

# Arbitrary ADTs – Church Encoding

- ▶ Church's encoding was for the untyped lambda calculus
  - ▶ The calculi of lambda conversion, Alonzo Church, Princeton University Press, Princeton, NJ, 1941.
- ▶ Shown to be typable in System F
  - ▶ Corrado Bohm and Alessandro Berarducci: Automatic Synthesis of Typed Lambda-Programs on Term Algebras Theoretical Computer Science, 1985, v39, pp. 135–154.
- ▶ Each constructor  $C_i$  of arity  $a(i)$  is represented with

$$\lambda x_1 \dots x_{a(i)}. \lambda c_1 \dots c_n. c_i (x_1 \vec{c}) \dots (x_{a(i)} \vec{c})$$

# Arbitrary ADTs – Church Encoding

- ▶ Each constructor  $C_i$  of arity  $a(i)$  is represented with

$$\lambda x_1 \dots x_{a(i)}. \lambda c_1 \dots c_n. c_i (x_1 \vec{c}) \dots (x_{a(i)} \vec{c})$$

- ▶ Example

```
1  type nat = Z | S of nat
```

$$S \stackrel{\text{def}}{=} \lambda x_1. \lambda s. \lambda z. s (x_1 s z)$$

$$Z \stackrel{\text{def}}{=} \lambda s. \lambda z. z$$

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# Arbitrary ADTs – Scott Encoding

## ► Example

```
1  type nat = Z | S of nat
```

$$\begin{aligned} S &\stackrel{\text{def}}{=} \lambda x_1. \lambda s. \lambda z. s \ x_1 \\ Z &\stackrel{\text{def}}{=} \lambda s. \lambda z. z \end{aligned}$$

## ► Each constructor $C_i$ of arity $a(i)$ is represented with

$$\lambda x_1 \dots x_{a(i)}. \lambda c_1 \dots c_n. C_i \ x_1 \dots x_{a(i)}$$

## ► Typable in System F

- Requires recursive types too (but (positive) recursive types may be encoded in System F)

<http://homepages.inf.ed.ac.uk/wadler/papers/free-rectypes/free-rectypes.txt>

- Types for the Scott numerals, M. Abadi, L. Cardelli and G. Plotkin

<http://lucacardelli.name/Papers/Notes/scott2.ps>

# Arbitrary ADTs – Scott Encoding

## ► Example

```
1 type nat = Z | S of nat
```

$$S \stackrel{\text{def}}{=} \lambda x_1. \lambda s. \lambda z. s \ x_1$$

$$Z \stackrel{\text{def}}{=} \lambda s. \lambda z. z$$

## ► Scott numerals

$$\underline{0} \stackrel{\text{def}}{=} \lambda s. \lambda z. z$$

$$\underline{1} \stackrel{\text{def}}{=} \lambda s. \lambda z. s \ \underline{0}$$

$$\underline{2} \stackrel{\text{def}}{=} \lambda s. \lambda z. s \ \underline{1}$$

## ► Problem: no recursion built-in; must add recursion

## Arbitrary ADTs – Scott Encoding

- ▶ Scott numerals

$$\begin{aligned}\underline{0} &\stackrel{\text{def}}{=} \lambda s. \lambda z. z \\ \underline{1} &\stackrel{\text{def}}{=} \lambda s. \lambda z. s \underline{0} \\ \underline{2} &\stackrel{\text{def}}{=} \lambda s. \lambda z. s \underline{1}\end{aligned}$$

- ▶ Type of Scott numerals?

