

Quantum Bit vs. Classical Bit

\downarrow (Qubits)

vector in a
linear vector space.

\downarrow

$x \in \{0, 1\}$

Binary-valued variable
(field)

Points of discussion : (1) Linear Vector Space

(2) Superposition

(3) Orthogonal

(4) Transform Quantum bits
(Linear operators)

Bra-ket
notation

Dirac
notation

x _____ x

(1) (Finite-dimensional) Linear Vector Space (LVS)
(Complex field)

vector $|v\rangle \rightarrow$ "ket" - v

(LVS) $\mathbb{V} \leftarrow$ set of vectors that satisfy:

(i) If $|v\rangle, |w\rangle \in \mathbb{V}$, $|v\rangle + |w\rangle \in \mathbb{V}$.

(ii) If $\alpha \in \mathbb{C}$ and $|v\rangle \in \mathbb{V}$, $\alpha|v\rangle \in \mathbb{V}$.
(Complex scalar) (Complex field)

(iii) If $|v\rangle, |w\rangle \in \mathbb{V}$, $\alpha, \beta \in \mathbb{C}$,

$\underline{\underline{\alpha|v\rangle + \beta|w\rangle}} \in \mathbb{V}$.

Linearity. \rightarrow Complex linear combination

(iv) Zero-vector in \mathbb{V} . $\rightarrow |0\rangle$

$|v\rangle + |p\rangle = |v\rangle, + |v\rangle \in \mathbb{V}$.

Example: (1) Two-level quantum system \equiv Quantum Bit (Qubit)

Two-dimensional complex linear vector space.

$$|0\rangle, |1\rangle \in \mathbb{C}^2$$

(ket-0) (ket-1)

— Any element of \mathbb{C}^2 can be described as

$$\underbrace{\alpha|0\rangle + \beta|1\rangle}_{(\alpha, \beta \in \mathbb{C})} \in \mathbb{C}^2$$

— Representation? Column vectors / Row vectors.

$$|0\rangle = \begin{pmatrix} 1 \\ 0 \end{pmatrix}_{2 \times 1}$$

$$|1\rangle = \begin{pmatrix} 0 \\ 1 \end{pmatrix}_{2 \times 1}$$

$\Rightarrow \mathbb{C}^2$ is the set of all (complex) column vectors

of length - 2

$$\begin{pmatrix} \alpha \\ \beta \end{pmatrix} = \alpha \begin{pmatrix} 1 \\ 0 \end{pmatrix} + \beta \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$



$$|v\rangle = \alpha|0\rangle + \beta|1\rangle$$

* Every element can be represented as linear combinations of two vectors

$|0\rangle, |1\rangle$ \rightarrow Basis for the \mathbb{C}^2 space.

* $\begin{pmatrix} 0 \\ 0 \end{pmatrix} \rightarrow$ zero vector

\rightarrow dimensionality!
(2-dim complex LVS)

* Linear independence: $|v_1\rangle, |v_2\rangle \in V$.

They are said to be linearly independent, if

$$\alpha|v_1\rangle + \beta|v_2\rangle = 0 \Leftrightarrow \alpha, \beta = 0$$

(if and only if)

linearly dependent

$$\alpha|v_1\rangle = -\beta|v_2\rangle$$

$|v_1\rangle, |v_2\rangle, \dots, |v_d\rangle \in V$.

Linearly independent if $a_1|v_1\rangle + a_2|v_2\rangle + \dots + a_d|v_d\rangle = 0$

Holds if and only if $a_1 = a_2 = \dots = a_d = 0$.

Example: (i) $|0\rangle, |1\rangle$:

Suppose $\alpha|0\rangle + \beta|1\rangle = 0$.

$$\Rightarrow \alpha(1) + \beta(0) = 0$$

$$\begin{pmatrix} \alpha \\ \beta \end{pmatrix} = 0 \Rightarrow \underline{\alpha = \beta = 0}$$

(ii) $|+\rangle = \begin{pmatrix} \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} \end{pmatrix}, |-\rangle = \begin{pmatrix} \frac{1}{\sqrt{2}} \\ -\frac{1}{\sqrt{2}} \end{pmatrix}$

Exercise: (a) Are $|+\rangle, |-\rangle$ linearly independent?

(b) Are $\{|0\rangle, |+\rangle\}, \{|1\rangle, |-\rangle\}$ linearly independent?

$\{|0\rangle, |1\rangle, |+\rangle, |-\rangle\}$ linearly independent?

(2) d-dimensional complex linear vector space:-

Representation: column vectors of length-d $\equiv \mathbb{C}^d$

$$|\alpha\rangle = \begin{pmatrix} a_1 \\ a_2 \\ \vdots \\ a_d \end{pmatrix}_{d \times 1} \quad \left| \begin{array}{l} \text{Elementary set of vectors for } \mathbb{C}^d: \\ |0\rangle, |1\rangle, |2\rangle, \dots, |d-1\rangle. \end{array} \right.$$

$$|0\rangle = \begin{pmatrix} 1 \\ 0 \\ \vdots \\ 0 \end{pmatrix}, |1\rangle = \begin{pmatrix} 0 \\ 1 \\ \vdots \\ 0 \end{pmatrix}, \dots, |d-1\rangle = \begin{pmatrix} 0 \\ 0 \\ \vdots \\ 1 \end{pmatrix}$$

Check: (i) $\{|0\rangle, |1\rangle, \dots, |d-1\rangle\}$ is linearly independent.

