

Chapter 6 - Strings

Strings

String Methods

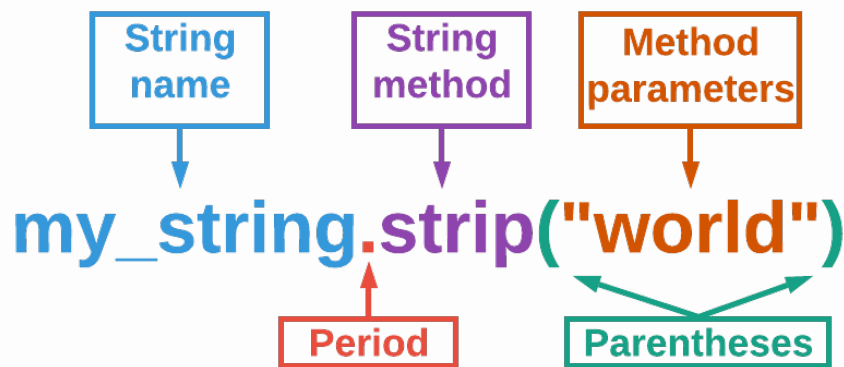
Learning Objectives - String Methods

- **Define a string method**
- **Describe the syntax of a method**
- **Identify some commonly used string methods**

Strip

What is a String Method?

Strings have special commands called methods (more on methods in a later lesson). Methods have a special syntax. First, start with a string (often a variable that represents a string). Add a period after the string. Finally, add the name of the method with any parameters. Parameters are values that the method will use.



String Method with Parameters

Translation: Remove the string "world" from the string my_string.

The Strip Method

The strip method removes characters from the beginning or end of a string. strip returns a modified copy of the original string.

```
string1 = "Hello world"
string2 = "world"
print(string1.strip(string2))
```

challenge

What happens if you:

- Change string2 to "Hello"?
- Change string2 to "ld"?
- Change string2 to "ell"?

Starts With

The Starts With Method

The `startswith` method returns either `True` or `False` if a string starts with another string. For example, `my_string.startswith("this")` will return `True` if `my_string` starts with `"this"`. If not, it will return `False`. The `startswith` method is a bit different because some of the parameters are optional. The first parameter, a string, is mandatory. `startswith` will start the comparison with the first character in the string. However, you can change where the comparison starts and ends with the optional parameters.

`my_string.startswith("this")`
`my_string.startswith("this", 2, 4)`

Optional Parameters

```
my_string = "this is a string"
my_bool = my_string.startswith("this")
print(my_bool)
```

challenge

What happens if you:

- Change `my_bool` to `my_string.startswith("This")`?
- Change `my_bool` to `my_string.startswith("is", 2)`?
- Change `my_bool` to `my_string.startswith("is", 2, 3)`?
- Change `my_bool` to `my_string.startswith("is", 2, 4)`?

Replace

The Replace Method

The `replace` method returns a copy of the original string in which part of the original string (also called a substring) has been replaced with another set of characters.

```
my_string = "dog mouse fish dog bear"
new_string = my_string.replace("dog", "cat")
print(new_string)
```

challenge

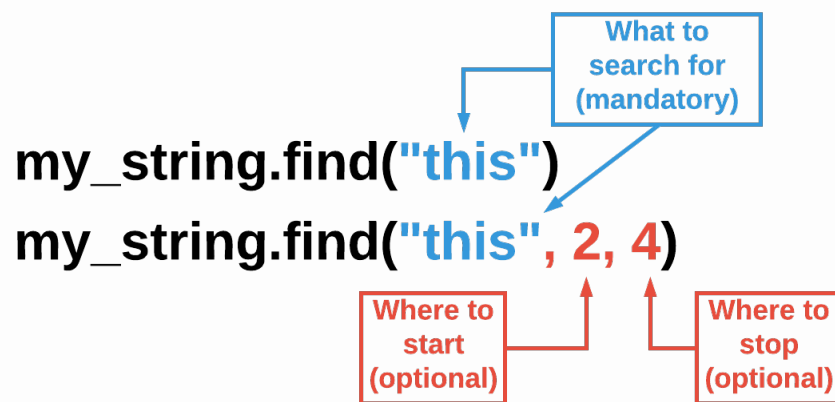
What happens if you:

- Change `my_string` to `"dogmousefishdogbear"`?
- Change `new_string` to `"my_string.replace("Dog", "cat")"`?
- Change `new_string` to `"my_string.replace("dog", "cat", 1)"`?

Find

The Find Method

The `find` method searches for a word or character in a string. If the word or character is found, the index is returned. If not, `-1` is returned. You can tell `find` where to start the search and where to end the search. By default, `find` will search the entire string.