## Arbitrary ADTs – Scott Encoding

- ▶ Scott numerals

$$\begin{aligned}\underline{0} &\stackrel{\text{def}}{=} \lambda s. \lambda z. z \\ \underline{1} &\stackrel{\text{def}}{=} \lambda s. \lambda z. s \underline{0} \\ \underline{2} &\stackrel{\text{def}}{=} \lambda s. \lambda z. s \underline{1}\end{aligned}$$

- ▶ Type of Scott numerals?

$$\mu X. \forall R. (X \rightarrow R) \rightarrow R \rightarrow R$$

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# Existential Types

- ▶ Operational reading of  $M$  if  $M : \forall X. \sigma$ 
  - ▶  $M$  behaves as a function that given a type  $\tau$  returns a term that behaves according to the more specialized type  $\sigma\{X := \tau\}$
- ▶ Operational reading of  $M$  if  $M : \exists X. \sigma$ ?
  - ▶  $M$  behaves like a module (or package)
  - ▶ A module is an expression of the form  $\langle \tau, N \rangle$  where
    - ▶  $\tau$  is the type of the internal representation and
    - ▶  $N$  is a term of type  $\sigma\{X := \tau\}$
  - ▶ In general,  $M$  is a record of functions that “operate” over  $\tau$

## Module Construction – Example

$$\exists X. \{a : X, f : X \rightarrow \mathbb{N}\}$$

- ▶ What would a value of this type be?
  - ▶ A module

$$\langle \tau, N \rangle$$

where  $N$  is a record of type  $\{a : \tau, f : \tau \rightarrow \mathbb{N}\}$

- ▶ Two examples:

$$\langle \mathbb{N}, \{a = 0, f = \lambda x : \mathbb{N}.succ(x)\} \rangle$$

$$\langle \mathbb{B}, \{a = True, f = \lambda x : \mathbb{B}.0\} \rangle$$

- ▶ The type represents a measurable abstract entity

## Another Example – ADTs

$$\exists \textit{Counter}. \quad \{ \textit{new} : \textit{Counter}, \\ \textit{get} : \mathbb{N} \rightarrow \textit{Counter}, \\ \textit{inc} : \textit{Counter} \rightarrow \textit{Counter} \}$$

Two examples of values of this type

$$\textit{counterADT} = \langle \textit{Nat}, \\ \{ \textit{new} = 1, \\ \textit{get} = \lambda i : \textit{Nat}.i, \\ \textit{inc} = \lambda i : \textit{Nat}.succ(i) \} \rangle$$

$$\textit{counterADTBis} = \langle \{x : \textit{Nat}\}, \\ \{ \textit{new} = \{x = 1\}, \\ \textit{get} = \lambda i : \{x : \textit{Nat}\}.i.x, \\ \textit{inc} = \lambda i : \{x : \textit{Nat}\}.\{x = succ(i.x)\} \} \rangle$$

- Exercise: Define the ADT of stack of natural numbers



# Type Expressions and Terms

## ► Type expressions

$\sigma$	$::=$	$\mathbb{N}$	Base type
		$X$	Type variables
		$\sigma \rightarrow \sigma$	
		$\exists X.\sigma$	Existential abstraction

## Examples

1.  $\exists X.X \rightarrow X$
2.  $\exists X.\{x : \mathbb{N}, y : X\}$

## ► Terms

$\sigma$	$::=$	$\dots$	
		$\langle \sigma, M \rangle$	Module/package
		$let \{X, x\} = M in M$	Unpack

# Typing Modules

$$\frac{\Gamma \triangleright M : \sigma\{X := \tau\}}{\Gamma \triangleright \langle \tau, M \rangle : \exists X. \sigma} \text{ (T-PACK)}$$

- ▶ Exercise: type
  - ▶  $m1 = \langle \mathbb{N}, \{a = 0, f = \lambda x : \mathbb{N}.succ(x)\} \rangle$
  - ▶  $m2 = \langle \mathbb{B}, \{a = True, f = \lambda x : \mathbb{B}.0\} \rangle$
- ▶ Note how the type of  $m1$  hides the internal representation (ie.  $\mathbb{N}$ )

## Using Modules – let

$$\text{let } \{X, x\} = M \text{ in } N$$

- ▶ If  $M$  is a module, then we can associate
  - ▶  $X$  with its type component and
  - ▶  $x$  with its term component,and use them when computing with  $N$