(ii) Any $|v\rangle \in \mathbb{V}$ can be written as

$$|v\rangle = v_0|0\rangle + v_1|1\rangle + \dots + v_{d-1}|d-1\rangle.$$

$\{ |0\rangle, |1\rangle, \dots, |d-1\rangle \}$ is a basis for \mathbb{C}^d .

$\hookrightarrow d$ elements \Rightarrow d -dim. complex LVS.

\downarrow
Qudits

(3) A Vector space of Matrices!

Consider the set of 2×2 complex matrices $\equiv M_{2 \times 2}$

$$\begin{pmatrix} a & b \\ c & d \end{pmatrix}_{2 \times 2} \quad a, b, c, d \in \mathbb{C}.$$

$$\left. \begin{array}{l} * \begin{pmatrix} a_1 & b_1 \\ c_1 & d_1 \end{pmatrix} = M_1, \quad \begin{pmatrix} a_2 & b_2 \\ c_2 & d_2 \end{pmatrix} = M_2. \\ \alpha M_1 + \beta M_2 = M_3 \in M_{2 \times 2}. \end{array} \right\} \text{Linear Vector Space!}$$

* Dimensionality of this space = 4!

Elementary matrices: $\begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix}, \begin{pmatrix} 0 & 1 \\ 0 & 0 \end{pmatrix}, \begin{pmatrix} 0 & 0 \\ 1 & 0 \end{pmatrix}, \begin{pmatrix} 0 & 0 \\ 0 & 1 \end{pmatrix}.$

$M \in \mathbb{M}$ can be written as

$$M = aE_1 + bE_2 + cE_3 + dE_4$$

\downarrow

Basis.

* Check: E_1, E_2, E_3, E_4 are linearly independent!

(2) Inner-Product and orthogonality.

Dual of a ket \equiv Bra

\hookrightarrow Column vector representation.

* d-dm complex LVS:

$$|\psi\rangle = \begin{pmatrix} v_1 \\ v_2 \\ \vdots \\ v_d \end{pmatrix}_{d \times 1}$$

Dual is defined as the complex conjugate-transpose of $|\psi\rangle$.

$$(|\psi|^*)^T = \begin{pmatrix} v_1^* \\ v_2^* \\ \vdots \\ v_d^* \end{pmatrix}^T = (v_1^* \ v_2^* \ v_3^* \ \dots \ v_d^*)_{1 \times d}$$

Row vector!

$v_1 = x + iy$
 $v_1^* = x - iy$

Transpose: $(i, j) \rightarrow (j, i)$

$$= \langle \psi |$$

"bra"

$$|\psi\rangle \xrightarrow[\text{(ket)}]{\text{dual}} \langle \psi | \xrightarrow[\text{(bra-vector)}]{\text{(*, T)}}$$

* Inner-product on the Vectors:- $|\psi\rangle, |\omega\rangle \in \mathcal{V}$.

$$(\langle \psi | \omega \rangle) = \underbrace{\langle \psi | \omega \rangle}_{\substack{\downarrow \\ (\text{dual}) \\ (\text{row vector})}} \quad \underbrace{\downarrow}_{\substack{\text{bra-ket} \\ = \text{Scalar}}} = \text{Scalar} \quad (\text{number!})$$

$$|\omega\rangle = \begin{pmatrix} w_1 \\ w_2 \\ \vdots \\ w_d \end{pmatrix} \quad \langle \psi | \omega \rangle = (v_1^* v_2^* \dots v_d^*)_{1 \times d} \begin{pmatrix} w_1 \\ w_2 \\ \vdots \\ w_d \end{pmatrix}_{d \times 1}$$

$$\begin{aligned} (\text{matrix multiplication!}) &= v_1^* w_1 + v_2^* w_2 + \dots + v_d^* w_d \\ &= \sum_{i=1}^d v_i^* w_i // \end{aligned}$$

* Orthogonal vectors: $|w\rangle, |v\rangle$ are orthogonal
iff $\underline{\langle v|w\rangle = 0 = \langle w|v\rangle}$

Note: $\langle v|w\rangle$ and $\langle w|v\rangle$ are related as:

$$\boxed{\langle v|w\rangle = \langle w|v\rangle^*}$$

Examples: (i) $\{|0\rangle, |1\rangle\}$ are orthogonal vectors.

(ii) $\{|+\rangle, |->\}$ $|+\rangle = \begin{pmatrix} \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} \end{pmatrix}, |-> = \begin{pmatrix} \frac{1}{\sqrt{2}} \\ -\frac{1}{\sqrt{2}} \end{pmatrix}$
check: are orthogonal!

