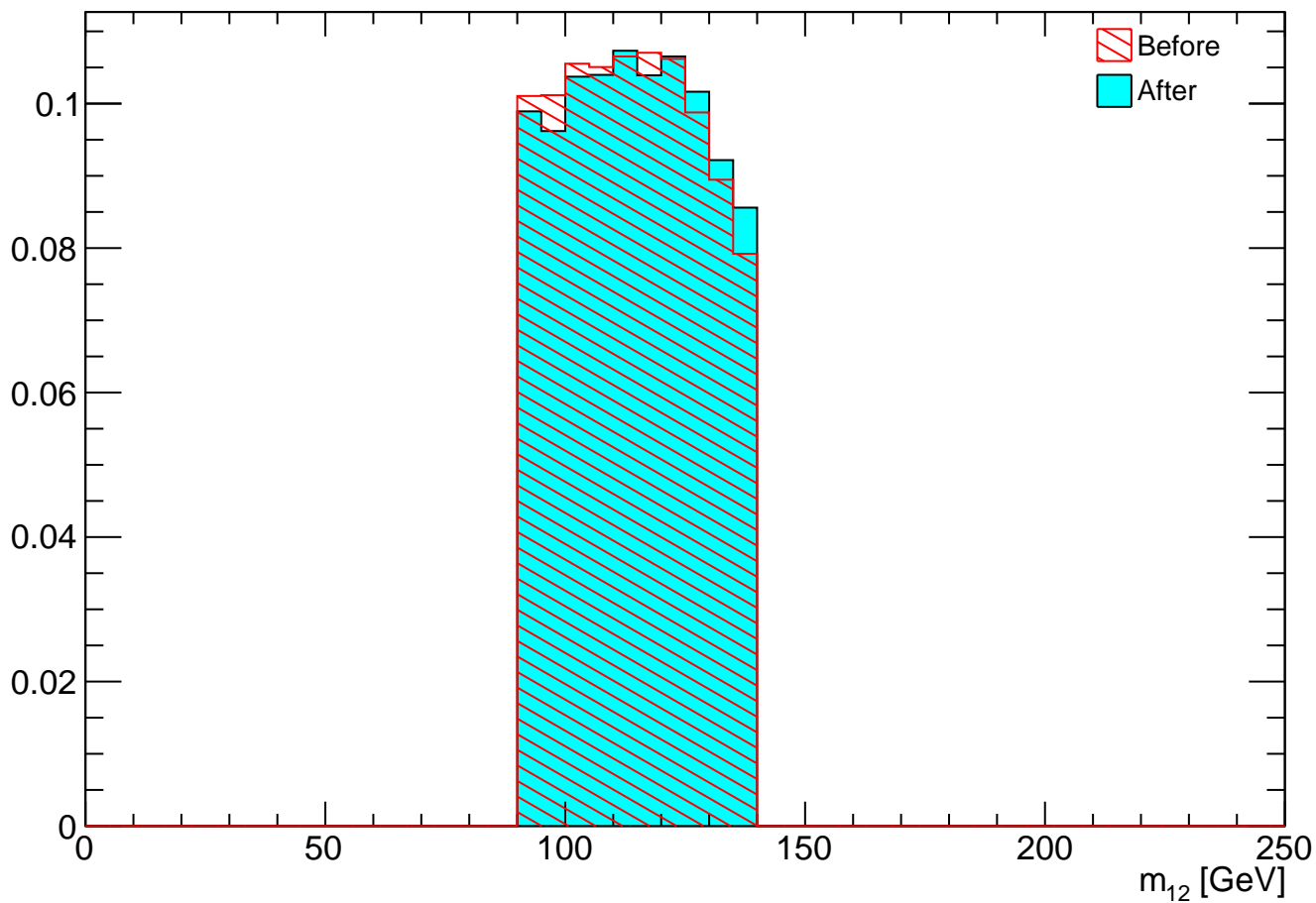


Arbitrary Units



After/Before

