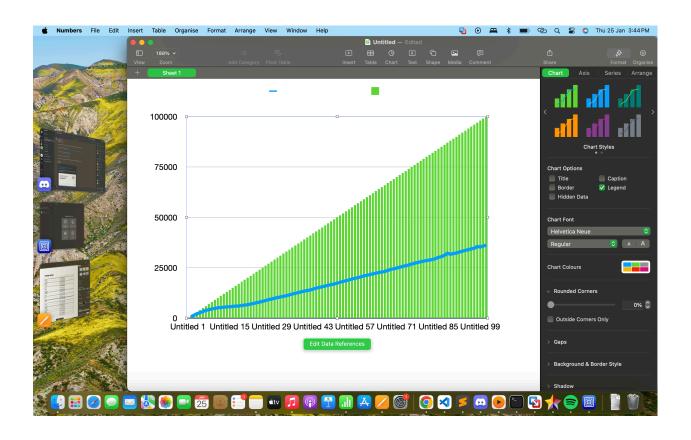
```
Assignment 3
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Code used for analysis:
vector<int> arr;
  int maxi = 1e5:
  for (int i = 0; i < n; i++){
    arr.push_back(rand()%(maxi));
  }
  auto start = high_resolution_clock::now();
  kthSmallest(arr,0,n-1,100);
  auto stop = high resolution clock::now();
  auto duration = duration_cast<microseconds>(stop - start);
  cout << (duration).count() << endl;</pre>
Q1. Mergesort
Graph of time vs n for mergesort. In mergesort k will not make a difference. So graph will
be a constant line.
YAxis: Time
X axis: n
void merge(vint &array, int const left, int const mid,
      int const right)
  int const subArrayOne = mid - left + 1;
  int const subArrayTwo = right - mid;
  // Create temp arrays
  vint leftArray(subArrayOne);
  vint rightArray(subArrayTwo);
  // Copy data to temp arrays leftArray[] and rightArray[]
  for (auto i = 0; i < subArrayOne; i++)
    leftArray[i] = array[left + i];
  for (auto j = 0; j < subArrayTwo; j++)
    rightArray[j] = array[mid + 1 + j];
  auto indexOfSubArrayOne = 0, indexOfSubArrayTwo = 0;
  int indexOfMergedArray = left;
```

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// Merge the temp arrays back into array[left..right]
  while (indexOfSubArrayOne < subArrayOne
      && indexOfSubArrayTwo < subArrayTwo) {
    if (leftArray[indexOfSubArrayOne]
      <= rightArray[indexOfSubArrayTwo]) {</pre>
      array[indexOfMergedArray]
         = leftArray[indexOfSubArrayOne];
      indexOfSubArrayOne++;
    }
    else {
      array[indexOfMergedArray]
         = rightArray[indexOfSubArrayTwo];
      indexOfSubArrayTwo++;
    indexOfMergedArray++;
  }
  // Copy the remaining elements of
  // left[], if there are any
  while (indexOfSubArrayOne < subArrayOne) {
    array[indexOfMergedArray]
      = leftArray[indexOfSubArrayOne];
    indexOfSubArrayOne++;
    indexOfMergedArray++;
  }
  // Copy the remaining elements of
  // right[], if there are any
  while (indexOfSubArrayTwo < subArrayTwo) {
    array[indexOfMergedArray]
      = rightArray[indexOfSubArrayTwo];
    indexOfSubArrayTwo++;
    indexOfMergedArray++;
 }
}
// begin is for left index and end is right index
// of the sub-array of arr to be sorted
void mergeSort(vint & array, int const begin, int const end)
  if (begin >= end)
    return;
```

```
int mid = begin + (end - begin) / 2;
mergeSort(array, begin, mid);
mergeSort(array, mid + 1, end);
merge(array, begin, mid, end);
}
```



```
Q2: Quicksort(Using quickselect to find kth minimum)
Graph of time vs n;
X axis- n
Y axis - time
int kthSmallest(vector<int> arr, int I, int r, int K)
  // If k is smaller than number of elements in array
  if (K > 0 \&\& K <= r - I + 1) {
     // Partition the array around last element and get
     // position of pivot element in sorted array
     int pos = partition(arr, I, r);
     // If position is same as k
     if (pos - I == K - 1)
       return arr[pos];
     if (pos - I > K - 1) // If position is more, recur
                  // for left subarray
       return kthSmallest(arr, I, pos - 1, K);
     // Else recur for right subarray
     return kthSmallest(arr, pos + 1, r,
                 K - pos + I - 1);
  }
  // If k is more than number of elements in array
  return INT_MAX;
}
void swap(vector<int>::iterator a, vector<int>::iterator b)
  int temp = *a;
  *a = *b:
  *b = temp;
}
// Standard partition process of QuickSort(). It considers
// the last element as pivot and moves all smaller element
// to left of it and greater elements to right
int partition(vector<int> arr, int I, int r)
{
  int x = arr[r], i = I;
  for (int j = 1; j \le r - 1; j++) {
     if (arr[i] \le x) {
       swap(arr.begin()+i, arr.begin()+j);
       j++;
```

```
}
}
swap(arr.begin()+i, arr.begin()+r);
return i;
}
```

