



David Rueda

GAME PROGRAMMER

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Loeches, Madrid

Llicense B, Own car

ABOUT ME

I am a developer with years of self-taught learning and several projects launched in digital stores, with a passion for learning in the world of work.

EDUCATION

Desarrollo de aplicaciones Multiplataforma

September 2022- June 2024

Las Naves Salesianos, Alcalá de Henares

Sistemas microinformáticos y redes

September 2020- June 2022

Las Naves Salesianos, Alcalá de Henares

COMPLEMENTARY EDUCATION

- Minecraft modding 1.20.x for Forge
- C# Unity Game Developer 3D

SKILLS

- Optimism
- Teamwork
- Flexible
- Fast learning

LANGUAGES

Spanish:

English:

LABORAL EXPERIENCE

Empleado en prácticas

S.I.C

March 2024 - June 2024

Internship employee on the development department doing a database migration.

Empleado en prácticas Ibermutua

March 2022 - June 2022

Internship employee in the Support and Windows systems department.

PERSONAL PROJECTS

DRuedaM's Expansion Craft Java-Forge

April 2024 - May 2024

Final degree project about a Minecraft Mod for 1.20.1 Java

Pierre Le Mystere C#-Unity

Created in 4 days

Game jam videogame and published on Itchio

Clicky Marbles C#-Unity

September 2023 - October 2023

Casual clicker game published on Google Play Store

TECHNICAL SKILLS

Unity

C#

Java

GitHub

SQL

Debug

POO

Visual studio

IntelliJ