STEVENS
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CS 146: Intro to Web Programming and Project Development

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HTTP

Objectives

Students will be able to:

- Understand the functionalities provided by HTTP
- Explain the break down of an HTTP URL

What is HTTP?

- ***H**yper**T**ext **T**ransfer **P**rotocol*
- An application protocol for distributed, collaborative, hypermedia information systems
- Hypermedia is an extension of hypertext
  - non linear medium of information including graphics, video, audio, plain text and hyperlinks
- Multimedia: non-interactive linear presentation of graphics, etc.

How it all started?

- First version was HTTP/0.9, created by early developers of the Web, which had its beginnings at CERN (1989)
- HTTP/1.1 was released in June 1999
- Protocol for client-server communication

HTTP vs HTML

- HTML: hypertext markup language
  - Definitions of tags that are added to Web documents to control their appearance
- HTTP: hypertext transfer protocol
  - The rules governing the conversation between a Web client and a Web server

Both were invented at the same time by the same person

Application Layer Protocols

Protocol	Application
HTTP: Hypertext Transfer	Retrieve and view Web pages
FTP: File Transfer	Copy files from client to server or from server to client
SMTP: Simple Mail Transport	Send email
POP: Post Office	Read email

Three Important Facts about HTTP

- **Connectionless** protocol:
  - After making the request, the client disconnects from the server, then when the response is ready, the server re-establishes the connection and delivers the response
- HTTP can deliver any sort of data, as long as the two computers are able to read it
- **Stateless** protocol:
  - The client and server know about each other just during the current request
  - If it closes and the two computers want to connect again, they handle the connection as it was the first time

How does it work?

HTTP URL

- URL stands for Uniform Resource Locator
- Syntax:
  - <scheme>://<user>:<password>@<host>:<port>/<urlpath>;<params>?<query>#<fragment>
  - For the Web, the scheme is HTTP

Breaking Down an HTTP URL

- Syntax:
  - http://**<user>:<password>**@<host>:<port>/<urlpath>?<query>#<bookmark>
  - <user> and <password> supply optional authentication information
  - Are rarely used

Breaking Down an HTTP URL

- Syntax:
  - http://<user>:<password>@**<host>:<port>**/<urlpath>?<query>#<bookmark>
  - <host> is the host name of the web server where the resource is located
  - May also be an IP address

Breaking Down an HTTP URL

- Syntax:
  - http://<user>:<password>@<host>:<port>/**<urlpath>**?<query>#<bookmark>
  - <urlpath> is the path pointing to the specific resource to be retrieved by HTTP
  - Usually a full directory posting
  - Is case-sensitive, even though DNS domain names are not

Breaking Down an HTTP URL

- Syntax:
  - http://<user>:<password>@<host>:<port>/<urlpath>?**<query>**#<bookmark>
  - <query> is an optional query or other information passed to the web server
  - Alternative method to get information there is via HTTP POST

Breaking Down an HTTP URL

- Syntax:
  - http://<user>:<password>@<host>:<port>/<urlpath>?<query>#**<bookmark>**
  - <bookmark> identifies a particular location within an HTML document
  - Allows users to click a hyperlink and scroll to a particular place in the document

HTTP Client Request Methods
(most common in bold)

GET
- **Retrieve a representation of the resource**

HEAD
- **Like GET but without content**

POST
- **Submit data to be processed, includes the data in the message**

PUT
- Upload a representation

DELETE
- Deletes the resource

TRACE
- Send the received request to see if it changed on the way

OPTIONS
- Request a list of active functions supported by the server

CONNECT
- Used to simplify SSL by translating communications to TCP/IP

PATCH
- To slightly modify a resource

HTTP Server Response

- HTTP response
  - Status line
    - HTTP-version Status-code Reason
    - Status-codes 1xx - Informational
      - Reserved for future use

HTTP Server Response

- HTTP response
  - Status line
    - Status-codes 2xx - Success
      - The action was successfully received, understood, and accepted
        - » 200 OK
        - » 201 POST command successful
        - » 202 Request accepted
        - » 203 GET or HEAD request fulfilled
        - » 204 No content

HTTP Server Response

- HTTP response
  - Status line
    - Status-codes 3xx - Redirection
      - Further action must be taken in order to complete request
        - » 300 Resource found at multiple locations
        - » 301 Resource moved permanently
        - » 302 Resource moved temporarily
        - » 304 Resource has not modified (since date)

