# Spring 2022 Data 100/200 Final Reference Sheet

## Principal Component Analysis

The i-th Principal Component of the matrix X is defined as the i-th column of  $U\Sigma$  defined by Singular Value Decomposition (SVD).

 $X = U\Sigma V^T$  is the SVD of X if U and  $V^T$  are orthonormal matrices and  $\Sigma$  is a diagonal matrix. The diagonal entries of  $\Sigma$ ,  $[s_1, \ldots, s_r, 0, \ldots, 0]$ , are known as singular values of X, where  $s_i > s_j$  for i > j and  $r = \operatorname{rank}(X)$ .

Define the design matrix  $X \in \mathbb{R}^{n \times p}$ . Define the total variance of X as the sum of individual variances of the p features. The amount of variance captured by the i-th principal component is equivalent to  $s_i^2/n$ , where n is the number of datapoints.

# Logistic Regression and Classification

Logistic Regression Model: For input feature vector x,  $\hat{P}_{\theta}(Y=1|x)=\sigma(x^T\theta)$ . The estimate  $\hat{\theta}$  is the parameter  $\theta$  that minimizes the average cross-entropy loss on training data. For a single datapoint, define cross-entropy loss as  $- \left( y \right) + (1 - y)$  (1 - p) \right(1 + y) \right(1

Logistic Regression Classifier: For a given input x and trained logistic regression model with parameter  $\theta$ , compute  $p = \hat{P}(Y = 1|x) = \sigma(x^T\theta)$ . predict response  $\hat{y}$  with classification threshold T as follows:

$$\hat{y} = \text{classify}(x) = egin{cases} 1 & p \geq T \\ 0 & \text{otherwise} \end{cases}$$

#### **Confusion Matrix**

Columns are the predicted values  $\hat{y}$  and rows are the actual classes y.

	0	1
0	True negative (TN)	False Positive (FP)
1	False negative (FN)	True Positive (TP)

#### **Classification Performance**

Suppose you predict n datapoints.

Metric	Formula	Other Names	Visualization	Plot
Accuracy	$rac{TP+TN}{n}$		Precision-Recall Curve	Precision vs. Recall for different thresholds ${\cal T}$
Precision	$\frac{TP}{TP+FP}$		ROC Curve	TPR vs. FPR for different thresholds ${\cal T}$
Recall	$\frac{TP}{TP+FN}$	True Positive Rate (TPR), Sensitivity		
FPR	$rac{TP}{FP+TN}$	False Positive Rate, Specificity		

### Scikit-Learn

Suppose sklearn.linear\_model is an imported package.

Class/Attribute	Description	Function	Description
<pre>LogisticRegression( fit_intercept=True, penalty='l2', C=1.0)</pre>	Returns an ordinary least squares Linear Regression model. Hyperparameter C is inverse of regularization parameter, C = 1/λ.	<pre>model.fit(X, y)</pre>	Fits the scikit-learn model to the provided X and y.
model.coef_	Estimated coefficients for the model, not including the intercept term.	<pre>model.predict_proba(X)</pre>	Returns predicted probabilities for the X passed in according to the fitted model. If binary classes, will return probabilities for both class 0 and 1.
model.intercept_	Bias/intercept term of the model. Set to 0.0 if fit_intercept=False.	<pre>model.predict(X)</pre>	Returns predictions for the X passed in according to the fitted model.
		model.score(X, y)	Returns the average model accuracy on the given test data X and labels y.

Suppose tree and ensemble are imported sklearn packages.

Class/Function	Description
<pre>tree.DecisionTreeClassifier(criterion='entropy', max_depth=None)</pre>	Returns a decision tree model which uses <u>criterion</u> to measure the quality of a split. <u>max_depth</u> is the maximum depth of the tree; if <u>None</u> , then nodes are expanded until all leaves are pure.
<pre>ensemble.RandomForestClassifier(n_estimators=100, criterion='entropy', max_depth=None)</pre>	Fit n_estimators decision tree classifiers on sub-samples of the dataset.
model.fit	Decision tree: Fit a decision tree classifier to the provided X and y.  Random forest classifier: Build a forest of decision trees fit to the provided X and y.
model.predict	Decision tree: Returns predicted class response for the X passed in according to the fitted model.  Random forest classifier: Returns the predicted class by highest mean probability estimate according to the trees in the forest model.

# Clustering

**K-Means Clustering**: Pick an arbitrary k, and randomly place k "centers", each a different color. Then repeat until convergence:

- 1. Color points according to the closest center (defined as squared distance).
- 2. Move center for each color to center of points with that color.

K-Means minimizes inertia, defined as the sum of squared distances from each datapoint to its center.

**Agglomerative Clustering**: Assign each datapoint to its own cluster. Then, recursively merge pairs of clusters together until there are k clusters remaining.

A datapoint's **silhouette score** S is defined as  $S = (B - A)/\max(A, B)$ , where A is the mean distance to other points in its cluster, and B is the mean distance to points in its closest cluster.

### **Decision Trees and Random Forests**

Suppose you have a **decision tree classifier** for k classes. For each node, define the probability for class  $C \in \{1, \ldots, k\}$  as  $p_C = d_C/d$ , where  $d_C$  is the number of datapoints in class C (of the d total in the node). Then the entropy of the node (in bits) is defined as  $S = -\sum_C \log_2 p_C$ , and the weighted entropy of the node is its entropy scaled by the fraction of datapoints in that node.

Decision tree generation algorithm: All of the data starts in the root node. Repeat until every node is either pure or unsplittable:

- Pick the best feature x and best split value  $\beta$ , where  $\beta$  is picked to maximize the change in weighted entropy between the parent node and the child nodes.
- Split data into two nodes, one where  $x < \beta$ , and one where  $x \ge \beta$ .

A node that has only one samples from one class is called a "pure" node. A node that has overlapping data points from different classes and thus that cannot be split is called "unsplittable".

A **random forest** is a collection of many decision trees fit to variations of the same training data (e.g., bootstrapped samples, also called bagging; or random subsets of features). It is an ensemble method.