

## PuzzleGame

- | PuzzleGame  |  |
|---|--|
| <ul style="list-style-type: none"><li>• EmptySpotchecker(Jbutton button1, Jbutton button 2)</li><li>• Shuffle)</li><li>• SolutionChecker0</li><li>• firstActionPerformed(iava.awt.event.ActionEventvt)</li><li>• -secondActionPerformed(java.awt.event. ActionEvent evt)</li><li>• -thirdActionPerformed(java.at.event.ActionEventvt)</li><li>• -fourthActionPerformed(java.at.event.ActionEvent evt)</li><li>• -fifthActionPerformed(java.awt.event. ActionEvent evt)</li><li>• -sixthActionPerformed(java.awt.event.ActionEvent evt)</li><li>• -seventhActionPerformed(java.awt.event.ActionEventvt)</li><li>• -eighthActionPerformed(java.awt.event. ActionEvent evt)</li><li>• -emptvActionPerformed(java.awt.event.ActionEventvt)</li><li>• -ibnExitActionPerformed(java. awt.event. ActionEvent evt)</li><li>• -ibnResetAction Performed(java. at. event. ActionEvent evt)</li><li>• -ibtn SolutionAction Performed(java.awt.event.ActionEvent evt)</li><li>• -formWindowActivated(java.at.event. ActionEvent evt)</li><li>• ibtnResetlActionPerformediava.awt.event.ActionEventvt)</li><li>• main(String args[])</li></ul> | <ul style="list-style-type: none"><li>• LeaderBoard</li><li>• sort1</li><li>• Node</li></ul> |