Introduction

David Robinson

Supervised Learning

Supervised learning involves training a model on a labeled dataset, where the correct output is provided for each input.

- 1. Data Collection: Gather labeled data for training
- 2. Model Training: Use algorithms to learn the mapping from inputs to outputs
- 3. Model Evaluation: Test the model on unseen data to evaluate its performance

Applications

- 1. **Linear Regression**: Finds the line of best fit through the data points to predict output based on input features
- 2. Logistic Regression: Uses the sigmoid function to map predicted values to probabilities between 0 and 1
- 3. **Decision Trees**: Splits the data into subsets based on the most informative features, forming a tree-like structure

Unsupervised Learning

Unsupervised learning involves training a model on data without labeled responses, where the model attempts to identify patterns, relationships, or structures within the data.

- 1. Data Collection: Gather data without labels
- 2. Model Training: Use algorithms to find hidden structures within the data
- 3. **Interpretation**: Analyze the output to gain insights or make decisions

Applications

- 1. **K-Means Clustering**: Divides the data into K clusters, where each point belongs to the cluster with the nearest mean
- 2. Principle Component Analysis (PCA): Transforms the data into a set of linearly uncorrelated components that capture the most variance

Reinforcement Learning

Reinforcement learning involves training a model to learn how to behave in an environment by performing actions and seeing the results.

Applications

- 1. Q-Learning: Updates a Q-table that maps state-action pairs to expected future rewards
- 2. **Deep Q-Networks (DQN)**: Uses a neural network to approximate the Q-function, allowing it to handle large state spaces