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OBJECTIVE

A highly motivated engineer seeking a position in low-level programming and hardware-software codesign research.

HONORS & AWARDS

HONORS

Academic Excellence
Scholarship for
Undergraduates

SKILLS & INTERESTS

COMPUTER

C, C++, Assembly,
Java, MATLAB, Verilog,
Embedded system, Git,
Latex, Microsoft Office,
VHDL

LANGUAGES

English – Full
Professional Proficiency
Mandarin – Native
fluency

INTERESTS

Operating systems,
Compilers, Hardware
design, Verilog,
Badminton, Music

RELEVANT COURSES

Computer Architecture,
Intro to Operating
Systems, Formal
Verification, Embedded
System Design,
Compiler Construction,
Analog Circuits,
Instruction to Signal and
Systems, Quantum
Mechanics

Kan Zhu

EDUCATION

University of Michigan – GPA 4.00/4.00

Major: BS Computer Engineering

Ann Arbor, MI

September 2021 – Sept 2023

Shanghai Jiao Tong University – GPA 3.82 / 4.00

Major: BS Electrical and Computer Engineering

Ranking: 10 / 300

Shanghai, China

September 2019 – September 2021

RESEARCH EXPERIENCE

EFESLAB, University of Michigan

Google Data Center Applications Analysis

Ann Arbor, MI

May 2022 – Present

- Investigated the thread switch behavior and its performance implication
- Identified the performance bottleneck and optimization directions
- Evaluated state-of-the-art prefetchers and replacement policies
- Classified workload and create representative workload subset

PROFESSIONAL EXPERIENCE

Shanghai Jiao Tong University

VG101 Introduction to Programming teaching assistant

Shanghai, China

May 2021 – July 2021

- Composed lab materials and designed class exercises
- Lead coding lab sections to help students practice programming skills
- Held recitation classes to summarize the key class points for 30 students every week

Student Science and Technology Innovation Association

Consultant

Shanghai, China

May 2020 – July 2021

- Hosted cryptography workshop to discuss modern advancements in the technology
- Organized Machinery Competition for the design of a robot to complete several tasks and served as head referee for the competition

RELEVANT COURSE PROJECTS

EECS 470 – COMPUTER ARCHITECTURE

Ann Arbor, MI

R10K Based Out of Order Processor

January 2022

- Implemented a ROB, RS, Map Table, Arch. Map Table and Free List, LSQ, D-Cache, I-Cache, together with the necessary Functional Units to deal with high memory latency
- Designed a unit test for each module including several corner cases and an integrated test to comprehensively validate the entire system under pressure
- Included features such as a 2-way superscalar to support multiple instructions, early branch resolution using b-mask to avoid flush/ squash delays, non-blocking I-cache and D-cache, pipeline memory access, and a GUI debugger to improve efficiency

In-Order Processor

- Included data forwarding into an In-Order processor design
- Featured branch speculation and squash

EECS 482 – Introduction to Operating Systems

Ann Arbor, MI

Operating System Components

January 2022

- Practiced multithreading programming
- Developed a thread library to provide mutex and conditional variable interfaces
- Implemented a pager to manage memory space for multiple processes
- Created a network file server handling concurrent user requests

EECS 483 – Compiler Construction

Ann Arbor, MI

Decaf Compiler

January 2022

- Created a Lexical analyzer using Flex and Syntax analyzer using Bison
- Implemented a Semantic analyzer, TAC code generator, and Code optimizer
- Included features such as class inheritance and polymorphism

SYNERGISTIC ACTIVITIES

Android client development for Quicker

Ann Arbor, MI

Contributor

Dec 2021 – Present

- Fixed a bug that occurred when rotating the phone in Android clients of Quicker, a commercial software providing shortcuts for Windows
- Added remote keyboard and touchpad feature