

## 3rd Team Meeting Agenda | Experimental Games | 03.04.2020

1. Short reminder of **restrictions of our project** (e.g. weekly prototypes). Group comments encouraged
2. **Presentation of the group member ideas** and collection of the most striking ones
3. **Analysis and discussion of the ideas**
4. **Defining a conceptual direction** we want to follow in the first week
- Break---
5. Settle for **Team name** and Setting up the space
6. Status of the **QA agreement** with other group
7. Discussion about our **weekly working** rhythm
8. Agree on date for **next meeting**