- ▶ Example:

$$\text{let } \{X, x\} = m1 \text{ in } (x.f \ x.a):$$

- ▶ Opens the module  $m1$
- ▶ Associates  $X$  with  $\mathbb{N}$  and  $x$  with  $\{a = 0, f = \lambda x : \mathbb{N}.succ(x)\}$
- ▶ Uses the fields  $a$  and  $f$  of the module to compute the numeric result ( $\mathbb{N}$ )

## Typing let

$$\frac{\Gamma \triangleright M : \exists X. \sigma \quad \Gamma, X, x : \sigma \triangleright N : \tau}{\Gamma \triangleright \text{let } \{X, x\} = M \text{ in } N : \tau} \text{ (T-UNPACK)}$$

- ▶ Exercise: Type  $\text{let } \{X, x\} = m1 \text{ in } (x.f \ x.a)$
- ▶ Exercise: Type  $\text{let } \{X, x\} = m2 \text{ in } (x.f \ x.a)$

## Typing let (cont.)

$$\frac{\Gamma \triangleright M : \exists X. \sigma \quad \Gamma, X, x : \sigma \triangleright N : \tau}{\Gamma \triangleright \text{let } \{X, x\} = M \text{ in } N : \tau} \text{ (T-UNPACK)}$$

- ▶ Incorrect! (type error)

$\text{let } \{X, x\} = m1 \text{ in succ}(x.a)$

- ▶ Makes sense: the type of the module is considered **abstract**
- ▶ Also, there are modules of type  $\exists X.$  whose type component is not  $\mathbb{N}$  (as already seen):
  - ▶  $m1 = \langle \mathbb{N}, \{a = 0, f = \lambda x : \mathbb{N}. \text{succ}(x)\} \rangle$
  - ▶  $m2 = \langle \mathbb{B}, \{a = \text{True}, f = \lambda x : \mathbb{B}. 0\} \rangle$

## Typing let (cont.)

$$\frac{\Gamma \triangleright M : \exists X. \sigma \quad \Gamma, X, x : \sigma \triangleright N : \tau}{\Gamma \triangleright \text{let } \{X, x\} = M \text{ in } N : \tau} \text{ (T-UNPACK)}$$

- ▶ Another, more subtle, example of **incorrect** usage

$$\text{let } \{X, x\} = m \text{ in } x.a$$

- ▶ Error in **scope**
  - ▶ This expression has type  $X$
  - ▶ Problem:  $X$  does not make sense outside its scope
    - ▶ Note that  $X$  and  $x$  are removed from the typing context in the conclusion of (T-UNPACK)
  - ▶ Consequently, variables  $X$  and  $x$  may be used in  $N$  but **not** in the type of  $N$

# Operational Semantics

## ► Values

$$\begin{array}{ll} V ::= & \underline{n} \quad \text{Numeral} \\ & | \quad \lambda x. M \quad \text{Abstraction} \\ & | \quad \langle \sigma, V \rangle \quad \text{Module} \end{array}$$

## ► Reduction rules

$$\frac{M \rightarrow M'}{\langle \sigma, M \rangle \rightarrow \langle \sigma, M' \rangle} \text{ (E-PACK)}$$

$$\frac{M \rightarrow M'}{\text{let } \{X, x\} = M \text{ in } N \rightarrow \text{let } \{X, x\} = M' \text{ in } N} \text{ (E-UNPACK)}$$

$$\frac{}{\text{let } \{X, x\} = \langle \sigma, V \rangle \text{ in } N \rightarrow N\{X := \sigma\}\{x := V\}} \text{ (E-UNPACKPACK)}$$

## ► Note: (E-UNPACKPACK) can be interpreted as a **linking** step

# Data Abstraction with Existentials

- ▶ The following program evaluates to 2

*let {Counter, counter} =  
counterADT in counter.get (counter.inc counter.new)*

- ▶ In

*let {Counter, counter} = counterADT in restOfProg*

the “*restOfProg*” may make use of *Counter* as if it were any base type (eg.  $\mathbb{N}$ )

- ▶ Example,

*let {Counter, counter} = counterADT in  
let add2 =  $\lambda c : \text{Counter}$ .counter.inc (counter.inc c) in  
counter.get (add2 counter.new)*