(iii) $\{|0\rangle, |+\rangle\} \rightarrow$ orthogonal ??

* Norm: "length" of a vector.

$$\| |v\rangle \| = \sqrt{\langle v|v\rangle} \geq 0.$$

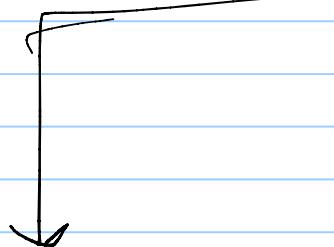
$\langle v|v\rangle \rightarrow$ real ✓

$$= \sum_i v_i^* v_i = \sum_i |v_i|^2 \geq 0.$$

$\| |v\rangle \| = 0$ iff $|v\rangle = |\phi\rangle \rightarrow$ all zero vector.

* Orthonormal Basis: A Basis is a set of vectors that spans the LVS.

(ON)



Any $|v\rangle \in V$ can be represented as a linear combination of the basis vectors.

Basis $B = \{ |b_1\rangle, |b_2\rangle, \dots, |b_d\rangle \}$.

ON Basis $\Leftrightarrow \langle b_i|b_j\rangle = 0$ for all $i \neq j$.

$$\underline{\langle b_i|b_i\rangle = 1 \text{ for } i=1, 2, \dots, d.}$$

↓

"Norm of $|bi\rangle = 1$.
Normalized" → (unit-vectors)
 in 3-d
 real vectors

Example: \mathbb{C}^2 : $\{|0\rangle, |1\rangle\}$ forms an ON basis.

Check: $|+\rangle = \begin{pmatrix} \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} \end{pmatrix}, |-\rangle = \begin{pmatrix} \frac{1}{\sqrt{2}} \\ -\frac{1}{\sqrt{2}} \end{pmatrix} \rightarrow$ Also an ON basis for $\underline{\mathbb{C}^2}$!

$$\left. \begin{array}{l} |+\rangle = \frac{1}{\sqrt{2}} |0\rangle + \frac{1}{\sqrt{2}} |1\rangle \\ |-\rangle = \frac{1}{\sqrt{2}} |0\rangle - \frac{1}{\sqrt{2}} |1\rangle \end{array} \right\} \quad \left. \begin{array}{l} |0\rangle = a|+\rangle + b|-\rangle \\ |1\rangle = c|+\rangle + d|-\rangle \end{array} \right\} \quad \begin{array}{l} \text{work out!} \\ \hline \end{array}$$

(3) Linear Transformations:

Example of \mathbb{C}^2 : $|0\rangle = \begin{pmatrix} 1 \\ 0 \end{pmatrix}_{2 \times 1} \xrightarrow{??} \begin{pmatrix} 0 \\ 1 \end{pmatrix}_{2 \times 1} (|1\rangle)$.

Matrices $\underline{2 \times 2}$.

Linear operators \Leftrightarrow Matrices Hermitian
Unitary

(i) Flip-operation $|0\rangle \xleftrightarrow{} |1\rangle$

$$X = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$$

$$(X|0\rangle = |1\rangle \text{ and } X|1\rangle = |0\rangle)$$

$$\xrightarrow{\hspace{1cm}} \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}_{2 \times 2} \begin{pmatrix} 1 \\ 0 \end{pmatrix}_{2 \times 1} = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$

(ii) Basis-transformations: $\{|\psi\rangle, |\gamma\rangle\} \leftrightarrow \{|\phi\rangle, |\chi\rangle\}$.

$$H = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix} \quad (\text{on the } \{|\psi\rangle, |\gamma\rangle\} \text{ basis})$$

(Hadamard)

Cheek: $H|\psi\rangle = |\phi\rangle = \frac{1}{\sqrt{2}}(|\psi\rangle + |\gamma\rangle)$ } Superpositions!

$H|\gamma\rangle = |\chi\rangle = \frac{1}{\sqrt{2}}(|\psi\rangle - |\gamma\rangle)$

* orthogonal vs. non-orthogonal

- Classically, $\{0, 1\}$ are orthogonal! \rightarrow distinct/distinguishable

- Quantumly, $|\psi\rangle, |\phi\rangle$ \rightarrow non-orthogonal.

$$\langle \psi | \phi \rangle = \frac{1}{\sqrt{2}}$$

\rightarrow [cannot be distinguished perfectly!]

\rightarrow ON basis. \Leftrightarrow Analogy to classical bits.

$$\{|\psi\rangle, |\gamma\rangle\} \Leftrightarrow \{0, 1\}$$

* Linear Transformations: $H|\psi\rangle = \frac{1}{\sqrt{2}}|\phi\rangle + \frac{1}{\sqrt{2}}|\chi\rangle$

$$H|\gamma\rangle = \frac{1}{\sqrt{2}}|\phi\rangle - \frac{1}{\sqrt{2}}|\chi\rangle$$

$$H(\underbrace{\alpha|\psi\rangle + \beta|\gamma\rangle}_{\text{linearity-preserving}}) = \alpha(H|\psi\rangle) + \beta(H|\gamma\rangle)$$

linearity-preserving