1 Last Words

Inspiration



Leaving a message to help (or fool) subsequent players.

Inspiration



Deciding the fate of previous players.



Warning about permanent death



Action game, extremely difficult



Become ghost with message on death



Decide whose message was helpful



Author gets one more try

Experimental Aspects



Transform next players' playthrough

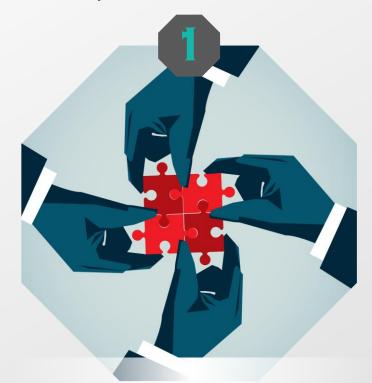


Players judge other players



Effort of collective intelligence

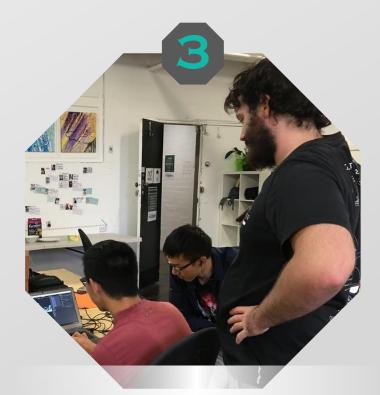
Project USPs



Develop for collaborative effort



Technological challenge



Interesting social study