

$$\mathbf{Entropy}(S) = - \sum_{i=1}^n p(i) \log_2 p(i)$$

where S is the dataset or sample, $p(i)$ is the proportion of elements in class i within S , and n is the number of classes.

$$\mathbf{Gini\ Index} = 1 - \sum_j p_j^2$$

where p_j is the probability of a sample belonging to class j .

$$\mathbf{Accuracy} = \frac{TP + TN}{P + N}$$

$$\mathbf{Precision} = \frac{TP}{TP + FP} \quad \mathbf{Recall} = \frac{TP}{TP + FN}$$

$$F_\beta = (1 + \beta^2) \cdot \frac{\text{Precision} \cdot \text{Recall}}{\beta^2 \cdot \text{Precision} + \text{Recall}}$$

$$t = \frac{\bar{d}}{s_d / \sqrt{n}}$$

where \bar{d} is the mean difference between paired scores, s_d is the standard deviation of the differences between paired scores, and n is the number of paired scores.

Applications of Supervised Learning: Linear Regression, Logistic Regression, Object Detection

Applications of Unsupervised Learning: Clustering, Fraud Detection, Principal Component Analysis (Transforms the data into a set of linearly uncorrelated components that capture the most variance)

Methods of Reinforcement Learning:

1. **Q-Learning**: Updates a Q-table that maps state-action pairs to expected future rewards
2. **Deep Q-Networks (DQN)**: Uses a neural network to approximate the Q-function, allowing it to handle large state spaces

$$\mathbf{Minkowski\ Distance}(x, X_i) = \left(\sum_{j=1}^d |x_j - X_{ij}|^p \right)^{\frac{1}{p}}$$

where $p = 2$ simplifies to Euclidean distance and $p = 1$ simplifies to Manhattan distance.

Gradient Descent Update Rule: $\theta_j := \theta_j - \alpha \frac{\partial}{\partial \theta_j} J(\theta)$

Normal Equation: $\theta = (X^T X)^{-1} X^T y$

Sigmoid Function: $\sigma(z) = \frac{1}{1 + e^{-z}}$

Cross Entropy Loss($h_\theta(x), y$) = $-\log(1 - y + (2y - 1)h_\theta(x))$

Logistic regression handles multi-class classification by using multiple one-vs-all (OvR) classifiers.

$$\mathbf{Norm\ of\ a\ Vector: } \|\mathbf{x}\|_p = \left(\sum_{i=1}^n \|x_i\|^p \right)^{\frac{1}{p}}$$

$$\|\mathbf{x}\|_1 = \sum_{i=1}^n |x_i| \quad \|\mathbf{x}\|_2 = \sqrt{\sum_{i=1}^n x_i^2} = \sqrt{\mathbf{x}^T \mathbf{x}} \quad \|\mathbf{x}\|_\infty = \max |x_i|$$

Orthogonal projection of y onto x : $\text{proj}_x y = \frac{x \cdot y}{x \cdot x} x$

Bayes' Theorem: $P(X | Y) = \frac{P(Y | X)P(X)}{P(Y)}$

Covariance($f(x), g(Y)$) = $\mathbb{E}[(f(X) - \mathbb{E}[f(x)])(g(Y) - \mathbb{E}[g(Y)])]$

Correlation: $\rho(X, Y) = \frac{\text{Cov}(X, Y)}{\sigma_x \cdot \sigma_y}$

L1 Regularization: Cost = $\frac{1}{n} \sum_{i=1}^n (y_i - \hat{y}_i)^2 + \lambda \sum_{i=1}^m |\theta_i|$

L2 Regularization: Cost = $\frac{1}{n} \sum_{i=1}^n (y_i - \hat{y}_i)^2 + \lambda \sum_{i=1}^m \theta_i^2$

Silhouette Score: $S(i) = \frac{b(i) - a(i)}{\max(a(i), b(i))}$

where $a(i)$ is the average distance between that point and all other points in its cluster and $b(i)$ is the average distance between that point and all points in the nearest different cluster.