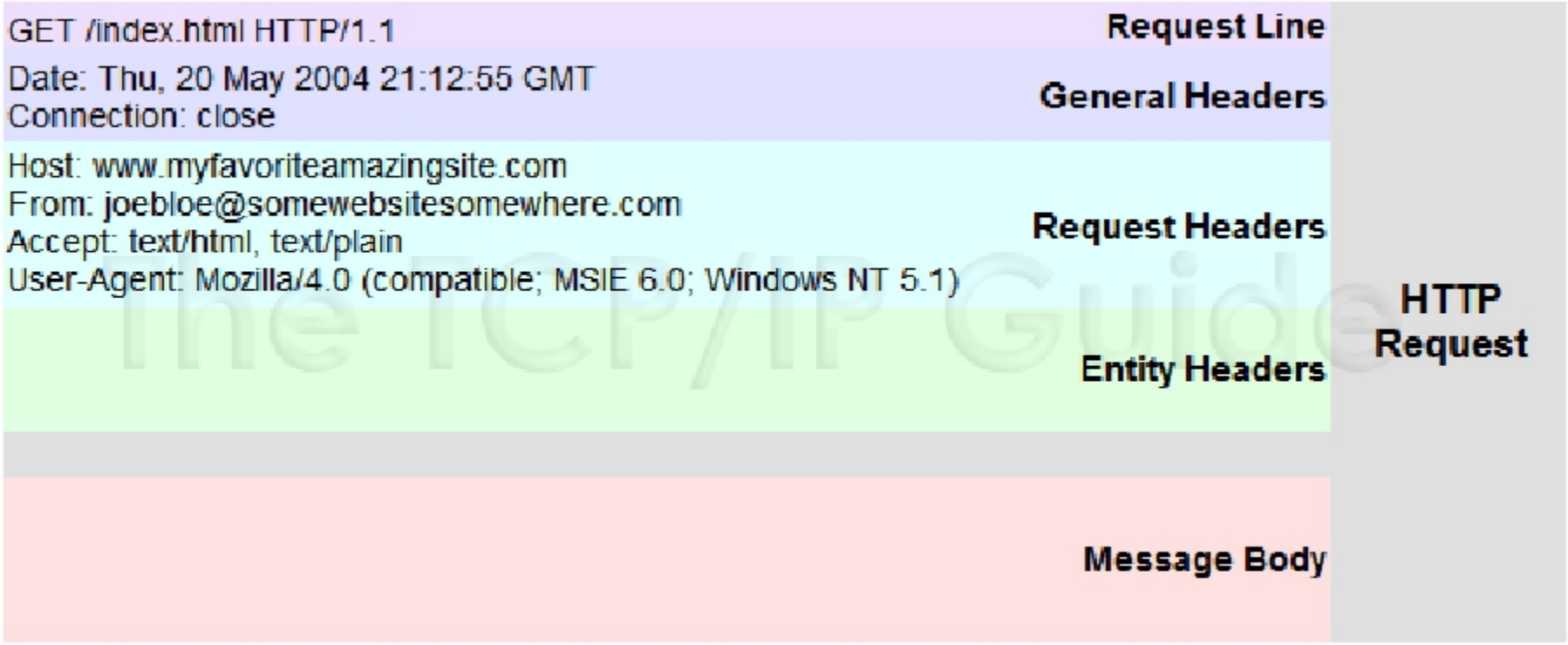
HTTP Server Response

- HTTP response
  - Status line
    - Status-codes 4xx - Client error
      - The request contains bad syntax or cannot be fulfilled
        - » 400 Bad request from client
        - » 401 Unauthorized request
        - » 402 Payment required for request
        - » 403 Resource access forbidden
        - » **404 Resource not found**
        - » 405 Method not allowed for resource
        - » 406 Resource type not acceptable

HTTP Server Response

- HTTP response
  - Status line
    - Status-codes 5xx - Server error
      - The server failed to fulfill an apparently valid request
        - » 500 Internal server error
        - » 501 Method not implemented
        - » 502 Bad gateway or server overload
        - » 503 Service unavailable / gateway timeout
        - » 504 Secondary gateway / server timeout

HTTP Request



HTTP Response

HTTP/1.1 200 OK	**Status Line**	**HTTP Response**
Date: Thu, 20 May 2004 21:12:58 GMT Connection: close	**General Headers**	
Server: Apache/1.3.27 Accept-Ranges: bytes	**Response Headers**	
Content-Type: text/html Content-Length: 170 Last-Modified: Tue, 18 May 2004 10:14:49 GMT	**Entity Headers**	
<html> <head> <title>Welcome to the Amazing Site!</title> </head> <body> This site is under construction. Please come back later. Sorry! </body> </html>	**Message Body**	

HTTPS (HTTP Secure)

- HTTPS is HTTP-within-SSL/TLS
- SSL (TLS) establishes a secured bidirectional tunnel for arbitrary binary data between two hosts
- HTTP is meant to run over a bidirectional tunnel for arbitrary binary data; when that tunnel is a SSL/TLS connection, then the whole is called "HTTPS”

HTTPS

- Uses TLS (Transport Layer Security) / SSL (Secure Sockets Layer) to encrypt the transmission of data
- Syntactically identical to HTTP
- Only needs one party to be authenticated
- Relies on certificates issued by several companies
- Usually runs on port 443

Play time!

- Open a terminal (Mac/Linux) or a command line tool(MS)
  - type: “telnet google.com 80”
  - wait for the response and then type: “GET / HTTP/1.1”, and press return twice…

Tools to View HTTP Traffic

- Chrome/Webkit Inspector (fav. amongst web-devs)
- Fiddler (Windows), Charles Proxy (Mac)
  - web debugging proxies (not only inspect, but offer expanded capabilities to interact with your site)
- Command line tools:
  - curl, tcpdump, tshark (wireshark with GUI)