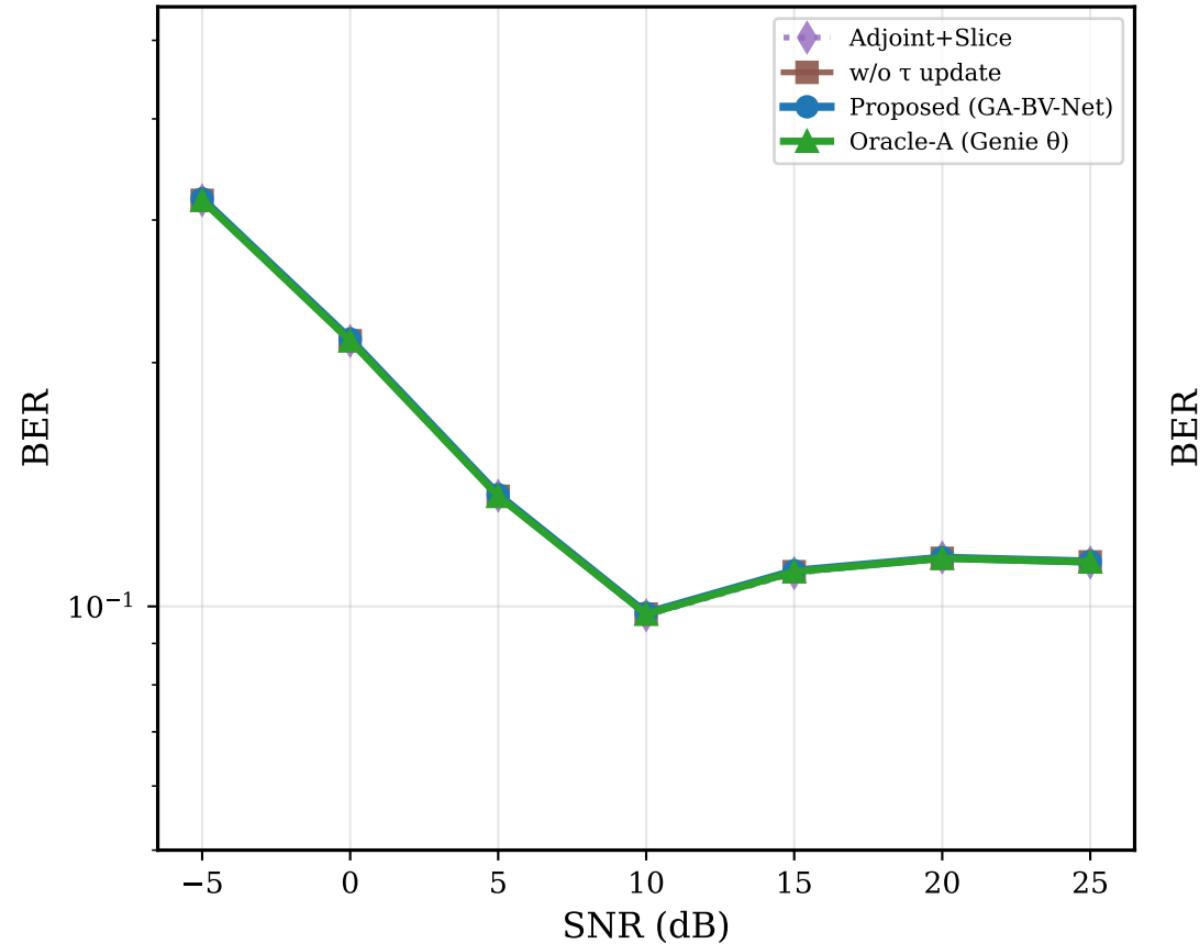
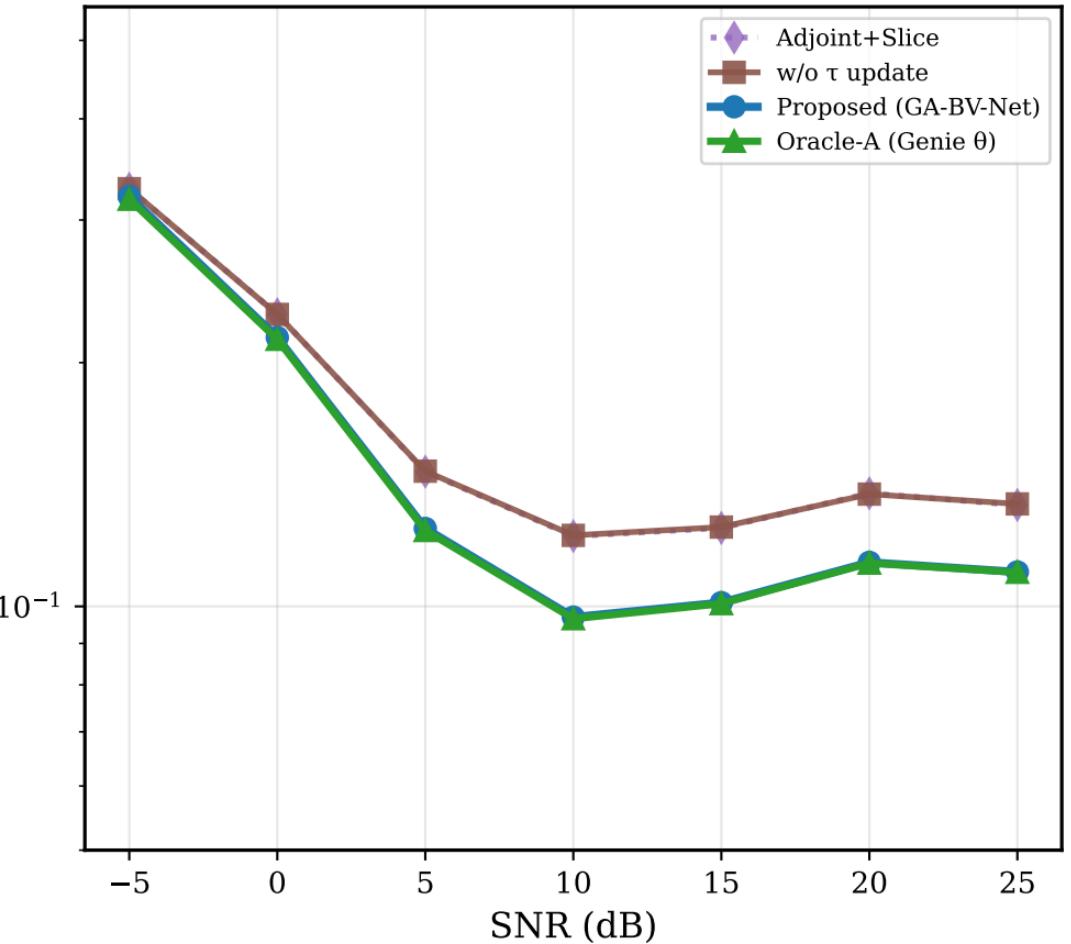


init\_err=0.0



init\_err=0.2



init\_err=0.3

