

3rd Team Meeting Agenda | Experimental Games | 03.04.2020

1. Short reminder of **restrictions of our project** (e.g. weekly prototypes). Group comments encouraged
2. Lars and Alex findings from the group member's game presentations
3. **Presentation of the group member ideas** and collection of the most striking ones
4. **Analysis and discussion of the ideas**
5. **Defining a conceptual direction** we want to follow in the first week

---Break---
6. Settle for **Team name** and Setting up the space
7. Status of the **QA agreement** with other group
8. Discussion about our **weekly working** rhythm
9. Agree on date for **next meeting**