# Existential Types in OCaml

Two approaches:

- ▶ Use modules which implicitly use existential types
- ▶ Use explicitly typed constructors
  - ▶ Should have functional type
  - ▶ Type variables not present in return type are existentially quantified
  - ▶ Example:

```
1 type m = C : ('a -> int) * 'a -> m
```

# Existential Types in OCaml

## Printable objects

```
1 type p = D : ('a -> string) * 'a -> p
```

## Measurable objects

```
1 type m = C : ('a -> int) * 'a -> m
```

### ► Type of c:

$C: \forall 'a. ('a \rightarrow \text{int}) * 'a \rightarrow m$

### ► Logical identities

$$\forall x. A(x) \supset B \equiv \exists x. (A(x) \supset B)$$

$$\exists x. A(x) \supset B \equiv \forall x. (A(x) \supset B)$$

# Existential Types in OCaml

$$\langle \mathbb{N}, \{a = 0, f = \lambda x : \mathbb{N}.succ(x)\} \rangle$$

```
1 # type m = C : ('a -> int) * 'a -> m;;
2 type m = C : ('a -> int) * 'a -> m
3 # let m1 = C ((fun x -> List.length x), [1;2;3]);;
4 val m1 : m = C (<fun>, <poly>)
5 # let m2 = C ((fun x -> x), 7);;
6 val m2 : m = C (<fun>, <poly>)
7 # let size (C(f,a)) = f a;;
8 val size : m -> int = <fun>
9 # size m1;;
10 - : int = 3
11 # size m2;;
12 - : int = 7
```

# Existential Types in OCaml

$$\frac{\Gamma \triangleright M : \exists X. \sigma \quad \Gamma, X, x : \sigma \triangleright N : \tau}{\Gamma \triangleright \text{let } \{X, x\} = M \text{ in } N : \tau} \text{ (T-UNPACK)}$$

```
1 # let m1 = C ((fun x -> List.length x), [1;2;3]);;
2 val m1 : m = C (<fun>, <poly>)
3 # match m1 with
4 | C(f,a) -> 3::a;;
5 Error: This expression has type $C_'a but an
6 expression was expected of type int list
```

- ▶ First, types whose name starts with a \$ are existentials
- ▶ \$Constr\_'a denotes an existential type introduced for the type variable 'a of the constructor Constr

# Existential Types through Modules

```
1 module type Measurable_type = sig
2   type t
3   val data:t
4   val size:t -> int
5 end
6 module Measurable_Int : Measurable_type = struct
7   type t=int
8   let data = 4
9   let size = fun x -> x
10 end
```

```
1 # #use "et.ml";;
2 module type Measurable_type = sig type t val data : t
   ↪ val size : t -> int end
3 module Measurable_Int : Measurable_type
4 # MModule.data;;
5 - : MModule.t = <abstr>
6 # MModule.size;;
7 - : MModule.t -> int = <fun>
8 # MModule.size MModule.data;;
```

# Encoding Existentials in System F

$$\exists X.\sigma \stackrel{\text{def}}{=} \forall Y.(\forall X.\sigma \rightarrow Y) \rightarrow Y$$

- ▶ An existential can be thought of as an expression that
  - ▶ Takes the type of the result; and
  - ▶ A continuation; and
  - ▶ Applies the continuation to a type and a term parameterized over the type

- ▶ In other words:

$$\begin{aligned} \langle \tau, M^\sigma \rangle &= \lambda Y. \lambda f : (\forall X.\sigma \rightarrow Y). f [\tau] M \\ \text{let } \{X, x\} = M^{\exists X.\sigma} \text{ in } N^\tau &= M [\tau] (\lambda X. \lambda x : \sigma. N) \end{aligned}$$

- ▶ Exercise: Show that if  $\langle \tau, M^\sigma \rangle$  is typable, then so is its encoding (same for  $\text{let } \{X, x\} = M^{\exists X.\sigma} \text{ in } N^\tau$ ).