Find Method

```
string1 = "The brown dog jumps over the lazy fox."  
string2 = "brown"  
print(string1.find(string2))
```

challenge

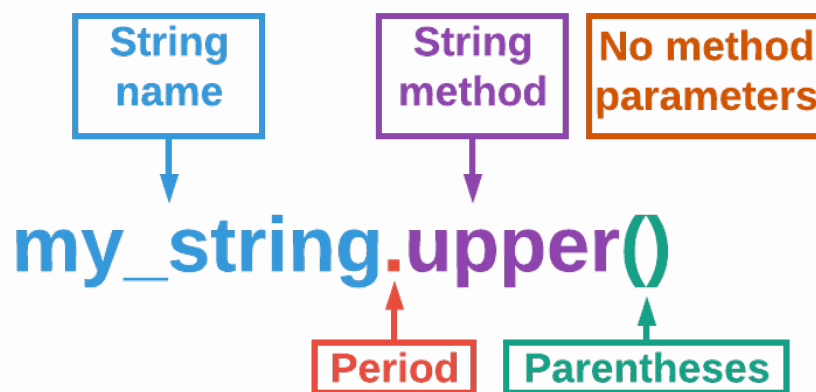
What happens if you:

- Change `string2` to `"zebra"`?
- Change `string2` back to `"brown"` and change the print statement to `print(string1.find(string2, 10))`?
- Change the print statement to `print(string1.find(string2, 0, 3))`?

Upper

The Upper Method

There are some string methods that do not require parameters. You still must use the parentheses even if there are no parameters. The upper method is an example of this. The upper method returns a copy of the original string with all uppercase characters.



String Method with No Parameters

Translation: Convert all the characters of `my_string` to uppercase.

```
my_string = "the big brown dog"
print(my_string.upper())
```

challenge

What happens if you:

- Change `my_string` to `"ThE bIg BrOwN dOg"`?
- Change `my_string` to `"THE BIG BROWN DOG"`?
- Change `my_string` to `"123!@#"`?

Lower

The Lower Method

The `lower` method creates a copy of a string, and returns the copy with all lowercase characters. `lower` does not take any parameters.

```
my_string = "THE BIG BROWN DOG"  
print(my_string.lower())
```

challenge

What happens if you:

- Change `my_string` to `"tHe BiG bRoWn DoG"`?
- Change `my_string` to `"the big brown dog"`?
- Change `my_string` to `"214%#%"`?

Capitalize

The Capitalize Method

The `capitalize` method returns a copy of a string with only the first character capitalized.

```
my_string = "the big brown dog"  
print(my_string.capitalize())
```

challenge

What happens if you:

- Change `my_string` to `"tHe BiG bRoWn DoG"`?
- Change `my_string` to `"THE BIG BROWN DOG"`?
- Change `my_string` to `"123^&*"`?

Title

The Title Method

The `title` method creates a copy of a string, and returns a string with the first letter of each word capitalized. All other characters of the word will be lowercase.

```
my_string = "the big brown dog"  
print(my_string.title())
```

challenge

What happens if you:

- Change `my_string` to `"tHe BiG bRoWn DoG"`?
- Change `my_string` to `"thebigbrowndog"`?
- Change `my_string` to `"a1 1a a a a"`?

▼ Other String Methods

There are many more string methods. Here are a few examples:

Method	Example	Description
<u>Center</u>	<code>center(width, fill)</code>	Center a string in a given width, fill any whitespace with a given character
<u>Count</u>	<code>count(str, start, end)</code>	Count how many times a string appears
<u>Ends With</u>	<code>endswith(str, start, end)</code>	Return <code>True</code> if a string ends with a specific string
<u>Index</u>	<code>index(str, start, end)</code>	Return index of <code>str</code> in a string, will raise an exception if not found
<u>Is Alphanumeric</u>	<code>isalnum()</code>	Returns <code>True</code> if string is alphanumeric
<u>Is Alphabetic</u>	<code>isalpha()</code>	Returns <code>True</code> if string is alphabetic
<u>Is Digit</u>	<code>isdigit()</code>	Returns <code>True</code> if string is just digits
<u>Is Lower</u>	<code>islower()</code>	Returns <code>True</code> if the string is lowercase
<u>Is Space</u>	<code>isspace()</code>	Returns <code>True</code> if the strings is nothing but spaces
<u>Is Title</u>	<code>istitle()</code>	Returns <code>True</code> if the string is title case
<u>Is Upper</u>	<code>isupper()</code>	Returns <code>True</code> if string is all uppercase